OMRON

Machine Automation Controller

NJ-series

Database Connection CPU Units

User's Manual

NJ501-1520
NJ501-1420
NJ501-1320

CPU Unit

SYSMAC
always in control

W527-E1-02

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Introduction

Thank you for purchasing an NJ-series CPU Unit.
This manual contains information that is necessary to use the Database Connection Service with the NJ-series CPU Unit. Hereinafter the Database Connection Service is called “DB Connection Service”.
Please read this manual and make sure you understand the functionality and performance of the NJ-series CPU Unit before you attempt to use it in a control system.
Keep this manual in a safe place where it will be available for reference during operation.

Intended Audience

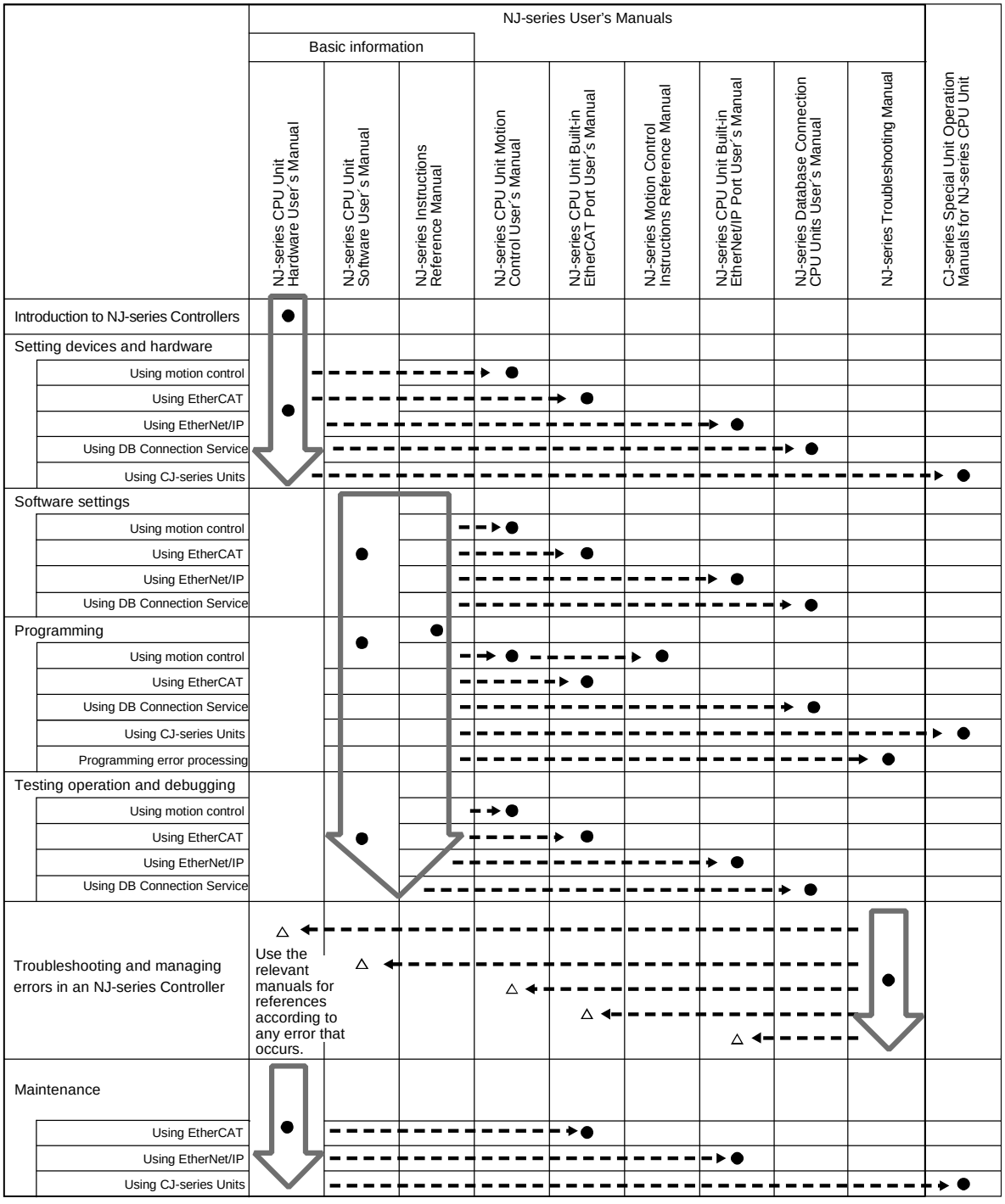
This manual is intended for the following personnel, who must also have knowledge of electrical systems (an electrical engineer or the equivalent).
• Personnel in charge of introducing FA systems.
• Personnel in charge of designing FA systems.
• Personnel in charge of installing and maintaining FA systems.
• Personnel in charge of managing FA systems and facilities.
For programming, this manual is intended for personnel who understand the programming language specifications in international standard IEC 61131-3 or Japanese standard JIS B3503.

Applicable Products

This manual covers the following products.
• NJ-series Database Connection CPU Units
  • NJ501-1520
  • NJ501-1420
  • NJ501-1320
• Sysmac Studio
  • SYSMAC-SE2□□□ (Version 1.06 or higher)

Relevant Manuals

There are three manuals that provide basic information on the NJ-series CPU Units: the *NJ-series CPU Unit Hardware User's Manual* (Cat. No. W500), the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501), and the *NJ-series Instructions Reference Manual* (Cat. No. W502).
Most operations are performed from Sysmac Studio Automation Software. Refer to the *Sysmac Studio Version 1 Operation Manual* (Cat. No. W504) for information on Sysmac Studio.
Other manuals are necessary for specific system configurations and applications.
Read all of the manuals that are relevant to your system configuration and application to make the most of the NJ-series CPU Unit.


NJ-series User's Manuals
Basic information
NJ-series CPU Unit Hardware User's Manual
NJ-series CPU Unit Software User's Manual
NJ-series Instructions Reference Manual
NJ-series CPU Unit Motion Control User's Manual
NJ-series CPU Unit Built-in EtherCAT Port User's Manual
NJ-series Motion Control Instructions Reference Manual
NJ-series CPU Unit Built-in EtherNet/IP Port User's Manual
NJ-series Database Connection CPU Units User's Manual
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Using CJ-series Units
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Testing operation and debugging
Using motion control
Using EtherCAT
Using EtherNet/IP
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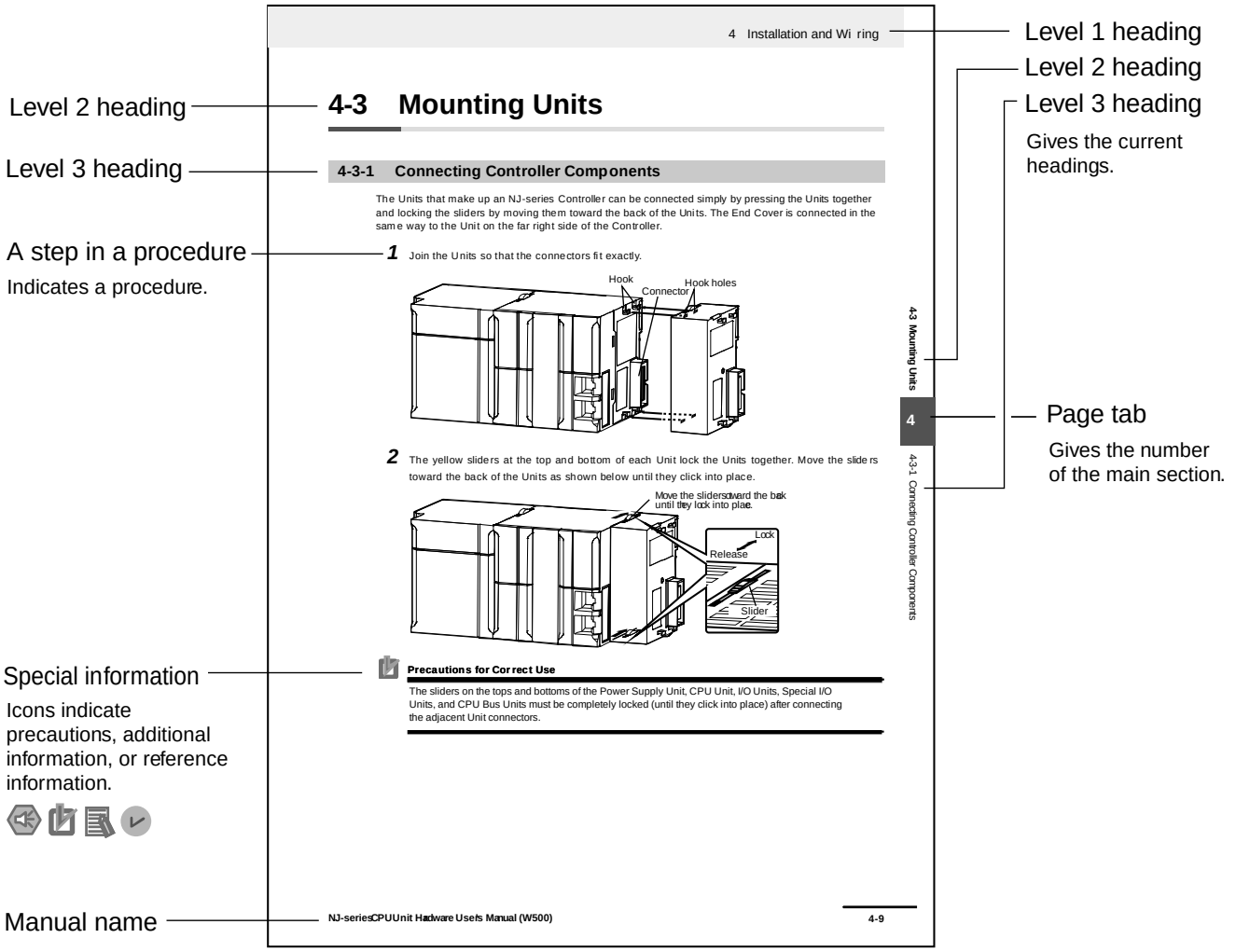
Use the relevant manuals for references according to any error that occurs.
Maintenance
Using EtherCAT
Using EtherNet/IP
Using CJ-series Units

Manual Structure

Page Structure

The following page structure is used in this manual.


4 Installation and Wiring
Level 1 heading
Level 2 heading
Level 3 heading
Gives the current headings.
Level 2 heading
4-3 Mounting Units
Level 3 heading
4-3-1 Connecting Controller Components
A step in a procedure
Indicates a procedure.
1 Join the Units so that the connectors fit exactly.
Hook
Connector
Hook holes
2 The yellow sliders at the top and bottom of each Unit lock the Units together. Move the sliders toward the back of the Units as shown below until they click into place.
Move the sliders toward the back until they lock into place.
Lock
Release
Slider
4-3 Mounting Units
4
4-3-1 Connecting Controller Components
Page tab
Gives the number of the main section.
Special information
Icons indicate precautions, additional information, or reference information.
Precautions for Correct Use
The sliders on the tops and bottoms of the Power Supply Unit, CPU Unit, I/O Units, Special I/O Units, and CPU Bus Units must be completely locked (until they click into place) after connecting the adjacent Unit connectors.
Manual name
NJ-series CPU Unit Hardware User's Manual (W500)
4-9

This illustration is provided only as a sample. It may not literally appear in this manual.

Special Information

Special information in this manual is classified as follows:

Precautions for Safe Use

Precautions on what to do and what not to do to ensure safe usage of the product.

Precautions for Correct Use

Precautions on what to do and what not to do to ensure proper operation and performance.

Additional Information

Additional information to read as required.
This information is provided to increase understanding or make operation easier.

Version Information

Information on differences in specifications and functionality for CPU Units with different unit versions and for different versions of the Sysmac Studio is given.

Note References are provided to more detailed or related information.

Precaution on Terminology

In this manual, “download” refers to transferring data from Sysmac Studio to the physical Controller and “upload” refers to transferring data from the physical Controller to Sysmac Studio.
For Sysmac Studio, synchronization is used to both upload and download data. Here, “synchronize” means to automatically compare the data for Sysmac Studio on the computer with the data in the physical Controller and transfer the data in the direction that is specified by the user.

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1 Introduction to the DB Connection Service
2 DB Connection Settings
3 Programming the DB Connection Function
4 Basic Operations and Status Check
5 Other Functions
6 How to Use Operation Logs
7 Troubleshooting
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Safety Precautions

Refer to the following manuals for safety precautions.

- NJ-series CPU Unit Hardware User's Manual (Cat. No. W500)
- NJ-series CPU Unit Software User's Manual (Cat. No. W501)
- Sysmac Studio Version 1 Operation Manual (Cat. No. W504)

Definition of Precautionary Information

The following notation is used in this manual to provide precautions required to ensure safe usage of the NJ-series DB Connection Service function. The safety precautions that are provided are extremely important to safety. Always read and heed the information provided in all safety precautions.
The following notation is used.

Precautions for Safe Use
Indicates precautions on what to do and what not to do to ensure safe usage of the product.

Precautions for Correct Use
Indicates precautions on what to do and what not to do to ensure proper operation and performance.

Precautions for Safe Use

Refer to the following manuals for precautions for safe use.

- NJ-series CPU Unit Hardware User's Manual (Cat. No. W500)
- NJ-series CPU Unit Software User's Manual (Cat. No. W501)
- Sysmac Studio Version 1 Operation Manual (Cat. No. W504)

Precautions for Correct Use

This section describes the precautions for correct use in the DB Connection Service.
Refer to the following manuals for other precautions for correct use.

- NJ-series CPU Unit Hardware User's Manual (Cat. No. W500)
- NJ-series CPU Unit Software User's Manual (Cat. No. W501)
- Sysmac Studio Version 1 Operation Manual (Cat. No. W504)

- When the Spool function is enabled, the DB Connection Service uses EM Bank No. 9 to 18 (E9_00000 to E18_32767). Please design the system so that EM Bank No. 9 to 18 are not used for other purposes because the Spool data is corrupted if used.

Regulations and Standards

Conformance to EC Directives

Applicable Directives

- EMC Directives
- Low Voltage Directive

Concepts

- **EMC Directive**

  OMRON devices that comply with EC Directives also conform to the related EMC standards so that they can be more easily built into other devices or the overall machine. The actual products have been checked for conformity to EMC standards.*
  Whether the products conform to the standards in the system used by the customer, however, must be checked by the customer. EMC-related performance of the OMRON devices that comply with EC Directives will vary depending on the configuration, wiring, and other conditions of the equipment or control panel on which the OMRON devices are installed. The customer must, therefore, perform the final check to confirm that devices and the overall machine conform to EMC standards.

  * Applicable EMC (Electromagnetic Compatibility) standards are as follows:
  EMS (Electromagnetic Susceptibility): EN 61131-2 and EN 61000-6-2
  EMI (Electromagnetic Interference): EN 61131-2 and EN 61000-6-4 (Radiated emission: 10-m regulations)

- **Low Voltage Directive**

  Always ensure that devices operating at voltages of 50 to 1,000 VAC and 75 to 1,500 VDC meet the required safety standards. The applicable directive is EN 61131-2.

- **Conformance to EC Directives**

  The NJ-series Controllers comply with EC Directives. To ensure that the machine or device in which the NJ-series Controller is used complies with EC Directives, the Controller must be installed as follows:
  - The NJ-series Controller must be installed within a control panel.
  - You must use reinforced insulation or double insulation for the DC power supplies connected to DC Power Supply Units and I/O Units.
  - NJ-series Controllers that comply with EC Directives also conform to the Common Emission Standard (EN 61000-6-4). Radiated emission characteristics (10-m regulations) may vary depending on the configuration of the control panel used, other devices connected to the control panel, wiring, and other conditions.
    You must therefore confirm that the overall machine or equipment complies with EC Directives.

Conformance to Shipbuilding Standards

The NJ-series Controllers comply with the following shipbuilding standards. Applicability to the shipbuilding standards is based on certain usage conditions. It may not be possible to use the product in some locations. Contact your OMRON representative before attempting to use a Controller on a ship.

Usage Conditions for NK and LR Shipbuilding Standards

- The NJ-series Controller must be installed within a control panel.
- Gaps in the door to the control panel must be completely filled or covered with gaskets or other material.
- The following noise filter must be connected to the power supply line.

Noise Filter

Manufacturer	Model
Cosel Co., Ltd.	TAH-06-683

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Unit Versions

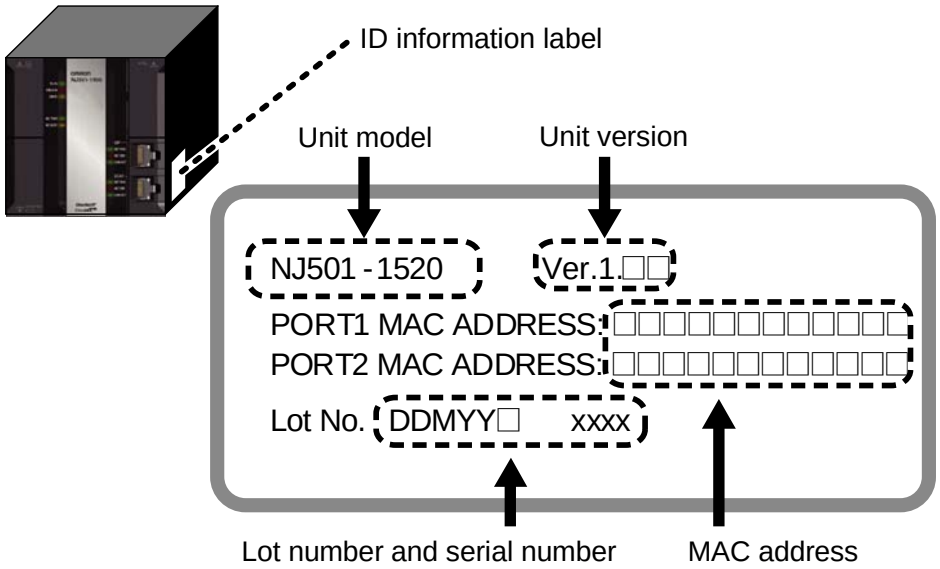
Unit Versions

A “unit version” has been introduced to manage CPU Units in the NJ Series according to differences in functionality accompanying Unit upgrades.

Notation of Unit Versions on Products

The unit version is given on the ID information label of the products for which unit versions are managed, as shown below.

Example for NJ-series NJ501-□□□□ CPU Unit:



The following information is provided on the ID information label.

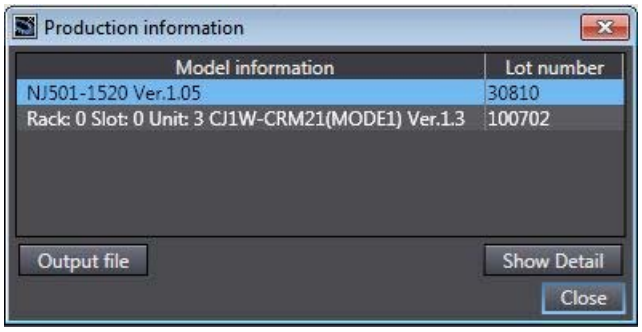
Item	Description
Unit model	Gives the model of the Unit.
Unit version	Gives the unit version of the Unit.
DB Connection Service name and version	Gives the name and version of the DB Connection Service implemented in the Unit.
Lot number and serial number	Gives the lot number and serial number of the Unit. DDMYY: Lot number, □: For use by OMRON, xxxx: Serial number “M” gives the month (1 to 9: January to September, X: October, Y: November, Z: December)
MAC address	Gives the MAC address of the built-in port on the Unit.

Confirming Unit Versions with Sysmac Studio

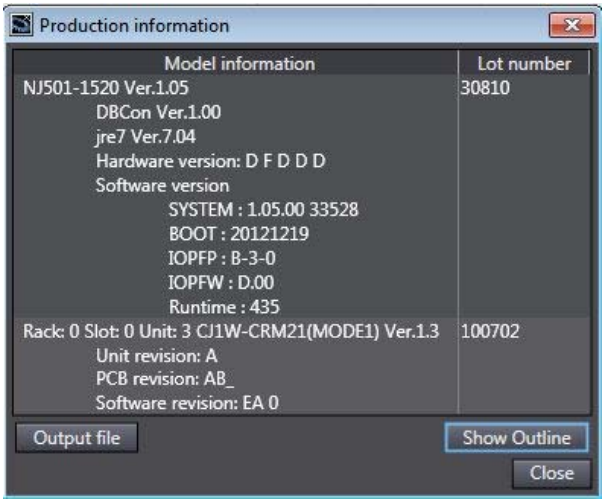
You can use the Unit Production Information on Sysmac Studio to check the unit version of the CPU Unit, CJ-series Special I/O Units, and CJ-series CPU Bus Units. The unit versions of CJ-series Basic I/O Units cannot be checked from Sysmac Studio.

● CPU Unit and CJ-series Units

1. Double-click **CPU/Expansion Racks** under **Configurations and Setup** in the Multiview Explorer. Or, right-click **CPU/Expansion Racks** under **Configurations and Setup** and select ***Edit*** from the menu.
   The Unit Editor is displayed in the Configurations and Setup layer of the Edit Pane.
2. Right-click any open space in the Unit Editor and select ***Production Information*** from the menu.
   The Production Information Dialog Box is displayed.



Simple Display



Detailed Display

In this example, “Ver.1.05” is displayed next to the unit model.

The following items are displayed.

CPU Unit	CJ-series Units
Unit model	Unit model
Unit version	Unit version
DB Connection Service name and version	Lot number
Lot number	Rack number, slot number, and unit number

Related Manuals

The following manuals are related to the DB Connection Service. Use these manuals for reference.

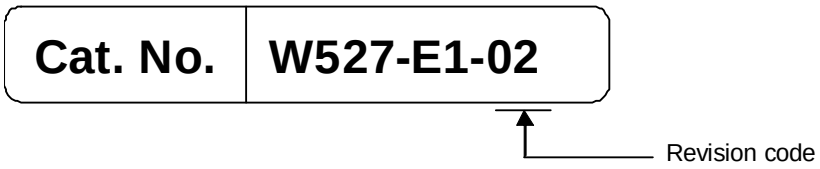
Manual name	Cat. No.	Model numbers	Application	Description
NJ-series CPU Unit Hardware User's Manual	W500	NJ501-□□□□ NJ301-□□□□	Learning the basic specifications of the NJ-series CPU Units, including introductory information, designing, installation, and maintenance. Mainly hardware information is provided.	An introduction to the entire NJ-series system is provided along with the following information on the CPU Unit. • Features and system configuration • Introduction • Part names and functions • General specifications • Installation and wiring • Maintenance and inspection Use this manual together with the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501).
NJ-series CPU Unit Software User's Manual	W501	NJ501-□□□□ NJ301-□□□□	Learning how to program and set up an NJ-series CPU Unit. Mainly software information is provided.	The following information is provided on a Controller built with an NJ501/NJ301 CPU Unit. • CPU Unit operation • CPU Unit features • Initial settings • Programming based on IEC 61131-3 language specifications Use this manual together with the *NJ-series CPU Unit Hardware User's Manual* (Cat. No. W500).
NJ-series Instructions Reference Manual	W502	NJ501-□□□□ NJ301-□□□□	Learning detailed specifications on the basic instructions of an NJ-series CPU Unit.	The instructions in the instruction set (IEC 61131-3 specifications) are described. When programming, use this manual together with the *NJ-series CPU Unit Hardware User's Manual* (Cat. No. W500) and *NJ-series CPU Unit Software User's Manual* (Cat. No. W501).
NJ-series Troubleshooting Manual	W503	NJ501-□□□□ NJ301-□□□□	Learning about the errors that may be detected in an NJ-series Controller.	Concepts on managing errors that may be detected in an NJ-series Controller and information on individual errors are described. Use this manual together with the *NJ-series CPU Unit Hardware User's Manual* (Cat. No. W500) and *NJ-series CPU Unit Software User's Manual* (Cat. No. W501).
Sysmac Studio Version 1 Operation Manual	W504	SYSMAC -SE2□□□	Learning about the operating procedures and functions of Sysmac Studio.	Describes the operating procedures of Sysmac Studio.
NJ-series CPU Unit Built-in EtherNet/IP™ Port User's Manual	W506	NJ501-□□□□ NJ301-□□□□	Using the built-in EtherNet/IP port on an NJ-series CPU Unit.	Information on the built-in EtherNet/IP port is provided. Information is provided on the basic setup, tag data links, and other features. Use this manual together with the *NJ-series CPU Unit Hardware User's Manual* (Cat. No. W500) and *NJ-series CPU Unit Software User's Manual* (Cat. No. W501).
NJ-series Database Connection CPU Units User's Manual (this manual)	W527	NJ501-1□20	Learning about the functions and application procedures of the NJ-series DB Connection function.	Describes the functions and application procedures of the NJ-series DB Connection function.

Terminology

Term	Description
Column	One of the information layers of each DB. Refers to the columns of each table.
DB	Refers to a database in a server.
DB Connection	Refers to a virtual communication path established between CPU Unit and DB.
DB Connection function	Used to connect a CPU Unit to a DB. This function operates on a CPU Unit.
DB Connection Instruction	Refers to special instructions for the DB Connection Service.
DB Connection Service	This service provides the DB Connection function to connect a CPU Unit to a DB.
DB Connection Service shutdown function	Used to shut down the DB Connection Service after automatically saving the Operation Log files into the SD Memory Card.
DB mapping	Means to assign each member of a DB Map Variable to the corresponding column of a table in the connected DB.
DB Map Variable	Refers to a variable that uses a structure data type for DB access as its data type.
Debug Log	One of the Operation Logs. This log is used for recording which SQL statements are executed, and parameters and execution result of each SQL statements.
EM Area	Refers to EM Area of the memory for CJ-series Units. The data in this area are retained even if the power supply to the CPU Unit is cycled (i.e. ON → OFF → ON) or the operating mode of the CPU Unit is changed (i.e. PROGRAM mode ⇔ RUN mode).
Execution Log	One of the Operation Logs. This log is used to record the executions of the DB Connection Service.
Operation Log	Used to trace the operations of the DB Connection function on the CPU Unit. There are three types of Operation Logs; Execution Log, Debug Log, and SQL Execution Failure Log.
Run mode of the DB Connection Service	Used to switch whether to actually access the DB or to normally end the instructions without accessing the DB when DB Connection Instructions are executed.
Spool memory	Refers to the memory area for storing the SQL statements in the Spool function.
Spool function	Used to store some SQL statements for inserting records into the DB or updating the records in the DB that could not be executed due to a network failure.
Spool data	Refers to the SQL statements stored in the Spool memory.
Structure data type for DB access	Refers to structure data type where all or some of the columns of a specified table are registered as structure members.
SQL	Stands for Structured Query Language, which is one of the languages for DB processing such as data read/write
SQL Execution Failure Log	One of the Operation Logs. This log is used to record execution failure of SQL statements in the DB.
SQL statement	Refers to the statements that show a specific instruction used for DB operations such as data read/write.
Table	One of the information layers of each DB, which contains data.

Revision History

A manual revision code appears as a suffix to the catalog number on the front and back covers of the manual.



Revision code	Date	Revised content
01	April 2013	Original production
02	August 2013	• Added description of the time specified for timeout of DB Connection Instructions. P5-10, A-16, A-21, A-37, and A-41 • Corrected mistakes.

1

Introduction to the DB Connection Service

This section provides an introduction to the DB Connection Service.

1-1 Overview and Features 1-2
1-1-1 Overview 1-2
1-1-2 Features 1-2
1-2 DB Connection Service Specifications and System 1-4
1-2-1 DB Connection Service Specifications 1-4
1-2-2 DB Connection System 1-6
1-3 Operation Flow of the DB Connection Service 1-8

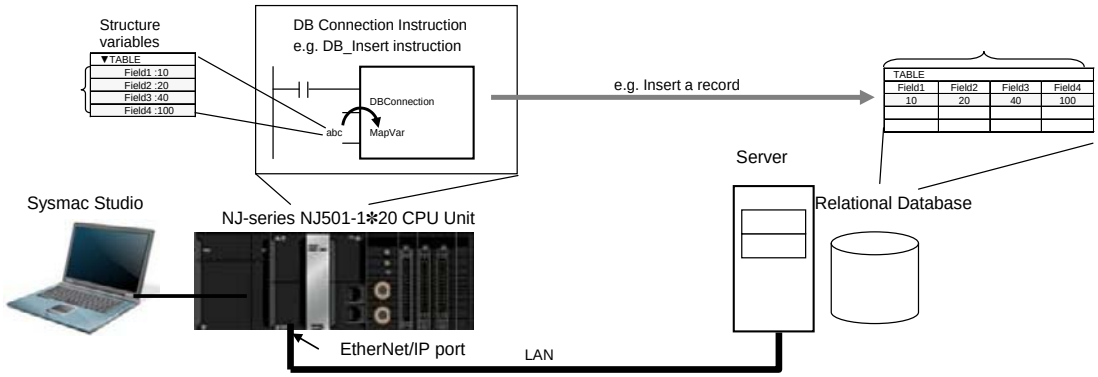
1-1 Overview and Features

This section describes the overview and features of the DB Connection Service.

1-1-1 Overview

The DB Connection Service is a function to insert, update, retrieve, and delete records to/from a relational database (hereinafter called “DB”) on a server connected to the built-in EtherNet/IP port of an NJ-series CPU Unit by executing special instructions (called “DB Connection Instruction”) on the NJ-series CPU Unit.

The DB Connection Service is available with the NJ-series NJ501-1□20 CPU Units.



- Oracle Database of Oracle Corporation and SQL Server of Microsoft Corporation are supported.
- A single NJ-series CPU Unit can access up to three databases on up to three servers.

1-1-2 Features

No Special Unit, Tool, nor Middleware Required

- No special Unit is required for the DB Connection function. You can use the NJ-series CPU Units.
- No special tool is required for the DB Connection function. You can use Sysmac Studio.
- The server does not need any special middleware for connection to the NJ-series CPU Units.

Easy Access to the DB

- The SQL operations such as INSERT and SELECT can be easily executed.
- No special knowledge of SQL statements is required.
- Variables for DB access can be defined just by creating a structure for the table that you want to access.
- You can easily control the execution timing and prepare the write values because the SQL operations can be executed by special instructions.

Recording of Operation Logs

- You can save the execution result logs of special instructions and processing (i.e. internal SQL statements) as a log file into the SD Memory Card mounted in the CPU Unit. Also, you can check the logs using Sysmac Studio or FTP client software.

Fail-safe Design against Errors and Power Interruption

- You can spool the data (i.e. internal SQL statements) if the data cannot be sent due to an information exchange error with the DB, and execute the processing when the communications are recovered from the failure.
- You can automatically save the Operation Logs by shutting down the DB Connection Service when turning OFF the power supply to the CPU Unit.

Making a Library of DB Access Function

You can provide and reuse the special instructions as a library file by describing each special instruction as a user-defined function block.

1-2 DB Connection Service Specifications and System

This section describes the specifications and system of the DB Connection Service.

1-2-1 DB Connection Service Specifications

The following table shows the specifications of the DB Connection Service.

Item		Description
CPU Unit model		Special models[*1]. The other functions are same as the NJ501-1□00 CPU Units. ・ NJ501-1520: 64-axis type ・ NJ501-1420: 32-axis type ・ NJ501-1320: 16-axis type
Supported DB		Microsoft Corporation: SQL Server 2008/2008 R2/2012 Oracle Corporation: Oracle Database 10g /11g
Number of DB Connections (Number of databases that can be connected at the same time)		3 connections max.[*2]
Instruction	Supported operations	The following operations can be performed by executing DB Connection Instructions in the NJ-series CPU Units. Inserting records (INSERT), Updating records (UPDATE), Retrieving records (SELECT), and Deleting records (DELETE)
	Number of columns in an INSERT operation	SQL Server: 1,024 columns max Oracle: 1,000 columns max.
	Number of columns in an UPDATE operation	SQL Server: 1,024 columns max. Oracle: 1,000 columns max.
	Number of columns in a SELECT operation	SQL Server: 1,024 columns max. Oracle: 1,000 columns max.
	Number of records in the output of a SELECT operation	65,535 elements max., 4 MB max.
	Number of DB Map Variables for which a mapping can be created	15 variables max. Even if the number of DB Map Variables has not reached the upper limit, the total number of members of structures used as data type of DB Map Variables is 10,000 members max.
Run mode of the DB Connection Service		Operation Mode or Test Mode ・ Operation Mode: When each instruction is executed, the service actually accesses the DB. ・ Test Mode: When each instruction is executed, the service ends the instruction normally without accessing the DB actually.
Spool function		Used to store SQL statements when an error occurred and resend the statements when the communications are recovered from the error. Spool capacity: 1 MB[*3]

Item	Description
Operation Log function	The following three types of logs can be recorded. ・ Execution Log: Log for tracing the executions of the DB Connection Service. ・ Debug Log: Detailed log for SQL statement executions of the DB Connection Service. ・ SQL Execution Failure Log: Log for execution failures of SQL statements in the DB.
DB Connection Service shutdown function	Used to shut down the DB Connection Service after automatically saving the Operation Log files into the SD Memory Card.

*1 The CIP (Common Industrial Protocol) communications using the built-in EtherNet/IP port support the same functions as with the following CPU models. Therefore, when executing the EtherNet/IP tag data link function, please specify the following CPU models on Network Configurator. The following models are also displayed in Sysmac Gateway or CX-Compolet.
- NJ501-1500 for NJ501-1520
- NJ501-1400 for NJ501-1420
- NJ501-1300 for NJ501-1320

*2 When two or more DB Connections are established, the operation cannot be guaranteed if you set different database types for the connections.

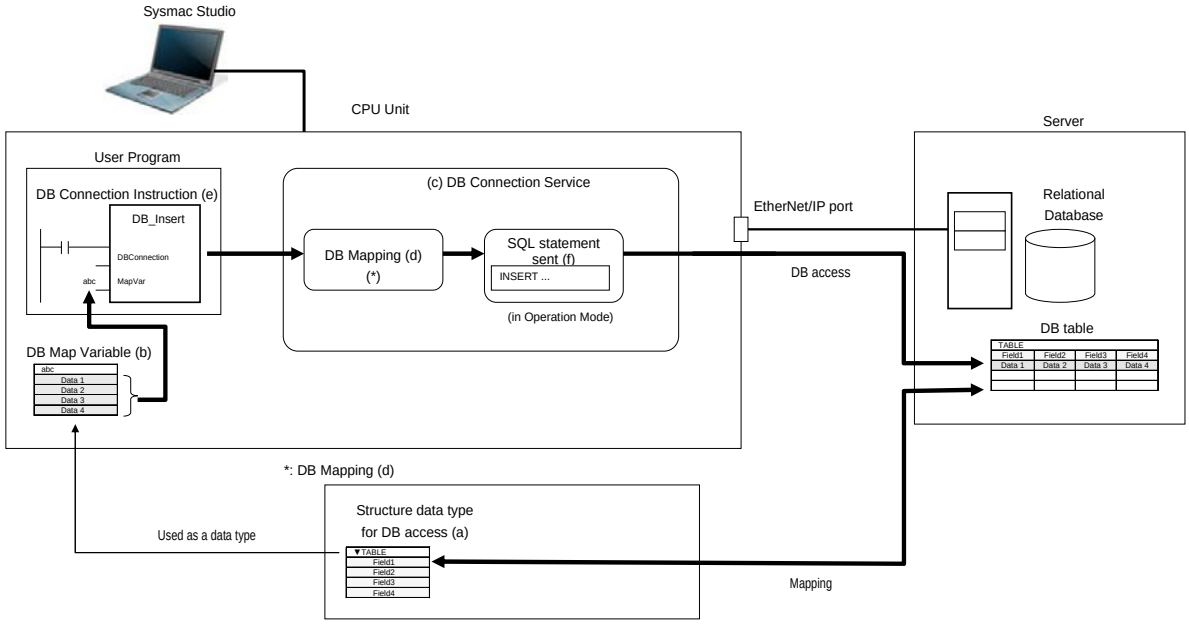
*3 Refer to *5-1-9 How to Calculate the Number of SQL Statements that Can be Spooled* for the information.

1-2-2 DB Connection System

This section describes the basic and other systems of the DB Connection function.
Refer to *1-3 Operation Flow of the DB Connection Service* for the operation flow.

Basic System

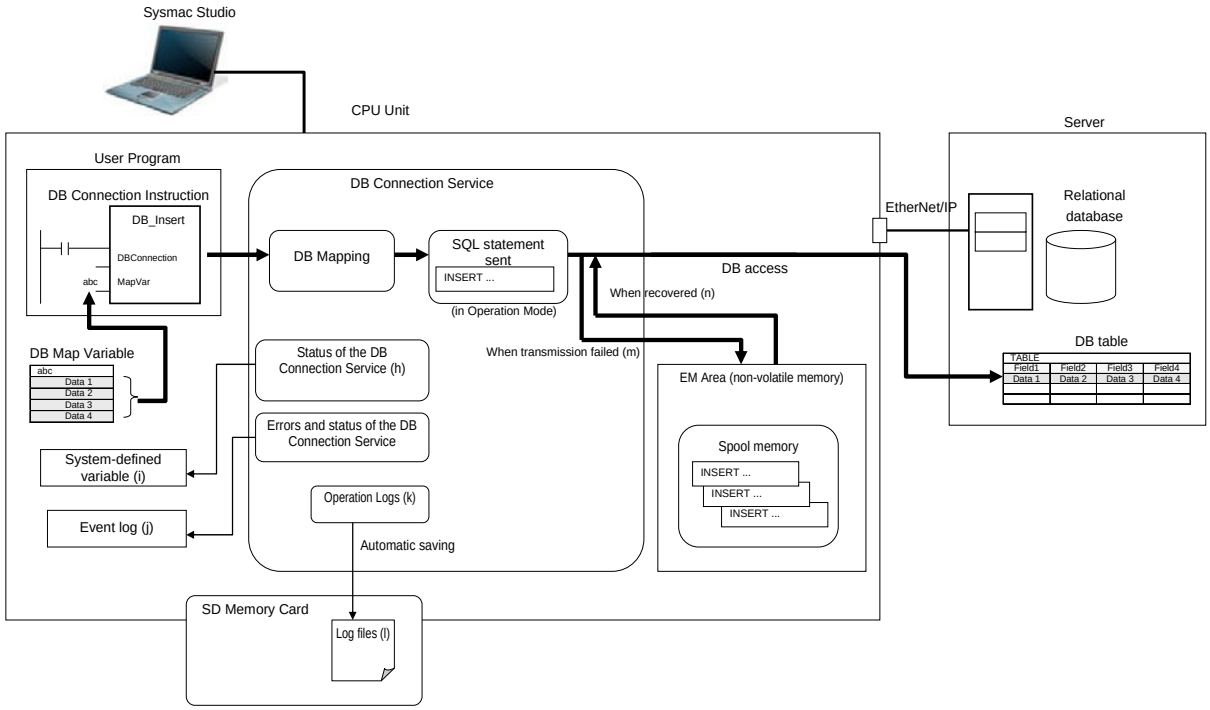
The following figure shows the basic system of the DB Connection function.



Basic System (The numbers show the processing order.)	Reference
1. Create a structure for NJ-series Controller that matches the column names in the DB table. ((a) in the above figure) Section 3-2-2 will help you match the data types between the NJ-series Controllers and database.	Refer to *3-2 Creating a Structure Data Type*.
2. Create a variable called “DB Map Variable” using the structure created in Step 1. ((b) in the above figure)	Refer to *3-3 Creating a DB Map Variable*.
3. Start the DB Connection Service. ((c) in the above figure) Specify the Run mode of the DB Connection Service according to the following conditions. ・ When the DB is connected: Select the Operation Mode. ・ When the DB does not exist or not connected: Select the Test Mode.	Refer to *4-1 Run Mode of the DB Connection Service and Start/Stop Procedures*.
4. Use a DB_Connect instruction to establish a DB Connection. This checks the IP address or name of the server and log on credentials.	Refer to *4-2 Establishing/Closing a DB Connection*.
5. Use a DB_CreateMapping instruction to connect to a table using the DB Map Variable and apply the mapping. (called “DB mapping”). ((d) in the above figure)	Refer to *3-4 Specifying the Table and Apply the Mapping*.
6. Use DB_Insert, DB_Update, and DB_Select instructions to execute the insert, update, retrieve record processing. ((e) in the above figure) When the DB Connection Service is set to the Operation Mode, the SQL statements are sent. ((f) in the above figure)	Refer to *3-5 Programming and Transfer*.

Other Systems

The following figure shows the other systems of the DB Connection function.



Other Systems	Reference
• You can check the status of the DB Connection Service and each DB Connection ((h) in the above figure) with the DB_GetServiceStatus (Get DB Connection Service Status) instruction, DB_GetConnectionStatus (Get DB Connection Status) instruction, or a system-defined variable ((i) in the above figure).	Refer to *4 Basic Operations and Status Check*.
• Errors and status of the DB Connection Service are stored as an event log. ((j) in the above figure)	Refer to *7 Troubleshooting*.
• The logs of tracing the operations of the DB Connection Service on the CPU Unit (called “Operation Logs”) ((k) in the above figure) are saved as a log file ((l) in the above figure) into the SD Memory Card mounted in the CPU Unit.	Refer to *6 How to Use Operation Logs*.
• When transmission of an SQL statement failed, the SQL statement is automatically saved into the EM Area. ((m) in the above figure) When the communications are recovered, the stored SQL statement is resent automatically or by executing an instruction. ((n) in the above figure)	Refer to *5-1 Spool Function*.

1-3 Operation Flow of the DB Connection Service

This section gives the basic operation flow.

The DB Connection Service is basically used according to the following flow.

STEP 1 Starting Sysmac Studio	Refer to *2-1 Starting Sysmac Studio and Creating a New Project*.

STEP 2 Creating a New Project	Refer to *2-1 Starting Sysmac Studio and Creating a New Project*.

STEP 3 Making the DB Connection Settings	Refer to *2-2 DB Connection Settings*.

Make a setting for the entire DB Connection Service and each DB Connection. Also, perform a communications test between Sysmac Studio and the DB as necessary.

1. Setting of the entire DB Connection Service:
Double-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and set the following in the Service Settings.
Service Start, Execution Log, Debug Log, and SQL Execution Failure Log settings

2. Setting of each DB Connection:
Right-click **DB Connection Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and add up to three DB Connections. Then, set the following for each DB Connection.

- Database type (*Oracle* or *SQL Server*)
- IP address (IP address of the server)
- Database name (Database name in the server)
- User name, password, etc.
- Spool settings

3. Communications test from Sysmac Studio to the DB (only when necessary):
Double-click a DB Connection under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** - **DB Connection Settings** and click the **Communications Test** Button under the DB Communications Test in the Connection Settings.

STEP 4 Creating a Structure for DB Access	Refer to *3-2 Creating a Structure Data Type*.

Create a structure data type for DB access. The structure members must satisfy the following conditions.

- Member names are the same as corresponding column name of the table to access.
- Members' data types match the data type of corresponding column of the table to access.

STEP 5 Creating a Variable Using above Structure	Refer to *3-3 Creating a DB Map Variable*.

Create a variable called "DB Map Variable" using the structure data type created in STEP 4.

STEP 6 Programming using DB Connection Instructions	Refer to *3-4 Specifying the Table and Apply the Mapping* and *3-5 Programming and Transfer*.

1. Write a DB_ControlService (Control DB Connection Service) instruction.
   (This instruction is not required if you set the DB Connection Service to auto start in the DB Connection Settings.)
2. Write a DB_Connect (Establish DB Connection) instruction.
3. Write a DB_CreateMapping (Create DB Map) instruction.
   The DB Map Variable is mapped with the columns of the table to access and registered as a variable subject to the record processing.
4. Write DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), and other instructions.

STEP 7 Transferring a Project to the CPU Unit	Refer to *3-5 Programming and Transfer*.

STEP 8 Starting the DB Connection Service	Refer to *4 Basic Operations and Status Check*.

Use any of the following methods to start the DB Connection Service.

- Automatically start the service when the operating mode of the CPU Unit is changed from PROGRAM mode to RUN mode.
- Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Online Settings*** from the menu. Then, click the **Start (Test Mode)** or **Start (Operation Mode)** Button.
- Execute a DB_ControlService (Control DB Connection Service) instruction.

Specify the following Run mode when starting the DB Connection Service.

- When the specified DB does not exist in the server or when the DB exists but not connected: Specify the Test Mode.
- When the specified DB is connected: Specify the Operation Mode.

STEP 9 Executing DB Connection Instructions	Refer to *3-5-2 DB Connection Instruction Set* and *Appendix DB Connection Instructions*.

Confirm that the operation status of the DB Connection Service is *Running* with the *_DBC_Status.Run* system-defined variable (Running flag of the DB Connection Service) and then execute the DB Connection Instructions.

STEP 10 Debugging the DB Connection Instructions	Refer to *3-6 Debugging in Design, Startup, and Operation Phases.*

STEP 11 Checking the Status with Sysmac Studio	Refer to *4 Basic Operations and Status Check*.

You can check the status of the entire DB Connection Service and the connection status of each DB Connection.

- Status of the entire DB Connection Service:
  Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Monitor DB Connection Service*** from the menu. Then, check the status of the entire DB Connection Service on the monitor.
- Connection status of each DB Connection:
  Right-click **DB Connection Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Connection Monitor Table*** from the menu. You can check the connection status of each DB Connection.

STEP 12 Checking the Operation Logs	Refer to *6 How to Use Operation Logs*.

You can check the following Operation Logs for tracing the operations of the DB Connection Service on the CPU Unit.

● Execution Log

This log is used to trace the executions of the DB Connection Service. Logging is kept while the DB Connection Service is running.

1. Right-click **DB Connection** under **Configurations and Setup** - **Host Connection Settings** and select ***Show Operation Logs*** from the menu and click the Execution Log Tab.

● Debug Log

This log is used for tracing which SQL statements were executed and parameters and execution result of each SQL statement.

1. Right-click **DB Connection** under **Configurations and Setup** - **Host Connection Settings** and select ***Show Operation Logs*** from the menu and click the Debug Log Tab.

● SQL Execution Failure Log

This log is recorded when an SQL execution failed in the DB.

1. Right-click **DB Connection** under **Configurations and Setup** - **Host Connection Settings** and select ***Show Operation Logs*** from the menu and click the SQL Execution Failure Log Tab.

STEP 13 Checking the Event Log	Refer to *7 Troubleshooting*.

2

DB Connection Settings

This section describes how to make the initial DB Connection settings for using the DB Connection Service.

2-1 Starting Sysmac Studio and Creating a New Project 2-2
2-1-1 Starting Sysmac Studio 2-2
2-1-2 Creating a New Project 2-2
2-1-3 Setting the Built-in EtherNet/IP Port 2-3
2-2 DB Connection Settings 2-4
2-2-1 DB Connection Service Settings 2-4
2-2-2 DB Connection Settings 2-7

2-1 Starting Sysmac Studio and Creating a New Project

This section describes how to start Sysmac Studio and create a new project when using the DB Connection function.

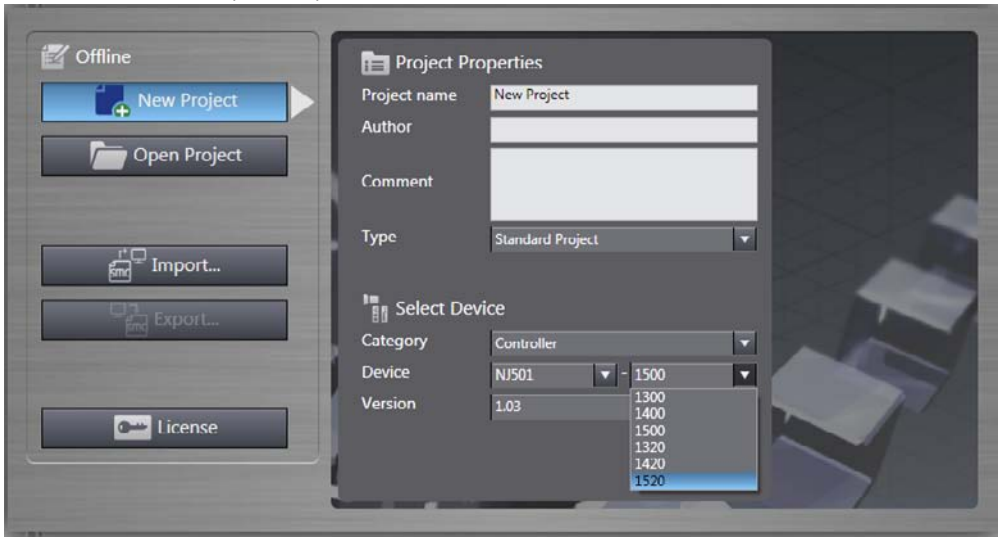
Refer to the *Sysmac Studio Version 1 Operation Manual* (Cat. No. W504) for detailed operations.

2-1-1 Starting Sysmac Studio

1. Install Sysmac Studio version 1.06 or higher.
2. Start Sysmac Studio.

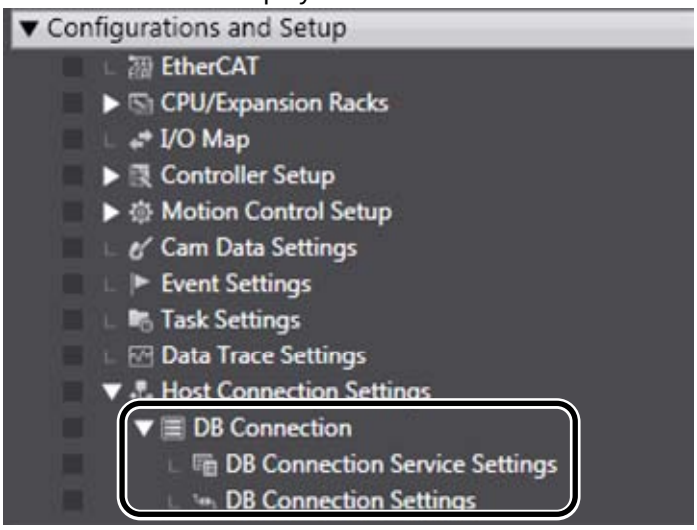
2-1-2 Creating a New Project

1. Select NJ501-1320, -1420, or -1520 in the Device Field of the Select Device Area.



2. Click the **Create** Button.

DB Connection is displayed under **Host Connection Settings** in the Multiview Explorer.



2-1-3 Setting the Built-in EtherNet/IP Port

1. Right-click Built-in EtherNet/IP Port Settings under Configurations and Setup - Controller Setup in the Multiview Explorer and select *Edit* from the menu.
2. Make the TCP/IP, LINK, FTP, NTP, SNMP, SNMP Trap, and FINS settings in the Built-in EtherNet/IP Port Settings Tab Page.

Refer to the *NJ-series CPU Unit Built-in EtherNet/IP Port User's Manual* (Cat. No. W506) for the detailed settings.

When you use the DB Connection Service, the following port numbers are used in the built-in EtherNet/IP port. Do not set them for the other purposes.
Refer to the *NJ-series CPU Unit Built-in EtherNet/IP Port User's Manual* (Cat. No. W506) for the port numbers commonly used in the NJ501-□□□□ CPU Units.

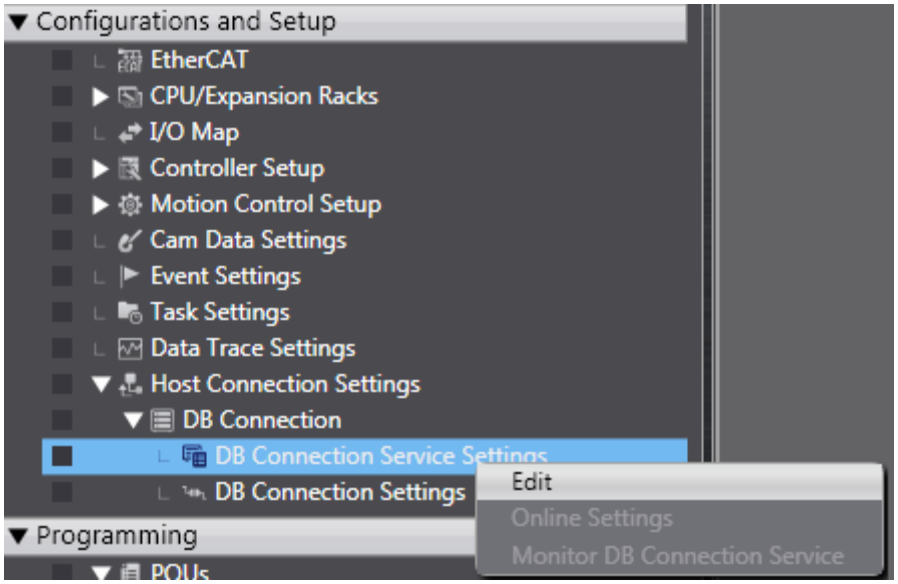
Application	UDP	TCP
System-used	---	9800 to 9819

2-2 DB Connection Settings

You need to make the initial DB Connection settings before executing the DB Connection Service. Please make the settings of the entire DB Connection Service and each DB Connection.
This section describes the DB Connection Service settings and DB Connection settings.

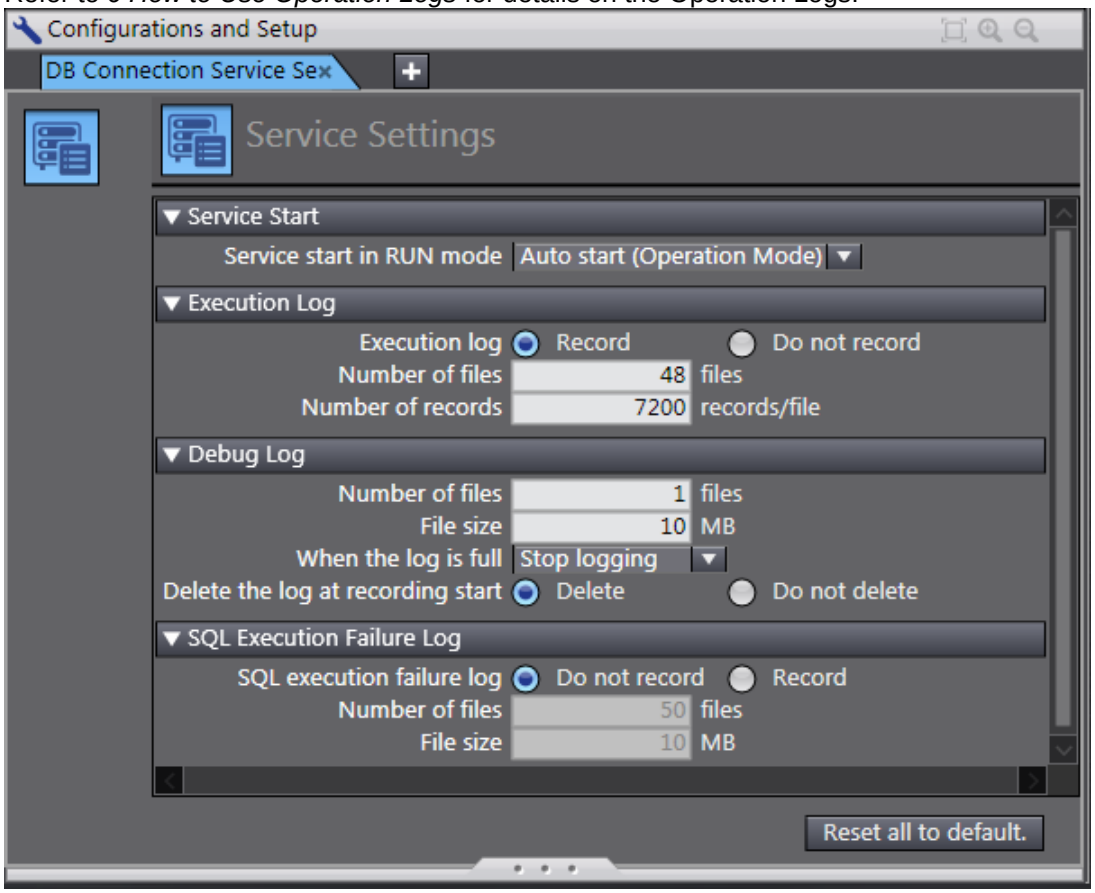
2-2-1 DB Connection Service Settings

Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Edit*** from the menu.



Service Settings

Make a setting for Service Start, Execution Log, Debug Log, and SQL Execution Failure Log in the Service Settings.
Refer to *4-1 Run Mode of DB Connection Service and Start/Stop Procedures* for details on how to start the DB Connection Service.
Refer to *6 How to Use Operation Logs* for details on the Operation Logs.



Set the following items.

Category	Item	Description	Value
Service Start	Service start in RUN mode	Set whether to automatically start the DB Connection Service when the operating mode of the CPU Unit is set to RUN mode.	・Auto start (Operation Mode)*1 (Default) ・Auto start (Test Mode)*2 ・Do not start automatically
Execution Log	Execution log	Set whether to record the Execution Log.	・Record (Default) ・Do not record
	Number of files	Set the maximum number of files of the Execution Log. When the maximum number of files is reached, the oldest file is deleted and a new file is created.	2 to 100 files (Default: 48 files)
	Number of records	Set the number of log records that can be contained in each Execution Log file. When the maximum number of records is reached, a new file is created.	100 to 65536 records (Default: 7200 records)
Debug Log	Number of files	Set the maximum number of files of the Debug Log.	1 to 100 files (Default: 1 file)
	File size	Set the maximum file size. When the maximum file size is exceeded or when the number of records exceeds 65,536 records in a file, a new file is created.	1 to 100 MB (Default: 10 MB)

Category	Item	Description	Value
	When the log is full	Set the action to be taken when the log has reached the maximum number of files.	・ Continue logging (Delete the oldest file) ・ Stop logging (Default)
	Delete the log at recording start	Set whether to delete the Debug Log contained in the SD Memory Card when recording is started.	・ Delete (Default) ・ Do not delete
SQL Execution Failure Log	SQL execution failure log	Set whether to record the SQL Execution Failure Log.	・ Record ・ Do not record (default)
	Number of files	Set the maximum number of files of the SQL Execution Failure Log. When the maximum number of files is reached, the oldest file is deleted and a new file is created.	2 to 100 files (Default: 50 files)
	File size	Set the maximum file size. When the maximum file size is exceeded or when the number of records exceeds 65,536 records in a file, a new file is created.	1 to 100 MB (Default: 10 MB)

*1When a DB Connection Instruction is executed, the DB Connection Service actually accesses the DB.
*2When a DB Connection Instruction is executed, the DB Connection Service does not actually access the DB, but the instruction will end normally as if it was executed.

Additional Information

You can calculate the capacity of the Operation Log files that are stored on the SD Memory Card. If the SD Memory Card often runs out of space, please decrease the values of the following settings.

・Execution Log:
Size of each record (256 bytes) x *Number of records* x *Number of files*

・Debug Log:
File size x Number of files

・SQL Execution Failure Log:
File size x *Number of files*

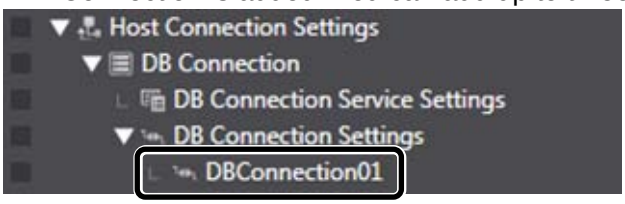
2-2-2 DB Connection Settings

This section describes how to add and rename a DB Connection, and also describes the DB Connection setting procedure and items.

Adding a DB Connection

1. Right-click DB Connection Settings under Configurations and Setup - Host Connection Settings - DB Connection in the Multiview Explorer and select *Add - DB Connection Settings* from the menu. Or, select *DB Connection Settings* from the Insert Menu.

A DB Connection is added. You can add up to three DB Connections.

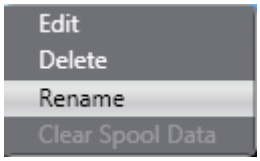


Changing the DB Connection Name

When a DB Connection is created, the following default name is automatically given. "**" is a serial number from 01.

"DBConnection**"

To change the name, right-click the DB Connection in the Multiview Explorer and select ***Rename*** from the menu.



- You can enter single-byte alphanumeric characters and underscores (_).
- Each DB Connection name can be up to 16 bytes.

● Editing or Deleting the DB Connection Settings

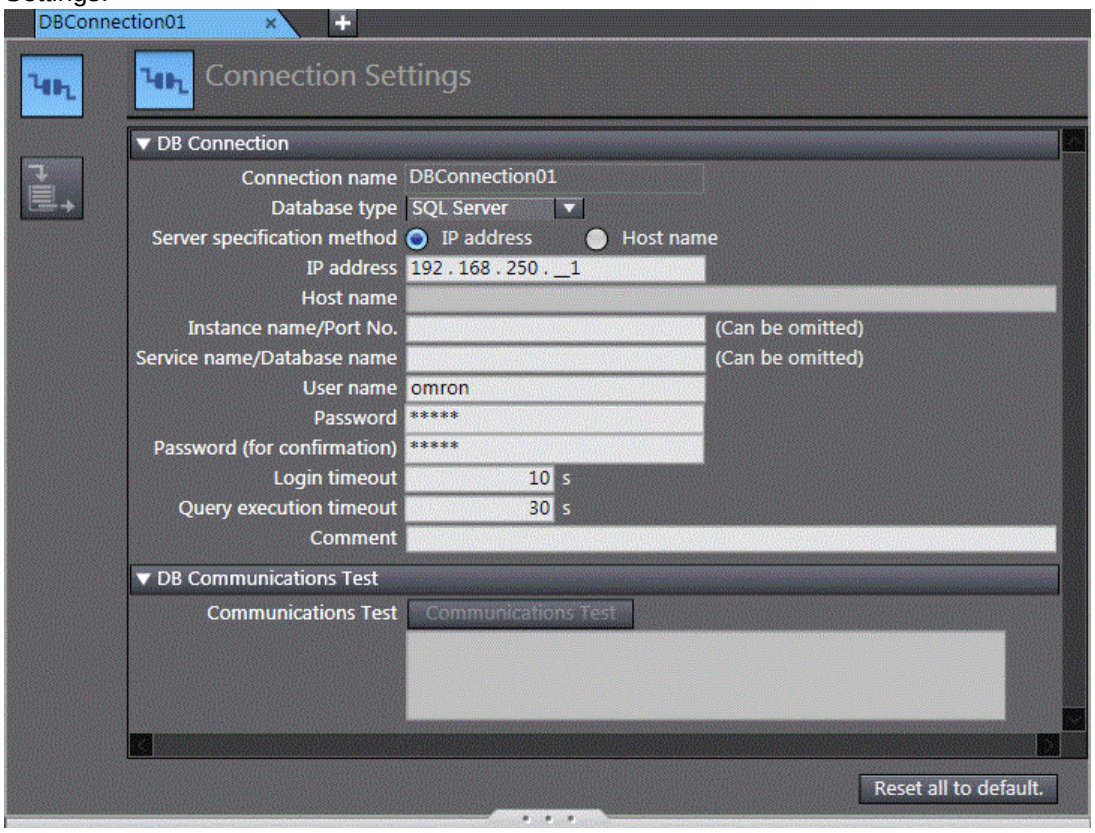
Right-click the DB Connection in the Multiview Explorer and select ***Edit*** or ***Delete*** from the menu.

Connection Settings

This section describes how to make a setting of each DB Connection and how to perform a communications test.

● DB Connection Settings

Double-click each DB Connection that you added and make the settings in the Connection Settings.



Set the following items.

Category	Item	Description	Value
DB Connection	Connection name	The DB Connection name is displayed.	You can change the DB Connection name. To change the name, right-click the DB Connection in the Multiview Explorer and select ***Rename*** from the menu.
	Database type	Set the database type.	・Oracle ・SQL Server (Default)
	Server specification method	Select the specification method of the server. Select *IP address* or *Host name*.	・IP address (Default) ・Host name
	IP address	Set the IP address of the server.	Default: Blank This setting cannot be omitted when *IP address* is selected for *Server specification method*.
	Host name	Set the host name of the server.*	Default: Blank This setting cannot be omitted when *Host name* is selected for *Server specification method*.

Category	Item	Description	Value
	Instance name / Port No.	Set the instance name or port number of the server.	・Oracle: Port No. e.g. 1521 ・SQL Server: Instance name or Port No. e.g. INSTANCE1 or 1433 Maximum number of characters for instance name: 64 characters Port No.: 1 to 65535 Default: Blank This setting can be omitted. When omitted, the default port number is used. ・Oracle: 1521 ・SQL Server: 1433
	Service name/ Database name	Set the service name or database name in the server.	・Oracle: Service name ・SQL Server: Database name Maximum number of bytes: 127 bytes This setting can be omitted. When omitted, ・Oracle: Default service ・SQL Server: Default database
	User name	Set the user name for the server.	Maximum number of characters: 127 characters Default: Blank
	Password	Set the password for the server.	Maximum number of characters: 127 characters Default: Blank
	Login timeout	Set the timeout to be applied when connecting to the DB.	1 to 60 seconds Default: 10 seconds
	Query execution timeout	Set the timeout to be applied at the SQL execution.	1 to 600 seconds Default: 30 seconds
	Comment	Enter a comment.	Maximum number of bytes: 1,024 bytes Default: Blank The comment can be omitted.

* When you specify a server by its host name, you need to set *DNS* to *Use* or make the host settings in the Built-in EtherNet/IP Port Settings. Refer to the *NJ-series CPU Unit Built-in EtherNet/IP Port User's Manual* (Cat. No. W506) for details on the settings.

● Communications Test

You can test the connection to the DB according to the settings made in the Connection Settings* of Sysmac Studio.

* This is not the DB Connection Settings that have been transferred to the Controller.

You can perform the communications test while Sysmac Studio is online with the Controller.

1. Use the Synchronization function to transfer the DB Connection settings from the computer to the Controller.
2. Click the **Communications Test** Button under DB Communications Test.
3. The result of the communications test is displayed in the text box under the **Communications Test** Button.

When the connection to the server failed from any cause, the SQL status, error code, and detailed error message will be displayed.

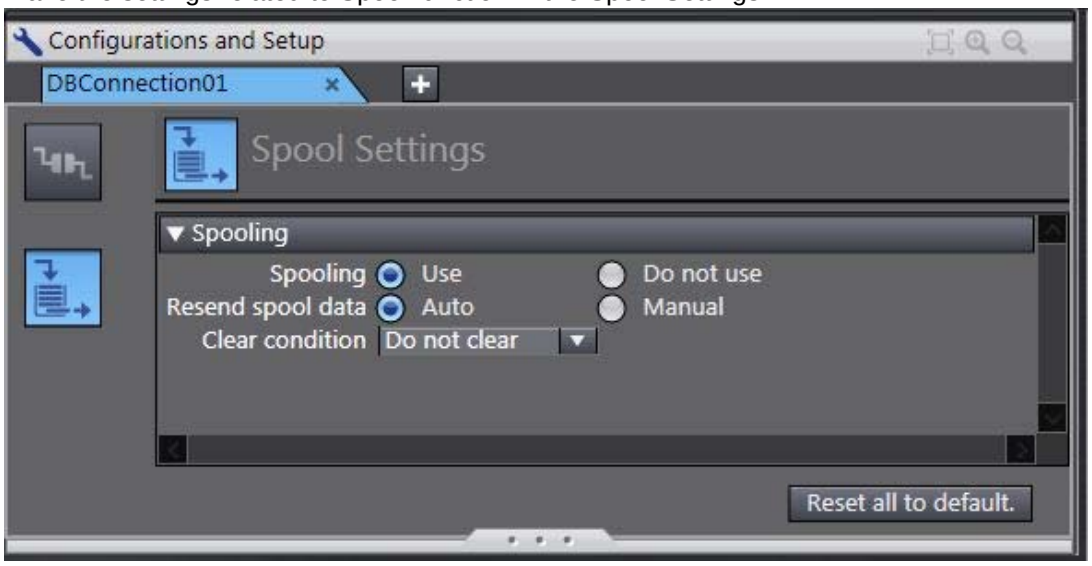
SQL status: Error code defined in the SQL Standards (ISO/IEC 9075).

Error code: Error code specific to the vendor of DB to connect.
When a network failure has occurred, 0 is displayed for error code in some cases. When 0 is displayed, check its SQL status.

Detailed error message: Error message specific to the vendor of DB to connect.

Spool Settings

Make the settings related to Spool function in the Spool Settings.



Refer to *Section 5-1 Spool Function* for detailed settings.

3

Programming the DB Connection Function

This section describes programming procedure from variable creation to DB access after making the DB Connection settings.

3-1 DB Access Procedure 3-2

3-2 Creating a Structure Data Type 3-3
- 3-2-1 Overview 3-3
- 3-2-2 Specifications of Structure Data Type for DB Access 3-3
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- 3-5-1 Programming the DB Connection Service 3-16
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- 3-5-5 Simulation Debugging of DB Connection Instructions 3-19
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- 3-6-2 Startup Phase 3-20
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3-1 DB Access Procedure

This section describes a specific programming procedure for using the DB Connection Service. Refer to the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501) for the general programming procedure.

Use the following procedure to access the DB using DB Connection Instructions after making the DB Connection settings.

After the DB mapping*, you can read from and write to the DB using record processing instructions such as DB_Insert, DB_Update, and DB_Select instructions.

DB mapping*	Create a structure data type for DB access.	Refer to *3-2 Creating a Structure Data Type*.
	↓	
	Create a variable called "DB Map Variable" using the above structure.	Refer to *3-3 Creating a DB Map Variable*.
	↓	
	Establish a DB Connection by executing a DB_Connect (Establish DB Connection) instruction.	Refer to *4-2 Establishing/Closing a DB Connection.*
	↓	
	Create a mapping from the DB Map Variable to a specified table by executing a DB_CreateMapping (Create DB Map) instruction for each SQL type (i.e., INSERT, UPDATE, and SELECT).	Refer to *3-4 Specifying the Table and Applying the Mapping*.
↓		
DB read/write	Execute the DB_Insert (Insert DB Record), DB_Update (Update DB Record), and DB_Select (Retrieve DB Record) instructions.	Refer to *3-5 Programming Using the DB Connection Instructions.*

* The DB mapping means to assign each member of a structure for DB access to each column of a table. You need to execute the DB mapping for each SQL type (i.e. INSERT, UPDATE, and SELECT).

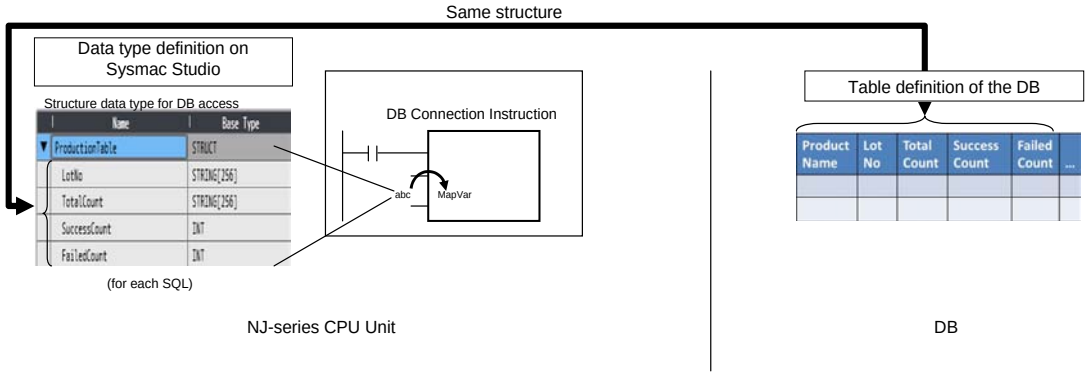
3-2 Creating a Structure Data Type

To access a DB, you need to create a user-defined structure data type according to the table definition of the DB.
This section describes the specifications and creation procedure of the structure data type.

3-2-1 Overview

You create a user-defined structure data type on Sysmac Studio based on the data type of the table to access. Register all or some of the columns of the table as structure members.

Each structure member name and data type must match the corresponding column name and data type of the table.



When creating a variable called “DB Map Variable”, you specify the structure as its data type.

3-2-2 Specifications of Structure Data Type for DB Access

Item	Specifications
Structure name	You can specify any name for the structures.
Offset specification for structure members	Specify *NJ* for *Offset Type*.
Structure members	Register all or some of the columns of the table as members.
Structure member name	Define the same name as the corresponding column of the table. The names are case sensitive.
Structure member’s data type	Define a data type that matches the data type of the corresponding column of the table. Refer to *Correspondence of Data Types between NJ-series Controllers and DB* for details. However, you cannot specify the following data types and attribute for structure members. - Derivative data types - Array attribute

Precautions for Correct Use

Restrictions on Table's Column Names:

You need to specify the same name for structure members to be used in NJ-series Controllers as the column names of the table to access.

There are following restrictions on structure member names in the NJ-series Controllers. Therefore, make the column names satisfy the following conditions.

Item	Description
Usable characters	0 to 9, A to Z, a to z Single-byte *Japanese kana* _ (underscores) Multi-byte characters (e.g., Japanese)
Characters that cannot be used together	- A text string that starts with a number (0 to 9) - A text string that starts with P_ - A text string that starts with an underscore (_) character - A text string that contains more than one underscore (_) character - A text string that ends in an underscore (_) character - Any text string that consists of an identifier and has a prefix or postfix which contains more than one extended empty space character (i.e., multi-byte spaces or any other empty Unicode space characters)

● Correspondence of Data Types between NJ-series Controllers and DB

The correspondence of data types between NJ-series Controllers and DB is given in the following table.

・Oracle

Data type category	Data type in DB	Data type in NJ-series Controllers
Characters	VARCHAR2	STRING[*1]
	NVARCHAR2	STRING[*1]
	CHAR	STRING[*1]
	NCHAR	STRING[*1]
	LONG	None
	CLOB	None
	NCLOB	None
Numbers	NUMBER(1)	BOOL
	NUMBER(3)	SINT
	NUMBER(5)	INT
	NUMBER(10)	DINT
	NUMBER(19)	LINT
	NUMBER(3)	USINT
	NUMBER(5)	UINT
	NUMBER(10)	UDINT
	NUMBER(20)	ULINT
	NUMBER(19)	TIME[*2]
	BINARY_FLOAT	REAL
	BINARY_DOUBLE	LREAL
	FLOAT	REAL
	INTEGER	DINT
Date	DATE	DATE
	TIMESTAMP	DATE DATE_AND_TIME
	TIMESTAMP WITH TIMEZONE	DATE_AND_TIME
	TIMESTAMP WITH LOCAL TIMEZONE	DATE_AND_TIME

Data type category	Data type in DB	Data type in NJ-series Controllers
	INTERVAL YEAR TO MONTH	None
	INTERVAL DAY TO SECOND	None
Binary	RAW	None
	LONG RAW	None
	BLOB	None
Others	BFILE	None
	ROWID	None
	UROWID	None
	XMLTYPE	None

*1 A NULL character is attached to the end of each text string. Therefore, you need to set the value that is one byte bigger than the number of bytes of the DB's data type for the number of bytes to be used in STRING data.
You need to set an appropriate value for the number of bytes used in the STRING data according to the data type and character code in the DB. In NJ Series, text strings are handled as UTF-8. One byte is used for each single-byte alphanumeric character and multiple bytes are used for each multi-byte character. Three bytes are used for each Japanese character as a guide.

*2 Integer in units of nanoseconds.

・SQL Server

Data type category	Data type in DB	Data type in NJ-series Controllers
Exact numeric	bigint	LINT UDINT
		TIME*1
	bit	BOOL
	decimal	ULINT
	int	DINT UINT
	money	LREAL*2
	numeric	ULINT
	smallint	INT USINT
	smallmoney	REAL*3
	tinyint	USINT
Approximate numeric	float	LREAL
	real	REAL
Date and time	date	DATE
	datetime2	DATE_AND_TIME*4
	datetime	DATE_AND_TIME
	datetimeoffset	DATE_AND_TIME*4
	smalldatetime	DATE_AND_TIME
	time	TIME_OF_DAY*4
String	char	STRING*5
	text	STRING*5
	varchar	STRING*5
	nchar	STRING*5
	ntext	STRING*5
	nvarchar	STRING*5
Binary	binary	None
	image	None
	varbinary	None
Others	cursor	None

Data type category	Data type in DB	Data type in NJ-series Controllers
	hierarchyid	None
	sql_variant	None
	table	None
	uniqueidentifier	None
	xml	None

*1 Integer in units of nanoseconds

*2 The significant figures are 15 digits. When the data is written to the DB by a DB Connection Instruction, a value rounded to four decimal places is written.

*3 The significant figures are 7 digits. When the data is written to the DB by a DB Connection Instruction, a value rounded to four decimal places is written.

*4 The accuracy is milliseconds.

*5 A NULL character is attached to the end of each text string. Therefore, you need to set the value that is one byte bigger than the number of bytes of the DB's data type for the number of bytes to be used in STRING data.
You need to set an appropriate value for the number of bytes used in the STRING data according to the data type and character code in the DB. In NJ Series, text strings are handled as UTF-8. One byte is used for each single-byte alphanumeric character and multiple bytes are used for each multi-byte character. Three bytes are used for each Japanese character as a guide.

3-2-3 How to Create a Structure Data Type for DB Access

You can use the following procedures for creating a structure data type for accessing a DB.

- Entering the data on the Data Type Editor
- Pasting the data from Microsoft Excel onto the Data Type Editor

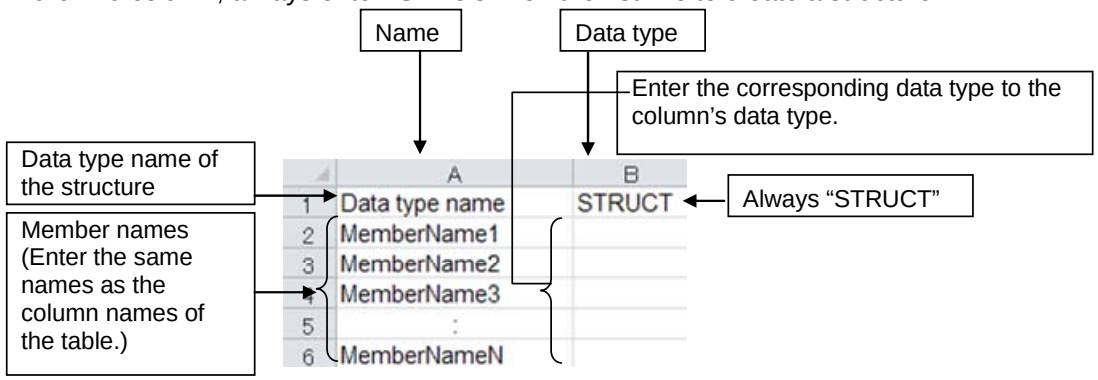
This section gives brief explanation for the operations. Refer to the *Sysmac Studio Version 1 Operation Manual* (Cat. No. W504) for detailed operations.

Entering the Data on the Data Type Editor

1. Double-click **Data Types** under **Programming** - **Data** in the Multiview Explorer.
2. Click the Structures Side Tab of the Data Type Editor.
3. Enter a data type name on the Structure Data Type Editor.
4. Right-click the structure name and select ***Create New Member*** from the menu. Then, enter a name and data type for each member.

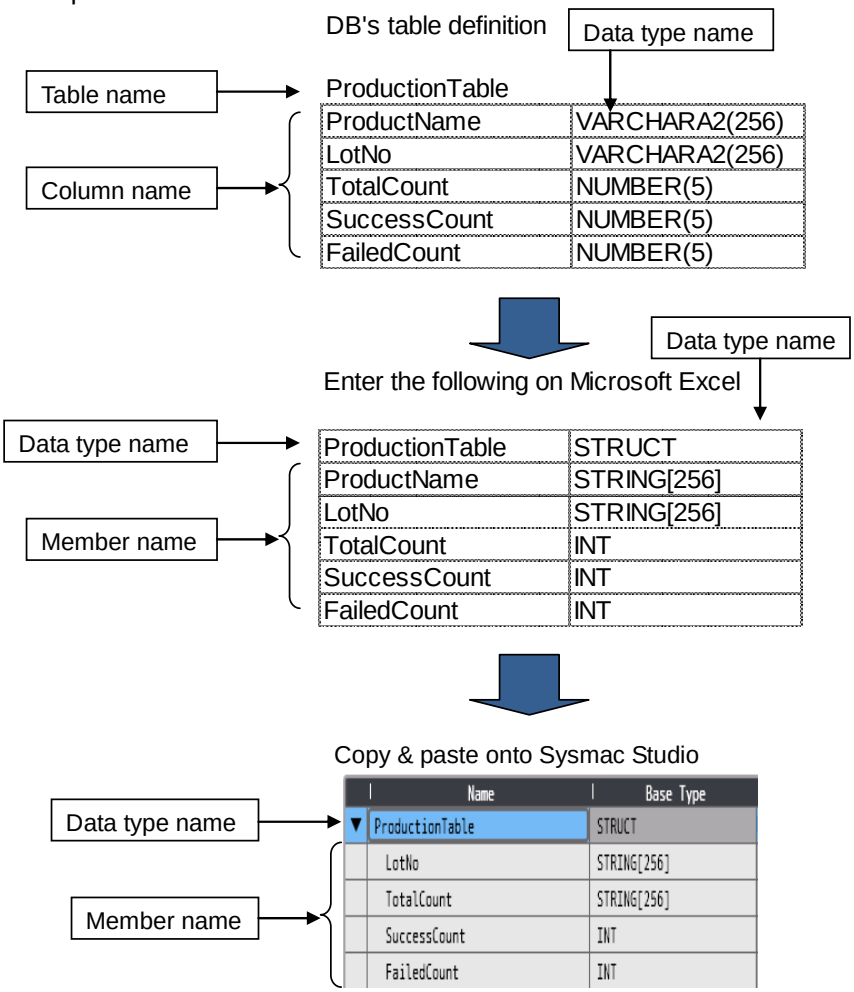
Pasting the Data from Microsoft Excel onto the Data Type Editor

1. Use two columns on Microsoft Excel to enter names and data types from the left.
2. In the 1st column, enter the data type name of the structure on the 1st line and each member name from the 2nd line.
   In the 2nd column, always enter “STRUCT” on the 1st line to create a structure.



3. Copy the data area in the Name and Data type columns on Microsoft Excel.
4. Paste the data onto the Name and Base Type columns of the Structure Data Type Editor.

Example:



Precautions for Correct Use

You cannot paste the data type onto the Structure Data Type Editor in the following cases.

- When a structure member is selected on the editor
- When nothing is selected on the editor

When executing the Paste operation on the Structure Data Type Editor, please select a structure data type, not a member.

Additional Information

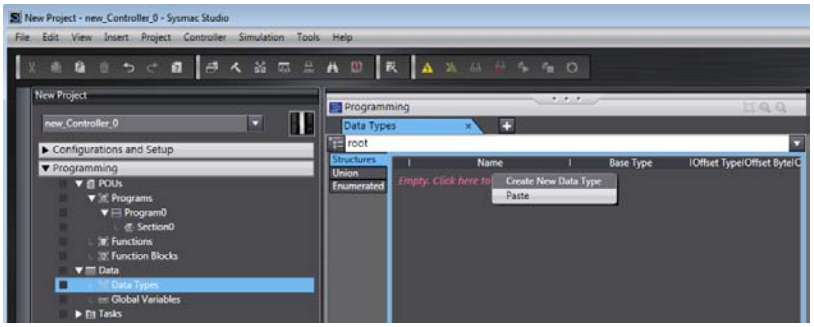
You can reuse a table definition data of your DB development tool to create a structure data type for DB access.

Use the following procedure.

1. Copy the column name and data type on the table definition data of the DB development tool.
2. Create a Column Name column and a Data Type column on Microsoft Excel or other spreadsheet software.
3. Change the data type of each column to the corresponding data type for variables of NJ-series CPU Units.
4. Insert a line above the data of column names and data types and enter the name of the structure data type.
5. Enter “STRUCT” in the Data Type column on the inserted line.
6. Copy the data area under the Column Name and Data Type as shown below.

	A	B	C
1			
2	Column Name	Data Type	
3	MyTable	STRUCT	<-Table name
4	MYCOLUMN1	INT	<- Column 1
5	MYCOLUMN2	STRING[20]	<- Column 2
6	MYCOLUMN3	STRING[20]	<- Column 3
7			<- ...

7. Right-click on the Structure Data Type Editor and select ***Paste*** from the menu.



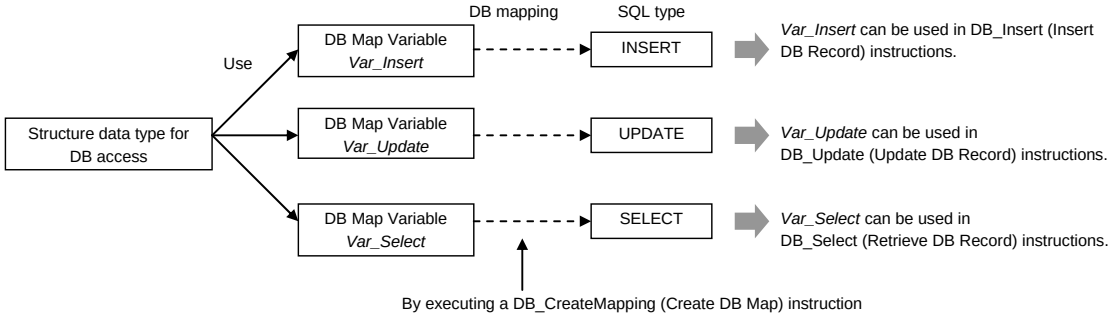
A structure data type is created as shown below.

3-3 Creating a DB Map Variable

After creating a user-defined structure data type for DB access, you create a variable using the data type. The variable is called “DB Map Variable”.
This section describes the specifications and creation procedure of DB Map Variables.

3-3-1 DB Map Variables and DB Mapping

Each DB Map Variable uses a structure data type for DB access as its data type.
You create a mapping* for a DB Map Variable to the connected DB for each SQL type (i.e., INSERT, UPDATE, and SELECT) by executing a DB_CreateMapping (Create DB Map) instruction.
After creating the DB mapping, you can execute each record processing for inserting, updating, and retrieving records using the DB Map Variable by executing a DB_Insert (Insert DB Record), DB_Update (Update DB Record), or DB_Select (Retrieve DB Record) instruction.


DB mapping
SQL type
Use
Structure data type for DB access
DB Map Variable Var_Insert
DB Map Variable Var_Update
DB Map Variable Var_Select
INSERT
UPDATE
SELECT
Var_Insert can be used in DB_Insert (Insert DB Record) instructions.
Var_Update can be used in DB_Update (Update DB Record) instructions.
Var_Select can be used in DB_Select (Retrieve DB Record) instructions.
By executing a DB_CreateMapping (Create DB Map) instruction

* The DB mapping means to assign each member of a DB Map Variable to the corresponding column of a table in the connected DB. You need to execute the DB mapping for each record processing for inserting, updating, and retrieving records.

You can map more than one DB Map Variable for a DB Connection.
The following table shows the operation of each record processing (i.e., INSERT, UPDATE, and SELECT) to be performed when you create a structure where not all, but some of the columns are specified as members.

Record processing	Operation
Inserting records (INSERT)	The record values are written to the specified columns of the DB. NULL is entered in the unspecified columns. You need to make a setting for allowing NULL in the DB.
Updating records (UPDATE)	Values are updated only in the specified columns. Values are not changed in the unspecified columns.
Retrieving records (SELECT)	Values are retrieved only from the specified columns.

Additional Information

When a DB_CreateMapping (Create DB Map) instruction is executed to create a mapping for a DB Map Variable, it is not checked whether the structure members match the table’s columns. In this case, the DB_Insert (Insert DB Record), DB_Update (Update DB Record), or DB_Select (Retrieve DB Record) instruction will result in an error.

3-3-2 Registration and Attributes of DB Map Variables

You can specify the following variable types and attributes for DB Map Variables.

Item		Available type/settings	Restrictions
Registration of variables		Global variable Local variable for a program Local variable for a function block	A local variable for a function cannot be specified.*1
Attributes	Variable name	Any	Refer to the *NJ-Series CPU Unit Software User's Manual* (Cat. No. W501) for the restrictions on the variable names and other program-related names.
	Data Type	Structure data type for DB access	Refer to *3-2 Creating a Structure Data Type*.
	AT	Any	
	Retain	Any	
	Initial Value	Any	
	Constant	Any	This attribute cannot be specified for SELECT. A compiling error will occur for DB_Select (Retrieve DB Record) instructions.
	Network Publish	Any	
	Edge	This attribute cannot be specified.	
Array specification		Array can be specified for SELECT.	Array cannot be specified for INSERT nor UPDATE. An instruction error will occur for DB_CreateMapping (Create DB Map) instructions. Refer to *3-3-3 Restrictions on DB Map Variables* for details.

*1 The DB Map Variables cannot be used in any function POU because the DB_CreateMapping (Create DB Map) instruction is a function block type of instruction.

3-3-3 Restrictions on DB Map Variables

This section describes the restrictions on DB Map Variables.

Array Specification for Data Type of DB Map Variables by SQL Type

Whether you can specify a structure array for DB Map Variables depends on SQL type.
The following table shows the details.

SQL type	Specifying a structure array for DB Map Variable
INSERT	Not possible
UPDATE	
SELECT	Possible

Mapping Cannot be Created for a DB Map Variable

Mapping cannot be created for a DB Map Variable in the following cases. The DB_CreateMapping (Create DB Map) instruction ends in an error.

- When the data type of the DB Map Variable is not a structure
- When a derivative data type is contained in structure members of the DB Map Variable
- When a structure array is specified for a DB Map Variable though INSERT or UPDATE is specified for the SQL type in the instruction.

An Error Occurs when a Record Processing Instruction is Executed

No error is detected when a mapping is created for a DB Map Variable by executing a DB_CreateMapping (Create DB Map) instruction. The DB_Insert (Insert DB Record), DB_Update (Update DB Record), or DB_Select (Retrieve DB Record) instruction will result in an error.

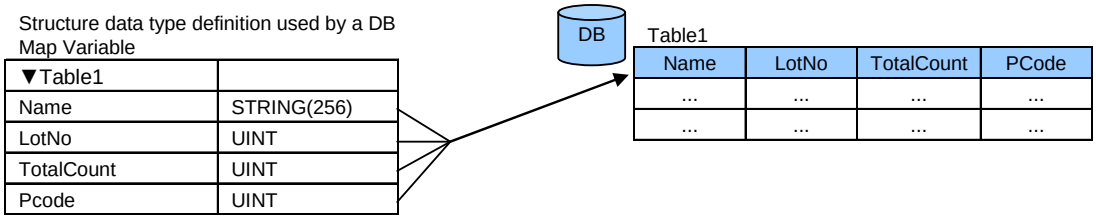
- When the DB cannot be connected
- When the specified table does not exist in the DB
- When a member name of the DB Map Variable does not match a column in the table
- When a member's data type does not match the data type of the corresponding column

3-4 Specifying the Table and Applying the Mapping

You need to create a mapping from a DB Map Variable to the DB for each SQL type (INSERT, UPDATE, and SELECT) before you can execute a record processing instruction (for inserting, updating, or retrieving records).
This section describes how to create and clear the DB mapping and restrictions.

3-4-1 DB Mapping by Executing a Create DB Map Instruction

Execute a DB_CreateMapping (Create DB Map) instruction for mapping a DB Map Variable to the connected DB. Specify the Table Name, DB Map Variable, and SQL Type in the DB_CreateMapping (Create DB Map) instruction.
By doing so, you can map the DB Map Variable to the DB for each SQL type (i.e., INSERT, UPDATE, and SELECT).
Refer to the explanation for DB_CreateMapping (Create DB Map) instruction in Appendix.



3-4-2 Clearing the Mapping of DB Map Variables

Mapping of DB Map Variables is automatically cleared by the following operations.

- When the DB Connection is closed
- When the DB Connection Service is stopped*
- When the DB Connection Service is shut down
- When another mapping is applied to the DB Map Variable (i.e. mapping to a different table or for a different SQL type)

* Refer to *4-1-3 DB Connection Service is Stopped or Cannot be Started* for details on the stop of the DB Connection Service.

Precautions for Correct Use

Mapping to the DB is automatically cleared when the DB Connection is closed.
Therefore, write the user program so that a DB_Connect (Establish DB Connection) instruction is executed before a DB_CreateMapping (Create DB Map) instruction.

3-4-3 Restrictions on DB Mapping

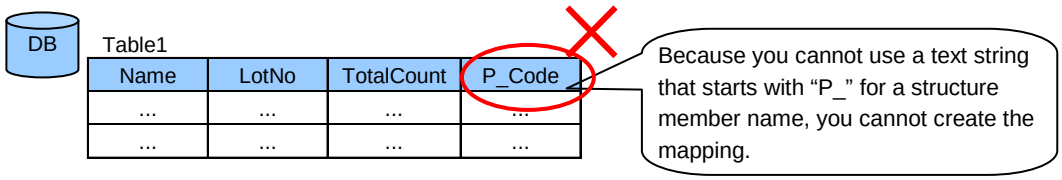
The DB mapping has the following restrictions.

・Restrictions on Table's Column Names:

When a character that cannot be specified for structure member names is used in a column name of the table, you cannot create the mapping. You need to change the column name of the table.

Example:

When a column name is *P_Code*

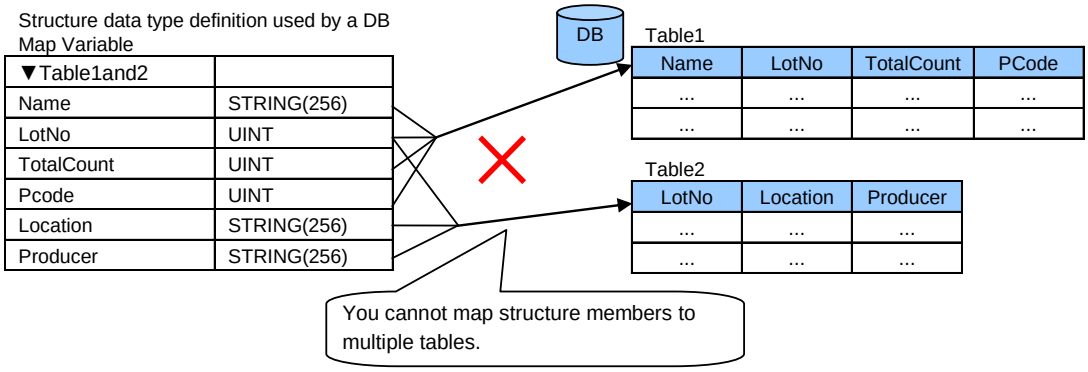


Refer to *Precautions for Correct Use: Restrictions on Table's Column Names* of *3-2-2 Specifications of Structure Data Type for DB Access* for the characters that cannot be specified for structure member names.

・Restrictions on Mapping to Multiple Tables:

You cannot map the members of a DB Map Variable to columns of different tables.

Example:

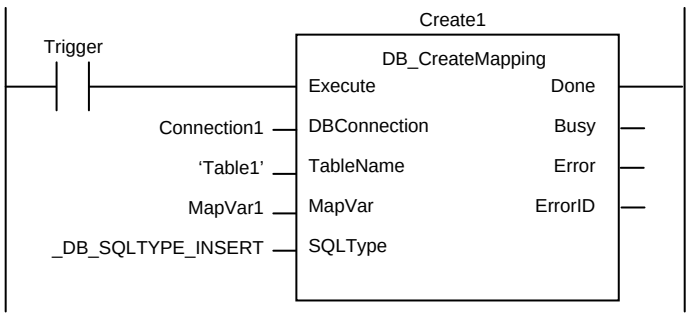


・ Restrictions on Mapping to Multiple Tables:

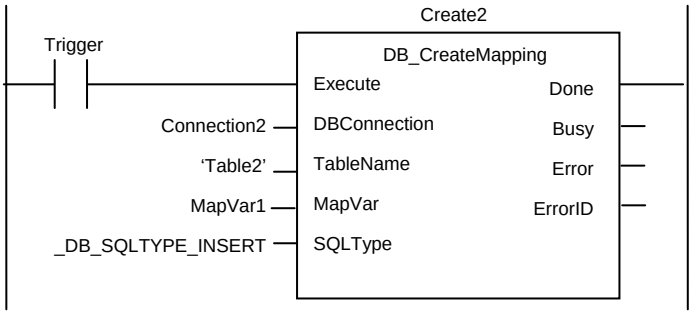
You cannot map a DB Map Variable to two or more tables.

If you execute multiple DB_CreateMapping (Create DB Map) instructions so as to map a single DB Map Variable to two or more tables, the mapping made by the last DB_CreateMapping (Create DB Map) instruction takes effect.

Example:



Members of *MapVar1* variable are mapped with columns of Table1.

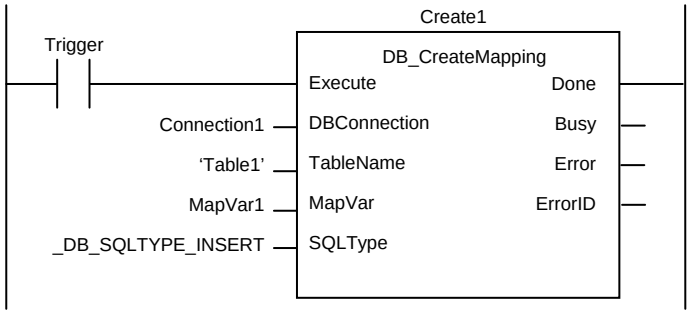


Mapping members of *MapVar1* variable with columns of Table1 of Connection1 is cleared.
Members of *MapVar1* variable are mapped with columns of Table2 of Connection2.

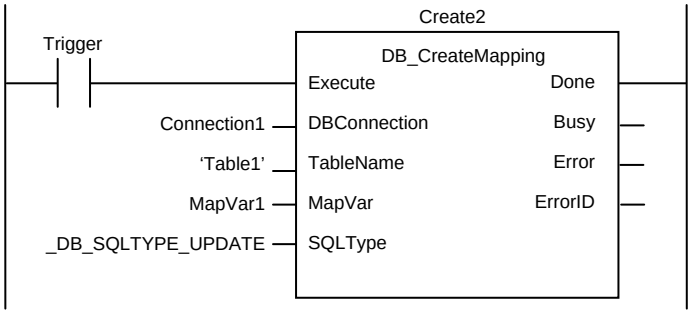
・Restrictions on Mapping to Multiple SQL Types

You cannot map a DB Map Variable for two or more SQL types.
If you execute multiple DB_CreateMapping (Create DB Map) instructions so as to map a single DB Map Variable for two or more SQL types, the mapping made by the last DB_CreateMapping (Create DB Map) instruction takes effect.

Example:



Members of *MapVar1* variable are mapped with columns of Table1.



Mapping members of *MapVar1* variable with columns of Table1 for INSERT is cleared.
Members of *MapVar1* variable are mapped with columns of Table1 for UPDATE.

・Number of DB Map Variables for which Mapping can be Created

You can create a mapping for up to 15 DB Map Variables in all DB Connections. When the upper limit is exceeded, an instruction error (Data Capacity Exceeded) will occur when a DB_CreateMapping (Create DB Map) instruction is executed.
However, even if the number of DB Map Variables has not reached the upper limit, an instruction error (Data Capacity Exceeded) will occur when the following condition is met.

- When the total number of members of structures used as data type of DB Map Variables in all DB Connections exceeds 10,000 members

・Definition of DB Map Variables

When a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record) instruction is executed in a POU instance that is different from the POU instance where the DB_CreateMapping (Create DB Map) instruction is executed, the DB Map Variable needs to be a global variable.

3-5 Programming and Transfer

This section describes how to program the DB Connection Service, DB Connection Instruction set, and system-defined variables.
Refer to *Sample Programming* of each DB Connection Instruction given in Appendix for programming examples.

3-5-1 Programming the DB Connection Service

Use the following procedure to program the DB Connection Service.

1. Select a DB Connection Instruction from the DB Connection instruction category of the Toolbox to the right of the program editor of Sysmac Studio.

Write the DB Connection Instructions in the following order.

1. Write a DB_ControlService (Control DB Connection Service) when you start the DB Connection Service using the instruction*.

* This instruction is not required if the DB Connection Service is automatically started when the operating mode of the CPU Unit is changed to RUN mode.

2. Write a DB_Connect (Establish DB Connection) instruction.

3. Write a DB_CreateMapping (Create DB Map) instruction.

4. Write a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or other instruction.

2. Check the status of the DB Connection Service with a system-defined variable.

The status can be *Running in Operation Mode*, *Running in Test Mode*, *Idle*, *Error*, or *Shutdown*.

3. Transfer the DB Connection settings and user program.

Transfer the DB Connection settings and user program to an NJ-series CPU Unit.

3-5-2 Displaying DB Connection Instructions on Sysmac Studio

The DB Connection Instructions are displayed in the DB Connection instruction category of Toolbox of Sysmac Studio.

3-5-3 DB Connection Instruction Set

The following set of DB Connection Instructions is supported.

Instruction	Name	Function
DB_Connect	Establish DB Connection	Connects to a specified DB.
DB_Close	Close DB Connection	Closes the connection with the DB established by a DB_Connect (Establish DB Connection) instruction.
DB_CreateMapping	Create DB Map	Creates a mapping from a DB Map Variable to a table of a DB.
DB_Insert	Insert DB Record	Inserts values of a DB Map Variable to a table of the connected DB as a record.
DB_Update	Update DB Record	Updates the values of a record of a table with the values of a DB Map Variable.
DB_Select	Retrieve DB Record	Retrieves records from a table to a DB Map Variable.
DB_Delete	Delete DB Record	Deletes the records that match the conditions from a specified table.
DB_ControlService	Control DB Connection Service	Starts/stops the DB Connection Service or starts/finishes recording to the Debug Log.
DB_GetServiceStatus	Get DB Connection Service Status	Gets the current status of the DB Connection Service.
DB_GetConnectionStatus	Get DB Connection Status	Gets the status of a DB Connection.
DB_ControlSpool	Resend/Clear Spool Data	Resends or clears the SQL statements spooled by DB_Insert (Insert DB Record) and DB_Update (Update DB Record) instructions.
DB_PutLog	Record Operation Log	Puts a user-specified record into the Execution Log or Debug Log.
DB_Shutdown	Shutdown DB Connection Service	Shuts down the DB Connection Service.

Refer to *Appendix DB Connection Instructions* for details and sample programming of each instruction.

3-5-4 System-defined Variables

You can use the following system-defined variable in the DB Connection Service.

Variable name / Member name	Data type	Meaning	Function	Initial value
_DBC_Status	_sDBC_STATUS	DB Connection Service Status	Shows the operation status of the DB Connection Service. Refer to *4-3-1 Operation Status of the DB Connection Service* for details on the operation status of the DB Connection Service.	
Run	BOOL	Running flag	TRUE when the DB Connection Service is running in Operation Mode or Test Mode.	FALSE
Test	BOOL	Test Mode	TRUE when the DB Connection Service is running in Test Mode.	FALSE
Idle	BOOL	Idle	TRUE when the operation status of the DB Connection Service is *Idle*.	FALSE
Error	BOOL	Error Stop Flag	TRUE when the operation status of the DB Connection Service is *Error*.	FALSE
Shutdown	BOOL	Shutdown	TRUE when the operation status of the DB Connection Service is *Shutdown*.	FALSE

3-5-5 Simulation Debugging of DB Connection Instructions

You can perform operation check of the user program using the Simulation function of Sysmac Studio.

The DB Connection Instructions perform the following operations during simulation.

- The DB_Connect, DB_Close, DB_Insert, and other instructions that do not retrieve data will end normally.
- The DB_Select and other instructions that retrieve data will end normally as if there was no applicable data.

3-5-6 Transferring the DB Connection Settings and User Program

You transfer the DB Connection settings and user program to an NJ-series CPU Unit using the Synchronization function of Sysmac Studio.

You can specify the following comparison unit for the DB Connection Service in the Synchronization Window.

Synchronization data name	Level	Number	Detailed comparison	Remarks
Host Connection Settings	2	1	Not supported	
DB Connection	3	1	Not supported	
DB Connection Service Settings	4	1	Not supported	
DB Connection Settings	4	1	Not supported	

The DB Connection settings are reflected when the DB Connection Service is started.

3-6 Debugging in Design, Startup, and Operation Phases

You can use the following debugging procedures according to the phase and actual device environment.

3-6-1 Design Phase

This section gives the debugging procedure in the design phase.

Actual device environment		Debugging method	
CPU Unit	DB	Check item	Operation
Exist	Not exist, or not connected	Checking the executions of DB Connection Instructions on the physical CPU Unit	• Start the DB Connection Service in Test Mode. • Execute DB Connection Instructions. Note In Test Mode, SQL statements are not sent actually, but the processing ends as if they were sent normally. • Check the Operation Logs (i.e., Execution Log and Debug Log).

3-6-2 Startup Phase

This section gives the debugging procedure in the startup phase.

Actual device environment		Debugging method	
CPU Unit	DB	Check item	Operation
Exist	Connected	Connection to the DB	• Start the DB Connection Service in Operation Mode. • Check the status of the DB Connection Service and each DB Connection from Sysmac Studio.
		Checking the DB read/write and timing	• Execute DB Connection Instructions. • Check the Operation Logs (i.e., Execution Log, Debug Log, and SQL Execution Failure Log). (including the check of connection to the DB, executions of SQL statements, and responses)

3-6-3 Operation Phase

This section gives the troubleshooting procedure in the operation phase.

Actual device environment		Debugging method	
CPU Unit	DB	Check item	Operation
Exist	Connected	Regular check	• Check the event logs. • Check the Operation Logs (i.e., Execution Log, Debug Log, and SQL Execution Failure Log). • Check the status of the DB Connection Service and each DB Connection from Sysmac Studio. • Check the status of the DB Connection Service and each connection using a DB Connection Instruction.

4

Basic Operations and Status Check

This section describes how to start and stop the DB Connection Service, how to establish and close a DB Connection, and how to check the status of the DB Connection Service and each DB Connection.

4-1 Run Mode of DB Connection Service and Start/Stop Procedures 4-2
- 4-1-1 Run Mode of the DB Connection Service.....4-2
- 4-1-2 How to Start/Stop the DB Connection Service.....4-2
- 4-1-3 DB Connection Service is Stopped or Cannot be Started.....4-4
- 4-1-4 Changing the Run Mode of the DB Connection Service.....4-5

4-2 Establishing/Closing a DB Connection 4-6

4-3 Checking the Status of DB Connection Service and each DB Connection 4-7
- 4-3-1 Operation Status of the DB Connection Service.....4-7
- 4-3-2 Checking the Status of the DB Connection Service.....4-8
- 4-3-3 Connection Status of each DB Connection..... 4-11
- 4-3-4 Checking the Status of each DB Connection..... 4-12

4-1 Run Mode of DB Connection Service and Start/Stop Procedures

This section describes the Run mode of the DB Connection Service and start/stop procedures.

4-1-1 Run Mode of the DB Connection Service

The DB Connection Service has two Run modes, Operation Mode and Test Mode. You can change the Run mode according to whether to actually access the DB.
This section describes the operations and usage of each Run mode of the DB Connection Service.

Run Mode of the DB Connection Service

You can change the Run mode according to the purpose. In Test Mode, you can test the operations of the DB Connection Service without connecting to the DB. In Operation Mode, you can perform practical operation or trial operation by connecting to the DB.

Run mode	Description	Usage	Environment
Test Mode	・SQL statements are not sent to the DB when DB Connection Instructions are executed. ・DB Connection Instructions end normally. However, the instructions for retrieving from the DB do not output anything to the specified DB Map Variable. ・Spool function is disabled.	Operation check of user program using DB Connection Instructions when the DB is not connected.	When the DB does not exist, or when the DB exists, but not connected
Operation Mode	・SQL statements are sent to the DB when DB Connection Instructions are executed. ・Spool function is enabled.	Practical or trial operation of the system when the DB is connected	When the DB is connected

4-1-2 How to Start/Stop the DB Connection Service

You can use the following three methods to start or stop the DB Connection Service.

- Starting the service automatically when the operating mode of the CPU Unit is changed to RUN mode.
- Starting/stopping the service by online operation from Sysmac Studio.
- Executing a DB_ControlService (Control DB Connection Service) instruction.

Please note that the Run mode of the DB Connection Service cannot be changed while the service is running. To change the Run mode, you need to stop the DB Connection Service, and then start the service again.

Starting the Service Automatically when Operating Mode of the CPU Unit is Changed to RUN Mode

Double-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer. Then, set *Service start in Run mode* to *Auto start (Operation Mode)* or *Auto start (Test Mode)* in the Service Settings. (Default: *Auto start (Operation Mode*))

When the operating mode of the CPU Unit is changed from PROGRAM mode to RUN mode, the DB Connection Service is automatically started.

Precautions for Correct Use

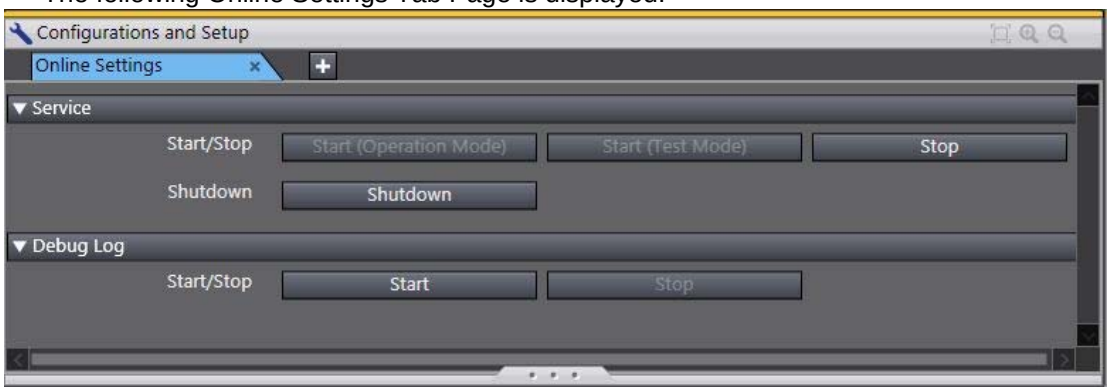
Even if you set *Auto Start* for the DB Connection Service, you cannot execute the DB Connection Instructions until the startup processing of the DB Connection Service is completed. An Instruction Execution Error will occur.
Therefore, write the user program so that the DB Connection Instructions are executed after confirming the status of the DB Connection Service is *Running* with the *_DBC_Status.Run* system-defined variable (Running flag of the DB Connection Service Status).

User program example:

```
IF _DBC_Status.Run = FALSE THEN
    RETURN;    (* Abort the processing because the DB Connection Service is not running *)
END_IF;
(* Execution of DB Connection Instructions *)
(Omitted after this)
```

Starting/Stopping the Service by Online Operation from Sysmac Studio

1. Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Online Settings*** from the menu while online with an NJ-series CPU Unit.
The following Online Settings Tab Page is displayed.

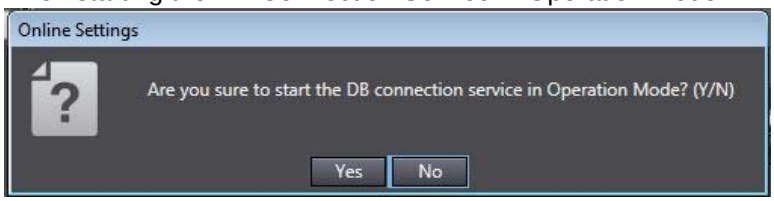


You can start or stop the DB Connection Service by clicking a button.

Category	Item	Button	Operation
Service	Start/Stop	Start (Operation Mode)	The DB Connection Service is started in Operation Mode.
		Start (Test Mode)	The DB Connection Service is started in Test Mode.
		Stop	The DB Connection Service is stopped.

2. To start the DB Connection Service:
Click the **Start (Operation Mode)** or **Start (Test Mode)** Button.
To stop the DB Connection Service:
Click the **Stop** Button.

A confirmation message is displayed. The following is an example dialog box to be displayed when starting the DB Connection Service in Operation Mode.



3. Click the **Yes** Button.

Note You can start or stop the DB Connection Service regardless of the operating mode of the CPU Unit.

Additional Information

You can shut down the DB Connection Service by clicking the **Shutdown** Button. Refer to *5-2 DB Connection Service Shutdown Function* for details.

Executing a DB_ControlService (Control DB Connection Service) Instruction

Specify one of the following commands in the *Cmd* input variable of the DB_ControlService (Control DB Connection Service) instruction.

- Start the service in Operation Mode
- Start the service in Test Mode
- Stop the service

Refer to *Appendix DB Connection Instructions* for details of the DB_ControlService (Control DB Connection Service) instruction.

4-1-3 DB Connection Service is Stopped or Cannot be Started

In the following conditions, the DB Connection Service cannot be started or the service is stopped.

● DB Connection Service cannot be Started

The DB Connection Service cannot be started in the following cases.

- When the DB Connection Service settings are invalid
- When the operation status of the DB Connection Service is *Initializing*.
- When the operation status of the DB Connection Service is *Shutdown*.

● DB Connection Service is Stopped

The DB Connection Service is stopped in the following cases.

- When the DB Connection Service is stopped by a DB_ControlService (Control DB Connection Service) instruction or Sysmac Studio.
- When the operating mode of the CPU Unit is changed to PROGRAM mode.
- When the Synchronization (download) operation is executed (regardless of whether the DB Connection settings are transferred)
- When the Clear All Memory operation is executed
- When the Restore Controller operation is executed from Sysmac Studio
- When a major fault level Controller error has occurred
- When the DB Connection Service is shut down

Additional Information

- If you stop the DB Connection Service when it is waiting for a response from the DB after sending an SQL statement, the DB Connection Service is stopped after it receives the response from the DB or a communications error is detected.
- If a DB Connection has been established when the DB Connection Service is stopped, the DB Connection is closed.

4-1-4 Changing the Run Mode of the DB Connection Service

You cannot change the Run mode of the DB Connection Service between Operation Mode and Test Mode while the service is running.

To change the Run mode, stop the DB Connection Service and then start the service again.

4-2 Establishing/Closing a DB Connection

After starting the DB Connection Service, you establish or close a DB Connection using an instruction as shown below.

- Establishing a DB Connection

Use a DB_Connect (Establish DB Connection) instruction to establish a DB Connection with a specified name.

Precautions for Correct Use

Mapping to the DB is automatically cleared when the DB Connection is closed. Therefore, write the user program so that a DB_Connect (Establish DB Connection) instruction is executed before a DB_CreateMapping (Create DB Map) instruction is executed.

- Closing a DB Connection

Specify the DB Connection name given in the DB_Connect (Establish DB Connection) instruction in a DB_Close (Close DB Connection) instruction and execute the instruction.

Refer to *Appendix DB Connection Instructions* for details of each instruction.

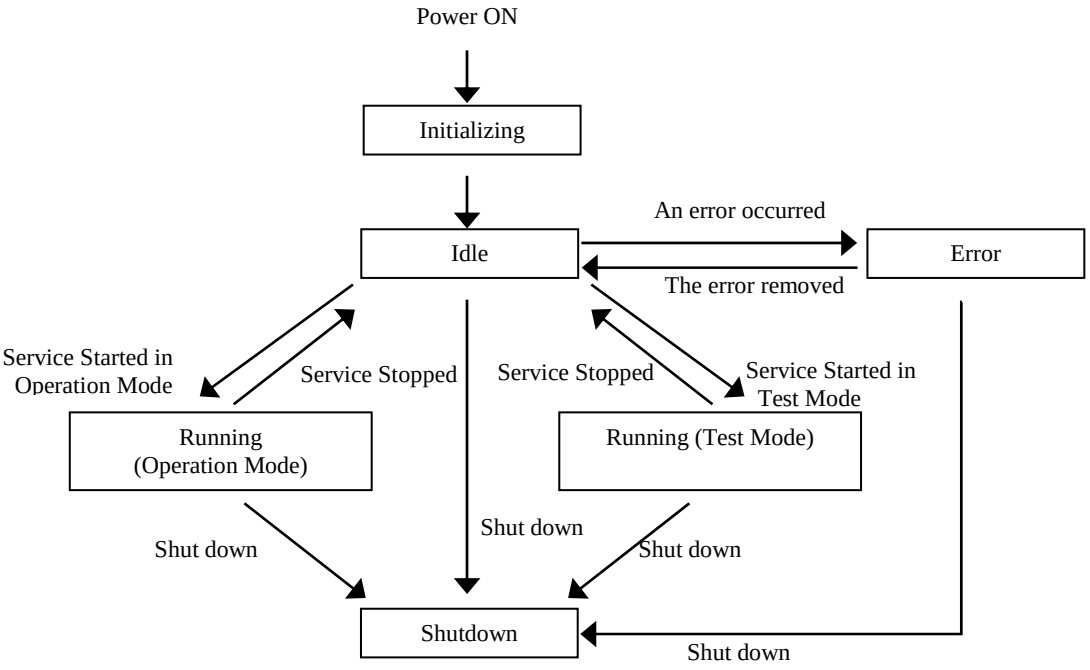
4-3 Checking the Status of DB Connection Service and each DB Connection

This section describes how to check the following status.

- DB Connection Service
- Each DB Connection

4-3-1 Operation Status of the DB Connection Service

This section describes the operation status of the DB Connection Service.



The DB Connection Service has six operation statuses, *Initializing*, *Idle*, *Running (Operation Mode), Running (Test Mode)*, *Error*, *Shutdown*.

After the power supply to the CPU Unit is turned ON, the DB Connection Service enters the *Initializing* status. When the initialization processing is completed, the service enters the *Idle* status. If the DB Connection Service settings are invalid in the *Idle* status, the service enters the *Error* status. When the error is removed, the service returns to the *Idle* status.

When the DB Connection Service is started, the service enters the *Running (Operation Mode)* or *Running (Test Mode)* status according to the Run mode of the DB Connection Service.

When the DB Connection Service is stopped in the *Running (Operation Mode)* or *Running (Test Mode)* status, the service enters the *Idle* status.

When the DB Connection Service shutdown function is executed, the service enters the Shutdown status.

The following table gives the details of each status.

Status	Description	Remarks
Initializing	The DB Connection Service was started but has not entered the *Idle* status after the power supply to the CPU Unit was turned ON.	The DB Connection Service cannot be started.
Idle	The DB Connection Service is not	The DB Connection settings can be changed.

Status	Description	Remarks
	running without having any error.	The DB Connection Instructions cannot be executed.
Running (Operating Mode)	The DB Connection Service is running in Operation Mode.	The DB Connection settings cannot be changed. The DB Connection Instructions can be executed.
Running (Test Mode)	The DB Connection Service is running in Test Mode.	The DB Connection settings cannot be changed. The DB Connection Instructions can be executed (, but SQL statements are not sent to the DB).
Error	The DB Connection Service cannot run due to an error.	The status changes to *Error* in the following case. ・ When the DB Connection Service settings are invalid.
Shutdown	The DB Connection Service is already shut down.	The status changes to *Shutdown* when the DB Connection Service is shut down by an instruction or Sysmac Studio operation. After the shutdown processing of the DB Connection Service is completed, you can safely turn OFF the power supply to the CPU Unit. You cannot start the DB Connection Service again until you execute the Reset Controller operation or cycle the power supply to the CPU Unit.

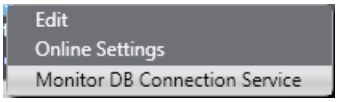
4-3-2 Checking the Status of the DB Connection Service

You can use the following methods to check the status of the DB Connection Service.

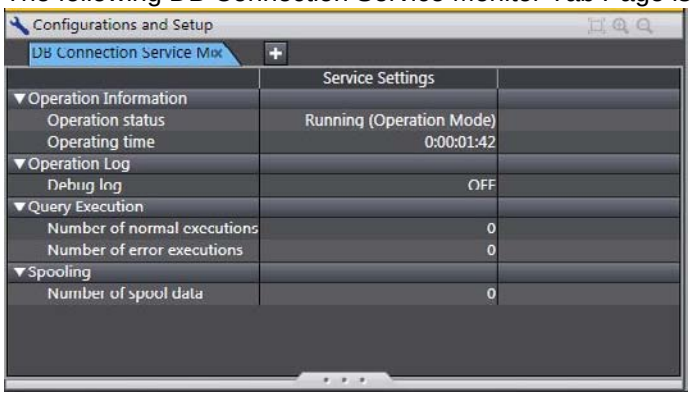
- DB Connection Service Monitor of Sysmac Studio
- DB_GetServiceStatus (Get DB Connection Service Status) instruction
- System-defined variable

Checking the Status with DB Connection Service Monitor of Sysmac Studio

Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Monitor DB Connection Service*** from the menu while online with an NJ-series CPU Unit.



The following DB Connection Service Monitor Tab Page is displayed.



You can check the following in the monitor unless the operation status of the DB Connection Service is *Initializing* or *Shutdown*.

Category	Item	Description	Values
Operation Information	Operation status	Operation status of the DB Connection Service.	- Running (Operation Mode) - Running (Test Mode) - Idle - Error Refer to *4-3-1 Operation Status of the DB Connection Service.*
	Operating time	Time elapsed since the DB Connection Service was started.	Duration (Unit: d : h:m:s)
Operation Log	Debug log	ON while the Debug Log is recorded.*	ON/OFF
Query Execution	Number of normal executions	Total number of times in all connections when an SQL statement is normally executed. Including the number of times when a spooled SQL statement is resent. This value is cleared when the DB Connection Service is started.	Number of normal executions
	Number of error executions	Total number of times in all connections when an SQL statement execution failed. This is the number of times when an SQL statement is not spooled, but discarded. The number of times when a statement is spooled is not included. This value is cleared when the DB Connection Service is started.	Number of error executions
Spooling	Number of spool data	Number of spooled SQL statements in all connections.	Number of Spool data

* The *Debug log* flag remains ON even if recording to the log is stopped in the following cases.
- When the *When the log is full* parameter is set to *Stop logging* in the Service Settings, and the maximum number of files is reached
- When the SD Memory Card capacity is insufficient
- When writing to the SD Memory Card failed

Checking the Status using a Get DB Connection Service Status Instruction

You can check the following operation information of the DB Connection Service using a DB_GetServiceStatus (Get DB Connection Service Status) instruction.

Information	Description
Debug Log flag	TRUE while the Debug Log is recorded.*
Operating time	Time elapsed since the DB Connection Service was started. When the DB Connection Service is stopped, the time from start to stop is retained. This value is cleared the next time the DB Connection Service is started.
Number of normal executions	Total number of times in all connections when an SQL statement is normally executed. Including the number of times when a spooled SQL statement is resent. This value is cleared when the DB Connection Service is started.
Number of error executions	Total number of times in all connections when an SQL statement execution failed. This value is cleared when the DB Connection Service is started.
Number of Spool data	Number of spooled SQL statements in all connections.

* The *Debug log* flag remains TRUE even if recording to the log is stopped in the following cases.
- When the *When the log is full* parameter is set to *Stop logging* in the Service Settings, and the maximum number of files is reached
- When the SD Memory Card capacity is insufficient
- When writing to the SD Memory Card failed

Checking the Status with a System-defined Variable

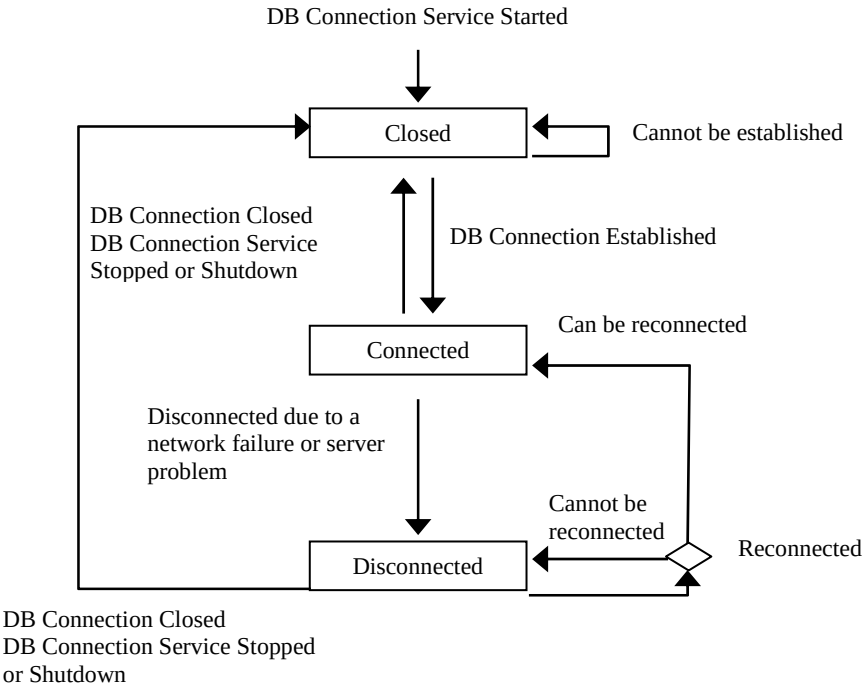
You can check the operation status of the DB Connection Service with the *_DBC_Status* system-defined variable.

Use this variable when checking the status of the DB Connection Service from the user program or checking the shutdown of the DB Connection Service from an HMI.

_DBC_Status system-defined variable		Status					
Member	Meaning	Initializing	Running (Operation Mode)	Running (Test Mode)	Idle	Error	Shut down
Run	Running flag	FALSE	TRUE	TRUE	FALSE	FALSE	FALSE
Test	Test mode	FALSE	FALSE	TRUE	FALSE	FALSE	FALSE
Idle	Idle	FALSE	FALSE	FALSE	TRUE	FALSE	FALSE
Error	Error stop flag	FALSE	FALSE	FALSE	FALSE	TRUE	FALSE
Shutdown	Shutdown	FALSE	FALSE	FALSE	FALSE	FALSE	TRUE

4-3-3 Connection Status of each DB Connection

This section describes the connection status of each DB Connection.



Each DB Connection has three statuses, *Closed*, *Connected*, and *Disconnected*.
After the DB Connection Service is started, each DB Connection enters the *Closed* status.
When the DB Connection is established in the *Closed* status, the DB Connection enters the *Connecte*d status. If the DB Connection cannot be established, it remains in the *Closed* status.
When a network failure or server problem occurs in the *Connected* status, the DB Connection enters the *Disconnected* status.
The DB Connection tries reconnection periodically in the *Disconnected* status. The DB Connection enters the *Connected* status if the DB can be reconnected and remains in the *Disconnected* status if the DB cannot be reconnected.
The following table gives the details of each status.

Status	Description	Remarks
Closed	The DB is not connected.	
Connected	The DB is connected.	You can execute SQL statements such as INSERT and SELECT using instructions.
Disconnected	The DB was disconnected due to a network failure, server's problem, or other causes.	If the DB Connection enters this status during instruction execution, the SQL statement is spooled. Reconnection is attempted periodically.

4-3-4 Checking the Status of each DB Connection

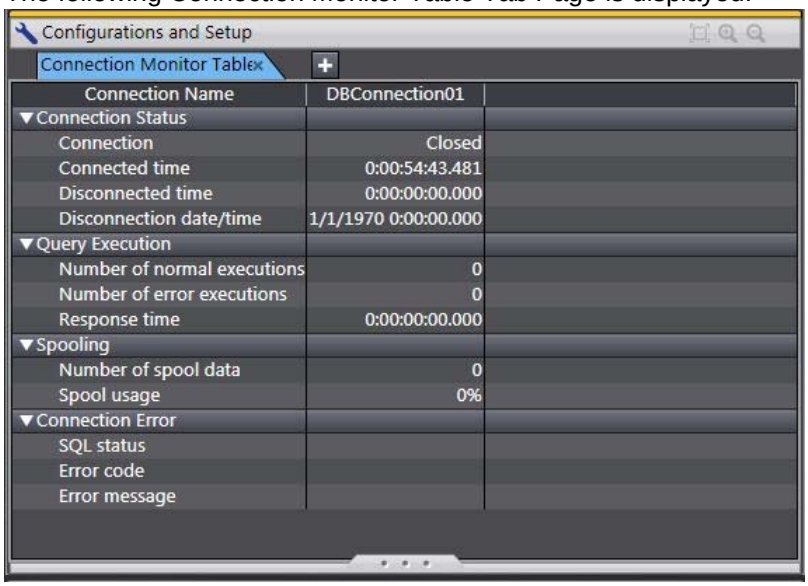
You can use the following methods to check the status of each DB Connection.

- Connection Monitor Table of Sysmac Studio
- DB_GetConnectionStatus (Get DB Connection Status) instruction

Checking the Status with Connection Monitor Table of Sysmac Studio

Right-click **DB Connection Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Connection Monitor Table*** from the menu while online with an NJ-series CPU Unit.

The following Connection Monitor Table Tab Page is displayed.



You can monitor the following of each DB Connection unless the operation status of the DB Connection Service is *Idle* or *Shutdown*.

Category	Item	Description	Values
Connection Status	Connection	Status of the DB Connection.	- Closed - Connected - Disconnected Refer to *4-3-3 Connection Status of each DB Connection*.
	Connected time	Total time when the DB is connected. This value is cleared when *Connection* changes from *Closed* to *Connected*.	Duration (Unit: d : h:m:s.ms)
	Disconnected time	Total time when the DB is disconnected due to an error. This value is cleared when *Connection* changes from *Closed* to *Connected*.	Duration (Unit: d : h:m:s.ms)
	Disconnection date/time	Date and time when the DB is disconnected due to a network failure, server's problem, or other causes. This value is cleared when the DB Connection Service is started.	Date and time
Query Execution	Number of normal executions	Number of times when an SQL statement is normally executed. Including the number of times when a spooled SQL statement is resent. This value is cleared when the DB Connection Service is started.	Number of normal executions

Category	Item	Description	Values
	Number of error executions	Number of times when an SQL statement execution failed. This is the number of times when an SQL statement is not spooled, but discarded. The number of times when a statement is spooled is not included. This value is cleared when the DB Connection Service is started.	Number of error executions
	Response time	Time elapsed since the CPU Unit sent the SQL statement until the CPU Unit received its SQL execution result in the latest execution of SQL statement*. The response time is stored only when normal response is returned from the DB. If a DB Connection Instruction Execution Timeout has occurred, the response time is not stored when the execution of the instruction is completed (i.e. when the *Error* output variable changes from FALSE to TRUE). The response time is stored when a normal response is returned from the DB after the DB Connection Instruction Execution Timeout occurred. This value is cleared when the DB Connection Service is started.	Duration (Unit: d : h:m:s.ms)
Spooling	Number of spool data	Number of SQL statements stored in the Spool memory.	Number of spool data
	Spool usage	Use rate of the Spool memory for each DB Connection.	Spool usage in percentage (%)
Connection Error	SQL status	Error code defined in SQL Standards (ISO/IEC 9075) to be shown when a network failure or an SQL Execution Error occurred. The value of the latest error in the connection is stored. This value is cleared when the DB Connection Service is started.	---
	Error code	Error code that is specific to DB vendor to be shown when a network failure or an SQL Execution Error occurred. When a network error has occurred, 0 is displayed for error code in some cases. When 0 is displayed, check its SQL status. The code of the latest error in the connection is stored. This value is cleared when the DB Connection Service is started.	---
	Error message	Error message that is specific to DB vendor to be shown when a network failure or an SQL Execution Error occurred. The message of the latest error in the connection is stored. This value is cleared when the DB Connection Service is started.	---

* Execution of SQL statement refers to the execution of DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or DB_Delete (Delete DB Record) instruction, or resending of Spool data (automatically or manually by executing a DB_ControlSpool instruction).

Checking the Status using a Get DB Connection Status Instruction

You can check the connection status and information of each DB Connection using a DB_GetConnectionStatus (Get DB Connection Status) instruction.

Information		Description
Connection status of the DB Connection		Connection status (Closed, Connected, or Disconnected) of the DB Connection.
Connection information of the DB Connection	Connected time	Total time when the DB is connected. This value is cleared when the status changes from *Closed* to *Connected*.
	Disconnected time	Total time when the DB is disconnected. This value is cleared when the status changes from *Closed* to *Connected*.
	Number of normal executions	Number of times when an SQL statement is normally executed. Including the number of times when a spooled SQL statement is resent. This value is cleared when the DB Connection Service is started.
	Number of error executions	Number of times when an SQL statement execution failed. This is the number of times when an SQL statement is not spooled, but discarded. The number of times when a statement is spooled is not included. This value is cleared when the DB Connection Service is started.
	Number of Spool data	Number of SQL statements stored in the Spool memory. This value returns to 0 when the Spool data is cleared.
	Spool usage	Use rate of the Spool memory for the DB Connection in percentage (%). This value returns to 0 when the Spool data is cleared.
	Disconnection date/time	Date and time when the DB is disconnected due to a network failure, server's problem, or other causes. This value is cleared when the DB Connection Service is started.
	SQL status	Error code defined in SQL Standards (ISO/IEC 9075) to be shown when a network failure or an SQL Execution Error occurred. This value is cleared when the DB Connection Service is started.
	Error code	Error code that is specific to DB vendor to be shown when a network failure or an SQL Execution Error occurred. When a network error has occurred, 0 is displayed for error code in some cases. When 0 is displayed, check its SQL status. This value is cleared when the DB Connection Service is started.
	Error message	Error message that is specific to DB vendor to be shown when a network failure or an SQL Execution Error occurred. This value is cleared when the DB Connection Service is started.

5

Other Functions

This section describes other functions of the DB Connection Service.

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5-1 Spool Function

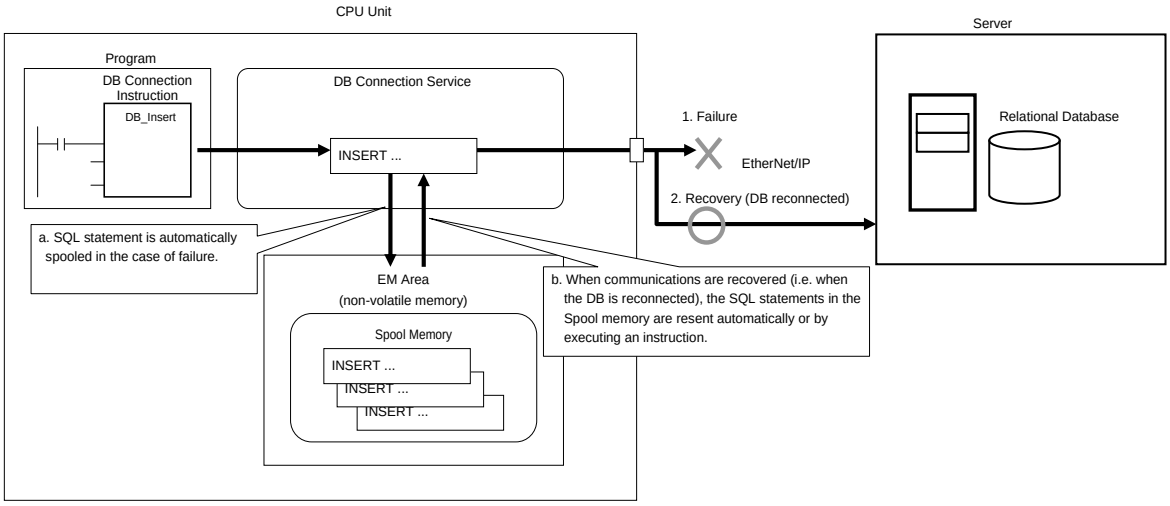
This section describes spooling of unsent SQL statements in the DB Connection Service.

5-1-1 Overview

When a failure occurred in information exchange between DB Connection Service and DB, the unsent SQL statements are stored in a memory area and resent when the problem is solved. You can set whether to enable or disable the Spool function for each DB Connection.

5-1-2 Spooling System

The following figure shows the spooling system.



a. When a failure occurred in information exchange between DB Connection Service and DB, the unsent SQL statements are automatically stored in the Spool memory (EM Area).

b. When communications are recovered from the failure and the DB is reconnected, the SQL statements in the Spool memory are resent automatically or by executing an instruction.

5-1-3 Applicable Instructions and Spooling Execution Conditions

Applicable Instructions

The following two instructions are applicable to this function.

- DB_Insert (Insert DB Record) instruction
- DB_Update (Update DB Record) instruction

Precautions for Correct Use

- Only the processing for inserting or updating records is spooled. For the other processing, you need to execute the instruction again.
- If an instruction error (SQL Execution Error) occurs, the transmitted SQL statement itself can be the cause of the SQL Execution Error. Therefore, the SQL statement is not stored in the Spool memory because the SQL Execution Error may occur again when the SQL statement is resent.

Spooling Execution Conditions

SQL statements are spooled in the following cases.

- When an applicable instruction is executed, the SQL statement cannot be sent due to a network failure.
- When an applicable instruction is executed, the response from the DB cannot be received due to a network failure.
- When an applicable instruction is executed, the DB is stopped due to a server's problem or other causes.
- When an applicable instruction is executed, one or more SQL statements are already stored in the Spool memory.
- When an applicable instruction is executed, a DB Connection Instruction Execution Timeout occurs.

Precautions for Correct Use

- The following error codes are applicable to the spooling execution conditions when the instructions end in an error. When the instructions end in an error with other error codes, the SQL statement is not stored in the Spool memory.
  3011 hex: DB Connection Disconnected Error Status
  3012 hex: DB Connection Instruction Execution Timeout
  3014 hex: Data Already Spooled
  3016 hex: DB in Process
- If an instruction error (SQL Execution Error) occurs, the transmitted SQL statement itself can be the cause of the SQL Execution Error. Therefore, the SQL statement is not stored in the Spool memory because the SQL Execution Error may occur again when the SQL statement is resent.

5-1-4 Memory Area Used by the Spool Function

The following memory area is used by the Spool function.

Memory area	Description	
EM Area	The unsent SQL statements are stored in the following EM Area. 16 EM banks from No. 9 hex to 18 hex.	・ Total capacity of Spool memory: 1 MB max. ・ Spool capacity for each DB Connection: Total capacity is equally divided by DB Connections for which the Spool function is enabled.

You can prevent losing the Spool data even if a power interruption occurred in the CPU Unit because the EM Area is non-volatile memory.

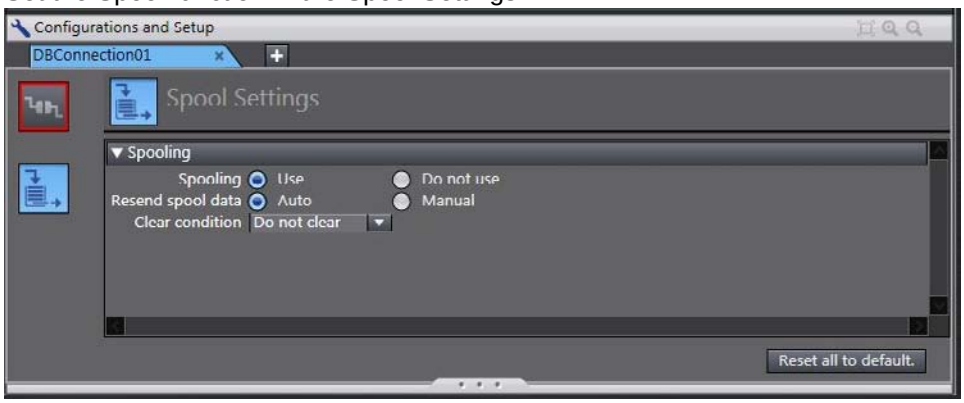
Precautions for Correct Use

- When the Spool function is enabled, the DB Connection Service uses EM Bank No. 9 to 18. Please design the system so that EM Bank No. 9 to 18 are not used for the following purposes because the Spool data is corrupted if used.
- AT specification of user-defined variables
- I/O memory address specification of tags for tag data link
- Access by communications commands
- Access from HMI
  - Specification of Expansion Area words allocated to Special Units for CJ-series Special Units
- The data values in the EM Area are retained by a battery.
  If the battery is not mounted or weak, the CPU Unit detects a Battery-backup Memory Check Error. In that case, the Spool data is cleared.
- In the DB Connection settings, the default setting of *Spooling* is *Use*.
  If you do not use the Spool function, be sure to set *Spooling* to *Do not use* in the Spool Settings of the DB Connection settings and then download the DB Connection settings when you add a DB Connection.
  If you download the DB Connection settings while *Spooling* is set to *Use*, the values stored in the EM Bank No. 9 to 18 will be overwritten by the initialization processing of the Spool function.

5-1-5 Spool Function Settings

Right-click a DB Connection name under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** - **DB Connection Settings** in the Multiview Explorer and select ***Edit*** from the menu.

Set the Spool function in the Spool Settings.



Set the following items for the Spool function.

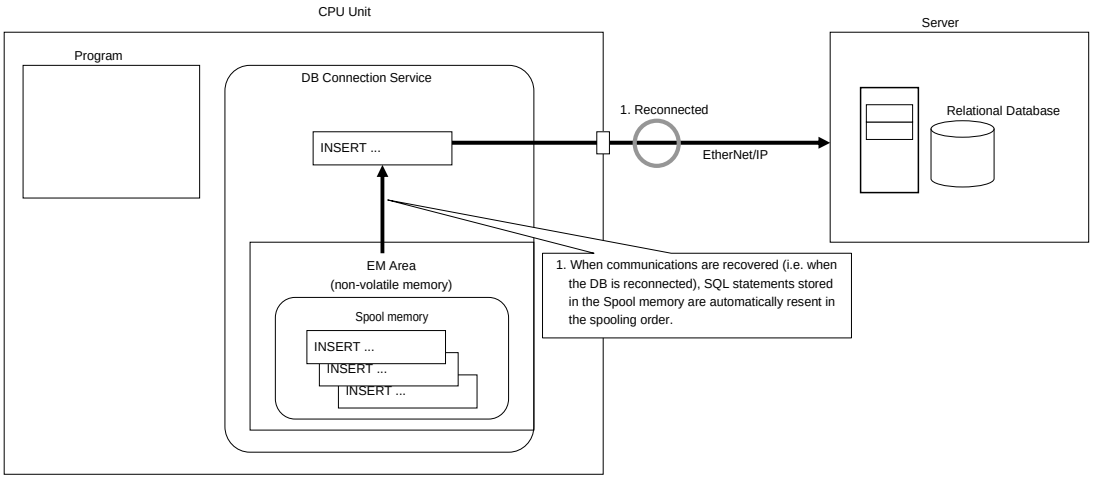
Item	Description	Values
Spooling	Set whether to use the spool function.	• Use (Default) • Do not use
Resend spool data	Set this item when you select *Use* for *Spooling*. Set whether to resend the SQL statements stored in the Spool memory automatically or manually.	• Auto (Default) • Manual
Clear condition	Set this item when you select *Auto* for *Resend spool data*. Set the condition for clearing the SQL statements from the Spool memory.	• Do not clear (Default) • At power ON • When DB connection service started • When DB connection established

5-1-6 How to Resend the SQL Statements Stored in the Spool Memory

You can resend the SQL statements stored in the Spool memory automatically or manually, which can be selected in the *Resend Spool Data* of the Spool Settings.

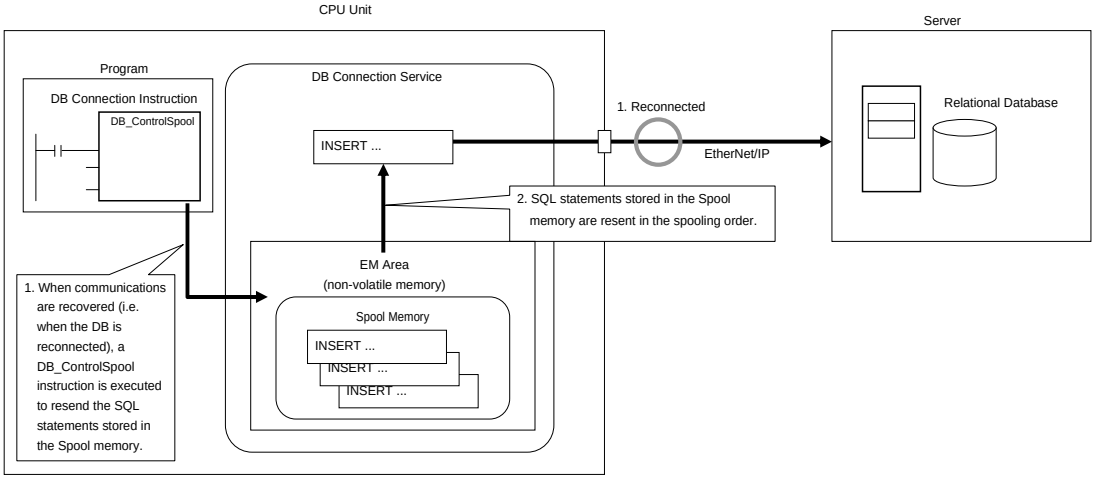
Auto Resend

The SQL statements stored in the Spool memory are automatically resent when the DB is reconnected.



Manual Resend

The SQL statements stored in the Spool memory are resent when a DB_ControlSpool (Resend/Clear Spool Data) instruction is executed.
All of the SQL statements stored in the Spool memory are sent in the spooling order by one execution of the DB_ControlSpool (Resend/Clear Spool Data) instruction.



If a Failure Occurred in Information Exchange with the DB when Resending the SQL Statements

If a failure occurred again when the SQL statements stored in the Spool memory are resent, the unsent SQL statements are kept in the Spool memory. The SQL statements are resent again by auto resend or manual resend. The resend order is not changed.

5-1-7 Clearing the SQL Statements from the Spool Memory

The SQL statements are cleared from the Spool memory in the following cases.

- When the specified clear condition is met.
- When a DB_ControlSpool (Resend/Clear Spool Data) instruction is executed
- When the Clear Spool Data operation is executed from Sysmac Studio
- When the automatic clear condition is met

When the Specified Clear Condition is Met

When *Auto* is selected for *Resend Spool Data* in the Spool Settings, you can set the condition for clearing the SQL statements from the Spool memory for each DB Connection in *Clear condition* under *DB Connection Settings* - *Spool Settings* on Sysmac Studio.
Select from the following options.

Clear condition	Description
Do not clear (Default)	The SQL statements stored in the Spool memory are not cleared.
At power ON	The SQL statements are cleared from the Spool memory when the power supply to the CPU Unit is turned ON.
When DB connection service started	The SQL statements are cleared from the Spool memory when the DB Connection Service is started.
When DB connection established	The SQL statements are cleared from the Spool memory when the DB Connection is established (i.e. when the status changes from *Closed* to *Connected*). If you select this option, the SQL statements are cleared from the Spool memory without being resent.

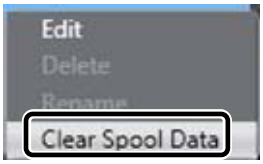
When a DB_ControlSpool (Resend/Clear Spool Data) Instruction is Executed

You can clear the SQL statements from the Spool memory by executing a DB_ControlSpool (Resend/Clear Spool Data) instruction.

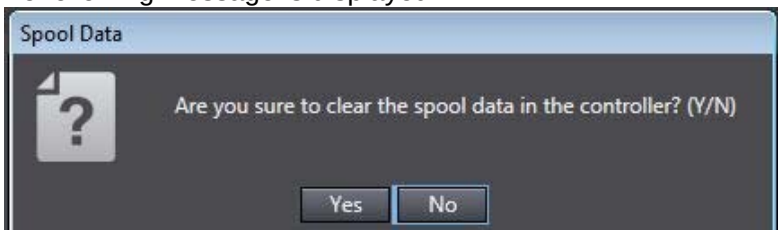
When the Clear Spool Data operation is executed from Sysmac Studio

You can clear the SQL statements from the Spool memory by the following operation from Sysmac Studio.

1. Right-click a DB Connection in the Multiview Explorer and select ***Clear Spool Data*** from the menu while online with an NJ-series CPU Unit.



The following message is displayed.



2. Click the **Yes** Button.

When the automatic clear condition is met

The SQL statements are automatically cleared from the Spool memory regardless of the *Resend spool data* setting in the following cases.

- When you change the DB Connection settings and execute the Synchronization (download) operation on Sysmac Studio.
- When you execute the Clear All Memory operation
- When a Battery-backup Memory Check Error occurred
- When you execute the Restore operation of the SD Memory Card backup function or Sysmac Studio Controller backup function.
- When you restore the memory using the Restore Variables/Memory function of Sysmac Studio

5-1-8 Relationship with the DB Connection Instructions

This section describes the operations of DB Connection Instructions to be performed when one or more SQL statements are already stored in the Spool memory and the impacts to the spooling operations to be performed when an Instruction Execution Timeout occurred for a DB Connection Instruction.

Executing DB Connection Instructions when SQL Statements are Already Stored in the Spool Memory

This section describes the operation to be performed when each DB Connection Instruction is executed for a DB Connection that already has one or more SQL statements in the Spool memory.

Instruction	Operation
DB_Insert (Insert DB Record)	The SQL statement (INSERT) is spooled.* The instruction ends in an error. (Error = TRUE, SendStatus = _DBC_SEND_SPOOLED) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.
DB_Update (Update DB Record)	The SQL statement (UPDATE) is spooled.* The instruction ends in an error. (Error = TRUE, SendStatus = _DBC_SEND_SPOOLED) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.
DB_Select (Retrieve DB Record)	The SQL statement (SELECT) is not sent to the DB. An instruction execution error occurs. (Error = TRUE) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.
DB_Delete (Delete DB Record)	The SQL statement (DELETE) is not sent to the DB. An instruction execution error occurs. (Error = TRUE) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.

* If the remaining Spool memory area is not enough when the SQL statement is spooled, the SQL statements will be discarded without being stored in the Spool memory.

Instruction	Operation
DB_Insert (Insert DB Record)	The SQL statement (INSERT) is not sent to the DB. An instruction execution error occurs. (Error = TRUE, SendStatus=_DBC_SEND_SENDING) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.
DB_Update (Update DB Record)	The SQL statement (UPDATE) is not sent to the DB. An instruction execution error occurs. (Error = TRUE, SendStatus=_DBC_SEND_SENDING) Refer to *Appendix DB Connection Instructions* for *ErrorID* of the instruction execution error.

Operations of Instructions and DB Connection Service in the Case of DB Connection Instruction Execution Timeout

When a DB Connection Instruction Execution Timeout occurs, the transmitted SQL statement is stored in the Spool memory. The DB Connection Service waits for a response from the DB for the time set in the *Query execution timeout* parameter plus 10 seconds after the DB Connection Instruction is executed.
When a response is returned from the DB, the SQL statement stored in the Spool memory is deleted. If no response has been returned from the DB when the time set in the *Query execution timeout* parameter plus 10 seconds has elapsed, the DB Connection is changed to the *Disconnected* status.

If a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or DB_Delete (Delete DB Record) instruction is executed while the DB Connection Service is waiting for a response from the DB, an error (DB in Process) occurs for the instruction.

● DB_Insert (Insert DB Record) or DB_Update (Update DB Record) Instruction

If the Spool function is enabled, the SQL statement to send is spooled.
Regardless of the *Resend spool data* setting, the spooled SQL statement is sent after the response to the previous DB Connection Instruction is returned.

● DB_Select (Retrieve DB Record) or DB_Delete (Delete DB Record) Instruction

To execute the DB_Select (Retrieve DB Record) or DB_Delete (Delete DB Record) instruction after the response to the previous DB Connection Instruction is returned, write the user program so that the execution of the DB_Select (Retrieve DB Record) or DB_Delete (Delete DB Record) instruction is retried until it is normally completed.

Precautions for Correct Use

If the time set in the *Query execution timeout* parameter has elapsed after execution of a DB Connection Instruction, a cancel request of the applicable SQL operation is sent to the DB. The details of the SQL operation cancel processing are given below.

(1) When the cancel processing is completed within 10 seconds:
- The instruction will be terminated due to an error (SQL Execution Error).

(2) When the cancel processing is not completed within 10 seconds:
- A communications timeout will occur. When the communications timeout has occurred, the instruction will be terminated due to an error (DB Connection Disconnected Error Status) and the DB Connection is changed to the *Disconnected* status.
- In the case of DB_Insert (Insert DB Record) or DB_Update (Update DB Record) instruction, the SQL statement is stored in the Spool memory.
- If resending of Spool data and disconnection of DB Connection occur repeatedly, increase the time set in the *Query execution timeout* parameter or review the SQL operation to make an adjustment so that the communications timeout does not occur. Refer to *5-4 Timeout Monitoring Functions* for timeout monitoring.

5-1-9 How to Estimate the Number of SQL Statements that Can be Spooled

The number of SQL statements that can be spooled depends on the user program.
This section describes how to estimate the number of SQL statements that can be spooled.

● Calculation of the Number of Bytes of each SQL Statement

You can calculate the number of bytes of each SQL statement as shown below.
You can check the contents of SQL statements with the Debug Log.
Refer to *6-3 Debug Log* for the information on the Debug Log.

Instruction	SQL statement	Calculating formula of the number of bytes of each SQL statement*
DB_Insert (Insert DB Record)	insert into <TableName> (<ColumnName1>, <ColumnName2>, <ColumnName3>..., <ColumnNameN>) values(<Value1>, <Value2>, <Value3>..., <ValueN>)	50 + (Number of bytes of <TableName>) + (Number of bytes of <ColumnName1>) + (2 + Number of bytes of <ColumnName2>) + (2 + Number of bytes of <ColumnName3>) ... +(2 + Number of bytes of <ColumnNameN>) + (Number of bytes of <Value1>) + (2 + Number of bytes of<Value2>) + (2 + Number of bytes of <Value3>) ... +(2+ Number of bytes of <ValueN>)
DB_Update (Update DB Record)	update <TableName> set <ColumnName1>=<Value1>, <ColumnName2>=<Value2>..., <ColumnNameN>=<ValueN> where <RetrievalCondition>	45 + (Number of bytes of <TableName>) + (3 + Number of bytes of <ColumnName1> + Number of bytes of <Value1>) + (5 + Number of bytes of <ColumnName2> + Number of bytes of <Value2>) + (5 + Number of bytes of <ColumnName3> + Number of bytes of <Value3>) ... + (5 + Number of bytes of <ColumnNameN> + Number of bytes of <ValueN>) + (Number of bytes of <RetrievalCondition>)

* Text strings of SQL statements are handled as UTF-8. One byte is used for each single-byte alphanumeric character and multiple bytes are used for each multi-byte character. Three bytes are used for each Japanese character as a guide.

● Calculation of the Number of SQL Statements that Can be Spooled

You can estimate the number of SQL statements that can be spooled using the following formulae.

Number of SQL statements that can be spooled =
Spool capacity per DB Connection (bytes) ÷ *Number of bytes of each SQL statement*

Spool capacity per DB connection (bytes) =
Capacity of the entire Spool memory (1,048,576 bytes) ÷ *Number of DB Connections for which the Spool function is enabled*

5-2 DB Connection Service Shutdown Function

This section describes the shutdown function of the DB Connection Service to prevent losing the Operation Log data.
Refer to *4-3-1 Operation Status of the DB Connection Service* for the information on the operation status of the DB Connection Service.

5-2-1 Overview

The DB Connection Service shutdown function (hereinafter called “shutdown function”) is used to shut down the DB Connection Service after saving the Operation Log files into the SD Memory Card.
Execute the shutdown function before turning OFF the power supply to the CPU Unit. You can prevent losing the Operation Log data by executing the shutdown function.

Precautions for Correct Use

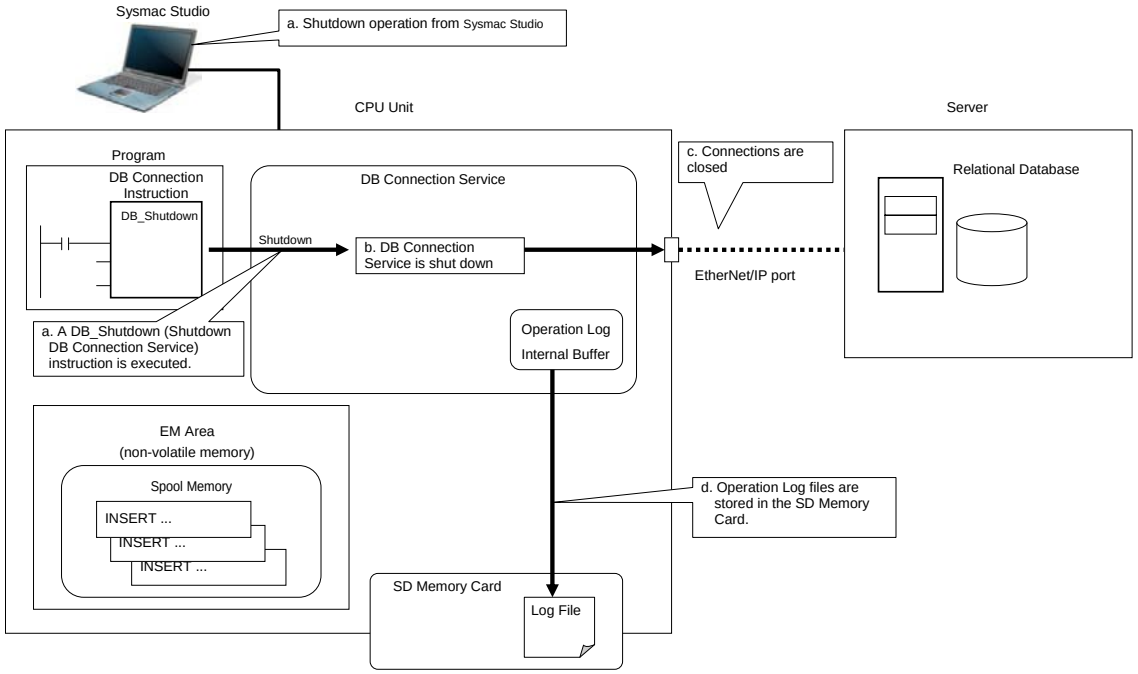
If the power supply to the CPU Unit is turned OFF without executing the shutdown function while the DB Connection Service is running, the contents of the Operation Logs cannot be guaranteed. The Operation Log files may be corrupted or the data may be lost.

Additional Information

We recommended that you take countermeasures against power interruption such as installation of uninterruptible power supply system to prevent data loss by unexpected power interruption.

5-2-2 Shutdown System

The following figure shows the shutdown system.



a. The DB Connection Service is shut down by a Sysmac Studio operation or by executing a DB_Shutdown (Shutdown DB Connection Service) instruction.
b. The DB Connection Service is shut down.
c. The DB Connections are closed.
d. The Operation Log files (Execution Log files, Debug Log files, and SQL Execution Failure Log files) are stored in the SD Memory Card.

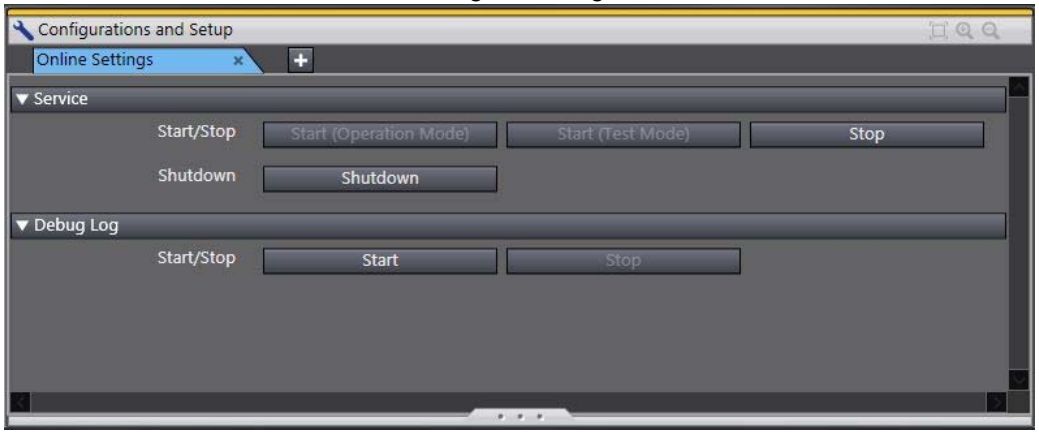
5-2-3 How to Execute the Shutdown Function

You can use the following procedure to execute the shutdown function.

- Sysmac Studio operation
- Instruction execution

Sysmac Studio Operation

Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Online Settings*** from the menu while online with an NJ-series CPU Unit. Then, click the **Shutdown** Button under *Service* - *Shutdown* in the Online Settings Tab Page.



Additional Information

When you execute the Reset Controller operation on Sysmac Studio, the shutdown function is automatically executed before resetting the Controller.

Instruction Execution

Execute a DB_Shutdown (Shutdown DB Connection Service) instruction.

5-2-4 How to Check the Shutdown of the DB Connection Service

Confirm that the DB Connection Service has been shut down by the following methods before turning OFF the power supply to the CPU Unit.

- Checking with a system-defined variable
  Confirm that *_DBC_Status.Shutdown* system-defined variable (Shutdown flag of the DB Connection Service Status) is TRUE.
- Checking by executing an instruction
  Confirm that the *Done* output variable of the DB_Shutdown (Shutdown DB Connection Service) instruction is TRUE.

5-3 How to Prevent Losing SQL Statements at Power Interruption

This section describes how to write the user program so as not to lose the SQL statements at power interruption.

5-3-1 Overview

You can prevent losing the SQL statements to send and the SQL statements stored in the Spool memory even if a power interruption occurred during execution of a record processing instruction (such as DB_Insert and DB_Update instructions) by using the Spool function in combination with the user program.

5-3-2 Procedures

Use the following procedures.

Checking the Progress of the DB Connection Instruction

The progress of the DB Connection Instructions is output to the *SendStatus* output variable as enumeration data. Use this data to create the user program.

Output variable	Meaning	Data type	Description
SendStatus	Send Status	_eDBC_SEND_STATUS	_DBC_SEND_INIT(0): Initial status _DBC_SEND_UNSENT(1): SQL statement unsent _DBC_SEND_SENDING(2): Sending SQL statement _DBC_SEND_SPOOLED(3): SQL statement spooled _DBC_SEND_COMPLETE(4): SQL statement transmission completed

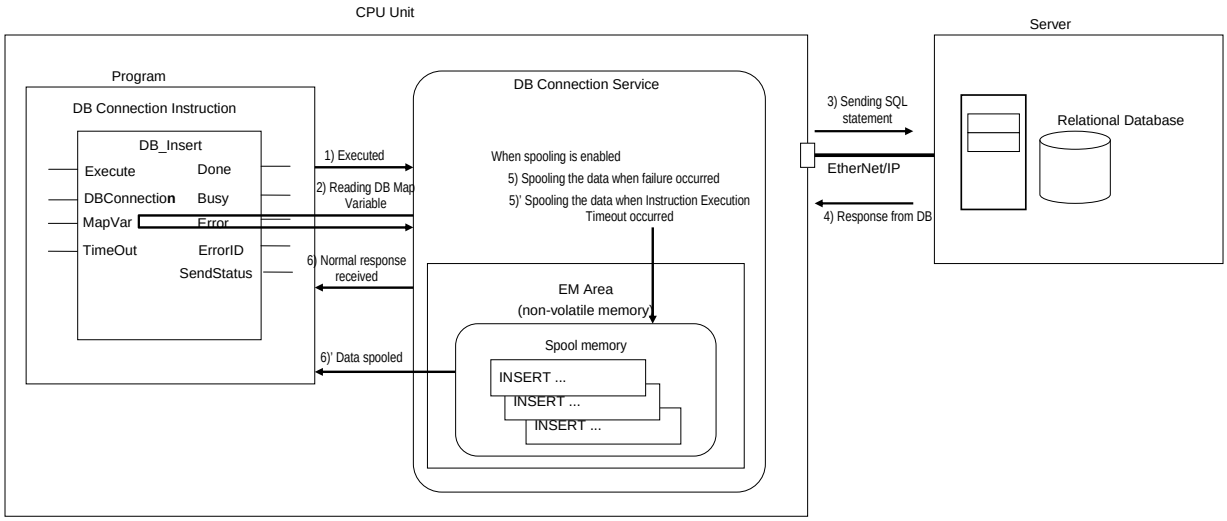
Variable Settings

- Set the Retain attribute of the input parameter (DB Map Variable) of the *MapVar* input variable to *Retained*.
- Set the Retain attribute of the output parameter of the *Busy* output variable to *Retained*.
- Set the Retain attribute of the output parameter of the *SendStatus* output variable to *Retained*.

Necessary Actions against Power Interruption

You need to take an action against power interruption according to when power interruption occurs.

This section describes the necessary actions using the following figure.



The numbers in the following table are corresponding to the numbers in the above figure.

Power interruption timing during execution of a DB Connection Instruction		Value of ***SendStatus*** output variable	Action
1) Executed (When instruction execution is started)	Until the DB Connection Service reads the present value of the DB Map Variable after *Execute* of the DB Connection Instruction changed from FALSE to TRUE	_DBC_SEND_SENDING: Sending SQL statement	Resend by user program
2) Reading DB Map Variable	Until the DB Connection Service sends the SQL statement to the DB after the service started reading the present value of the DB Map Variable		
3) Sending SQL statement	Until the transmission is completed since immediately before the DB Connection Service sends the SQL statement to the DB		
4) Response from DB	Until the response from DB is received after the SQL statement was sent to DB		
5) Spooling the data when failure occurred	While the SQL statement is being spooled because a failure has occurred (when spooling is enabled)		
5)' Spooling the data when Instruction Execution Timeout occurred	While the SQL statement is being spooled because an Instruction Execution Timeout has occurred. (when spooling is enabled)		
6) Normal response received	After normal response is received from the DB	_DBC_SEND_COMPLETE: SQL statement transmission completed	Action not required
6)' Data spooled	After the SQL statement is spooled (when spooling is enabled)	_DBC_SEND_SPOOLED: SQL statement spooled	Resend by Spool function (auto resend or manual resend)

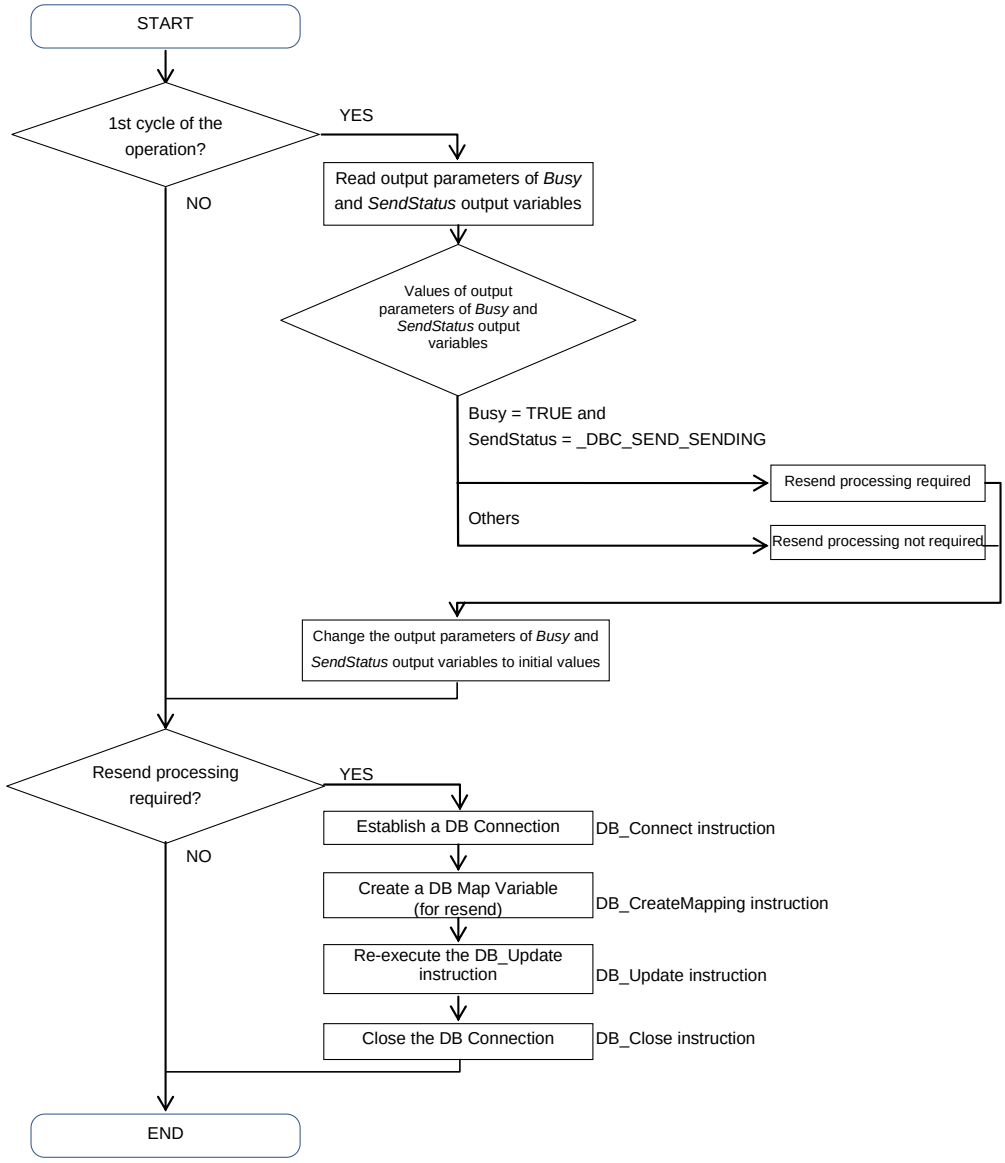
Resend Flow by User Program

Write the user program to re-execute the instruction that is being executed at the time of power interruption. The resend flow differs by whether a DB_Insert or DB_Update instruction is being executed at the time of power interruption.

- When a DB_Insert instruction is being executed

START
1st cycle of the operation?
YES
NO
Read output parameters of *Busy* and *SendStatus* output variables
values of output parameters of *Busy* and *SendStatus* output variables?
Busy = TRUE and SendStatus = _DBC_SEND_SENDING
Resend processing required
Others
Resend processing not required
Change the output parameters of *Busy* and *SendStatus* output variables to initial values
Resend processing required?
YES
NO
Establish a DB Connection
DB_Connect instruction
Create a DB Map Variable (for DB record check)
DB_CreateMapping instruction
Retrieve records from the DB using information of the SQL statement being sent at power interruption as retrieval condition
DB_Select instruction
Already reflected into the DB? (Records retrieved?)
NO
YES
Create a DB Map Variable (for resend)
DB_CreateMapping instruction
Re-execute the DB_Insert instruction
DB_Insert instruction
Close the DB Connection
DB_Close instruction
END

- When a DB_Update instruction is being executed



Precautions for Correct Use

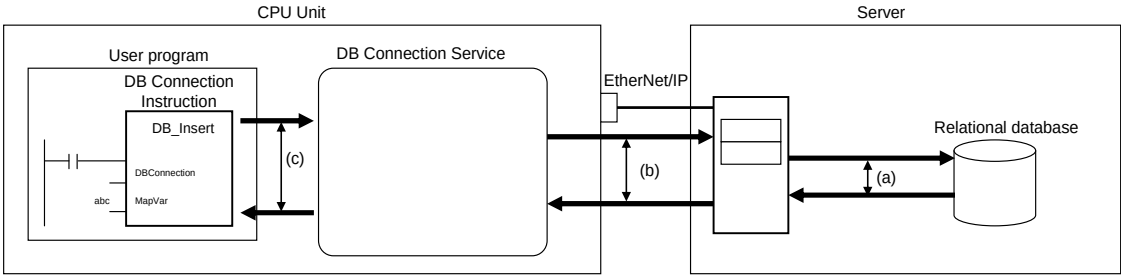
- The value of the *SendStatus* output variable is overwritten when the value of the *Execute* input variable is evaluated regardless of the value of the *Execute* input variable. Therefore, write the user program so that the value of the *SendStatus* output variable is read before evaluating the value of the *Execute* input variable of the DB Connection Instruction in the first cycle of the operation.
- The DB Connection Instruction is not executed if the *Execute* input variable is already TRUE at the operation start. You need to change the *Execute* input variable to FALSE to execute the instruction.

5-4 Timeout Monitoring Functions

This section describes timeout monitoring for the DB Connection Service.

5-4-1 Timeout Monitoring Functions

The following figure shows the types of timeouts that can be monitored.



Function name	Setting range	Description	Reference
Login timeout	1 to 60 seconds Default: 10 seconds	Time until the DB Connection Service detects a login failure due to a communications failure between DB Connection Service and DB or server's problem	Refer to *2-2-2 DB Connection Settings*.
Query execution timeout ((a) in the above figure)	1 to 600 seconds Default: 30 seconds	Time until the DB Connection Service detects an error when the DB takes time for query execution. You can cancel the SQL operation when the DB takes longer than expected for query execution.	Refer to *2-2-2 DB Connection Settings*.
Communications timeout ((b) in the above figure)	Time specified for *Query execution timeout* plus 10 seconds	Time until the DB Connection Service detects an error due to a communications failure between DB Connection Service and DB	---
Instruction execution timeout ((c) in the above figure)	Not monitored, or 0.05 to180 seconds Default: Not monitored	Time until the DB Connection Service detects an error when a DB_Insert, DB_Update, DB_Select or DB_Delete instruction takes time due to a communications failure between DB Connection Service and DB or server's problem or heavy load. You can use this when you do not want to extend the takt time (i.e., lower the equipment performance).	Refer to *Appendix DB Connection Instructions*.
Keep Alive monitoring time	1 to 65535 seconds Default: 300 seconds	This function is used to check whether the server is normally connected. When you set this Keep Alive monitoring time, a communications failure can be detected even while the DB Connection Service is waiting for a response from the server because the DB is executing a query.	Refer to the *NJ-series CPU Unit Built-in EtherNet/IP Port User's Manual* (Cat. No. W506).

5-4-2 Login Timeout

The login timeout is monitored in the following cases.

- When connecting to a DB using a DB_Connect (Establish DB Connection) instruction
- When reconnecting to a DB while a DB Connection is in the *Disconnected* status

The following table shows the operation to be performed when a login timeout has occurred.

When the timeout occurred	DB Connection status after the timeout occurred	Instruction execution result
When executing a DB_Connect instruction	Closed	ErrorID = 3005 hex (DB Connection Failed)
When reconnecting to a DB	Disconnected	---

5-4-3 Query Execution Timeout

The query execution timeout is monitored in the following cases.

- When sending an SQL statement to a DB using a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or DB_Delete (Delete DB Record) instruction
- When resending an SQL statement stored in the Spool memory

The following table shows the operation to be performed when a query execution timeout has occurred.

When the timeout occurred	DB Connection status after the timeout occurred	Instruction execution result
When executing a DB_Insert or DB_Update instruction	Connected	ErrorID = 300B hex (SQL Execution Error) SendStatus = _DBC_SEND_COMPLETE The SQL statement is not stored in the Spool memory.*
When executing a DB_Select or DB_Delete instruction	Connected	ErrorID = 300B hex (SQL Execution Error)
When resending Spool data	Connected	The SQL statement is not stored in the Spool memory again.*

* If an instruction error (SQL Execution Error) occurs, the transmitted SQL statement itself can be the cause of the SQL Execution Error. Therefore, the SQL statement is not stored in the Spool memory because the SQL Execution Error may occur again when the SQL statement is resent.

5-4-4 Communications Timeout

The communications timeout is monitored in the following cases.

- When sending an SQL statement to a DB using a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or DB_Delete (Delete DB Record) instruction
- When resending an SQL statement stored in the Spool memory

The following table shows the operation to be performed when a communications timeout has occurred.

When the timeout occurred	DB Connection status after the timeout occurred	Spool function	Instruction execution result
When executing a DB_Insert or DB_Update instruction	Disconnected	Enabled	ErrorID = 3011 hex (DB Connection Disconnected Error Status) SendStatus = _DBC_SEND_SPOOLED The SQL statement is stored in the Spool memory.
		Disabled	ErrorID = 3011 hex (DB Connection Disconnected Error Status) SendStatus = _DBC_SEND_SENDING
When executing a DB_Select or DB_Delete instruction	Disconnected	---	ErrorID = 3011Hex (DB Connection Disconnected Error Status) SendStatus = _DBC_SEND_SENDING
When resending Spool data	Disconnected	Enabled	The SQL statement is stored in the Spool memory again.

5-4-5 Instruction Execution Timeout

Refer to *5-1-8 Relationship with DB Connection Instructions* for details on the instruction execution timeout.

5-4-6 Keep Alive Monitoring Time

Whether the server is normally connected is monitored while the DB Connection is in the *Connected* status.
When the connection to the server cannot be confirmed for the time set in the *Keep Alive monitoring time* parameter plus 12 seconds due to a communications failure or server's problem, the DB Connection is closed.
The DB Connection is changed to the *Disconnected* status, when Spool data is resent or a DB_Insert (Insert DB Record), DB_Update (Update DB Record), DB_Select (Retrieve DB Record), or DB_Delete (Delete DB Record) instruction is executed after the DB Connection is closed.

The keep-alive function operates as shown below in the DB Connection Service.

- Regardless of the Keep Alive setting, the function is always used.
- Regardless of the Linger option setting, the option is always specified.

The operation to be performed after the DB Connection is closed by the keep-alive monitoring function is the same as the communications timeout. Refer to *5-4-4 Communications Timeout* for the operation.

Precautions for Correct Use

- The Keep Alive monitoring time is a common setting to the built-in EtherNet/IP port. When you set the Keep Alive monitoring time, confirm that the operations of the following functions in the built-in EtherNet/IP port are not affected before changing the value.
- Socket service, FTP server function, communications with Sysmac Studio, FINS/TCP

5-5 Other Functions

This section describes the other DB Connection functions related to the backup/restore function of the NJ-series Controllers and verification of operation authority from Sysmac Studio.

5-5-1 Backup/Restore Function in the DB Connection Service

The backup function is used to back up the setting data in an NJ-series Controller into an SD Memory Card or a computer. And the restore function is used to restore the data from an SD Memory Card or a computer to the Controller.

This section describes the Controller's backup/restore function related to the DB Connection Service.

The following table shows whether each data can be backed up and restored by the function.

Data	Backup / Restore function	Available operations	Remarks
DB Connection settings	Supported	Backup / Restore*	Data group in the backup function is *User program and settings*.
Event log		Backup only	Data group in the backup function is *Event log*.
Operation Logs	Not supported	---	Refer to the Additional Information below.
Spool data			The Spool data is cleared by the Restore operation.

* The Restore operation cannot be performed in the following cases.
When any of the following is applicable, the DB Connection settings cannot be restored. The Restore Operation Failed to Start event is registered into the event log when the Restore operation is executed.

- You attempt to restore the data from a CPU Unit other than NJ501-1□20 (i.e., a model that does not support the DB Connection Service) to an NJ501-1□20 CPU Unit (i.e., a model that supports the DB Connection Service).
- You attempt to restore the data from an NJ501-1□20 CPU Unit (i.e., a model that supports the DB Connection Service) to a CPU Unit other than NJ501-1□20 (i.e., a model that does not support the DB Connection Service).
- The Unit version of the restore-destination CPU Unit is earlier than the Unit version of the backup-source CPU Unit.

The restore operation can be performed between the NJ501-1□20 CPU Units that support the DB Connection Service even if the model number (i.e., the number of axes) is different.

Additional Information

The Operation Logs cannot be backed up nor restored by the Backup/Restore operation. If you want to keep the Operation Log data after replacement of the CPU Unit, insert the used SD Memory Card to the restore-destination CPU Unit after completion of the Restore operation.

5-5-2 Operation Authority Verification in the DB Connection Service

This function is used to restrict the online operations that can be performed on the CPU Unit from Sysmac Studio according to the operation rights.
This section describes the operation authority verification function related to the DB Connection Service.
Refer to the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501) and the *Sysmac Studio Version 1 Operation Manual* (Cat. No. W504) for details of the operation authority verification function.

The functions, authorities, and operation restrictions that require verification in the DB Connection Service are given below.

OP: Operation possible

VR: Verification required for each operation

NP: Operation not possible

Monitoring status	Administrator	Designer	Maintainer	Operator	Observer
DB Connection Service Monitor	OP	OP	OP	OP	OP
Connection Monitor Table	OP	OP	OP	OP	OP

Controller operations	Administrator	Designer	Maintainer	Operator	Observer
Displaying the Operation Logs	OP	OP	OP	OP	NP
Clearing the Operation Logs	OP	OP	OP	NP	NP
Starting/stopping the DB Connection Service	OP	OP	NP	NP	NP
Shutting down the DB Connection Service	OP	OP	NP	NP	NP
Starting/stopping the Debug Log	OP	OP	VR	NP	NP
Clearing the Spool data	OP	OP	NP	NP	NP

DB connection test	Administrator	Designer	Maintainer	Operator	Observer
Communications test	OP	OP	OP	NP	NP

6

How to Use Operation Logs

This section describes how to use the Operation Logs for tracing the operations of the DB Connection Service.

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6-1 Operation Logs

Operation Logs are used to trace the operations of the DB Connection Service on the CPU Unit. The logs are saved on the SD Memory Card mounted in the CPU Unit.

The following three types of Operation Logs are provided.

Operation Log type	Description
Execution Log	Used to record the executions of the DB Connection Service in order to check the execution records of the DB Connection function.
Debug Log	Used to record the contents and results of SQL executions and user-specified logs for debugging.
SQL Execution Failure Log	Used to record the transmitted SQL statements and error information in order to check the information on execution failure of SQL statements in the DB.

6-2 Execution Log

This section describes the Execution Log used to trace the executions of the DB Connection Service.

6-2-1 Overview

You can check the start/stop of the DB Connection Service, connection/disconnection with the DB, and success/failure of SQL statement executions with the Execution Log. Thus, you can check whether the expected DB Connection Service processing is executed.

You can record this log by setting *Execution log* to *Record* in the DB Connection Service Settings of Sysmac Studio. You can also record a specified log as Execution Log by executing a DB_PutLog (Record Operation Log) instruction.

When you record this log, the Execution Log file is constantly saved on the SD Memory Card mounted in the CPU Unit while the DB Connection Service is running.

The Execution Log is temporarily recorded in the internal buffer (volatile memory) of the CPU Unit and then saved on the SD Memory Card. While the SD Memory Card is being replaced, the Execution Log is kept in the internal buffer (volatile memory) of the CPU Unit. When you insert an SD Memory Card, the Execution Log temporarily stored in the internal buffer are automatically saved on the SD Memory Card. Refer to *6-5-3 Operation Log Operations in Replacing the SD Memory Card* for details.

You can check the contents of this log in the Execution Log Tab Page of the Operation Log Window in Sysmac Studio.

Precautions for Correct Use

When you use the Execution Log, be sure to insert an SD Memory Card into the CPU Unit. The Execution Log is temporarily recorded in the internal buffer of the CPU Unit and then saved on the SD Memory Card. If no SD Memory Card is mounted at power OFF or shutdown processing of the CPU Unit, the Execution Log recorded in the internal buffer will be lost.

6-2-2 Application Procedure

Use the Execution Log according to the following procedure.

Step	Reference
1. Set the Execution Log.	Refer to *6-2-3 Setting the Execution Log*.
↓	
2. Check the Execution Log.	Refer to *6-6 Checking the Operation Logs*.

6-2-3 Setting the Execution Log

Double-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer. Then, set the following in the Service Setting.

Item	Description	Values
Execution log	Set whether to record the Execution Log.	- Record (Default) - Do not record
Number of files	Set the maximum number of files of the Execution Log. When the maximum number of files is reached, the oldest file is deleted and a new file is created.	2 to 100 files (Default: 48)
Number of records	Set the number of log records that can be contained in each Execution Log file. When the maximum number of records is reached, a new file is created.	100 to 65536 records (Default: 7200)

You can record a specified log as Execution Log using a DB_PutLog (Record Operation Log) instruction. The logs recorded by a DB_PutLog (Record Operation Log) instruction are called “user-specified log”.

To record a user-specified log, set *Log Type* to *Execution Log* and specify the log code, log name, and log message in a DB_PutLog (Record Operation Log) instruction and execute the instruction. Refer to *Appendix DB Connection Instructions* for details of the DB_PutLog (Record Operation Log) instruction.

6-2-4 Checking the Execution Log

Refer to *6-6 Checking the Operation Logs* for how to check the Execution Log.

6-2-5 Execution Log File Specifications

This section describes the specifications of Execution Log files.

- Each Execution Log file is composed of multiple records.
- Each record is expressed in one line.
- The maximum number of records to be contained in each Execution Log file is set in Sysmac Studio.
- The size of each record is 256 bytes max.
- The following table shows the file name and type.

File name	File type
DB_ExecutionLog.log	Latest log file of the log
DB_ExecutionLog_[year_month_date_hours_minutes_seconds_milliseconds].log* Example: DB_ExecutionLog_20120724220915040.log	Previous log files
DB_ExecutionLog.fjc	Log control file

* The system time of the CPU Unit is used for the time information included in the file name.

- The files are stored in the following directory (of the SD Memory Card).
  - Log files:
    /packages/DB_Connection/ExecutionLog/
  - Log control file:
    /packages/DB_Connection/System/

・The following is the format of records.
Each record is expressed in one line and composed of multiple parameters. The parameters are separated from each other by a tab.

[Serial number]<tab>[Date]<tab>[Time]<tab>[Millisecond]<tab>[Category]<tab>[Log code]<tab>[Log name]<tab>[Result]<tab>[DB Connection name]<tab>[Serial ID]<tab>[Details]<CR><LF>

Parameter	Size	Description
Serial number	1 to 5 bytes	0 to 65535 When exceeding 65535, this value returns to 0. The serial number is given across multiple files. (Even if a new file is created, the serial number is not reset to 0.)
Date	10 bytes (Fixed)	Displays year, month, and date when the log was recorded.*1 YYYY-MM-DD Example: 2012-07-23
Time	8 bytes (Fixed)	Displays hours, minutes, and seconds when the log was recorded. *1 hh:mm:ss Example: 15:33:45
Millisecond	3 bytes (Fixed)	Displays 3-digit decimal integer (000 to 999) that shows millisecond of the time when the log was recorded*1 Example: 10 ms: 010 623 ms: 623
Category	16 bytes max. (Variable)	Displays the category.*2
Log code	4 bytes (Fixed)	Displays a 4-digit decimal code that is a unique identification code in the category.*3
Log name	32 bytes max. (Variable)	Displays a name that shows the contents of the log.*4
Result	6 bytes (Fixed)	Displays a 4-digit hexadecimal code that shows the execution result. (e.g., 0x1234) 0x0000: Succeeded Other than 0x0000: Failed (Same code as *ErrorID* of DB Connection Instruction)
DB Connection name	16 bytes max. (Variable)	Displays a DB Connection name (single-byte alphanumeric characters) * When the category is DB Connection Service or User-specified Log, nothing is displayed.
Serial ID	10 bytes max. (Variable)	ID code given at each execution of DB_Insert, DB_Update, DB_Select, or DB_Delete instruction. Decimal code consisting of 10 digits max. Possible range: 0 to 2147483647 When this value exceeds 2147483647 or when the power supply to the CPU Unit is turned ON, the value returns to 0. * When the category is DB Connection Service, DB Connection, or User-specified Log, nothing is displayed.

Parameter	Size	Description
Details	Variable	Displays the details of the Execution Log. The contents differ according to the category. In the Details parameter, information items are separated from each other by a tab. Category: DB Connection Service None Category: DB Connection [SQL status]<tab>[DB error code]<tab>[Error message] SQL status: The SQLSTATE value defined in the SQL Standards (ISO/IEC 9075) is displayed. DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check its SQL status. Error message: The error message is displayed from the first character within the record size (i.e., 256 bytes). Category: SQL [Table name]<tab>[DB Map Variable name]<tab>[DB response time]<tab>[DB error code] Table name and DB Map Variable name: A maximum of 60 bytes from the beginning are displayed. DB Map Variable name: Variable name specified in the *MapVar* input variable (Nothing is displayed for DELETE.) DB response time: An integer value in milliseconds is displayed. DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check the Result parameter. Category: SQL Resend [DB response time]<tab>[DB error code] DB response time: An integer value in milliseconds is displayed. DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check the Result parameter. Category: User-specified Log "[Log message]" Displays the text string specified in the *LogMsg* input variable of the DB_PutLog instruction. (128 bytes max.)
Tab separation	10 bytes in total	
CR+LF	2 bytes	

*1 The system time of the CPU Unit is used for the time information.

*2 Category

Category	Characters displayed in the log
DB Connection Service	DB_SERVICE
DB Connection	DB_CONNECTION
SQL	SQL
SQL Resend	SQL_RESEND
User-specified Log	USER

*3 Code

Category	Code (decimal)	Operation	Log recording timing
DB Connection Service	0001	DB Connection Service Started	When the start processing of the DB Connection Service is completed (succeeded/failed)
	0002	DB Connection Service Stopped	When the stop processing of the DB Connection Service is completed (succeeded/failed)
	0003	DB Connection Service Shutdown	When the shutdown processing of the DB Connection Service is completed (succeeded/failed)
DB Connection	0001	DB Connection Established	When the establishment processing of a DB Connection is completed (succeeded/failed) after the establishment is commanded from Sysmac Studio or the applicable instruction.
	0002	DB Connection Closed	When the close processing of a DB Connection is completed (succeeded/failed) after the close is commanded from Sysmac Studio or the applicable instruction.
	0003	DB Connection Disconnected	When disconnection from the DB is detected.
	0004	DB Connection Reestablished	When the DB Connection status changes from *Disconnected* to *Connected*.
SQL	0001	INSERT	When a response (succeeded/failed) is returned to INSERT that is issued from DB Connection Service to DB after execution of a DB_Insert (Insert DB Record) instruction.
	0002	UPDATE	When a response (succeeded/failed) is returned to UPDATE that is issued from DB Connection Service to DB after execution of a DB_Update (Update DB Record) instruction.
	0003	SELECT	When a response (succeeded/failed) is returned to SELECT that is issued from DB Connection Service to DB after execution of a DB_Select (Retrieve DB Record) instruction.
	0004	DELETE	When a response (succeeded/failed) is returned to DELETE that is issued from DB Connection Service to DB after execution of a DB_Delete (Delete DB Record) instruction.
SQL Resend	0001	INSERT	When a response (succeeded/failed) is returned to INSERT after resending the INSERT statement stored in the Spool memory.
	0002	UPDATE	When a response (succeeded/failed) is returned to UPDATE after resending the UPDATE statement stored in the Spool memory.
User-specified Log	0000 to 9999 (specified by the user)	DB_PutLog Instruction Executed	When a DB_PutLog (Record Operation Log) instruction is executed

*4 Log Name

Category	Operation	Log name
DB Connection Service	DB Connection Service Started	Start
	DB Connection Service Stopped	Stop
	DB Connection Service Shutdown	Shutdown
DB Connection	DB Connection Established	Connect
	DB Connection Closed	Close
	DB Connection Disconnected	Disconnect
	DB Connection Reestablished	Reconnect
SQL	INSERT	INSERT
	UPDATE	UPDATE
	SELECT	SELECT
	DELETE	DELETE
SQL Resend	INSERT	INSERT
	UPDATE	UPDATE
User-specified Log	DB_PutLog Instruction Executed	Text string specified in the *LogName* input variable of the DB_PutLog instruction.

•Record examples:

・DB Connection Service Started:

1 2012-07-24 21:29:45 267 DB_SERVICE 0001 Start 0x0000

・INSERT (Failed):

1 2012-07-24 21:29:45 267 SQL 0001 INSERT 0x1234 DBConnection1 45 TableX VarY 100 17026

・User-specified Log:

1 2012-07-24 21:29:45 267 USER 9876 LineA1 0x0000 ”ProductionStarted”

・Log file example:

```
0 2012-07-24 08:29:45 267 DB_SERVICE 0001 Start 0x0000
1 2012-07-24 08:31:52 002 DB_CONNECTION 0001 Connect 0x0000 MyDatabase1
2 2012-07-24 08:31:53 959 DB_CONNECTION 0001 Connect 0x0000 MyDatabase2
3 2012-07-24 09:00:00 052 USER 0001 LineA1 0x0000 “ProductionStarted”
4 2012-07-24 09:00:00 150 SQL 0001 INSERT 0x0000 MyDatabase1 0 TABLE_Production Production 100 0
5 2012-07-24 09:10:00 150 SQL 0001 INSERT 0x0000 MyDatabase1 1 TABLE_Production Production 100 0
6 2012-07-24 09:20:00 151 SQL 0001 INSERT 0x0000 MyDatabase1 2 TABLE_Production Production 100 0
7 2012-07-24 09:30:00 150 SQL 0001 INSERT 0x0000 MyDatabase1 3 TABLE_Production Production 100 0
8 2012-07-24 09:55:23 422 USER 0002 LIneA1 0x0000 “ProductionFinished"
9 2012-07-24 10:15:00 549 SQL 0003 SELECT 0x0000 MyDatabase2 4 TABLE_MPS ProductionSchedule 200 0
```

Precautions for Correct Use

Do not delete the latest log file (DB_ExecutionLog.log) and the log control file (DB_ExecutionLog.fjc) from the SD Memory Card. If they are deleted, the log files are not saved correctly, for example, the Execution Log data are lost.

6-3 Debug Log

This section describes the Debug Log used for debugging the DB Connection Service.

6-3-1 Overview

You can check which SQL statement is executed, parameters of each SQL statement, and execution results with the Debug Log.

You can record this log by clicking the **Start** Button for Debug Log in the Online Settings Tab Page of Sysmac Studio. You can also record a specified log as Debug Log by executing a DB_PutLog (Record Operation Log) instruction.

This log is saved as Debug Log files on the SD Memory Card mounted in the CPU Unit. When no SD Memory Card is mounted in the CPU Unit, you cannot record the Debug Log.

You can check the contents of this log in the Debug Log Tab Page of the Operation Log Window in Sysmac Studio.

Additional Information

The Debug Log is used to check the parameters and execution results of the SQL statements executed using the DB Connection Instructions. When the Spool data is resent, it is not recorded to the Debug Log. To check the time and execution results of SQL statements resent from the Spool memory, check the Execution Log record with the same serial ID. To check the parameters of the SQL statements in that case, check the log record at the time when the applicable SQL statement is spooled in the Debug Log.

6-3-2 Application Procedure

Use the Debug Log according to the following procedure.

Step	Reference
1. Set the Debug Log.	Refer to *6-3-3 Setting the Debug Log*.
↓	
2. Start recording to the Debug Log.	Refer to *6-3-4 Starting recording to Debug Log*.
↓	
3. Check the Debug Log.	Refer to *6-6 Checking the Operation Logs*.

6-3-3 Setting the Debug Log

Double-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer. Then, set the following in the Service Setting.

Item	Description	Values
Number of files	Set the maximum number of files of the Debug Log.	1 to 100 files (Default: 1)
File size	Set the maximum file size. When the maximum file size is exceeded or when the number of records exceeds 65,536 records in a file, a new file is created.	1 to 100 MB (Default: 10 MB)
When the log is full	Set the action to be taken when the Debug Log has reached the maximum number of files.	- Stop logging (Default) - Continue logging (Delete the oldest file)
Delete the log at recording start	Set whether to delete the Debug Log contained in the SD Memory Card when recording is started.	- Delete (Default) - Do not delete

You can record a specified log as Debug Log using a DB_PutLog (Record Operation Log) instruction. The logs recorded by a DB_PutLog (Record Operation Log) instruction are called “user-specified log”.

To record the user-specified log, set *Log Type* to *Debug Log* and specify the log code, log name, and log message in a DB_PutLog (Record Operation Log) instruction and execute the instruction. Refer to *Appendix DB Connection Instructions* for details of the DB_PutLog (Record Operation Log) instruction.

6-3-4 Starting Recording to Debug Log

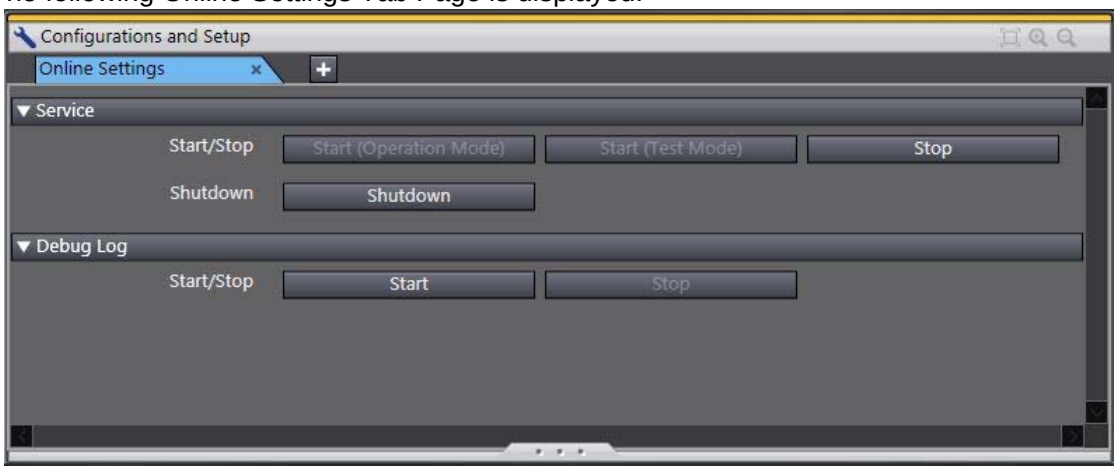
You can start recording to the Debug Log by the following methods.

- Online operation from Sysmac Studio
- Executing a DB_ControlService (Control DB Connection Service) instruction

Start by Online Operation from Sysmac Studio

1. Right-click DB Connection Service Settings under Configurations and Setup - Host Connection Settings - DB Connection in the Multiview Explorer and select *Online Settings* from the menu.

The following Online Settings Tab Page is displayed.

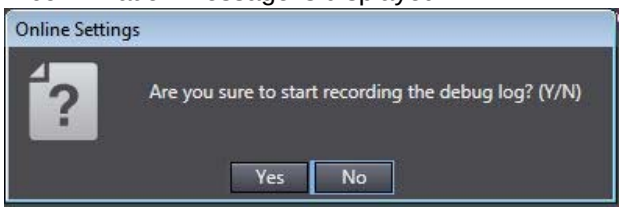


You can start and stop recording to the Debug Log by clicking the following buttons.

Category	Item	Button	Operation
Debug Log	Start/Stop	Start	Recording to the Debug Log is started.
		Stop	Recording to the Debug Log is stopped.

2. Click the **Start** Button.

A confirmation message is displayed.



3. Click the **Yes** Button.

Start by executing a DB_ControlService Instruction

Specify *Start recording to Debug Log* in the *Cmd* input variable of the DB_ControlService (Control DB Connection Service) instruction and execute the instruction. Refer to *Appendix DB Connection Instructions* for details of the instruction.

6-3-5 Stopping Recording to Debug Log

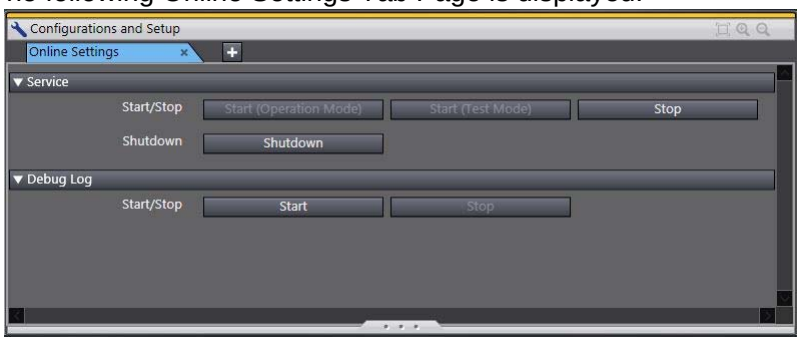
You can stop recording to the Debug Log by the following methods.

- Online operation from Sysmac Studio
- Executing a DB_ControlService (Control DB Connection Service) instruction
- Automatically stopped when a specified condition is met

Stop by Online Operation from Sysmac Studio

1. Right-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Online Settings*** from the menu.

The following Online Settings Tab Page is displayed.

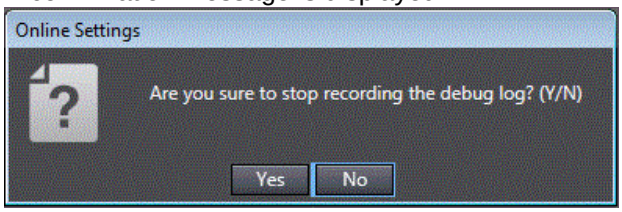


You can start and stop recording to the Debug Log by clicking the following buttons.

Category	Item	Button	Operation
Debug Log	Start/Stop	Start	Recording to the Debug Log is started.
		Stop	Recording to the Debug Log is stopped.

2. Click the **Stop** Button.

A confirmation message is displayed.



3. Click the **Yes** Button.

Stop by executing a DB_ControlService Instruction

Specify *Finish recording to Debug Log* in the *Cmd* input variable of the DB_ControlService (Control DB Connection Service) instruction and execute the instruction. Refer to *Appendix DB Connection Instructions* for details of the instruction.

Automatically Stopped when a Condition is Met

The recording to Debug Log is automatically stopped in the following conditions.

- When the SD Memory Card power supply switch is pressed
- When the Synchronization (download) operation is executed on Sysmac Studio
- When the Clear All Memory operation is executed
- When the Restore operation of the SD Memory Card backup function or Sysmac Studio Controller backup function is executed

6-3-6 Checking the Debug Log

Refer to *6-6 Checking the Operation Logs* for how to check the Debug Log.

6-3-7 Debug Log File Specifications

This section describes the specifications of Debug Log files.

- Each Debug Log file is composed of multiple records.
- The maximum size of each Debug Log file is set in Sysmac Studio.
- The size of each record is 58 KB max.
- The following table shows the file name and type.

File name	File type
DB_DebugLog.log	Latest log file of the log
DB_DebugLog_[year_month_date_hours_minutes_seconds_milliseconds].log* Example: DB_DebugLog_20120724220915040.log	Previous log files
DB_DebugLog.fjc	Log control file

* The system time of the CPU Unit is used for the time information included in the file name.

- The files are stored in the following directory (of the SD Memory Card).
  - Log files:
    /packages/DB_Connection/DebugLog/
  - Log control file:
    /packages/DB_Connection/System/

- The record format is shown below.

Each record is expressed in one line and composed of multiple parameters. The parameters are separated from each other by a tab.

[Serial number]<tab>[Date]<tab>[Time]<tab>[Millisecond]<tab>[Category]<tab>[Log code]<tab>[Log name]<tab>[Result]<tab>[DB Connection name]<tab>[Serial ID]<tab>[Details]<CR><LF>

Parameter	Size	Description
Serial number	1 to 5 bytes	0 to 65535 When exceeding 65535, this value returns to 0. The serial number is given across multiple files. (Even if a new file is created, the serial number is not reset to 0.)
Date	10 bytes (Fixed)	Displays year, month, and date when the log was recorded. *1 YYYY-MM-DD Example: 2012-07-23
Time	8 bytes (Fixed)	Displays hours, minutes, and seconds when the log was recorded. *1 hh:mm:ss Example: 15:33:45
Millisecond	3 bytes (Fixed)	Displays 3-digit decimal integer (000 to 999) that shows millisecond of the time when the log was recorded. *1 Example: 10 ms: 010 623 ms: 623
Category	16 bytes max. (Variable)	Displays the category.*2
Log code	4 bytes (Fixed)	Displays a 4-digit decimal code that is a unique identification code in the category.*3
Log name	32 bytes max. (Variable)	Displays a name that shows the contents of the log.*4

Parameter	Size	Description
Result	6 bytes (Fixed)	Displays a 4-digit hexadecimal code that shows the execution result.. (e.g., 0x1234) 0x0000: Succeeded Other than 0x0000: Failed (Same code as *ErrorID* of DB Connection Instruction)
DB Connection name	16 bytes max. (Variable)	Displays a DB Connection name (single-byte alphanumeric characters) * When the category is DB Connection Service or User-specified Log, nothing is displayed.
Serial ID	10 bytes max. (Variable)	ID code given at each execution of DB_Insert, DB_Update, DB_Select, or DB_Delete instruction. (Displays the same ID as the serial ID displayed for the SQL category records in the Execution Log) Decimal code consisting of 10 digits max. Possible range: 0 to 2147483647 When this value exceeds 2147483647 or when the power supply to the CPU Unit is turned ON, the value returns to 0. * When the category is DB Connection Service, DB Connection, or User-specified Log, nothing is displayed.
Details	Variable	Displays the details of the Debug Log. The contents differ according to the category. In the Details parameter, information items are separated from each other by a tab. Category: DB Connection [DB type]<tab>[Connection text string]<tab>[User name]<tab>[DB error code]<tab>[Error message] DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check the Result parameter. Category: SQL [Table name]<tab>[DB Map Variable name]<tab>[SQL statement] DB Map Variable name: The POU instance name is not displayed. Category: SQL Execution Result [Table name]<tab>[DB Map Variable name]<tab>[DB response time]<tab>[DB error code]<tab>[Error message] DB Map Variable name: The POU instance name is not displayed. DB response time: An integer value in milliseconds is displayed. DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check the Result parameter. Category: User-specified Log "[Log message]" Displays the text string specified in the *LogMsg* input variable of the DB_PutLog instruction. (128 bytes max.)
Tab separation	10 bytes in total	
CR+LF	2 bytes	

*1 The system time of the CPU Unit is used for the time information.

*2 Category

Category	Characters displayed in the log
DB Connection	DB_CONNECTION
SQL	SQL
SQL Execution Result	SQL_RESULT
User-specified Log	USER

*3 Code

Category	Code (decimal)	Operation	Log recording timing
DB Connection	0001	DB Connection Established	When the establishment processing of a DB Connection is completed (succeeded/failed) after the establishment is commanded from the applicable instruction.
SQL	0001	INSERT	• Before the DB Connection Service sends an SQL statement after a DB_Insert (Insert DB Record) instruction is executed • When an SQL statement is stored in the Spool memory
	0002	UPDATE	• Before the DB Connection Service sends an SQL statement after a DB_Update (Update DB Record) instruction is executed • When an SQL statement is stored in the Spool memory
	0003	SELECT	Before the DB Connection Service sends an SQL statement after a DB_Select (Retrieve DB Record) instruction is executed.
	0004	DELETE	Before the DB Connection Service sends an SQL statement after a DB_Delete (Delete DB Record) instruction is executed.
SQL Execution Result	0001	INSERT	When a response (succeeded/failed) is returned to the INSERT issued from DB Connection Service to DB.
	0002	UPDATE	When a response (succeeded/failed) is returned to the UPDATE issued from DB Connection Service to DB.
	0003	SELECT	When a response (succeeded/failed) is returned to the SELECT issued from DB Connection Service to DB.
	0004	DELETE	When a response (succeeded/failed) is returned to the DELETE issued from DB Connection Service to DB.
User-specified Log	0000 to 9999 (specified by the user)	DB_PutLog Instruction Executed	When a DB_PutLog (Record Operation Log) instruction is executed

*4 Log Name

Category	Operation	Log name
DB Connection	DB Connection Established	Connect
SQL	INSERT	INSERT
	UPDATE	UPDATE
	SELECT	SELECT
	DELETE	DELETE
SQL Execution Result	INSERT	INSERT
	UPDATE	UPDATE
	SELECT	SELECT
	DELETE	DELETE
User-specified Log	DB_PutLog Instruction Executed	Text string specified in the *LogName* input variable of the DB_PutLog instruction.

Log file example:

```
1  2012-07-24 09:00:00 150 SQL        0001 INSERT 0x0000 MyDatabase1 45 TABLE_Production Production
   INSERT INTO TABLE_Production(Column1) VALUES('1000')"
2  2012-07-24 09:00:00 200 SQL_RESULT 0001 INSERT 0x300B MyDatabase1 46 17072 ORA-17072: Inserted value
   too large for column
```

Precautions for Correct Use

Do not delete the latest log file (DB_DebugLog.log) and the log control file (DB_DebugLog.fjc) from the SD Memory Card. If they are deleted, the log files are not saved correctly, for example, the Debug Log data are lost.

6-4 SQL Execution Failure Log

This section describes the SQL Execution Failure Log used to trace the execution failures of the DB Connection Service due to a DB-caused factor.

6-4-1 Overview

You can check the SQL statements and error information when transmission of an SQL statement failed due to a problem* of the DB itself.

* For example,

- Because the column names of the table have been changed, they do not match the column names of an SQL statement sent from the DB Connection Service.
- A value to insert is outside the valid range of the data type of the column.

You can record this log by setting *SQL execution failure log* to *Record* in the DB Connection Service Setting of Sysmac Studio.

This log is saved as SQL Execution Failure Log files on the SD Memory Card mounted in the CPU Unit. When no SD Memory Card is mounted in the CPU Unit, you cannot record the SQL Execution Failure Log.

You can check the contents of this log in the SQL Execution Failure Log Tab Page of the Operation Log Window in Sysmac Studio.

6-4-2 Application Procedure

Use the SQL Execution Failure Log according to the following procedure.

Step	Reference
1. Set the SQL Execution Failure Log.	Refer to *6-4-3 Setting the SQL Execution Failure Log*.
↓	
2. Check the SQL Execution Failure Log.	Refer to *6-6 Checking the Operation Logs*.

6-4-3 Setting the SQL Execution Failure Log

Double-click **DB Connection Service Settings** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer. Then, set the following in the Service Setting.

Item	Description	Values
SQL execution failure log	Set whether to record the SQL Execution Failure Log.	・ Record ・ Do not record (Default)
Number of files	Set the maximum number of files of the SQL Execution Failure Log. When the maximum number of files is reached, the oldest file is deleted and a new file is created.	2 to 100 files (Default: 50)
File size	Set the maximum file size. When the maximum file size is exceeded or when the number of records exceeds 65,536 records in a file, a new file is created.	1 to 100 MB (Default: 10 MB)

6-4-4 Checking the SQL Execution Failure Log

Refer to *6-6 Checking the Operation Logs* for how to check the SQL Execution Failure Log.

6-4-5 SQL Execution Failure Log File Specifications

This section describes the specifications of SQL Execution Failure Log files.

- Each SQL Execution Failure Log file is composed of multiple records.
- Each record is expressed in one line.
- The maximum size of each SQL Execution Failure Log file is set on Sysmac Studio.
- The size of each record is 58 KB max.
- The following table shows the file name and type.

File name	File type
DB_SQLFailedLog.log	Latest log file of the log
DB_SQLFailedLog_[year_month_date_hours_minutes_seconds_milliseconds].log* Example: DB_SQLFailedLog_20120724220915040.log	Previous log files
DB_SQLFailedLog.fjc	Log control file

* The system time of the CPU Unit is used for the time information included in the file name.

- The files are stored in the following directory (of the SD Memory Card).
  - Log files:
    /packages/DB_Connection/SQLFailedLog/
  - Log control file:
    /packages/DB_Connection/System/
- The following is the format of records.

Each record is expressed in one line and composed of multiple parameters. The parameters are separated from each other by a tab.

[Serial number]<tab>[Date]<tab>[Time]<tab>[Millisecond]<tab>[Category]<tab>[Log code]<tab>[Log name]<tab>[Result]<tab>[DB Connection name]<tab>[Serial ID]<tab>[Details]<CR><LF>

Parameter	Size	Description
Serial number	1 to 5 bytes	0 to 65535 When exceeding 65535, this value returns to 0. The serial number is given across multiple files. (Even if a new file is created, the serial number is not reset to 0.)
Date	10 bytes (Fixed)	Displays year, month, and date when the log was recorded. *1 YYYY-MM-DD Example: 2012-07-23
Time	8 bytes (Fixed)	Displays hours, minutes, and seconds when the log was recorded. *1 hh:mm:ss Example: 15:33:45
Millisecond	3 bytes (Fixed)	Displays 3-digit decimal integer (000 to 999) that shows millisecond of the time when the log was recorded. *1 Example: 10 ms: 010 623 ms: 623
Category	16 bytes max. (Variable)	Displays the category.*2
Log code	4 bytes (Fixed)	Displays a 4-digit decimal code that is a unique identification code in the category.*3
Log name	32 bytes max. (Variable)	Displays a name that shows the contents of the log.*4

Parameter	Size	Description
Result	6 bytes (Fixed)	Displays a 4-digit hexadecimal code that shows the execution result.. (e.g., 0x1234) 0x0000: Succeeded Other than 0x0000: Failed (Same code as *ErrorID* of DB Connection Instruction)
DB Connection name	16 bytes max. (Variable)	Displays a DB Connection name (single-byte alphanumeric characters)
Serial ID	10 bytes max. (Variable)	ID code given at each execution of DB_Insert, DB_Update, DB_Select, or DB_Delete instruction. (The same ID as Serial ID displayed in the SQL or SQL Resend record of Execution Log is displayed.)
Details	Variable	Displays the details of the SQL Execution Failure Log. The contents differ according to the category. In the Details parameter, information items are separated from each other by a tab. Category: SQL Execution Failed [Table name]<tab>[DB Map Variable name]<tab>[DB error code]<tab>[Error message]<tab>[SQL statement] DB Map Variable name: The POU instance name is not displayed. DB error code: Error code that is specific to DB vendor of the device to connect. When a network error has occurred, 0 is displayed for DB error code in some cases. When 0 is displayed, check the Result parameter. Category: Spooled [Table name]<tab> [DB Map Variable name]<tab>[SQL statement] DB Map Variable name: The POU instance name is not displayed. Category: Status Error [Table name]<tab>[DB Map Variable name]<tab>[SQL statement] DB Map Variable name: The POU instance name is not displayed.
Tab separation	10 bytes in total	
CR+LF	2 bytes	

*1 The system time of the CPU Unit is used for the time information.

*2 Category

Category	Characters displayed in the log
SQL Execution Failed	SQL_FAIL
Spooled	SPOOL
Status Error	STATUS_ERROR

*3 Code

Category	Code (decimal)	Operation	Log recording timing
SQL Execution Failed	0001	INSERT	When execution of an SQL statement issued from DB Connection Service to DB failed due to a DB-caused factor.
	0002	UPDATE	
	0003	SELECT	
	0004	DELETE	
Spooled	0001	INSERT	When an SQL statement is stored in the Spool memory because a failure occurred in information exchange between DB Connection Service and DB.
	0002	UPDATE	

Category	Code (decimal)	Operation	Log recording timing
Status Error	0001	INSERT	・When the DB Connection Service detected an error and could not send an SQL statement. ・When a failure occurred in information exchange between DB Connection Service and DB (when spooling is disabled) ・When an SQL statement cannot be stored in the Spool memory because the Spool capacity is insufficient as a failure occurred in information exchange between DB Connection Service and DB
	0002	UPDATE	
	0003	SELECT	・When the DB Connection Service detected an error and could not send an SQL statement. ・When a failure occurred in information exchange between DB Connection Service and DB. ・When an SQL statement cannot be executed because one or more SQL statements are stored in the Spool memory.
	0004	DELETE	

*4 Log Name

Category	Operation	Log name
SQL Execution Failed	INSERT	INSERT
	UPDATE	UPDATE
	SELECT	SELECT
	DELETE	DELETE
Spooled	INSERT	INSERT
	UPDATE	UPDATE
Status Error	INSERT	INSERT
	UPDATE	UPDATE
	SELECT	SELECT
	DELETE	DELETE

Log file example:

```
1 2012-07-24 09:00:00 200 SQL_FAIL 0001 INSERT 0x300B MyDatabase1 0 17072 ORA-17072: Inserted value too large for column
  INSERT INTO TABLE_Production(Column1) VALUES('1000')
2 2012-07-24 09:01:13 550 SPOOL 0001 INSERT 0x3012 MyDatabase1 15 INSERT INTO TABLE_Production(Column2) VALUES('200')
3 2012-07-24 09:01:14 050 SPOOL 0001 INSERT 0x3014 MyDatabase1 18 INSERT INTO TABLE_Production(Column2) VALUES('300')
4 2012-07-24 09:01:14 550 STATUS_ERROR 0001 INSERT 0x300C MyDatabase1 19 INSERT INTO TABLE_Production(Column2) VALUES('400')
```

Precautions for Correct Use

Do not delete the latest log file (DB_SQLFailedLog.log) and the log control file (DB_SQLFailedLog.fjc) from the SD Memory Card. If they are deleted, the log files are not saved correctly, for example, the SQL Execution Failure Log data are lost.

6-5 SD Memory Card Operations

In the DB Connection Service, the SD Memory Card mounted in the CPU Unit is used for the Operation Log function.
The Execution Log files, Debug Log files, and SQL Execution Failure Log files are stored in the SD Memory Card.
This section describes how to save the log files on the SD Memory Card and precautions for replacing the SD Memory Card.

Refer to the *NJ-series CPU Unit Software User's Manual (W501)* for details of the SD Memory Card functions.

6-5-1 Saving Operation Log Files on SD Memory Card

Each Operation Log file is stored in the SD Memory Card in the following conditions.

Operation Logs	Operation to use the function	Conditions for saving log files on SD Memory Card
Execution Log	Set *Execution log* to *Record* in the DB Connection Service Settings of Sysmac Studio.	Constantly saved while the DB Connection Service is running.*1
Debug Log	Right-click the **DB Connection Service Settings** in the Multiview Explorer on Sysmac Studio and select ***Online Settings*** from the menu. Then, click the **Start** Button for Debug Log in the Online Settings Tab Page. Or Execute a DB_ControlService (Control DB Connection Service) instruction to start recording to the Debug Log.	Constantly saved while the Debug Log is recorded.
SQL Execution Failure Log	Set *SQL execution failure log* to *Record* in the DB Connection Service Settings of Sysmac Studio.	Saved when transmission of an SQL statement failed due to a DB-caused factor.*2

*1 If the power supply to the CPU Unit is turned ON while no SD Memory Card is mounted in the CPU Unit, an Execution Log Save Failed Error is registered into the event log when the Execution Log is saved. Recording to the Execution Log is started when an SD Memory Card is inserted into the CPU Unit.

*2 If the power supply to the CPU Unit is turned ON while no SD Memory Card is mounted in the CPU Unit, an SQL Execution Failure Log Save Failed Error is registered into the event log when the SQL Execution Failure Log is saved. Recording to the SQL Execution Failure Log is started when an SD Memory Card is inserted into the CPU Unit.

6-5-2 Directory Used for DB Connection Service

The DB Connection Service uses the directory under *packages/DB_Connection* in the SD Memory Card.

packages/DB_Connection/System: Contains log control files.
packages/DB_Connection/ExecutionLog: Contains Execution Log files.
packages/DB_Connection/DebugLog: Contains Debug Log files.
packages/DB_Connection/SQLFailedLog: Contains SQL Execution Failure Log files.

6-5-3 Operation Log Operations in Replacing the SD Memory Card

This section describes operations of each Operation Log when the SD Memory Card is replaced while the DB Connection Service is running.

Operation Log function	SD Memory Card Replacing Status		
	When the SD Memory Card power supply switch is pressed	When no SD Memory Card is mounted	When an SD Memory Card is inserted
Execution Log	Continued If Execution Log is contained in the internal buffer of the CPU Unit, it is recorded into the SD Memory Card.	Temporarily recorded into the internal buffer of the CPU Unit.	The log that is temporarily recorded in the internal buffer is automatically recorded to the SD Memory Card.
Debug Log	Stopped. If Debug Log is contained in the internal buffer of the CPU Unit, it is recorded into the SD Memory Card.	Debug Log is not recorded.	Recording to the Debug Log is still stopped. Recording is started by an online operation from Sysmac Studio or by executing a DB_ControlService (Control DB Connection Service) instruction.
SQL Execution Failure Log	Stopped. If SQL Execution Failure Log is contained in the internal buffer of the CPU Unit, it is recorded into the SD Memory Card.	SQL Execution Failure Log is not recorded.	Recording to the SQL Execution Failure Log is automatically started.

Precautions for Correct Use.

Please note the following for replacing the SD Memory Card.

- Use a formatted SD Memory Card when replacing the SD Memory Card.
- When you replace the SD Memory Card while recording the Execution Log, press the SD Memory Card power supply switch and insert a new SD Memory Card within five minutes after the SD PWR indicator is turned OFF. If it takes more than five minutes, Execution Log recorded in the internal buffer may be lost.
  If the internal buffer space becomes full before inserting the SD Memory Card, an Execution Log Save Failed Error is registered into the event log.

6-5-4 Replacement Timing of SD Memory Card

● How to Know the Replacement Timing of the SD Memory Card

You can know the replacement timing of the SD Memory Card by the SD Memory Card Life Exceeded Event or the SD Memory Card Life Warning Flag (*_Card1Deteriorated* system-defined variable).

6-6 Checking the Operation Logs

This section describes how to check the Operation Logs stored on the SD Memory Card mounted in the CPU Unit.

6-6-1 How to Check the Operation Logs

You can use the following methods to check the Operation Logs (i.e., Execution Log, Debug Log, and SQL Execution Failure Log).

- Checking the log on the Operation Log Window in Sysmac Studio.
- Checking the log with the SD Memory Card
- Checking the log by transferring data using FTP client software

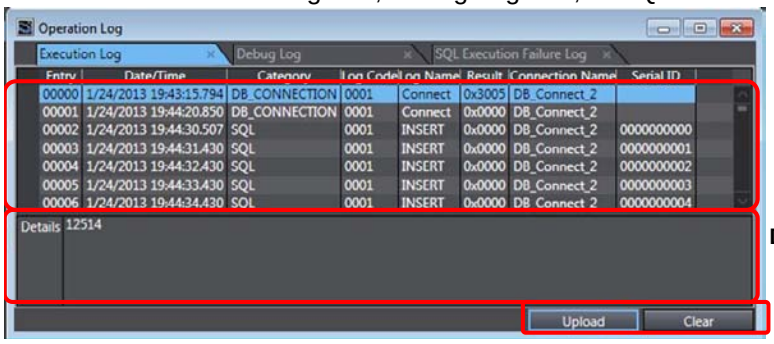
Precautions for Correct Use

Each Operation Log file is encoded by the UTF-8 character code.

6-6-2 Checking the Log on the Operation Log Window in Sysmac Studio

You can check the Operation Logs (i.e., Execution Log, Debug Log, and SQL Execution Failure Log) stored in the SD Memory Card on the Operation Log Window in Sysmac Studio while online with the CPU Unit.

1. Right-click **DB Connection** under **Configurations and Setup** - **Host Connection Settings** - **DB Connection** in the Multiview Explorer and select ***Show Operation Logs*** from the menu while online with the CPU Unit.
   The Execution Log, Debug Log, and SQL Execution Failure Log are displayed in the different tab pages.
2. Click the Execution Log Tab, Debug Log Tab, or SQL Execution Failure Log Tab.



The following information is displayed.

- List view

Item	Description
Entry	Displays a serial number.
Date/Time	Displays a date and time.
Category	Displays a category.
Log Code	Displays a log code.
Log Name	Displays a log name.
Result	Displays results.
Connection Name	Displays a DB Connection name.
Serial ID	Displays a serial ID.

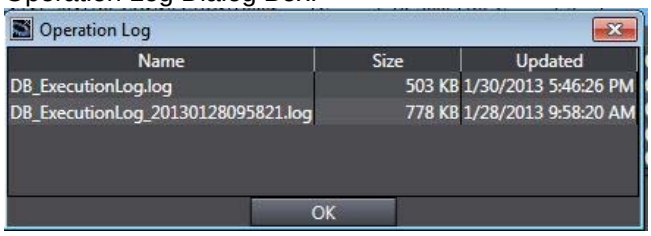
・Detailed information

The Details parameter of the log is displayed.

・Buttons

Upload Button:

The log files are uploaded from the Controller. A list of log files is displayed in the following Operation Log Dialog Box.



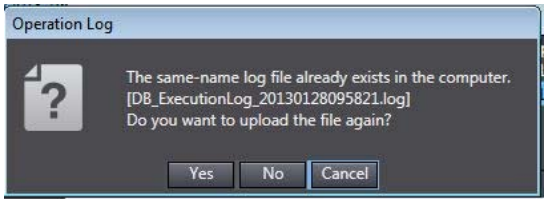
Select a log file to display and click the **OK** Button. The log file is uploaded.

・Execution Log Tab Page: Execution Log is uploaded from the Controller.

・Debug Log Tab Page: Debug Log is uploaded from the Controller.

・SQL Execution Failure Log Tab Page: SQL Execution Failure Log is uploaded from the Controller.

Note 1 If the same-name log file exists in the computer, the following message is displayed.



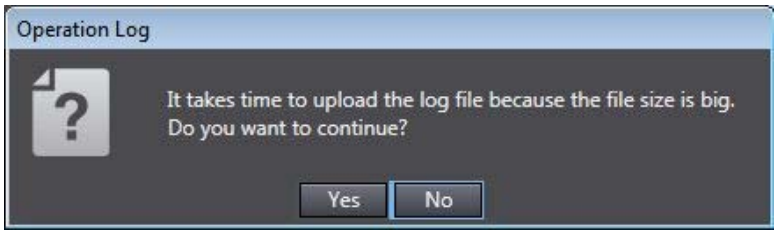
Click a button.

Yes: The specified file is uploaded from the Controller and displayed.

No: The specified file is not uploaded from the Controller and the contents of the file that already exists in the computer are displayed.

Cancel: The file list is displayed again.

Note 2 If the selected log file is bigger than 10 MB, the following message is displayed.



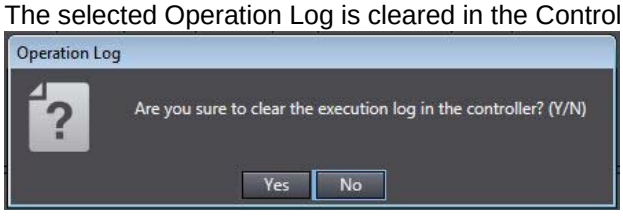
Click a button.

Yes: The specified file is uploaded from the Controller and displayed.

No: The file list is displayed again.

Clear Button:

The selected Operation Log is cleared in the Controller. A confirmation message is displayed.



When you click the **Yes** Button, the selected log is cleared.

- Execution Log Tab Page: Execution Log is cleared in the Controller.
- Debug Log Tab Page: Debug Log is cleared in the Controller.
- SQL Execution Failure Log Tab Page: SQL Execution Failure Log is cleared in the Controller.

6-6-3 Checking the Log with the SD Memory Card

Remove the SD Memory Card from the CPU Unit and insert it into a computer. Then, check the contents of the logs on Microsoft Excel or a text editor.

6-6-4 Checking the Log by Transfer using FTP Client Software

You can transfer the log files using the FTP Server function via the Ethernet network and check the contents on Microsoft Excel or a text editor.

Use the following procedure.

You use the FTP Server function of the built-in EtherNet/IP port.

1. Double-click **Built-in EtherNet/IP Port Settings** under **Configurations and Setup** - **Controller Setup** in the Multiview Explorer and set *FTP server* to *Use* in the FTP Settings.
2. Log into the CPU Unit using the FTP client software.
3. Transfer Operation Log files.
   You can transfer more than one log file by using a wildcard in the Mget command.
   Example: mget DB_ExecutionLog_*.log
4. Disconnect the FTP client software from the CPU Unit.
5. Open the transferred Operation Log files on Microsoft Excel or a text editor to check the contents.

7

Troubleshooting

This section describes the error confirmation methods and corrections for errors that can occur in the DB Connection Service.

7-1 Overview of Errors 7-2
7-1-1 How to Check for Errors 7-3
7-1-2 Errors Related to the DB Connection Service 7-5
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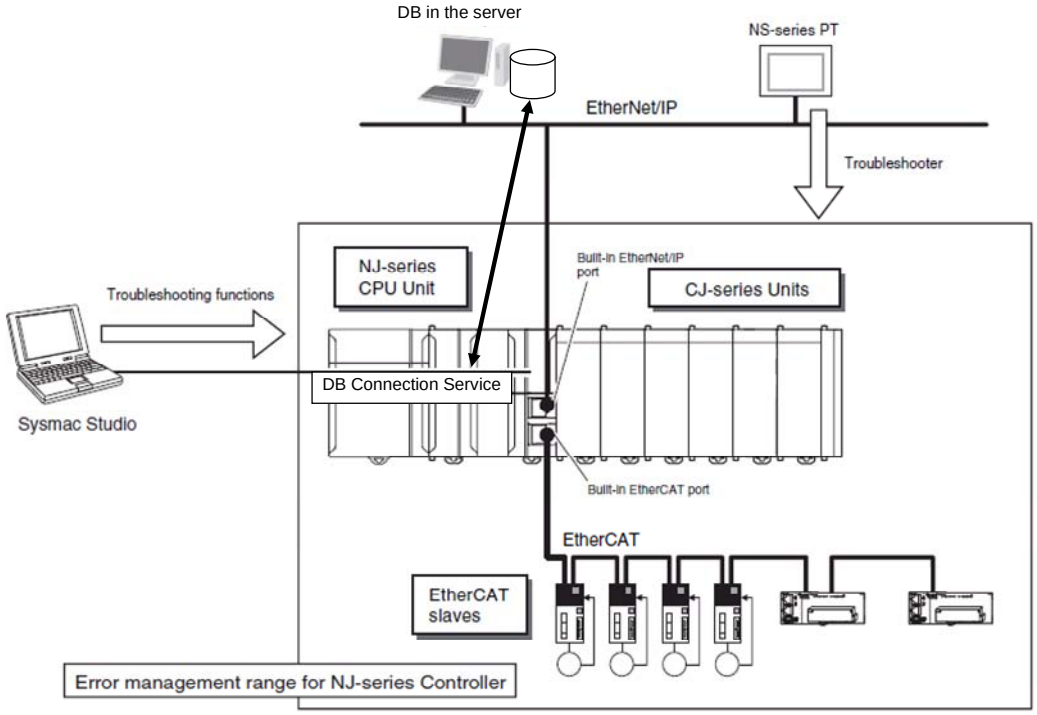
7-2-2 Error Descriptions 7-15

7-1 Overview of Errors

You manage all of the errors that occur on the NJ-series Controller as events. The same methods are used for all events. This allows you to see what errors have occurred and find corrections for them with the same methods for the entire range of errors that is managed (i.e., CPU Unit, EtherCAT slaves,* and CJ-series Units).

* Only Sysmac devices are supported.



You can use the troubleshooting functions of Sysmac Studio or the Troubleshooter on an NS-series PT to quickly check for errors that have occurred and find corrections for them.

This manual describes the errors that originate in the DB Connection Service. Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503) for specific corrections when errors occur and for troubleshooting information on the entire NJ-series Controller. For information on errors that occur when DB Connection Instructions are executed, refer to *Appendix DB Connection Instructions*.

7-1-1 How to Check for Errors

You can check to see if an error has occurred with the following methods.

Checking method	What you can check
Checking the indicators	CPU Unit operating status
Troubleshooter of Sysmac Studio	You can check for current Controller errors, a log of past Controller errors, error sources, error causes, corrections, and error log of CJ-series Special Units.*1
Checking with the Troubleshooter of an NS-series PT*2	You can check for current Controller errors, a log of past Controller errors, error sources, causes, and corrections.
Checking with instructions that read function module error status	You can check the highest-level status and highest-level event code in the current Controller errors.
Checking with system-defined variables	You can check the current Controller error status for each function module.

*1 Detailed information such as error causes and corrections are not displayed.
*2 To perform troubleshooting from an NS-series PT, connect the PT to the built-in EtherNet/IP port on the CPU Unit.

This section describes the above checking methods.

Checking the Indicators

You can use the PWR indicator on the Power Supply Unit and the RUN and ERROR indicators on the CPU Unit to determine the event level for an error. The following table shows the relationship between the Controller's indicators and the event level.

Indicator			CPU Unit operating status	Error confirmation with Sysmac Studio or an NS-series PT
PWR	RUN	ERROR		
Not lit	Not lit	Not lit	Power Supply Error	Not possible: Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503).
Lit	Not lit	Not lit	CPU Unit Reset*1	
Lit	Flashing	Lit	Incorrect Power Supply Unit Connected	
Lit	Not lit	Lit	CPU Unit Watchdog Timer Error*2	
Lit	Not lit	Lit	Major fault level*2	Possible: Connect Sysmac Studio or an NS-series PT and check the cause of and correction for the error in the troubleshooting functions of Sysmac Studio or the Troubleshooter of the NS-series PT.
Lit	Lit	Flashing	Partial fault level	
Lit	Lit	Flashing	Minor fault level	
Lit	Lit	Not lit	Observation	
Lit	Lit	Not lit	Normal operation in RUN mode	---
Lit	Not lit	Not lit	Normal operation in PROGRAM mode*1	---
Lit	Flashing	Not lit	Normal operation in startup state	---

*1 If you can go online with the CPU Unit from Sysmac Studio with a direct USB connection, the CPU Unit is in PROGRAM mode. If you cannot go online, the CPU Unit is being reset.*3
*2 If you can go online with the CPU Unit from Sysmac Studio with a direct USB connection, a major fault level error has occurred. If you cannot go online, a watchdog timer error has occurred in the CPU Unit.*3
*3 If you cannot go online with the CPU Unit from Sysmac Studio, it is also possible that the USB cable is faulty or that the network type on Sysmac Studio is not set for a direct USB connection. Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503) if you cannot go online with the CPU Unit.

Checking with the Troubleshooting Function of Sysmac Studio

When an error occurs, you can connect Sysmac Studio online to the Controller to check current Controller errors and the log of past Controller errors. You can also check the cause of the error and corrections.

Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503) for the procedures to check for errors with Sysmac Studio.

Checking with the Troubleshooter of an NS-series PT

If you can connect communications between an NS-series PT and the Controller when an error occurs, you can check for current Controller errors and the log of past Controller errors. You can also check the cause of the error and corrections.

Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503) for the procedures to check for errors with an NS-series PT.

Checking with Instructions That Read Error Status

You can use instructions in the user program to check the error status of each function module. The following table gives the instruction that is used to get error information for the DB Connection Service.

Instruction	Name	Function
GetPLCError	Get PLC Error Status	The GetPLCError instruction gets the highest level status (partial fault or minor fault) and highest level event code of the current Controller errors in the PLC Function Module.

For details on the instructions that get error status, refer to the *NJ-series Instructions Reference Manual* (Cat. No. W502).

Checking with System-defined Variables

You can use the error status variables and status variables in the system-defined variables to check for errors that have occurred in the DB Connection Service.

- Error Status Variables

You can check for errors in each function module of the NJ-series Controller with error status variables. The following variables show the error status of the PLC Function Module.

Variable name	Data type	Meaning	Function
_PLC_ErrSta	WORD	PLC Function Module Error Status	Gets the collective error status of all error status for the PLC Function Module.

- Status Variables

Variable name		Data type	Meaning	Function
_DBC_Status		_sDBC_STATUS	DB Connection Service Status	Shows the status of the DB Connection Service.
	Run	BOOL	Running Flag	TRUE while the DB Connection Service is running. FALSE while the DB Connection is not running.
	Test	BOOL	Test Mode	TRUE while the DB Connection Service is running in Test Mode. FALSE while the DB Connection Service is not running in Test Mode.
	Idle	BOOL	Idle	TRUE while the DB Connection Service is idle. FALSE while the DB Connection Service is not idle.
	Error	BOOL	Error Flag	TRUE when the DB Connection Service has an error. FALSE when the DB Connection Service has no error.
	Shutdown	BOOL	Shutdown	TRUE when the DB Connection Service has been shut down. FALSE when the DB Connection Service has not been shut down.

7-1-2 Errors Related to the DB Connection Service

Classifications

There are the following two sources of errors in the DB Connection Service.

Classification	Event source	Source details	Log category		
			System log	Access log	User-defined event log
DB Connection Service	PLC Function Module	DB Connection Service	Yes	No	No
DB Connection Instruction	PLC Function Module	Instruction	Yes	No	No

Event Levels

This section describes the operation of the DB Connection Service for each event level.

Event level of the error	Operation
Major fault	All NJ-series Controller control operations stop for errors in this event level.
Partial fault	All control operations for one of the function modules in the NJ-series Controller stop for errors in this event level. If a partial fault level error occurs in the DB Connection Service, all functions of the DB Connection Service stop.
Minor fault	Some of the control operations for one of the function modules in the NJ-series Controller stop for errors in this event level.
Observation	Errors in the observation level do not affect NJ-series Controller control operations. Observations are reported in order to prevent them from developing into errors at the minor fault level or higher.
Information	Events that are classified as information provide information that do not indicate errors.

DB Connection Service Errors by Source

The following tables list the errors in each event level that can occur for each source.

DB Connection Service Errors

Level	Error name
Major fault	None
Partial fault	None
Minor fault	- Spool Memory Corrupted - Execution Log Save Failed - SQL Execution Failure Log Save Failed - DB Connection Setting Error - DB Connection Disconnected Error
Observation	None
Information	- DB Connection Service Started - DB Connection Service Stopped - DB Connection Service Shutdown

DB Connection Instruction Errors

Level	Error name
Major fault	None
Partial fault	None
Minor fault	None
Observation	・DB Connection Service Not Started ・DB Connection Service Run Mode Change Failed ・DB Connection Service Shutdown or Shutting Down ・Invalid DB Connection Name ・DB Connection Rejected ・DB Connection Failed ・DB Connection Already Established ・Too Many DB Connections ・Invalid DB Connection ・Invalid DB Map Variable ・Unregistered DB Map Variable ・SQL Execution Error ・Spool Capacity Exceeded ・Invalid Extraction Condition ・Log Code Out of Range ・DB Connection Disconnected Error Status ・DB Connection Instruction Execution Timeout ・DB Connection Service Error Stop ・Data Already Spooled ・DB Connection Service Initializing ・DB in Process ・Operation Log Disabled
Information	None

7-2 Troubleshooting

This section describes the errors that can occur in the DB Connection Service and the corrections for them.

7-2-1 Error Table

The errors (i.e., events) that can occur in the DB Connection Service and DB Connection Instructions are given on the following pages.
The following abbreviations and symbols are used in the event level column.

Abbreviation	Name
Maj	Major fault level
Prt	Partial fault level
Min	Minor fault level
Obs	Observation
Info	Information

Symbol	Meaning
S	Event levels that are defined by the system.
U	Event levels that can be changed by the user.*

* This symbol appears only for events for which the user can change the event level.

Refer to the *NJ-series Troubleshooting Manual* (Cat. No. W503) for all NJ-series event codes.

Errors Related to DB Connection Service

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
14D0 0000 hex	Spool Memory Corrupted	The Spool memory is corrupted.	・The user application made an invalid writing to the Spool memory.			S			
14D2 0000 hex	Execution Log Save Failed	Failed to save the Execution Log to the SD Memory Card.	・An SD Memory Card is not inserted. ・The SD Memory Card is not the correct type of card. ・The format of the SD Memory Card is not correct. ・The SD Memory Card is write-protected. ・The capacity of the SD Memory Card is insufficient. ・The SD Memory Card is damaged.			S	U		
14D3 0000 hex	SQL Execution Failure Log Save Failed	Failed to save the SQL Execution Failure Log to the SD Memory Card.	・An SD Memory Card is not inserted. ・The SD Memory Card is not the correct type of card. ・The format of the SD Memory Card is not correct. ・The SD Memory Card is write-protected. ・The capacity of the SD Memory Card is insufficient. ・The SD Memory Card is damaged.			S	U		
3530 0000 hex	DB Connection Setting Error	The DB Connection settings are not correct.	・The power supply to the Controller was interrupted during a download of the DB Connection settings. ・The DB Connection settings are not correct because the power supply to the Controller was interrupted during a Clear All Memory operation. ・The DB Connection settings are not correct because the power supply to the Controller was interrupted during a Restore operation. ・Non-volatile memory failed.			S			
8510 0000 hex	DB Connection Disconnected Error	The DB Connection was disconnected due to an error.	・The power supply to the server is OFF. ・The DB is stopped in the server. ・The Ethernet cable connector is disconnected. ・The Ethernet cable is broken. ・Noise			S			

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
95300000 hex	DB Connection Service Started	The DB Connection Service was started.	・The DB Connection Service was successfully started.					S	
95310000 hex	DB Connection Service Stopped	The DB Connection Service was stopped.	・The DB Connection Service was stopped.					S	
95320000 hex	DB Connection Service Shutdown	The DB Connection Service was shut down.	・The DB Connection Service was shut down.					S	

Errors Related to DB Connection Instructions

Errors are given as event codes that use the error code as the lower four digits. For descriptions of an error code, refer to the description of the corresponding event code. For example, if the error code for the instruction is 16#3000, refer to the description for event code 5401 3000 hex.

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
5401 3000 hex	DB Connection Service Not Started	The DB Connection Service has not been started.	・A command to start the DB Connection Service was not given before the execution of relevant instruction. ・A command to stop the DB Connection Service was given before the execution of relevant instruction.				S		
5401 3001 hex	DB Connection Service Run Mode Change Failed	Failed to change the Run mode of the DB Connection Service.	・Run mode change to Test Mode was executed by the relevant instruction while running in Operation Mode. ・Run mode change to Operation Mode was executed by the relevant instruction while running in Test Mode. ・Start of the DB Connection Service was commanded while the DB Connection Service was being stopped. ・Shutdown of the DB Connection Service was commanded while the DB Connection Service was being stopped.				S		
5401 3002 hex	DB Connection Service Shutdown or Shutting Down	The DB Connection Service is already shut down or being shut down.	・The relevant instruction was executed after the DB Connection Service was shut down. ・The relevant instruction was executed while the shutdown processing of the DB Connection Service was in progress.				S		
5401 3003 hex	Invalid DB Connection Name	The specified DB Connection Name is not set in any DB Connection settings.	・The DB Connection Name specified in the *DBConnectionName* input variable of the relevant instruction is wrong. ・The DB Connection Name set in the DB Connection settings is wrong.				S		
5401 3004 hex	DB Connection Rejected	The DB rejected the connection.	・The user name or password set in the DB Connection settings is wrong.				S		

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
54013005 hex	DB Connection Failed	Failed to connect to the DB.	・A server does not exist for the specified IP address or the specified host name. ・The power supply to the server is OFF. ・The DB is stopped in the server. ・The Ethernet cable connector is disconnected. ・The Ethernet cable is broken.				S		
54013006 hex	DB Connection Already Established	A same-name DB Connection is already established.	・The relevant instruction was executed when a same-name DB Connection was already established.				S		
54013007 hex	Too Many DB Connections	The number of DB Connections that can be established at the same time is exceeded.	・The relevant instruction was executed when the maximum number of DB Connections that can be established at the same time were already established.				S		
54013008 hex	Invalid DB Connection	The specified DB Connection is not correct, or the DB Connection is already closed.	・The DB Connection specified in the *DBConnection* input variable of the relevant instruction is wrong. ・The DB Connection specified in the *DBConnection* input variable of the relevant instruction is closed.				S		
54013009 hex	Invalid DB Map Variable	The specified DB Map Variable is not correct.	・A structure variable that contains a derivative data type of member was specified as a DB Map Variable. ・A non-structure variable was specified as a DB Map Variable. ・A structure array variable was specified as a DB Map Variable for INSERT or UPDATE.				S		
5401300A hex	Unregistered DB Map Variable	The specified DB Map Variable has not been registered.	・The DB Map Variable has not been created by a DB_CreateMapping instruction. ・A variable that is not registered as a DB Map Variable was specified in *MapVar*. ・The DB Connection specified in the relevant instruction is different from the one specified at the execution of DB_CreateMapping instruction.				S		

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
5401 300B hex	SQL Execution Error	The executed SQL statement resulted in an error.	・There is no column with the same name as a structure member of the DB Map Variable. ・The table specified in the DB_CreateMapping instruction does not exist in the DB. ・One or more structure member values of the DB Map Variable cannot be converted to the corresponding column's data type. ・One or more structure member values of the DB Map Variable exceed the valid range of the corresponding column's data type. ・The column specified in the extraction condition does not exist in the DB's records. (DB_Select instruction, DB_Update instruction, DB_Delete instruction) ・The extraction condition has a syntax error. (DB_Select instruction, DB_Update instruction, DB_Delete instruction) ・The column specified in the sort condition does not exist in the DB's records. (DB_Select instruction) ・The sort condition has a syntax error. (DB_Select instruction) ・The user does not have the access rights to the table.				S		
5401 300C hex	Spool Capacity Exceeded	The SQL statement could not be stored in the Spool memory because its maximum capacity was exceeded.	・The DB connection failure has been continuing due to network failure or other factors. ・The resend processing of the SQL statements stored in the Spool memory has not been executed (when the *Resend spool data* parameter is set to *Manual*).				S		
5401 300E hex	Invalid Extraction Condition	The entered extraction condition is invalid.	・A text string that consists of a NULL (16#00) character only was specified in the *Where* input variable.				S		

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
54013010 hex	Log Code Out of Range	The value of the entered log code is outside the valid range.	・A value outside the valid range from 0 to 9999 was specified.				S		
54013011 hex	DB Connection Disconnected Error Status	The instruction could not be executed because the DB Connection had been disconnected due to an error.	・The power supply to the server is OFF. ・The DB is stopped in the server. ・The Ethernet cable connector is disconnected. ・The Ethernet cable is broken. ・Noise				S		
54013012 hex	DB Connection Instruction Execution Timeout	The instruction was not completed within the time specified for timeout.	・The power supply to the server is OFF. ・The Ethernet cable connector is disconnected. ・The Ethernet cable is broken. ・The server's processing time is long.				S		
54013013 hex	DB Connection Service Error Stop	The instruction could not be executed because the DB Connection Service was stopped due to an error.	・The DB Connection settings are corrupted.				S		
54013014 hex	Data Already Spooled	One or more SQL statements are already stored in the Spool memory.	・A DB_Insert or DB_Update instruction was executed when one or more SQL statements were already stored in the Spool memory. ・A DB_Select or DB_Delete instruction was executed when one or more SQL statements were already stored in the Spool memory.				S		
54013015 hex	DB Connection Service Initializing	The instruction could not be executed because the initialization processing of the DB Connection Service is in progress.	・The relevant instruction was executed during the initialization processing of the DB Connection Service.				S		
54013016 hex	DB in Process	The instruction could not be executed because the DB is under processing in the server.	・Though a DB Connection Instruction Execution Timeout occurred for the previous instruction, the relevant instruction was executed before completion of the DB's processing in the server.				S		

Event code	Event name	Meaning	Assumed cause	Level					Reference
				Maj	Prt	Min	Obs	Info	
54013017 hex	Operation Log Disabled	The log could not be recorded because the specified Operation Log is disabled.	・Though Execution Log was specified in the *LogType* input variable, the Execution Log is disabled. ・Though Debug Log was specified in the *LogType* input variable, recording to the Debug Log is stopped.				S		

7-2-2 Error Descriptions

Controller Error Descriptions

The items that are used to describe individual errors (events) are described in the following copy of an error table.

<table>
<tr><td>Event name</td><td colspan="3">Gives the name of the error.</td><td>Event code</td><td colspan="2">Gives the code of the error.</td></tr>
<tr><td>Meaning</td><td colspan="6">Gives a short description of the error.</td></tr>
<tr><td>Source</td><td colspan="2">Gives the source of the error.</td><td>Source details</td><td>Gives details on the source of the error.</td><td>Detection timing</td><td>Tells when the error is detected.</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Tells the level of influence on control.*1</td><td>Recovery</td><td>Gives the recovery method.*2</td><td>Log category</td><td>Tells which log the error is saved in.*3</td></tr>
<tr><td>Effects</td><td>User program</td><td>Tells what will happen to execution of the user program.*4</td><td>Operation</td><td colspan="3">Provides special information on the operation that results from the error.</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="6">Lists the variable names, data types, and meanings for system-defined variables that provide direct error notification, that are directly affected by the error, or that contain settings that cause the error.</td></tr>
<tr><td rowspan="2">Cause and correction</td><td colspan="2">Assumed cause</td><td>Correction</td><td colspan="3">Prevention</td></tr>
<tr><td colspan="6">Lists the possible causes, corrections, and preventive measures for the error.</td></tr>
<tr><td>Attached information</td><td colspan="6">This is the attached information that is displayed by Sysmac Studio or an NS-series PT.</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">Provides precautions, restrictions, and supplemental information. If the user can set the event level, the event levels that can be set, the recovery method, operational information, and other information is also provided.</td></tr>
</table>

*1 One of the following:
Major fault: Major fault level
Partial fault: Partial fault level
Minor fault: Minor fault level
Observation
Information

*2 One of the following:
Automatic recovery: Normal status is restored automatically when the cause of the error is removed.
Error reset: Normal status is restored when the error is reset after the cause of the error is removed.
Cycle the power supply: Normal status is restored when the power supply to the Controller is turned OFF and then back ON after the cause of the error is removed.
Controller reset: Normal status is restored when the Controller is reset after the cause of the error is removed.
Depends on cause: The recovery method depends on the cause of the error.

*3 One of the following:
System: System event log
Access: Access event log

*4 One of the following:
Continues: Execution of the user program will continue.
Stops: Execution of the user program stops.
Starts: Execution of the user program starts.

Errors Related to DB Connection Service

Event name	Spool Memory Corrupted			Event code	14D00000 hex	
Meaning	The Spool memory is corrupted.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	When the DB Connection Service is started
Error attribute	Level	Minor fault	Recovery	Error reset	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	The user application made an invalid writing to the Spool memory.		Check for writing from the user application to the Spool memory area. Correct the user application, and then execute the Clear Spool Data operation.		Do not write to the Spool memory area from the user application.	
Attached information	None					
Precautions/ Remarks	None					

<table>
<tr><td>Event name</td><td colspan="3">Execution Log Save Failed</td><td>Event code</td><td colspan="2">14D20000 hex</td></tr>
<tr><td>Meaning</td><td colspan="6">Failed to save the Execution Log to the SD Memory Card.</td></tr>
<tr><td>Source</td><td colspan="2">PLC Function Module</td><td>Source details</td><td>DB Connection Service</td><td>Detection timing</td><td>Continuously</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Minor fault</td><td>Recovery</td><td>Error reset</td><td>Log category</td><td>System</td></tr>
<tr><td>Effects</td><td>User program</td><td>Continues.</td><td>Operation</td><td colspan="3">Not affected</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="2">None</td><td colspan="2">---</td><td colspan="2">---</td></tr>
<tr><td rowspan="9">Cause and correction</td><td colspan="2">Assumed cause</td><td colspan="2">Correction</td><td colspan="2">Prevention</td></tr>
<tr><td colspan="2">An SD Memory Card is not inserted.</td><td colspan="2">Insert an SD Memory Card.</td><td colspan="2">Insert an SD Memory Card.</td></tr>
<tr><td colspan="2">The SD Memory Card is not the correct type of card.</td><td colspan="2">Replace the SD Memory Card with an SD or SDHC card.</td><td colspan="2">Use an SD or SDHC card.</td></tr>
<tr><td colspan="2">The format of the SD Memory Card is not correct.</td><td colspan="2">Format the SD Memory Card with Sysmac Studio.</td><td colspan="2">Use a formatted SD Memory Card. Also, do not remove the SD Memory Card or turn OFF the power supply while the SD BUSY indicator is lit.</td></tr>
<tr><td colspan="2">The SD Memory Card is write-protected.</td><td colspan="2">Remove write protection from the SD Memory Card.</td><td colspan="2">Make sure that the SD Memory Card is not write-protected.</td></tr>
<tr><td colspan="2">The capacity of the SD Memory Card is insufficient.</td><td colspan="2">Replace the SD Memory Card for one with sufficient available space.</td><td colspan="2">Use an SD Memory Card that has sufficient available space.</td></tr>
<tr><td colspan="2">The SD Memory Card is damaged.</td><td colspan="2">If none of the above causes applies, replace the SD Memory Card.</td><td colspan="2">Do not remove the SD Memory Card or turn OFF the power supply while the SD BUSY indicator is lit.
Do not remove the SD Memory Card while the SD PWR indicator is lit.
Replace the SD Memory Card periodically according to the write life of the SD Memory Card.</td></tr>
<tr><td>Attached information</td><td colspan="6">Attached information 1: Error Details
0001 hex: An SD Memory Card is not inserted.
0002 hex: The SD Memory Card is damaged, the format of the SD Memory Card is not correct, or the SD Memory Card is not the correct type of card.
0003 hex: The SD Memory Card is write-protected.
0302 hex: The capacity of the SD Memory Card is insufficient, the SD Memory Card is damaged, or failed to save a file to the SD Memory Card due to other factors.</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">You can change the error level to the observation.</td></tr>
</table>

Event name	SQL Execution Failure Log Save Failed			Event code	14D30000 hex	
Meaning	Failed to save the SQL Execution Failure Log to the SD Memory Card.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	Continuously
Error attributes	Level	Minor fault	Recovery	Error reset	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	An SD Memory Card is not inserted.		Insert an SD Memory Card.		Insert an SD Memory Card.	
	The SD Memory Card is not the correct type of card.		Replace the SD Memory Card with an SD or SDHC card.		Use an SD or SDHC card.	
	The format of the SD Memory Card is not correct.		Format the SD Memory Card with Sysmac Studio.		Use a formatted SD Memory Card. Also, do not remove the SD Memory Card or turn OFF the power supply while the SD BUSY indicator is lit.	
	The SD Memory Card is write-protected.		Remove write protection from the SD Memory Card.		Make sure that the SD Memory Card is not write-protected.	
	The capacity of the SD Memory Card is insufficient.		Replace the SD Memory Card for one with sufficient available space.		Use an SD Memory Card that has sufficient available space.	
	The SD Memory Card is damaged.		If none of the above causes applies, replace the SD Memory Card.		Do not remove the SD Memory Card or turn OFF the power supply while the SD BUSY indicator is lit. Do not remove the SD Memory Card while the SD PWR indicator is lit. Replace the SD Memory Card periodically according to the write life of the SD Memory Card.	
Attached information	Attached information 1: Error Details 0001 hex: An SD Memory Card is not inserted. 0002 hex: The SD Memory Card is damaged, the format of the SD Memory Card is not correct, or the SD Memory Card is not the correct type of card. 0003 hex: The SD Memory Card is write-protected. 0302 hex: The capacity of the SD Memory Card is insufficient, the SD Memory Card is damaged, or failed to save a file to the SD Memory Card due to other factors.					
Precautions/ Remarks	You can change the error level to the observation.					

Event name	DB Connection Setting Error			Event code	3530 0000 hex	
Meaning	The DB Connection settings are not correct.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	At download, power ON, or Controller reset
Error attributes	Level	Minor fault	Recovery	Automatic recovery	Log category	System
Effects	User program	Continues.	Operation	The DB Connection Service cannot be started. The operation status of the DB Connection Service is changed to *Error Stop*.		

System-defined variables	Variable	Data type	Name
	_DBC_Status	_sDBC_STATUS	DB Connection Service Status

Cause and correction	Assumed cause	Correction	Prevention
	The power supply to the Controller was interrupted during a download of the DB Connection settings.	Transfer the DB Connection settings again from Sysmac Studio.	Do not turn OFF the power supply to the Controller during a download of the user program or the Controller Configurations and Setup.
	The DB Connection settings are not correct because the power supply to the Controller was interrupted during a Clear All Memory operation.		Do not interrupt the power supply to the Controller during a Clear All Memory operation.
	The DB Connection settings are not correct because the power supply to the Controller was interrupted during a Restore operation.		Do not interrupt the power supply to the Controller during a Restore operation.
	Non-volatile memory failed.	If the error persists even after you make the above correction, replace the CPU Unit.	None

Attached information	None
Precautions/ Remarks	None

Event name	DB Connection Disconnected Error			Event code	85100000 hex	
Meaning	The DB Connection was disconnected due to an error.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	When a DB Connection Instruction is executed, or when Spool data is resent
Error attributes	Level	Minor fault	Recovery	Automatic recovery	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	_DBC_Status		_sDBC_STATUS		DB Connection Service Status	
Cause and correction	Assumed cause		Correction		Prevention	
	The power supply to the server is OFF.		Check the server status and start it properly.		Check the server status and start it properly.	
	The DB is stopped in the server.					
	The Ethernet cable connector is disconnected.		Reconnect the connector and make sure it is mated correctly.		Connect the connector securely.	
	The Ethernet cable is broken.		Replace the Ethernet cable.		None	
	Noise		Implement noise countermeasures if there is excessive noise.		Implement noise countermeasures if there is excessive noise.	
Attached information	Attached information 1: DB Connection Name					
Precautions/ Remarks	None					

Event name	DB Connection Service Started			Event code	9530 0000 hex	
Meaning	The DB Connection Service was started.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	When the DB Connection Service is started
Error attributes	Level	Information	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	_DBC_Status		_sDBC_STATUS		DB Connection Service Status	
Cause and correction	Assumed cause		Correction		Prevention	
	The DB Connection Service was successfully started.		---		---	
Attached information	Attached information 1: Start reason 01 hex: Execution of a DB_ControlService instruction or operation from Sysmac Studio 02 hex: Controller's operating mode change (from PROGRAM to RUN mode)					
Precautions/ Remarks	None					

Event name	DB Connection Service Stopped			Event code	9531 0000 hex	
Meaning	The DB Connection Service was stopped.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	When the DB Connection Service is stopped
Error attributes	Level	Information	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	_DBC_Status		_sDBC_STATUS		DB Connection Service Status	
Cause and correction	Assumed cause		Correction		Prevention	
	The DB Connection Service was stopped.		---		---	
Attached information	Attached information 1: Stop reason 01 hex: Execution of a DB_ControlService instruction or operation from Sysmac Studio 02 hex: Controller's operating mode change (from RUN to PROGRAM mode) 03 hex: Execution of Synchronization (download), Clear All Memory, or Restore operation 04 hex: A major fault level Controller error					
Precautions/ Remarks	None					

Event name	DB Connection Service Shutdown			Event code	95320000 hex	
Meaning	The DB Connection Service was shut down.					
Source	PLC Function Module		Source details	DB Connection Service	Detection timing	When the DB Connection Service is shut down.
Error attributes	Level	Information	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	Not affected.		
System-defined variables	Variable		Data type		Name	
	_DBC_Status		_sDBC_STATUS		DB Connection Service Status	
Cause and correction	Assumed cause		Correction		Prevention	
	The DB Connection service was shut down.		---		---	
Attached information	Attached information 1: Shutdown reason 01 hex: Execution of a DB_Shutdown instruction or operation from Sysmac Studio					
Precautions/ Remarks	None					

Errors Related to DB Connection Instructions

Event name	DB Connection Service Not Started			Event code	54013000 hex	
Meaning	The DB Connection Service has not been started.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	A command to start the DB Connection Service was not given before the execution of relevant instruction.		Start the DB Connection Service. Or, correct the user program so that the relevant instruction is executed while the DB Connection Service is running.		Write the user program so that the relevant instruction is executed while the DB Connection Service is running.	
	A command to stop the DB Connection Service was given before the execution of relevant instruction.					
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

<table>
<tr><td>Event name</td><td colspan="3">DB Connection Service Run Mode Change Failed</td><td>Event code</td><td colspan="2">5401 3001 hex</td></tr>
<tr><td>Meaning</td><td colspan="6">Failed to change the Run mode of the DB Connection Service.</td></tr>
<tr><td>Source</td><td colspan="2">PLC Function Module</td><td>Source details</td><td>Instruction</td><td>Detection timing</td><td>At instruction execution</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Observation</td><td>Recovery</td><td>---</td><td>Log category</td><td>System</td></tr>
<tr><td>Effects</td><td>User program</td><td>Continues.</td><td>Operation</td><td colspan="3">The relevant instruction will end according to specifications.</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="2">None</td><td colspan="2">---</td><td colspan="2">---</td></tr>
<tr><td rowspan="5">Cause and correction</td><td colspan="2">Assumed cause</td><td colspan="2">Correction</td><td colspan="2">Prevention</td></tr>
<tr><td colspan="2">Run mode change to Test Mode was executed by the relevant instruction while running in Operation Mode.</td><td colspan="2" rowspan="2">Stop the DB Connection Service, and then execute the relevant instruction. Or, correct the user program so that the relevant instruction is executed when the operation status of the DB Connection Service is Idle.</td><td colspan="2" rowspan="2">Write the user program so that the relevant instruction is executed when the operation status of the DB Connection Service is Idle.</td></tr>
<tr><td colspan="2">Run mode change to Operation Mode was executed by the relevant instruction while running in Test Mode.</td></tr>
<tr><td colspan="2">Start of the DB Connection Service was commanded while the DB Connection Service was being stopped.</td><td colspan="2" rowspan="2">Execute the relevant instruction later.</td><td colspan="2" rowspan="2">While a DB_Insert, DB_Update, DB_Select, or DB_Delete instruction is being executed, the DB Connection Service becomes stopping status If stop of the DB Connection Service is commanded. Stop the DB Connection Service after completion of the DB_Insert, DB_Update, DB_Select, or DB_Delete instruction.</td></tr>
<tr><td colspan="2">Shutdown of the DB Connection Service was commanded while the DB Connection Service was being stopped.</td></tr>
<tr><td>Attached information</td><td colspan="6">Attached information 1: Error Location
Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given.
Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given.
Attached information 4: Expansion Error Code (ErrorIDEx)</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">None</td></tr>
</table>

Event name	DB Connection Service Shutdown or Shutting Down		Event code	5401 3002 hex	
Meaning	The DB Connection Service is already shut down or being shut down.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	The relevant instruction was executed after the DB Connection Service was shut down.	Cycle the power supply to the Controller, start the DB Connection Service, and then execute the relevant instruction.	Write the user program so that the relevant instruction is not executed after the execution of DB_Shutdown instruction. Or, write the user program so that the relevant instruction is not executed after shutdown is commanded from Sysmac Studio.		
	The relevant instruction was executed while the shutdown processing of the DB Connection Service was in progress.				
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	Invalid DB Connection Name		Event code	5401 3003 hex	
Meaning	The specified DB Connection Name is not set in any DB Connection settings.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	The DB Connection Name specified in the *DBConnectionName* input variable of the relevant instruction is wrong.	Specify a correct DB Connection Name in the *DBConnectionName* input variable of the relevant instruction.	Confirm that a DB Connection Name is correctly specified in the *DBConnectionName* input variable of the relevant instruction.		
	The DB Connection Name set in the DB Connection settings is wrong.	Specify a correct DB Connection Name in the DB Connection settings.	Confirm that a DB Connection Name is correctly set in the DB Connection Settings.		
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB Connection Rejected			Event code	5401 3004 hex	
Meaning	The DB rejected the connection.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	The user name or password set in the DB Connection settings is wrong.		Enter the correct user name and password in the DB Connection settings.		Enter the correct user name and password in the DB Connection settings.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

Event name	DB Connection Failed			Event code	5401 3005 hex	
Meaning	Failed to connect to the DB.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	A server does not exist for the specified IP address or the specified host name.		Enter the correct IP address or host name in the DB Connection settings.		Enter the correct IP address or host name in the DB Connection settings.	
	The power supply to the server is OFF.		Check the server status and start it properly.		Check the server status and start it properly.	
	The DB is stopped in the server.					
	The Ethernet cable connector is disconnected.		Reconnect the connector and make sure it is mated correctly.		Connect the connector securely.	
	The Ethernet cable is broken.		Replace the Ethernet cable.		None	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

Event name	DB Connection Already Established			Event code	5401 3006 hex	
Meaning	A same-name DB Connection is already established.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	The relevant instruction was executed when a same-name DB Connection was already established.		Correct the user program so that the relevant instruction is executed when the DB Connection is closed.		Write the user program so that the relevant instruction is executed when the DB Connection is closed.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

Event name	Too Many DB Connections			Event code	5401 3007 hex	
Meaning	The number of DB Connections that can be established at the same time is exceeded.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	The relevant instruction was executed when the maximum number of DB Connections that can be established at the same time were already established.		Correct the user program so that the number of established DB Connections does not exceed the maximum number of DB Connections that can be established at the same time.		Write the user program so that the number of established DB Connections does not exceed the maximum number of DB Connections that can be established at the same time.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

<table>
<tr><td>Event name</td><td colspan="3">Invalid DB Connection</td><td>Event code</td><td colspan="2">5401 3008 hex</td></tr>
<tr><td>Meaning</td><td colspan="6">The specified DB Connection is not correct, or the DB Connection is already closed.</td></tr>
<tr><td>Source</td><td colspan="2">PLC Function Module</td><td>Source details</td><td>Instruction</td><td>Detection timing</td><td>At instruction execution</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Observation</td><td>Recovery</td><td>---</td><td>Log category</td><td>System</td></tr>
<tr><td>Effects</td><td>User program</td><td>Continues.</td><td>Operation</td><td colspan="3">The relevant instruction will end according to specifications.</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="2">None</td><td colspan="2">---</td><td colspan="2">---</td></tr>
<tr><td rowspan="3">Cause and correction</td><td colspan="2">Assumed cause</td><td colspan="2">Correction</td><td colspan="2">Prevention</td></tr>
<tr><td colspan="2">The DB Connection specified in the DBConnection input variable of the relevant instruction is wrong.</td><td colspan="2">Specify a correct DB Connection in the DBConnection input variable of the relevant instruction.</td><td colspan="2">Confirm that a correct DB Connection is specified in the DBConnection input variable of the relevant instruction.</td></tr>
<tr><td colspan="2">The DB Connection specified in the DBConnection input variable of the relevant instruction is closed.</td><td colspan="2">Correct the user program so that the relevant instruction is executed after the DB Connection is established by a DB_Connect instruction.</td><td colspan="2">Write the user program so that the relevant instruction is executed after the DB Connection is established by a DB_Connect instruction.</td></tr>
<tr><td>Attached information</td><td colspan="6">Attached information 1: Error Location
Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given.
Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given.
Attached information 4: Expansion Error Code (ErrorIDEx)</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">None</td></tr>
</table>

Event name	Invalid DB Map Variable			Event code	5401 3009 hex	
Meaning	The specified DB Map Variable is not correct.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	A structure variable that contains a derivative data type of member was specified as a DB Map Variable.		Specify a basic data type for the members of the structure data used in the DB Map Variable.		Confirm the data type of the variables to be specified as a DB Map Variable when writing the user program.	
	A non-structure variable was specified as a DB Map Variable.		Specify a structure variable for the DB Map Variable.			
	A structure array variable was specified as a DB Map Variable for INSERT or UPDATE.		Specify a structure variable for the DB Map Variable for INSERT or UPDATE.			
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

<table>
<tr><td>Event name</td><td colspan="3">Unregistered DB Map Variable</td><td>Event code</td><td colspan="2">5401300A hex</td></tr>
<tr><td>Meaning</td><td colspan="6">The specified DB Map Variable has not been registered.</td></tr>
<tr><td>Source</td><td colspan="2">PLC Function Module</td><td>Source details</td><td>Instruction</td><td>Detection timing</td><td>At instruction execution</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Observation</td><td>Recovery</td><td>---</td><td>Log category</td><td>System</td></tr>
<tr><td>Effects</td><td>User program</td><td>Continues.</td><td>Operation</td><td colspan="3">The relevant instruction will end according to specifications.</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="2">None</td><td colspan="2">---</td><td colspan="2">---</td></tr>
<tr><td rowspan="4">Cause and correction</td><td colspan="2">Assumed cause</td><td colspan="2">Correction</td><td colspan="2">Prevention</td></tr>
<tr><td colspan="2">The DB Map Variable has not been created by a DB_CreateMapping instruction.</td><td colspan="2">Correct the user program so that the relevant instruction is executed after the DB Map Variable is created by a DB_CreateMapping instruction.</td><td colspan="2">Write the user program so that the relevant instruction is executed after the DB Map Variable is created by a DB_CreateMapping instruction.</td></tr>
<tr><td colspan="2">A variable that is not registered as a DB Map Variable was specified in MapVar.</td><td colspan="2" rowspan="2">Check the input parameters of the relevant instruction and correct the user program.</td><td colspan="2" rowspan="2">In the input parameters of the relevant instruction, specify the DB Connection specified in the DB_CreateMapping instruction and the DB Map Variable created by the DB_CreateMapping instruction.</td></tr>
<tr><td colspan="2">The DB Connection specified in the relevant instruction is different from the one specified at the execution of DB_CreateMapping instruction.</td></tr>
<tr><td>Attached information</td><td colspan="6">Attached information 1: Error Location
Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given.
Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given.
Attached information 4: Expansion Error Code (ErrorIDEx)</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">None</td></tr>
</table>

Event name	SQL Execution Error			Event code	5401300B hex	
Meaning	The executed SQL statement resulted in an error.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	There is no column with the same name as a structure member of the DB Map Variable.		Check whether the column names match the structure member names of the DB Map Variable.		Confirm that the column names match the structure member names of the DB Map Variable.	
	The table specified in the DB_CreateMapping instruction does not exist in the DB.		Check whether the table name specified in the DB_CreateMapping instruction is correct.		Confirm that the table name specified in the DB_CreateMapping instruction is correct.	
	One or more structure member values of the DB Map Variable cannot be converted to the corresponding column's data type.		Check whether the data types of the structure members of the DB Map Variable can be converted to the corresponding column's data type.		Confirm that the data types of the structure members of the DB Map Variable can be converted to the corresponding column's data type.	
	One or more structure member values of the DB Map Variable exceed the valid range of the corresponding column's data type.		Check the structure member values of the DB Map Variable.		Write the user program so that the structure member values of the DB Map Variable are within the valid range of the corresponding column's data type.	
	The column specified in the extraction condition does not exist in the DB's records. (DB_Select instruction, DB_Update instruction, DB_Delete instruction)		Check whether the column name specified in the extraction condition is correct. Or, check whether the syntax of the extraction condition is correct.		Confirm that the column name specified in the extraction condition is correct. Or, confirm that the syntax of the extraction condition is correct.	
	The extraction condition has a syntax error. (DB_Select instruction, DB_Update instruction, DB_Delete instruction)					
	The column specified in the sort condition does not exist in the DB's records. (DB_Select instruction)		Check whether the column name specified in the sort condition is correct. Or, check whether the syntax of the sort condition is correct.		Confirm that the column name specified in the sort condition is correct. Or, confirm that the syntax of the sort condition is correct.	
	The sort condition has a syntax error. (DB_Select instruction)					
	The user does not have the access rights to the table.		Check the access rights to the table.		Confirm the access rights to the table.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

<table>
<tr><td>Event name</td><td colspan="3">Spool Capacity Exceeded</td><td>Event code</td><td colspan="2">5401300C hex</td></tr>
<tr><td>Meaning</td><td colspan="6">The SQL statement could not be stored in the Spool memory because its maximum capacity was exceeded.</td></tr>
<tr><td>Source</td><td colspan="2">PLC Function Module</td><td>Source details</td><td>Instruction</td><td>Detection timing</td><td>At instruction execution</td></tr>
<tr><td>Error attributes</td><td>Level</td><td>Observation</td><td>Recovery</td><td>---</td><td>Log category</td><td>System</td></tr>
<tr><td>Effects</td><td>User program</td><td>Continues.</td><td>Operation</td><td colspan="3">The relevant instruction will end according to specifications.</td></tr>
<tr><td rowspan="2">System-defined variables</td><td colspan="2">Variable</td><td colspan="2">Data type</td><td colspan="2">Name</td></tr>
<tr><td colspan="2">None</td><td colspan="2">---</td><td colspan="2">---</td></tr>
<tr><td rowspan="3">Cause and correction</td><td colspan="2">Assumed cause</td><td colspan="2">Correction</td><td colspan="2">Prevention</td></tr>
<tr><td colspan="2">The DB connection failure has been continuing due to network failure or other factors.</td><td colspan="2">Recover from the network failure.</td><td colspan="2">Control from the user program like below.
Check the Spool memory usage using a DB_GetConnectionStatus instruction, and when the Spool memory usage has exceeded a certain value, do not execute the DB_Insert nor DB_Update instructions.
Or, check the DB Connection status using a DB_GetConnectionStatus instruction, and when the status has changed to Connected, resend the SQL statements stored in the Spool memory using a DB_ControlSpool instruction.</td></tr>
<tr><td colspan="2">The resend processing of the SQL statements stored in the Spool memory has not been executed (when the Resend spool data parameter is set to Manual).</td><td colspan="2">Resend the SQL statements stored in the Spool memory using a DB_ControlSpool instruction after establishing the DB Connection again.</td><td colspan="2">Check the DB Connection status using a DB_GetConnectionStatus instruction, and when the status has changed to Connected, resend the SQL statements stored in the Spool memory using a DB_ControlSpool instruction.</td></tr>
<tr><td>Attached information</td><td colspan="6">Attached information 1: Error Location
Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given.
Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given.
Attached information 4: Expansion Error Code (ErrorIDEx)</td></tr>
<tr><td>Precautions/ Remarks</td><td colspan="6">None</td></tr>
</table>

Event name	Invalid Extraction Condition			Event code	5401300E hex	
Meaning	The entered extraction condition is invalid.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	A text string that consists of a NULL (16#00) character only was specified in the *Where* input variable.		Enter a text string that specifies the extraction condition in the *Where* input variable.		Enter a text string that specifies the extraction condition in the *Where* input variable.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

Event name	Log Code Out of Range		Event code	54013010 hex	
Meaning	The value of the entered log code is outside the valid range.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	A value outside the valid range from 0 to 9999 was specified.	Correct the user program so that the log code is within the valid range from 0 to 9999.	Write the user program so that the log code is within the valid range from 0 to 9999.		
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB Connection Disconnected Error Status		Event code	54013011 hex	
Meaning	The instruction could not be executed because the DB Connection had been disconnected due to an error.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	The power supply to the server is OFF.	Check the server status and start it properly.	Check the server status and start it properly.		
	The DB is stopped in the server.				
	The Ethernet cable connector is disconnected.	Reconnect the connector and make sure it is mated correctly.	Connect the connector securely.		
	The Ethernet cable is broken.	Replace the Ethernet cable.	None		
	Noise	Implement noise countermeasures if there is excessive noise.	Implement noise countermeasures if there is excessive noise.		
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB Connection Instruction Execution Timeout		Event code	54013012 hex	
Meaning	The instruction was not completed within the time specified for timeout.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	The power supply to the server is OFF.	Check the server status and start it properly.	Check the server status and start it properly.		
	The Ethernet cable connector is disconnected.	Reconnect the connector and make sure it is mated correctly.	Connect the connector securely.		
	The Ethernet cable is broken.	Replace the Ethernet cable.	None		
	The server's processing time is long.	Check the server's response time in the Debug Log and change the timeout parameter to an appropriate value.	Check the server's response time in the Debug Log and specify an appropriate value in the timeout parameter.		
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB Connection Service Error Stop		Event code	54013013 hex	
Meaning	The instruction could not be executed because the DB Connection Service was stopped due to an error.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable	Data type	Name		
	None	---	---		
Cause and correction	Assumed cause	Correction	Prevention		
	The DB Connection settings are corrupted.	Transfer the DB Connection settings again using the synchronization function of Sysmac Studio.	Do not interrupt the power supply to the Controller during a download of the DB Connection settings.		
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	Data Already Spooled		Event code	54013014 hex	
Meaning	One or more SQL statements are already stored in the Spool memory.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable		Data type	Name	
	None		---	---	
Cause and correction	Assumed cause		Correction	Prevention	
	A DB_Insert or DB_Update instruction was executed when one or more SQL statements were already stored in the Spool memory.		None	None	
	A DB_Select or DB_Delete instruction was executed when one or more SQL statements were already stored in the Spool memory.		Execute the instruction again after the resend processing of the SQL statements stored in the Spool memory is completed.	Execute the relevant instruction when no SQL statements are stored in the Spool memory.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB Connection Service Initializing		Event code	54013015 hex	
Meaning	The instruction could not be executed because the initialization processing of the DB Connection Service is in progress.				
Source	PLC Function Module	Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.	
System-defined variables	Variable		Data type	Name	
	_DBC_Status		_sDBC_STATUS	DB Connection Service Status	
Cause and correction	Assumed cause		Correction	Prevention	
	The relevant instruction was executed during the initialization processing of the DB Connection Service.		Execute the relevant instruction after the operation status of the DB Connection Service changes to *Running* or *Idle*.	Execute the relevant instruction after confirming the operation status of the DB Connection Service with the *_DBC_Status* system-defined variable.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)				
Precautions/ Remarks	None				

Event name	DB in Process			Event code	5401 3016 hex	
Meaning	The instruction could not be executed because the DB is under processing in the server.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	Though a DB Connection Instruction Execution Timeout occurred for the previous instruction, the relevant instruction was executed before completion of the DB's processing in the server.		Re-execute the relevant instruction from the user program. However, if you execute a DB_Insert or DB_Update instruction and the spool function is enabled, you do not have to re-execute the relevant instruction because the SQL statement will be stored in the Spool memory.		Estimate the processing time of the DB in the server and adjust the execution timing of the DB Connection Instruction to an appropriate frequency.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

Event name	Operation Log Disabled			Event code	5401 3017 hex	
Meaning	The log could not be recorded because the specified Operation Log is disabled.					
Source	PLC Function Module		Source details	Instruction	Detection timing	At instruction execution
Error attributes	Level	Observation	Recovery	---	Log category	System
Effects	User program	Continues.	Operation	The relevant instruction will end according to specifications.		
System-defined variables	Variable		Data type		Name	
	None		---		---	
Cause and correction	Assumed cause		Correction		Prevention	
	Though Execution Log was specified in the *LogType* input variable, the Execution Log is disabled.		Enable the Execution Log in the DB Connection Service settings.		Execute the instruction when the Execution Log is enabled.	
	Though Debug Log was specified in the *LogType* input variable, recording to the Debug Log is stopped.		Start recording to the Debug Log using a DB_ControlService instruction. Or, start recording to the Debug Log from Sysmac Studio.		Execute the instruction after the recording to the Debug Log is started.	
Attached information	Attached information 1: Error Location Attached information 2: Error Location Detail, Rung Number. For a program section, the rung number from the start of the section is given. For ST, the line number is given. Attached information 3: Instruction Name and Instruction Instance Name Where Error Occurred. If there is more than one instruction, all of them are given. If the instruction cannot be identified, nothing is given. Attached information 4: Expansion Error Code (*ErrorIDEx*)					
Precautions/ Remarks	None					

A

Appendix A DB Connection Instructions

A-1 DB Connection Instructions and Variables A-2
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A-1 DB Connection Instructions and Variables

A-1-1 DB Connection Instruction Set

This section gives a list of DB Connection Instructions.

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DB_ControlService	Control DB Connection Service	A-54
DB_GetServiceStatus	Get DB Connection Service Status	A-60
DB_GetConnectionStatus	Get DB Connection Status	A-65
DB_ControlSpool	Resend/Clear Spool Data	A-71
DB_PutLog	Record Operation Log	A-78
DB_Shutdown	Shutdown DB Connection Service	A-84

A-1-2 Variables Used in the DB Connection Instructions

This section describes the details of the variables used in the DB Connection Instructions.

Common Input and Output Variables Used in the DB Connection Instructions

- DBConnection

Input variable	Meaning	Data type	Description
DBConnection	DB Connection	DWORD	DB Connection output from a DB_Connect instruction. The instructions are executed for a specified DB Connection.

- ServiceStatus

Output variable Member	Meaning	Data type	Description
ServiceStatus	DB Connection Service Status	_sDBC_SERVICE_STATUS	Structure to show the status of the DB Connection Service.
Status	Service Status	_eDBC_STATUS	Enumeration data type to show the service status _DBC_STATUS_IDLE(0): Idle _DBC_STATUS_RUNNING(1): Running in Operation Mode _DBC_STATUS_TEST(2): Running in Test Mode
DebugLog	Debug Log Flag	BOOL	TRUE while the Debug Log is recorded. FALSE while recording to the Debug Log is stopped.
OperatingTime	Operating Time	TIME	Time elapsed since the service was started.
ExecCnt	Number of Normal Executions	DINT	Total number of times in all connections when an SQL statement was normally executed.
FailedCnt	Number of Error Executions	DINT	Total number of times in all connections when an SQL statement execution failed.
SpoolDataCnt	Number of Spool Data	DINT	Number of SQL statements stored in the Spool memory in all connections.

- ConnectionStatus

Output variable Member	Meaning	Data type	Description
ConnectionStatus	DB Connection Status	_sDBC_CONNECTION_STATUS	Structure to show the status of a DB Connection.
Status	Connection Status	_eDBC_CONNECTION_STATUS	Enumeration data type to show the status of a DB Connection _DBC_CONNECTION_STATUS_CLOSED(0): Closed _DBC_CONNECTION_STATUS_CONNECTED(1): Connected _DBC_CONNECTION_STATUS_DISCONNECTED(2): Disconnected (Disconnected due to a network failure while the DB is connected.)
ConnectedTime	Connected Time	TIME	Total time when the DB is connected.
DisconnectedTime	Disconnected Time	TIME	Total time when the DB is disconnected due to an error.
ExecCnt	Number of Normal Executions	DINT	Number of times when an SQL statement was executed normally in the DB Connection.

Output variable Member	Meaning	Data type	Description
FailedCnt	Number of Error Executions	DINT	Number of times when an SQL statement execution failed in the DB Connection.
DBRespTime	DB Response Time	TIME	Time since an SQL statement is sent from the CPU Unit until the SQL execution result is returned from the CPU Unit when an SQL statement is executed. This is stored only when a normal response is returned from the DB. If an instruction execution timeout occurred, the DB Response Time is not stored when the instruction execution is completed (i.e. when the *Error* output variable changes from FALSE to TRUE). (The previous DB Response Time is held.) The new DB Response Time is stored when a normal response is returned from the DB after the instruction execution timeout.
SpoolDataCnt	Number of Spool Data	INT	Number of SQL statements stored in the Spool memory for the DB Connection.
SpoolUsageRate	Spool Usage	SINT	Use rate of the Spool memory for the DB Connection. The unit is percentage (%).
ErrorDateTime	Disconnection Date/Time	DATE_AND_TIME	Date and time the last time the connection was disconnected due to an error.
SQLSTATE	SQL Status	STRING(8)	Error code defined in SQL Standards (ISO/IEC 9075) for disconnection*
ErrorCode	Error Code	DINT	Error code for disconnection*, which is specific to DB vendor
ErrorMsg	Error Message	STRING(128)	Error message for disconnection*, which is specific to DB vendor

* When a network failure or an SQL Execution Error occurred

- SendStatus

Output variable	Meaning	Data type	Description
SendStatus	Send Status	_eDBC_SEND_STATUS	Enumeration data type that shows transmission status of the SQL statement to DB _DBC_SEND_INIT(0): Initial status _DBC_SEND_UNSENT(1): SQL statement unsent _DBC_SEND_SENDING(2): Sending SQL statement _DBC_SEND_SPOOLED(3): SQL statement spooled _DBC_SEND_COMPLETE(4): SQL statement transmission completed

Common Variables Used in NJ-series Instructions

Input variable	Meaning	Data type	Description
Execute	Execute	BOOL	The instruction is executed when *Execute* changes to TRUE.

Output variable	Meaning	Data type	Description
Done	Done	BOOL	Shows whether the instruction is normally completed. TRUE: Normally completed FALSE: ・ Terminated due to an error ・ Being executed ・ Execution conditions not satisfied
Busy	Executing	BOOL	Shows whether the instruction is being executed. TRUE: Being executed FALSE: Not being executed
Error	Error	BOOL	Shows whether the instruction is terminated due to an error. TRUE: Terminated due to an error FALSE: ・Normally ended ・Being executed ・Execution conditions not satisfied
ErrorID	Error Code	WORD	Contains the error code when the instruction is terminated due to an error. WORD#16#0 indicates normal execution.

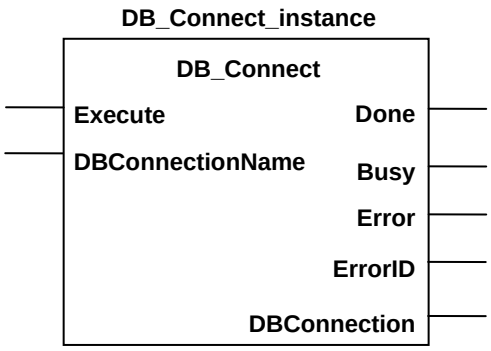
System-defined Variables Related to DB Connection Service

Name	Meaning	Data type	Description
_DBC_Status	DB Connection Service Status	_sDBC_ STATUS	System-defined variable that shows the status of the DB Connection Service.

Refer to *3-5-4 System-defined Variables* for details of the system-defined variables.

DB_Connect (Establish DB Connection)

The DB_Connect instruction connects to a specified DB.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Connect	Establish DB Connection	FB		DB_Connect_instance(Execute, DBConnectionName, Done, Busy, Error, ErrorID, DBConnection);

Note The *DB_Connect_instance* is an instance of DB_Connect instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnectionName	DB Connection Name	STRING	17 bytes max. (including the final NULL character)	---	''	Specify a DB Connection name set on Sysmac Studio.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	Outputs a DB Connection. Specify this DB Connection in DB_CreateMapping, DB_Insert, DB_Update, DB_Select, DB_Delete, and DB_Close instructions.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0406 hex	Illegal Data Position Specified	The *DBConnectionName* input variable is a text string consisting of NULL characters (16#00) only.
0410 hex	Text String Format Error	・ A space character is included in the text string specified for the *DBConnectionName* input variable. ・ The *DBConnectionName* input variable does not end in NULL.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3003 hex	Invalid DB Connection Name	The DB Connection name specified in the *DBConnectionName* input variable is not set in any DB Connection Settings.
3004 hex	DB Connection Rejected	The DB set in the DB Connection Settings rejected the connection.
3005 hex	DB Connection Failed	・ The DB Connection Service cannot communicate with the DB due to a network failure or other factors. ・ The address set in the DB Connection Settings is wrong.
3006 hex	DB Connection Already Established	A same-name DB Connection is already established.
3007 hex	Too Many DB Connections	The number of DB Connections that can be established at the same time is exceeded.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to connect to the DB specified in the *DBConnectionName* input variable.

The DB Connection name is set in the DB Connection Settings on Sysmac Studio.

When this instruction is normally completed (i.e. when the *Done* output variable changes to TRUE), a DB Connection is established and a value is output to the *DBConnection* output variable. This value is used to specify a DB Connection in some instructions described below.

Precautions for Correct Use

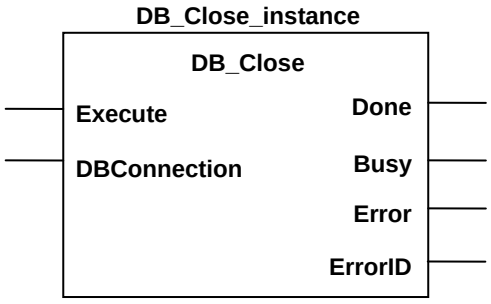
- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- This instruction can be used only for the built-in EtherNet/IP port of an NJ-series CPU Unit. It is impossible to connect to a DB via an EtherNet/IP Unit connected to an NJ-series CPU Unit.
- The DB Connection created by this instruction is closed in the following cases.
    - When a DB_Close or DB_Shutdown instruction is executed.
    - When the operating mode of the Controller is changed from RUN mode to PROGRAM mode.
    - When the DB Connection Service is stopped.
- A maximum of three DB Connections can be established at the same time.
- When the DB Connection Service was started in Test Mode, this instruction is completed normally without connecting to the DB actually.
- When a same-name DB Connection is already established, the already-established DB Connection is output to the *DBConnection* output variable.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When the DB Connection name specified in the *DBConnectionName* input variable is not set in any DB Connection Settings
    - When the *DBConnectionName* input variable is a text string consisting of NULL characters (16#00) only
    - When a space character is included in the text string specified for the *DBConnectionName* input variable
    - When the *DBConnectionName* input variable does not end in NULL
    - When the connection could not be established because the address set in the DB Connection Settings was wrong
    - When the DB set in the DB Connection Settings rejected the connection
    - When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
    - When a same-name DB Connection is already established
    - When the maximum number of connections that can be established at the same time is exceeded
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

Refer to the sample programming that is provided for the DB_Update instruction.

DB_Close (Close DB Connection)

The DB_Close instruction closes the connection with the DB established by a DB_Connect (Establish DB Connection) instruction.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Close	Close DB Connection	FB		DB_Close_instance (Execute, DBConnection, Done, Busy, Error, ErrorID);

Note The *DB_Close_instance* is an instance of DB_Close instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	---	Specify the DB Connection established by a DB_Connect instruction.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to close the DB Connection specified in the *DBConnection* input variable.

Precautions for Correct Use

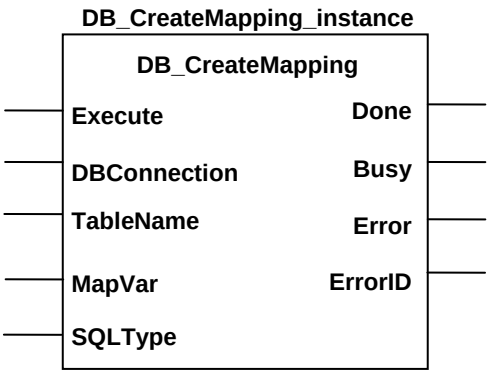
- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- When the DB Connection Service was started in Test Mode, this instruction is completed normally without connecting to the DB actually.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

Refer to the sample programming that is provided for the DB_Update instruction.

DB_CreateMapping (Create DB Map)

The DB_CreateMapping instruction creates a mapping from a DB Map Variable to a table of a DB.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_CreateMapping	Create DB Map	FB		DB_CreateMapping_instance (Execute, DBConnection, TableName, MapVar, SQLType, Done, Busy, Error, ErrorID);

Note The *DB_CreateMapping_instance* is an instance of DB_CreateMapping instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	16#00000000	Specify the DB connection established by a DB_Connect instruction.
TableName	Table Name	STRING	Depends on the data type.	---	''	Specify a table name in the DB.
MapVar	DB Map Variable	Structure, Structure array (entire array)	Depends on the data type.	---	---	Specify a structure variable defined for accessing the DB.
SQLType	SQL Type	_eDBC_SQLTYPE	_DBC_SQLTYPE_INSERT(1): INSERT _DBC_SQLTYPE_UPDATE(2): UPDATE _DBC_SQLTYPE_SELECT(3): SELECT	---	0	Specify a type of SQL command for the variable to map.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	A value that is not defined as an enumerator was specified in the *SQLType* input variable.
0406 hex	Illegal Data Position Specified	The *TableName* input variable is a text string consisting of NULL characters (16#00) only.
0410 hex	Text String Format Error	A space character is included in the text string specified for the *TableName* input variable.
041B hex	Data Capacity Exceeded	The maximum number of mappings that can be created in all DB Connections (i.e.15 DB Map Variables) is exceeded.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
3009 hex	Invalid DB Map Variable	- The data type of the variable specified in the *MapVar* input variable is not a structure. - A derivative data type is included as a member of the structure variable specified in the *MapVar* input variable. - The DB Map Variable specified in the *MapVar* input variable is a structure array though INSERT or UPDATE is specified for the SQL Type.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to map the table specified in the *TableName* input variable with a DB Map Variable specified in the *MapVar* input variable.

You need to execute this instruction before executing a DB_Insert, DB_Update, or DB_Select instruction.

Specify the type of SQL command for the variable to map in the *SQLType* input variable. For example, specify *_DBC_SQLTYPE_INSERT* to insert the values of the DB Map Variable to the table using a DB_Insert instruction.

Precautions for Correct Use

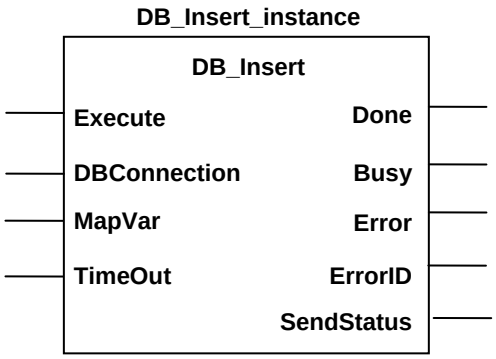
- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- When the DB Connection Service was started in Test Mode, this instruction is completed normally without connecting to the DB actually.
- You can create a mapping for up to 15 DB Map Variables in all DB Connections. However, even if the number of DB Map Variables has not reached the upper limit, an instruction error (Data Capacity Exceeded) will occur when any of the following conditions is met.
    - When the total number of members of structures used as data type of DB Map Variables in all DB Connections exceeds 10,000 members
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
    - When the *TableName* input variable is a text string consisting of NULL characters (16#00) only
    - When a space character is included in the text string specified for the *TableName* input variable.
    - When the data type of the variable specified in the *MapVar* input variable is not a structure
    - When a derivative data type is included as a member of the structure variable specified in the *MapVar* input variable
    - When the DB Map Variable specified in the *MapVar* input variable is a structure array though INSERT or UPDATE is specified for the SQL Type
    - When a value that is not defined as an enumerator was specified in the *SQLType* input variable
    - When the executed SQL statement resulted in an error in the DB
    - When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
    - When the maximum number of mappings that can be created in a DB Connection (i.e. 64 DB Map Variables) is exceeded
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

Refer to the sample programming that is provided for the DB_Update instruction.

DB_Insert (Insert DB Record)

The DB_Insert instruction inserts values of a DB Map Variable to a table of the connected DB as a record.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Insert	Insert DB Record	FB		DB_Insert_instance (Execute, DBConnection, MapVar, TimeOut, Done, Busy, Error, ErrorID, SendStatus);

Note The *DB_Insert_instance* is an instance of DB_Insert instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	16#0000 0000	Specify the DB Connection established by a DB_Connect instruction.
MapVar	DB Map Variable	Structure	Depends on the data type.	---	---	Specify the DB Map Variable mapped by a DB_CreateMapping instruction.
TimeOut	Timeout	TIME	T#0s, T#0.05s to T#180s	---	T#0s	Specify the time to detect timeout. When T#0s is specified, timeout is not monitored.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
SendStatus	Send Status	_eDBC_SEND_STATUS	Depends on the data type.	---	Outputs the progress of transmission of the SQL statement.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	The value of the *TimeOut* input variable is outside the valid range.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
300A hex	DB Map Variable Unregistered	The variable specified in the *MapVar* input variable has not been mapped by a DB_CreateMapping instruction.
300B hex	SQL Execution Error	The executed SQL statement resulted in an error in the DB.
300C hex	Spool Capacity Exceeded	The SQL statement cannot be stored in the Spool memory because its capacity is exceeded.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3012 hex	DB Connection Instruction Execution Timeout	The instruction was not completed within the time specified in the *TimeOut* input variable.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3014 hex	Data Already Spooled	The SQL statement was spooled because one or more SQL statements are already stored in the Spool memory.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.
3016 hex	DB in Process	The instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction.

Function

This instruction is used to insert the values of the DB Map Variable specified in the *MapVar* input variable to the table mapped by a DB_CreateMapping instruction as a record.

When the Spool function is enabled, the SQL statement is stored in the Spool memory in the following cases. In these cases, *_DBC_SEND_SPOOLED* is set in the *SendStatus* output variable and the instruction is terminated due to an error.

- When the values cannot be inserted to the DB due to a network failure or other causes (DB Connection Disconnected Error Status)
- When the values cannot be inserted to the DB within the time specified in the *TimeOut* input variable (DB Connection Instruction Execution Timeout)
- When one or more SQL statements are already stored in the Spool memory (Data Already Spooled)

If an instruction error (SQL Execution Error) occurs when the Spool function is enabled, the transmitted SQL statement itself can be the cause of the SQL Execution Error. Therefore, the SQL statement is not stored in the Spool memory because the SQL Execution Error may occur again when the SQL statement is resent.
When the Spool capacity for each DB Connection is exceeded by spooling the SQL statement, this instruction is terminated due to an error (Spool Capacity Exceeded).

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- If the values cannot be registered to the DB, for example, because the SQL statement is invalid, this instruction is terminated due to an error without storing the SQL statement into the Spool memory.
- When the DB Connection Service was started in Test Mode, this instruction is completed normally without executing the INSERT operation for the DB actually.
- When the error code is 300B hex (SQL Execution Error), you can get the detailed information of the SQL Execution Error by executing a DB_GetConnectionStatus instruction.
- The measurement error of timeout is 10 ms as a guide. However, the measurement error may vary if enough execution time cannot be secured for the system service.
- When two or more DB Connection Instructions are executed for a DB Connection at the same time, the DB Connection Service executes the instructions one by one. The measurement of timeout for the second and later instructions is started when the instruction is executed by the DB Connection Service, not when the *Execute* input variable is changed to TRUE. Therefore, the time from when the *Execute* input variable is changed to TRUE to when the timeout occurs for the instruction is longer than the time set for the timeout.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down

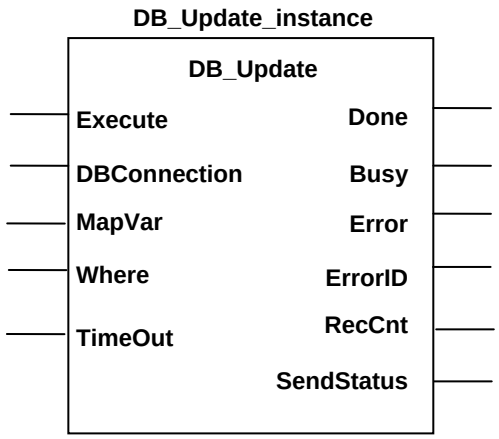
- When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
- When the variable specified in the *MapVar* input variable has not been mapped by a DB_CreateMapping instruction.
- When the value of the *Timeout* input variable is outside the valid range
- When the executed SQL statement resulted in an error in the DB
- When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
- When one or more SQL statements are already stored in the Spool memory
- When the SQL statement cannot be spooled because the Spool capacity is exceeded
- When the instruction was not completed within the time specified in the *TimeOut* input variable
- When the instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction
- When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

Refer to the sample programming that is provided for the DB_Update instruction.

DB_Update (Update DB Record)

The DB_Update (Update DB Record) instruction updates the values of a record of a table with the values of a DB Map Variable.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Update	Update DB Record	FB		DB_Update_instance (Execute, DBConnection, MapVar, Where, TimeOut, Done, Busy, Error, ErrorID, RecCnt, SendStatus);

Note The *DB_Update_instance* is an instance of DB_Update instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	16#0000 0000	Specify the DB Connection established by a DB_Connect instruction.
MapVar	DB Map Variable	Structure	Depends on the data type.	---	---	Specify the DB Map Variable mapped by a DB_CreateMapping instruction.
Where	Retrieval Conditions	STRING	1,986 bytes max. (including the final NULL character)	---	''	Specify a text string that expresses retrieval conditions (WHERE clause). ('WHERE' is not included.)
TimeOut	Timeout	TIME	T#0s, T#0.05s to T#180s	---	T#0s	Specify the time to detect timeout. When T#0s is specified, timeout is not monitored.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
RecCnt	Number of Records	DINT	0 to 2147483647	---	Contains the number of records that were updated.
SendStatus	Send Status	_eDBC_SEND_STATUS	Depends on the data type.	---	Outputs the progress of transmission of the SQL statement.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	The value of the *Timeout* input variable is outside the valid range.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
300A hex	DB Map Variable Unregistered	The variable specified in the *MapVar* input variable has not been mapped by a DB_CreateMapping instruction.
300B hex	SQL Execution Error	The executed SQL statement resulted in an error in the DB.
300C hex	Spool Capacity Exceeded	The SQL statement cannot be stored in the Spool memory because its capacity is exceeded.
300E hex	Invalid Retrieval Conditions	The *Where* input variable is a text string consisting of NULL characters (16#00) only.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3012 hex	DB Connection Instruction Execution Timeout	The instruction was not completed within the time specified in the *TimeOut* input variable.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3014 hex	Data Already Spooled	The SQL statement was spooled because one or more SQL statements are already stored in the Spool memory.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.
3016 hex	DB in Process	The instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction.

Function

This instruction is used to update the values of the records retrieved from the table mapped by a DB_CreateMapping instruction according to the retrieval conditions specified in the *Where* input variable (WHERE clause) with the values of a DB Map Variable specified in the *MapVar* input variable.

The records to update are retrieved according to the retrieval conditions specified in the *Where* input variable (WHERE clause). The *Where* input variable is expressed as a text string.
The text string in the *Where* input variable cannot consist of NULL characters (16#00) only. In that case, the instruction is terminated due to an error.

When using single quotes in the WHERE clause, use the escape character ($').
Refer to the manual of the database for the format of the WHERE clause.

Specify the retrieval conditions by the following values in the *Where* input variable.

Example 1: Update the values of the records where the value of a specific column is equal to or greater than the specified value.

Update the values of records where the value of “ColumnA” (unsigned integer) is ‘1234’ or greater.
'“ColumnA” >= $'1234$''
SQL statement to create: UPDATE TableProduct SET “ColumnA” =<value>, “ColumnB” =<value> Where “ColumnA” >= '1234'

Example 2: Update the values of the records where the value of a specific column starts with the specified text string.

Update the values of records where the value of “ColumnB” (text string) starts with ‘ABC’.
'“ColumnB” LIKE $'ABC%$''
SQL statement to create: UPDATE TableProduct SET “ColumnA” =<value>, “ColumnB” =<value> Where “ColumnB” LIKE 'ABC%'

When the Spool function is enabled, the SQL statement is stored in the Spool memory in the following cases. In these cases, *_DBC_SEND_SPOOLED* is set in the *SendStatus* output variable and the instruction is terminated due to an error.

- When the DB records cannot be updated due to a network failure or other causes (DB Connection Disconnected Error Status)
- When the DB records cannot be updated within the time specified in the *TimeOut* input variable (DB Connection Instruction Execution Timeout)

If an instruction error (SQL Execution Error) occurs when the Spool function is enabled, the transmitted SQL statement itself can be the cause of the SQL Execution Error, for example, due to a retrieval condition setting error. Therefore, the SQL statement is not stored in the Spool memory because the SQL Execution Error may occur again when the SQL statement is resent.

When the Spool capacity for each DB Connection is exceeded by spooling the SQL statement, this instruction is terminated due to an error (Spool Capacity Exceeded).

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- This instruction cannot be executed without specifying the retrieval conditions.
- If the values cannot be registered to the DB, for example, because the SQL statement is invalid, this instruction is terminated due to an error without storing the SQL statement into the Spool memory.
- When the DB Connection Service was started in Test Mode, this instruction is completed normally without executing the UPDATE operation for the DB actually.
- When the error code is 300B hex (SQL Execution Error), you can get the detailed information of the SQL Execution Error by executing a DB_GetConnectionStatus instruction
- The measurement error of timeout is 10 ms as a guide. However, the measurement error may vary if enough execution time cannot be secured for the system service.
- When two or more DB Connection Instructions are executed for a DB Connection at the same time, the DB Connection Service executes the instructions one by one. The measurement of timeout for the second and later instructions is started when the instruction is executed by the DB Connection Service, not when the *Execute* input variable is changed to TRUE. Therefore, the time from when the *Execute* input variable is changed to TRUE to when the timeout occurs for the instruction is longer than the time set for the timeout.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
    - When the variable specified in the *MapVar* input variable has not been mapped by a DB_CreateMapping instruction
    - When the *Where* input variable is a text string consisting of NULL characters (16#00) only
    - When the value of the *Timeout* input variable is outside the valid range
    - When the executed SQL statement resulted in an error in the DB
    - When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
    - When the SQL statement cannot be spooled because the Spool capacity is exceeded
    - When one or more SQL statements are already stored in the Spool memory
    - When the instruction was not completed within the time specified in the *TimeOut* input variable
    - When the instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for the following operations.

- Insert production data into a specified DB when the trigger variable changes to TRUE.
- Update production data in a specified DB when the trigger variable changes to TRUE.

DB Connection Settings and Data Type Definition

The minimum settings necessary for the sample programming are shown below.

● DB Connection Settings

DB Connection name: MyDatabase1

● Structure Data Type Definition

Name		Data type
PRODUCTION_INSERT		STRUCT
	Name	STRING[256]
	LotNo	STRING[32]
	Status	STRING[8]
	ProductionDate	DATE

Name		Data type
PRODUCTION_UPDATE		STRUCT
	Status	STRING[8]
	FinishTime	DATE_AND_TIME

Ladder Diagram

● Main Variables

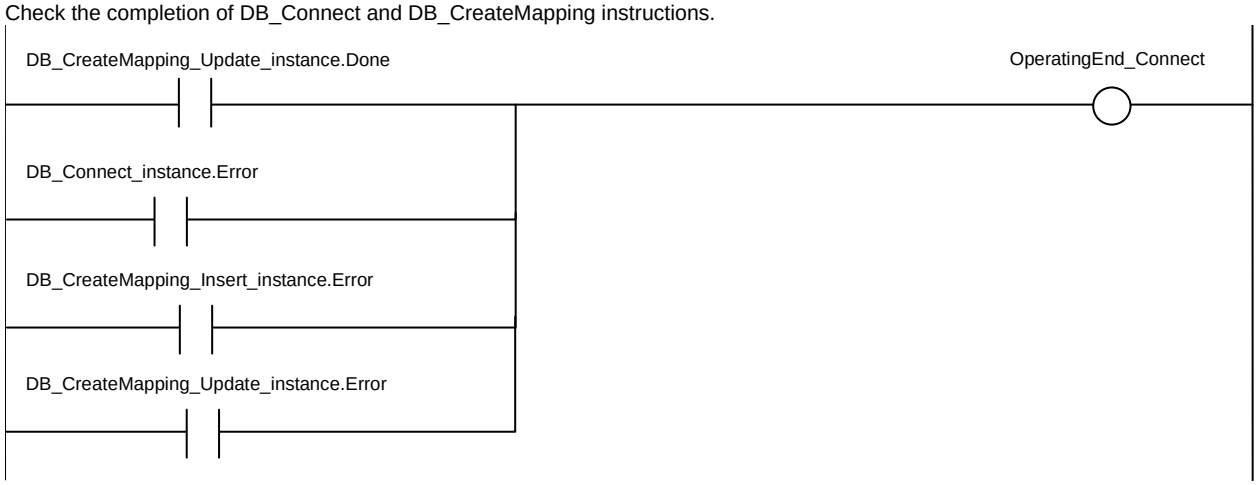
Name	Data type	Initial value	Comment
_DBC_Status	_sDBC_STATUS	---	System-defined variable that shows the status of the DB Connection Service
DB_Connect_instance	DB_Connect	---	Instance of DB_Connect instruction
MyDB1	DWORD	---	This variable is assigned to the *DBConnection* output variable from *DB_Connect_instance.*
Trigger_Connect	BOOL	FALSE	Variable used as a trigger for establishing a DB Connection
RS_Connect_instance	RS	---	Instance of RS instruction
Operating_Connect	BOOL	FALSE	The DB_Connect instruction is executed when this variable is TRUE.
OperatingEnd_Connect	BOOL	FALSE	This variable changes to TRUE when the DB_Connect instruction is completed.
DB_CreateMapping_Insert_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction
MapVar_Insert	PRODUCTION_INSERT		This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Insert_instance*.
DB_Insert_instance	DB_Insert	---	Instance of DB_Insert instruction
Name	STRING[256]	'WORK001'	Production information: Product name
LotNo	UINT	1234	Production information: Lot number

Name	Data type	Initial value	Comment
Trigger_Insert	BOOL	FALSE	Variable used as a trigger for inserting DB records
RS_Insert_instance	RS	---	Instance of RS instruction
Operating_Insert	BOOL	FALSE	The DB_Insert instruction is executed when this variable is TRUE.
OperatingEnd_Insert	BOOL	FALSE	This variable changes to TRUE when the DB_Insert instruction is completed.
DB_CreateMapping_Update_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction
MapVar_Update	PRODUCTION_UPDATE		This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Update_instance*.
WhereCond	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_CreateMapping_Update_instance*.
DB_Update_instance	DB_Update	---	Instance of DB_Update instruction
Trigger_Update	BOOL	FALSE	Variable used as a trigger for updating DB records
RS_Update_instance	RS	---	Instance of RS instruction
Operating_Update	BOOL	FALSE	The DB_Update instruction is executed when this variable is TRUE.
OperatingEnd_Update	BOOL	FALSE	This variable changes to TRUE when the DB_Update instruction is completed.
DB_Close_instance	DB_Close	---	Instance of DB_Close instruction
Trigger_Close	BOOL	FALSE	Variable used as a trigger for closing the DB Connection
RS_Close_instance	RS	---	Instance of RS instruction
Operating_Close	BOOL	FALSE	The DB_Close instruction is executed when this variable is TRUE.
OperatingEnd_Close	BOOL	FALSE	This variable changes to TRUE when the DB_Close instruction is completed.

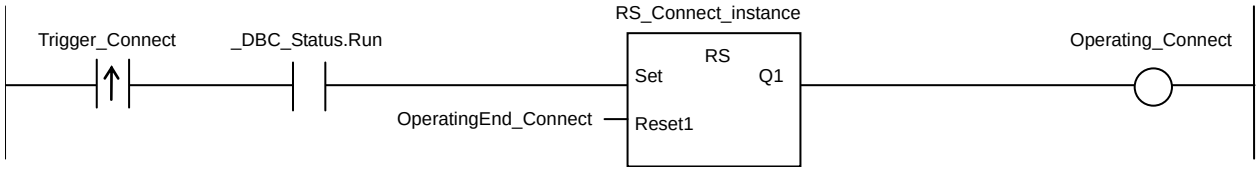
● Sample Programming

- Establish a DB Connection named MyDatabase1 and map a table with a variable.

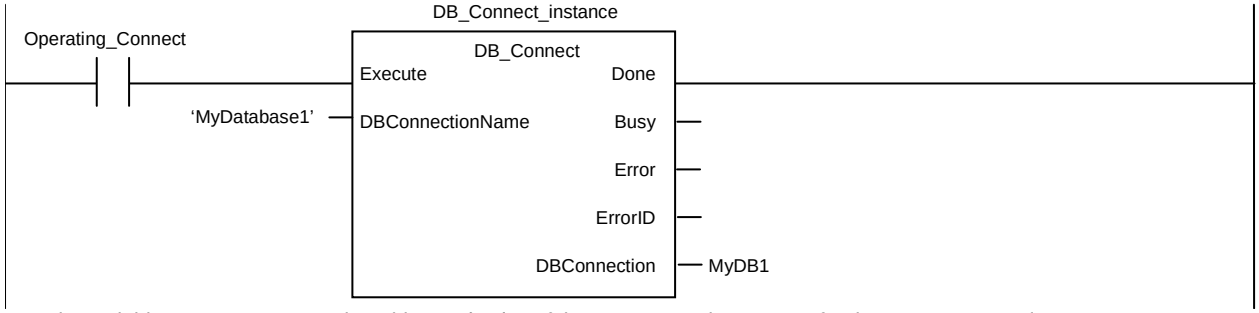
Check the completion of DB_Connect and DB_CreateMapping instructions.



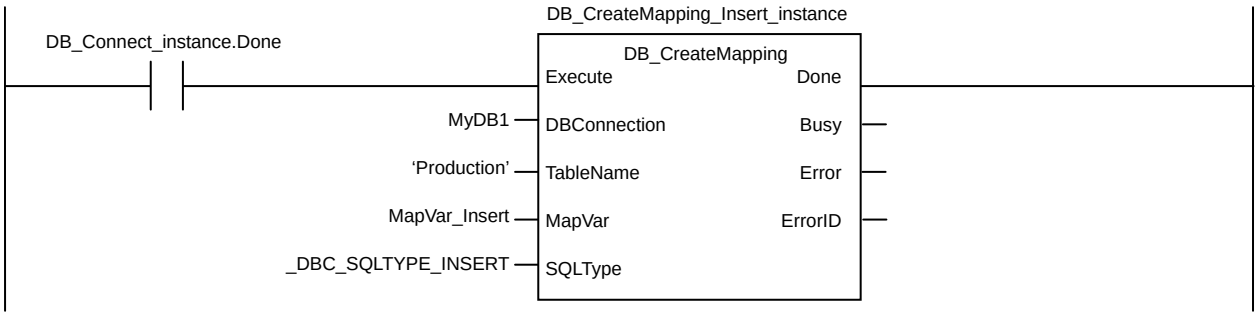
Accept the trigger for establishing the DB Connection.



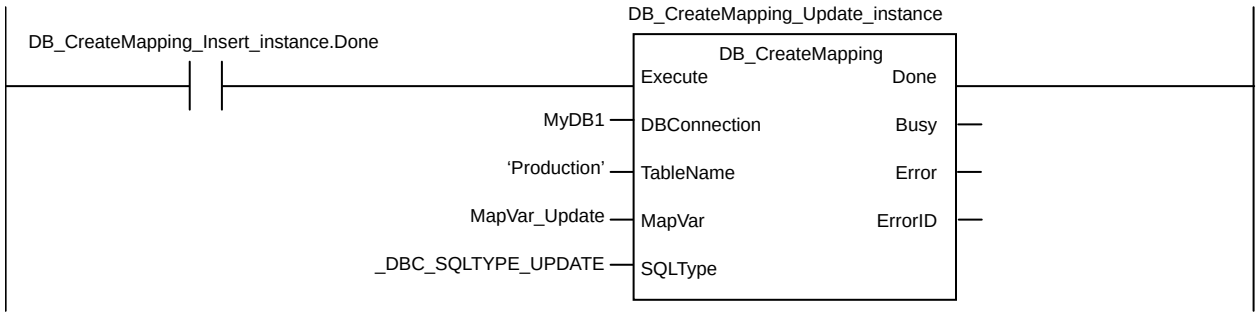
Establish the DB Connection named MyDatabase1.



Map the variable *MapVar_Insert* to the table *Production* of the DB Connection *MyDB1* for the INSERT operation.

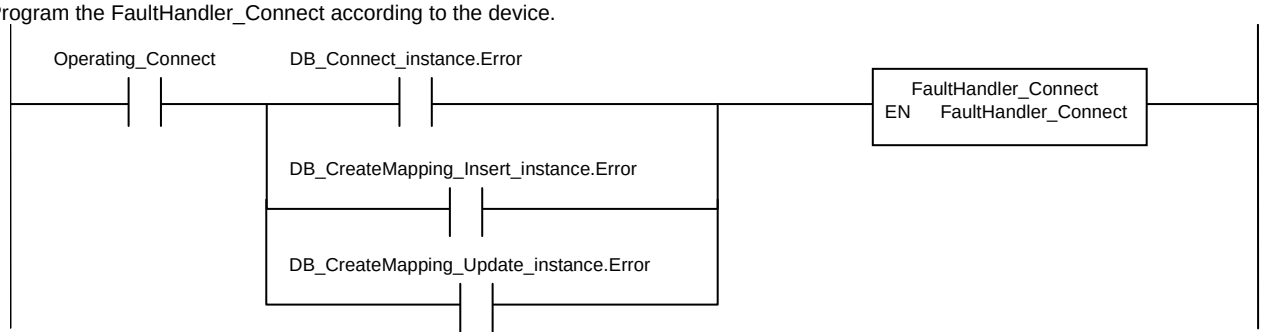


Map the variable *MapVar_Update* to the table *Production* of the DB Connection *MyDB1* for the UPDATE operation.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Connect).

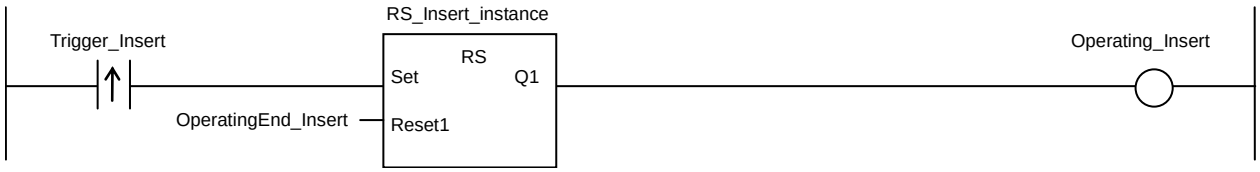
Program the FaultHandler_Connect according to the device.



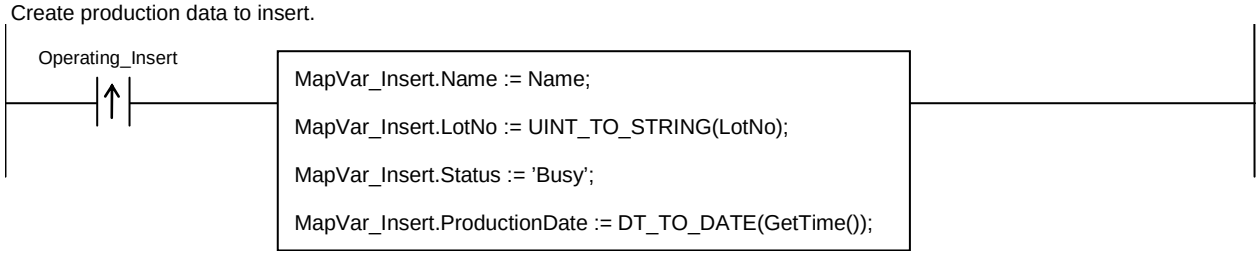
- Insert production data to the DB Connection *MyDB1* when the variable *Trigger_Insert* changes to TRUE.

Check the completion of the DB_Insert instruction.

Accept the trigger for inserting DB records.

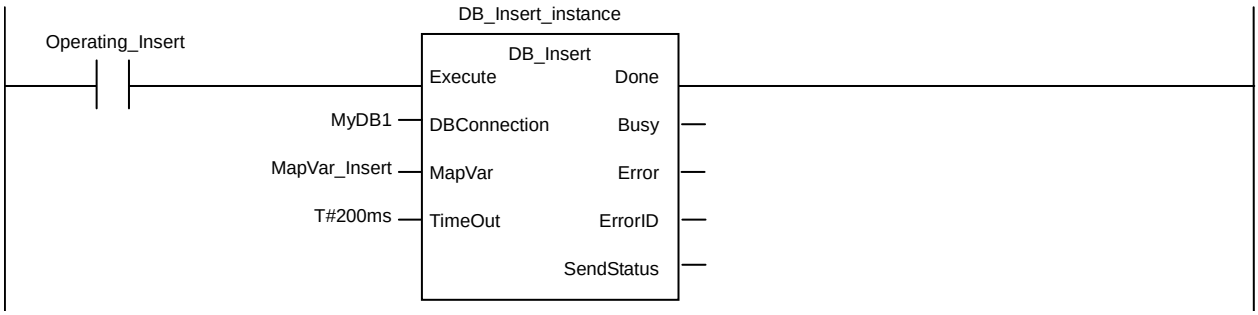


Create production data to insert.



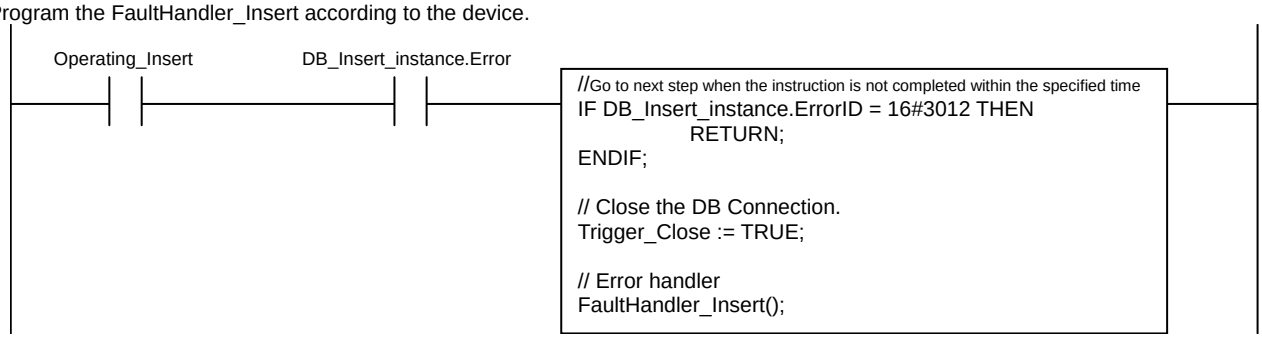
Insert production data to the DB Connection *MyDB1*.

Set the timeout for instruction execution to 200 ms.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Insert).

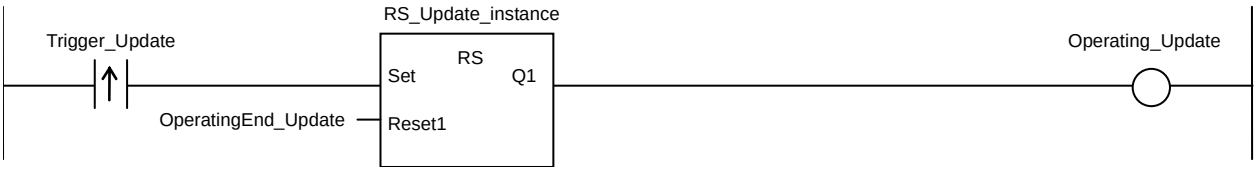
Program the FaultHandler_Insert according to the device.



- Update the records in the DB Connection *MyDB1* when the variable *Trigger_Update* changes to TRUE.

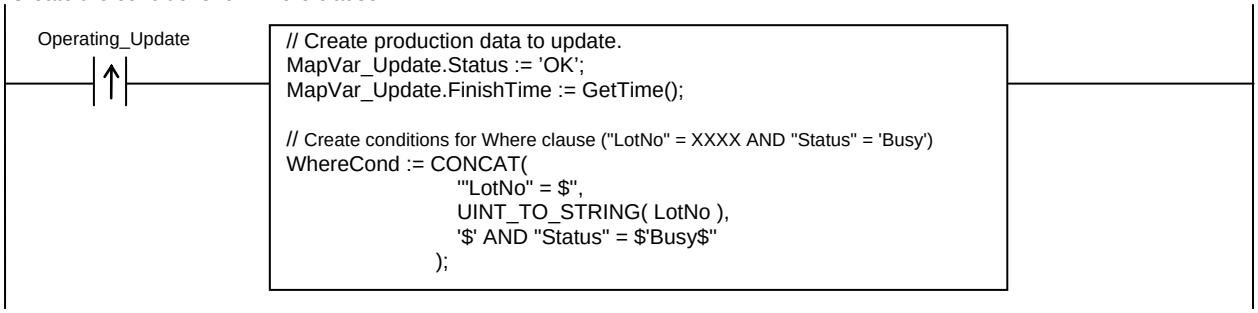
Check the completion of the DB_Update instruction.

Accept the trigger for updating DB records.



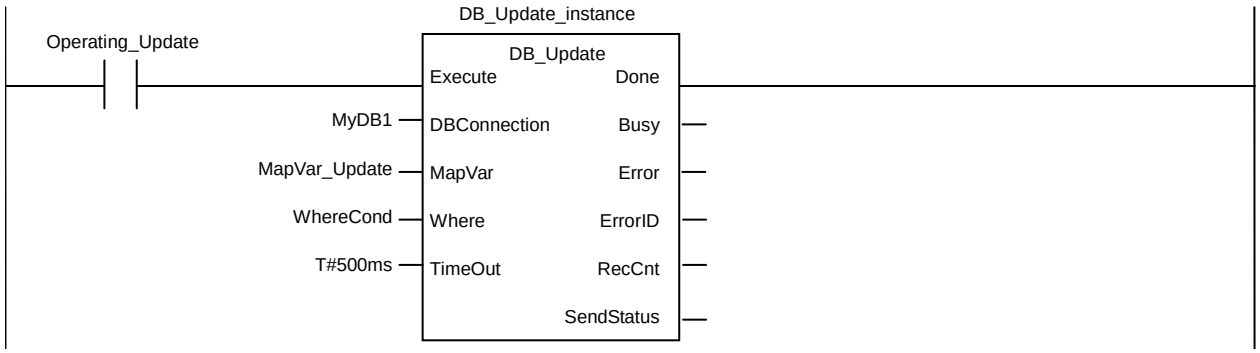
Create production data to update.

Create the conditions for Where clause.


Operating_Update
// Create production data to update.
MapVar_Update.Status := 'OK';
MapVar_Update.FinishTime := GetTime();
// Create conditions for Where clause ("LotNo" = XXXX AND "Status" = 'Busy')
WhereCond := CONCAT(
'"LotNo" = $",
UINT_TO_STRING(LotNo),
'$' AND "Status" = $'Busy$"
);

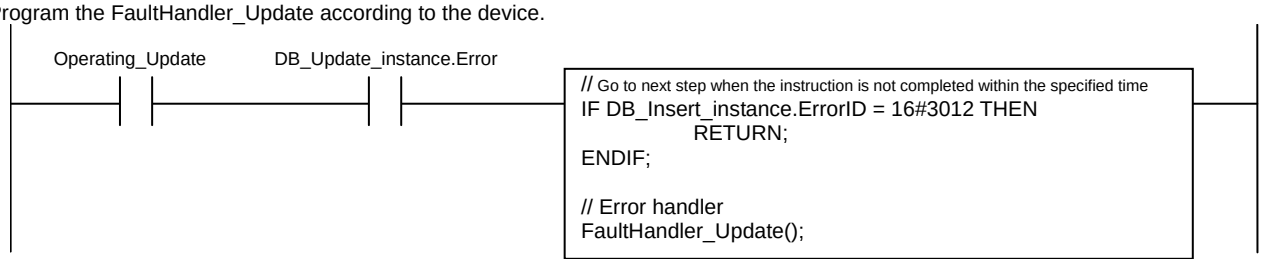
Update production data in the DB Connection *MyDB1*.

Set the timeout for instruction execution to 500 ms.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Update).

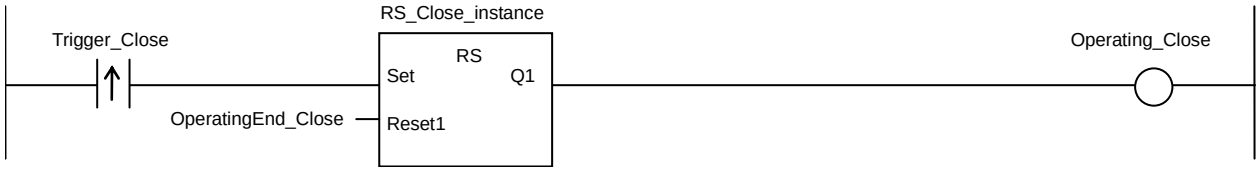
Program the FaultHandler_Update according to the device.



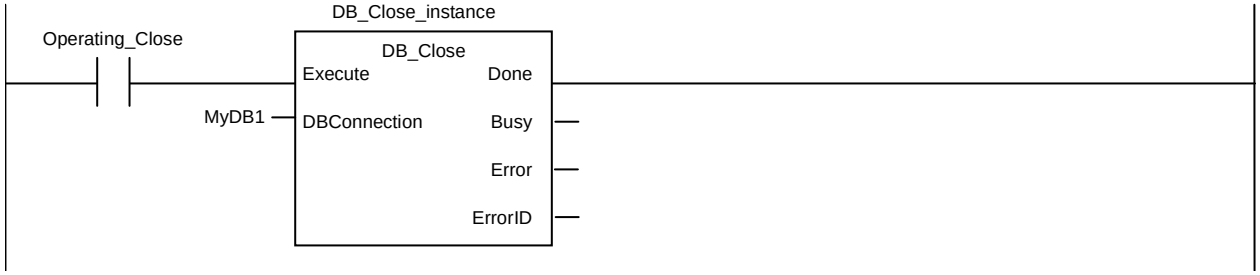
Close the DB Connection *MyDB1*.

Check the completion of the DB_Close instruction.

Accept the trigger for closing the DB Connection.

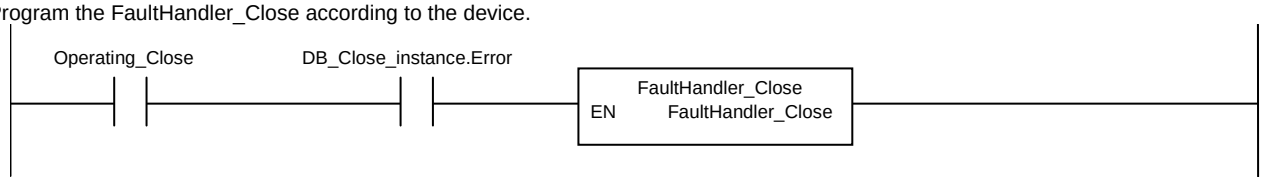


Close the DB Connection *MyDB1*.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Close).

Program the FaultHandler_Close according to the device.



Structured Text (ST)

- Main Variables

Name	Data type	Initial value	Comment
_DBC_Status	_sDBC_STATUS	---	System-defined variable that shows the status of the DB Connection Service
DB_Connect_instance	DB_Connect	---	Instance of DB_Connect instruction
MyDB1	DWORD	---	This variable is assigned to the *DBConnection* output variable from *DB_Connect_instance*.
Trigger_Connect	BOOL	FALSE	Variable used as a trigger for establishing a DB Connection
LastTrigger_Connect	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Connect	BOOL	FALSE	The DB_Connect instruction is executed when this variable is TRUE.
OperatingStart_Connect	BOOL	FALSE	The start processing for establishing the DB Connection is executed when this variable is TRUE.
DB_CreateMapping_Insert_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction
MapVar_Insert	PRODUCTION_INSERT	---	This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Insert_instance*.
DB_Insert_instance	DB_Insert	---	Instance of DB_Insert instruction
Name	STRING[256]	'WORK001'	Production information: Product name
LotNo	UINT	1234	Production information: Lot number
Trigger_Insert	BOOL	FALSE	Variable used as a trigger for inserting DB records
LastTrigger_Insert	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Insert	BOOL	FALSE	The DB_Insert instruction is executed when this variable is TRUE.
OperatingStart_Insert	BOOL	FALSE	The start processing for inserting DB records is executed when this variable is TRUE.
DB_CreateMapping_Update_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction
MapVar_Update	PRODUCTION_UPDATE	---	This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Update_instance*.
DB_Update_instance	DB_Update	---	Instance of DB_Update instruction
WhereCond	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_CreateMapping_Update_instance*.
Trigger_Update	BOOL	FALSE	Variable used as a trigger for updating DB records
LastTrigger_Update	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Update	BOOL	FALSE	The DB_Update instruction is executed when this variable is TRUE.
OperatingStart_Update	BOOL	FALSE	The start processing for updating DB records is executed when this variable is TRUE.

Name	Data type	Initial value	Comment
DB_Close_instance	DB_Close	---	Instance of DB_Close instruction
Trigger_Close	BOOL	FALSE	Variable used as a trigger for closing the DB Connection
LastTrigger_Close	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Close	BOOL	FALSE	The DB_Close instruction is executed when this variable is TRUE.
OperatingStart_Close	BOOL	FALSE	The start processing for closing the DB Connection is executed when this variable is TRUE.
Stage	INT	---	Variable that shows the status of the DB Connection

- Sample Programming

```
// - Establish a DB Connection named MyDatabase1 and map a table with a variable.

// Start the sequence when the variable Trigger_Connect changes to TRUE.
    IF ( (Trigger_Connect=TRUE)
      AND (LastTrigger_Connect=FALSE)
      AND (_DBC_Status.Run=TRUE) ) THEN
        OperatingStart_Connect := TRUE;
       Operating_Connect := TRUE;
    END_IF;
    LastTrigger_Connect:=Trigger_Connect;

    // Sequence start processing
      IF (OperatingStart_Connect=TRUE) THEN
      // Initialize the instances of the applicable DB Connection Instructions.
        DB_Connect_instance( Execute:=FALSE );

        DB_CreateMapping_Insert_instance(
          Execute    := FALSE,
          MapVar     := MapVar_Insert,
        SQLType      := _DBC_SQLTYPE_INSERT
      );

      DB_CreateMapping_Update_instance(
        Execute    := FALSE,
        MapVar     := MapVar_Update,
        SQLType    := _DBC_SQLTYPE_UPDATE
        );

        Stage := INT#1;
        OperatingStart_Connect := FALSE;
      END_IF;

      // Establish the DB Connection named MyDatabese1
```

```
// Map the variable MapVar_Insert to the table Production of the DB Connection MyDB1 for the INSERT operation.
// Map the variable MapVar_Update to the table Production of the DB Connection MyDB1 for the UPDATE operation.
IF (Operating_Connect=TRUE) THEN
    CASE Stage OF
    1 : // Establish the DB Connection
        DB_Connect_instance(
            Execute                 := TRUE,
            DBConnectionName    := 'MyDatabase1',
            DBConnection            => MyDB1
        );

        IF (DB_Connect_instance.Done=TRUE) THEN
            Stage := INT#2; // Normal end
        END_IF;
        IF (DB_Connect_instance.Error=TRUE) THEN
            Stage := INT#99; // Error
        END_IF;

    2 : // Map the DB table with the variable
        DB_CreateMapping_Insert_instance(
            Execute             := TRUE,
            DBConnection    := MyDB1,
            TableName       := 'Production',
            MapVar              := MapVar_Insert,
            SQLType             := _DBC_SQLTYPE_INSERT
        );

        DB_CreateMapping_Update_instance(
            Execute             := TRUE,
            DBConnection    := MyDB1,
            TableName       := 'Production',
            MapVar              := MapVar_Update,
            SQLType             := _DBC_SQLTYPE_UPDATE
        );

        IF ( (DB_CreateMapping_Insert_instance.Done=TRUE)
            AND (DB_CreateMapping_Update_instance.Done=TRUE) ) THEN
                Operating_Connect:=FALSE; // Normal end
        END_IF;
        IF ( (DB_CreateMapping_Insert_instance.Error=TRUE)
            OR (DB_CreateMapping_Update_instance.Error = TRUE) ) THEN
                Stage := INT#99; // Error
        END_IF;

    99 :
        // Execute the error handler.
        // Program the error hander (FaultHandler_Connect) according to the device.
        FaultHandler_Connect();
```

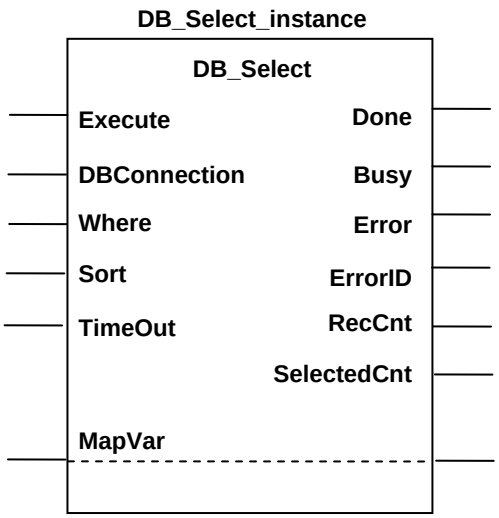
```
        Operating_Connect := FALSE;
    END_CASE;
END_IF;


// ----------------------------------------------------------------------------------------------------------------
// - Insert production data to DB Connection MyDB1 when the variable Trigger_Insert changes to TRUE.

// Start the sequence when the variable Trigger_Insert changes to TRUE.
IF ( (Trigger_Insert=TRUE) AND (LastTrigger_Insert=FALSE) ) THEN
    OperatingStart_Insert := TRUE;
    Operating_Insert := TRUE;
END_IF;
LastTrigger_Insert := Trigger_Insert;

// Sequence start processing
IF (OperatingStart_Insert=TRUE) THEN
    // Initialize the instance of the applicable DB Connection Instruction.
    DB_Insert_instance( Execute:=FALSE, MapVar:=MapVar_Insert );

    // Create production data to insert.
    MapVar_Insert.Name           := Name;
    MapVar_Insert.LotNo          := UINT_TO_STRING(LotNo);
    MapVar_Insert.Status         := 'Busy';
    MapVar_Insert.ProductionDate := DT_TO_DATE(GetTime( ));

    OperatingStart_Insert := FALSE;
END_IF;

// Insert production data to the DB Connection MyDB1. Set the timeout for instruction execution to 200 ms.
IF (Operating_Insert=TRUE) THEN
    // Insert records
    DB_Insert_instance(
        Execute      := TRUE,
        DBConnection := MyDB1,
        MapVar       := MapVar_Insert,
        TimeOut      := T#200ms
    );

IF (DB_Insert_instance.Done=TRUE) THEN
    Operating_Insert:=FALSE; // Normal end
END_IF;
IF (DB_Insert_instance.Error=TRUE) THEN
    // Go to the next step when the instruction is not completed within the specified time.
    IF (DB_Insert_instance.ErrorID = 16#3012) THEN
        Operating_Insert:=FALSE; // Normal end
    ELSE
        // Execute the error handler.
```

```
            // Program the error handler (FaultHandler_Insert) according to the device.
            FaultHandler_Insert();
            Operating_Insert := FALSE;
        END_IF;
    END_IF;
END_IF;
    // ----------------------------------------------------------------------------------------------------------------
    // - Update the records in the DB Connection MyDB1 when the variable Trigger_Update changes to TRUE.

    // Start the sequence when the variable Trigger_Update changes to TRUE.
    IF ( (Trigger_Update=TRUE) AND (LastTrigger_Update=FALSE) ) THEN
        OperatingStart_Update := TRUE;
        Operating_Update := TRUE;
    END_IF;
    LastTrigger_Update := Trigger_Update;

    // Sequence start processing
    IF (OperatingStart_Update=TRUE) THEN
        // Initialize the instance of the applicable DB Connection Instruction.
        DB_Update_instance( Execute:=FALSE, MapVar:=MapVar_Update );

        // Create production data to update.
        MapVar_Update.Status := 'OK';
        MapVar_Update.FinishTime := GetTime();

        // Create the conditions for Where clause. ("LotNo" = XXXX AND "Status" = 'Busy')
        WhereCond := CONCAT(
                        '"LotNo" = $'',
                        UINT_TO_STRING( LotNo ),
                        '$' AND "Status" = $'Busy$''
                    );

        OperatingStart_Update := FALSE;
    END_IF;

    // Update production data in the DB Connection MyDB1. Set the timeout for instruction execution to 200 ms.
    IF (Operating_Update=TRUE) THEN
        // Update records
        DB_Update_instance(
            Execute         := TRUE,
            DBConnection    := MyDB1,
            MapVar          := MapVar_Update,
            Where           := WhereCond,
            TimeOut         := T#200ms );

    IF (DB_Update_instance.Done=TRUE) THEN
        Operating_Update:=FALSE; // Normal end
    END_IF;
```

```
    IF (DB_Update_instance.Error=TRUE) THEN
        // Go to the next step when the instruction is not completed within the specified time.
        IF (DB_Update_instance.ErrorID = 16#3012) THEN
            Operating_Update:=FALSE; // Normal end
        ELSE
            // Execute the error handler.
            // Implement the error handler (FaultHandler_Update) according to the device.
            FaultHandler_Update();
            Operating_Update := FALSE;
        END_IF;
    END_IF;
END_IF;

// ---------------------------------------------------------------------------------------------------------------
// - Close the DB Connection “MyDB1”.

// Start the sequence when the variable Trigger_Close changes to TRUE.
IF ( (Trigger_Close=TRUE) AND (LastTrigger_Close=FALSE) ) THEN
    OperatingStart_Close := TRUE;
    Operating_Close := TRUE;
END_IF;
LastTrigger_Close := Trigger_Close;

// Sequence start processing
IF (OperatingStart_Close=TRUE) THEN
    // Initialize the instance of the applicable DB Connection Instruction.
    DB_Close_instance( Execute:=FALSE );

    OperatingStart_Close := FALSE;
END_IF;

// Close the DB Connection “MyDB1”.
IF (Operating_Close=TRUE) THEN
    // Close the DB Connection.
    DB_Close_instance( Execute:=TRUE, DBConnection:=MyDB1 );

    IF (DB_Close_instance.Done=TRUE) THEN
        Operating_Close := FALSE; // Normal end
    END_IF;
    IF (DB_Close_instance.Error=TRUE) THEN
        // Execute the error handler.
        // Program the error handler (FaultHandler_Close) according to the device.
        FaultHandler_Close();
        Operating_Close := FALSE;
    END_IF;
END_IF;
```

DB_Select (Retrieve DB Record)

The DB_Select instruction retrieves records from a table to a DB Map Variable.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Select	Retrieve DB Record	FB		DB_Select_instance (Execute, DBConnection, Where, Sort, TimeOut, MapVar, Done, Busy, Error, ErrorID, RecCnt, SelectedCnt);

Note The *DB_Select_instance* is an instance of DB_Select instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	16#00000000	Specify the DB Connection established by a DB_Connect instruction.
Where	Retrieval Conditions	STRING	1,986 bytes max. (including the final NULL character)	---	''	Specify a text string that expresses retrieval conditions (WHERE clause). ('WHERE' is not included.)
Sort	Sort Conditions	STRING	1,986 bytes max. (including the final NULL character)	---	''	Specify a text string that expresses sort conditions (ORDER BY clause). ('ORDER BY' is not included.)
TimeOut	Timeout	TIME	T#0s, T#0.05s to T#180s	---	T#0s	Specify the time to detect timeout. When T#0s is specified, timeout is not monitored.

In-out Variables

Name	Meaning	Data type	Valid range	Unit	Description
MapVar	DB Map Variable	Structure, Structure array (entire array)	Depends on the data type.	---	Specify the DB Map Variable mapped by a DB_CreateMapping instruction.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
RecCnt	Number of Records	DINT	0 to 65535	---	Contains the number of records that were retrieved to the DB Map Variable.
SelectedCnt	Number of Retrieved Records	DINT	0 to 2147483647	---	Total number of records retrieved according to the retrieval conditions.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	The value of the *TimeOut* input variable is outside the valid range.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
300A hex	DB Map Variable Unregistered	The variable specified in the *MapVar* in-out variable has not been mapped by a DB_CreateMapping instruction.
300B hex	SQL Execution Error	The executed SQL statement resulted in an error in the DB.
300E hex	Invalid Retrieval Conditions	The *Where* input variable is a text string consisting of NULL characters (16#00) only.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3012 hex	DB Connection Instruction Execution Timeout	The instruction was not completed within the time specified in the *TimeOut* input variable.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3014 hex	Data Already Spooled	This instruction cannot be executed because one or more SQL statements are already stored in the Spool memory.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.
3016 hex	DB in Process	The instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction.

Function

This instruction is used to retrieve records from a table mapped by a DB_CreateMapping instruction into the DB Map Variable specified in the *MapVar* in-out variable.
Define the DB Map Variable as an array when you want to retrieve more than one record.
The number of records retrieved to the DB Map Variable is output to the *RecCnt* output variable. The number of records retrieved according to the retrieval conditions is output to the *SelectedCnt* output variable.

The relationship between the number of array elements in the DB Map Variable and the number of records in the *RecCnt* and *SelectedCnt* output variables is described below.

[When the number of array elements of the DB Map Variable is equal to or smaller than (≤) the number of retrieved records]
The records up to the maximum number of elements in the DB Map Variable are output.
For example, in the case where 30 records are retrieved for the DB Map Variable with 10 array elements, the records from *MapVar[0]* to *MapVar[9]* are retrieved.
The value of *RecCnt* will be 10 and the value of *SelectedCnt* will be 30 in this case.

[When the number of array elements of the DB Map Variable is bigger than (>) the number of retrieved records]
The records up to the number of elements of the retrieved records are output. For the later elements, the records are not retrieved, but the previous values are retained.
For example, in the case where 3 records are retrieved for the DB Map Variable with 10 array elements, the records from *MapVar[0]* to *MapVar[2]* are retrieved. The values of *MapVar[3]* to *MapVar[9]* do not change.
The value of *RecCnt* will be 3 and the value of *SelectedCnt* will be also 3 in this case.

The records are retrieved according to the retrieval conditions specified in the *Where* input variable (WHERE clause). The *Where* input variable is expressed as a text string.
The text string in the *Where* input variable cannot consist of NULL characters (16#00) only. In that case, the instruction is terminated due to an error.

Specify the sort conditions in the *Sort* input variable (ORDER BY clause) to sort out the retrieved records. The *Sort* input variable is expressed as a text string.
When the sort conditions are specified, the records are contained in the DB Map Variable in the order specified by the sort conditions.
When the sort conditions are not specified, the output order to the DB Map Variable depends on the specifications of the DB type to connect.

When using single quotes in the WHERE and SORT clauses, use the escape character ($').
Refer to the manual of the database for the format of the WHERE and SORT clauses.
Specify the retrieval conditions by the following values in the *Where* input variable.

Example 1: Retrieve the values of the records where the value of a specific column is equal to or greater than the specified value.

Retrieve the values of records where the value of “ColumnA” (unsigned integer) is ‘1234’ or greater.
'“ColumnA” >= $'1234$''
SQL statement to create: SELECT FROM TableProduct Where “ColumnA” = '1234'

Example 2: Retrieve the records where the values of specific two columns are within the specified range.

Retrieve the records where the value of “ColumnA” (unsigned integer) is bigger than ‘1000’ and the value of “ColumnB” (unsigned integer) is smaller than ‘2000’.

'“ColumnA” > $'1000$' AND “ColumnB” < $'2000$''

SQL statement to create: SELECT FROM TableProduct Where “ColumnA” > '1000' AND “ColumnB” < '2000'

Specify the sort conditions in the *Sort* input variable by the following values.

Example: Retrieve the records sorted by the values of two columns.

Sort the values of “ColumnA” in ascending order and values of “ColumnB” in descending order.

'“ColumnA” ASC, “ColumnB” DESC'

SQL statement to create: SELECT FROM TableProduct ORDER BY “ColumnA” ASC, “ColumnB” DESC

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- This instruction cannot be executed without specifying the retrieval conditions.
- When no record is retrieved as the execution result of this instruction, the values of the *RecCnt* and *SelectedCnt* output variables are both 0 and the instruction is normally completed.
- Even if the number of array elements of the DB Map Variable does not match the number of retrieved records as the execution result of this instruction, the instruction is also normally completed.
- When the DB Connection Service was started in Test Mode, this instruction is normally ended without executing the SELECT operation for the DB actually. No values are stored in the DB Map Variable specified in the *MapVar* in-out variable and 0 is output to both the *RecCnt* and *SelectedCnt* output variables.
- Even if the specified number of bytes in STRING data is shorter than the table data, this instruction is normally ended.

  Example: When 12 characters are contained in a table column and data type of the corresponding member of the DB Map Variable is STRING[11], this instruction can retrieve only up to 11 characters, but will be normally ended.
- When the error code is 300B hex (SQL Execution Error), you can get the detailed information of the SQL Execution Error by executing a DB_GetConnectionStatus instruction.
- The measurement error of timeout is 10 ms as a guide. However, the measurement error may vary if enough execution time cannot be secured for the system service.
- When two or more DB Connection Instructions are executed for a DB Connection at the same time, the DB Connection Service executes the instructions one by one. The measurement of timeout for the second and later instructions is started when the instruction is executed by the DB Connection Service, not when the *Execute* input variable is changed to TRUE. Therefore, the time from when the *Execute* input variable is changed to TRUE to when the timeout occurs for the instruction is longer than the time set for the timeout.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
  - When the instruction was executed when the DB Connection Service was not running
  - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
  - When the instruction was executed while the DB Connection Service was stopped due to an error
  - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down

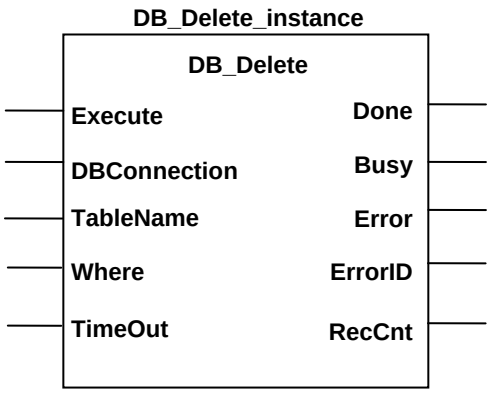
- When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
- When the value of the *Timeout* input variable is outside the valid range
- When the variable specified in the *MapVar* in-out variable has not been mapped by a DB_CreateMapping instruction.
- When the executed SQL statement resulted in an error in the DB
- When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
- When one or more SQL statements are already stored in the Spool memory
- When the instruction was not completed within the time specified in the *TimeOut* input variable
- When the instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction
- When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

Refer to the sample programming that is provided for the DB_Delete instruction.

DB_Delete (Delete DB Record)

The DB_Delete instruction deletes the records that match the conditions from a specified table.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Delete	Delete DB Record	FB		DB_Delete_instance (Execute, DBConnection, TableName, Where, TimeOut, Done, Busy, Error, ErrorID, RecCnt);

Note The *DB_Delete_instance* is an instance of DB_Delete instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB Connection	DWORD	16#00000000 to 16#FFFFFFFF	---	16#00000000	Specify the DB Connection established by a DB_Connect instruction.
TableName	Table Name	STRING	Depends on the data type.	---	''	Specify a table name in the DB.
Where	Retrieval Conditions	STRING	1,986 bytes max. (including the final NULL character)	---	''	Specify a text string that expresses retrieval conditions (WHERE clause). ('WHERE' is not included.)
TimeOut	Timeout	TIME	T#0s, T#0.05s to T#180s	---	T#0s	Specify the time to detect timeout. When T#0s is specified, timeout is not monitored.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
RecCnt	Number of Records	DINT	0 to 2147483647	---	Contains the number of records that were deleted.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	The value of the *TimeOut* input variable is outside the valid range.
0406 hex	Illegal Data Position Specified	The *TableName* input variable is a text string consisting of NULL characters (16#00) only.
0410 hex	Text String Format Error	A space character is included in the text string specified for the *TableName* input variable.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
300B hex	SQL Execution Error	The executed SQL statement resulted in an error in the DB.
300E hex	Invalid Retrieval Conditions	The *Where* input variable is a text string consisting of NULL characters (16#00) only.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3012 hex	DB Connection Instruction Execution Timeout	The instruction was not completed within the time specified in the *TimeOut* input variable.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3014 hex	Data Already Spooled	This instruction cannot be executed because one or more SQL statements are already stored in the Spool memory.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.
3016 hex	DB in Process	The instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction.

Function

This instruction is used to delete the records that match the conditions specified in the *Where* input variable from the table specified in the *TableName* input variable.

The records to delete are retrieved according to the retrieval conditions specified in the *Where* input variable (WHERE clause). The *Where* input variable is expressed as a text string.
The text string in the *Where* input variable cannot consist of Null characters (16#00) only. In that case, the instruction is terminated due to an error.

When using single quotes in the WHERE clause, use the escape character ($').
Refer to the manual of the database for the format of the WHERE clause.

Specify the retrieval conditions in the *Where* input variable by the following values.

Example: Delete the records where either of the values of the specified two columns is equal to the specified value.

Delete the records where the value of “ColumnA” (unsigned integer) is equal to ‘1000’ or the value of “ColumnB” (unsigned integer) is equal to ‘2000’

'“ColumnA” = $'1000$' OR “ColumnB” = $'2000$''

SQL statement to create: DELETE FROM TableProduct Where “ColumnA” = '1000' OR “ColumnB” = '2000'

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- This instruction cannot be executed without specifying the retrieval conditions.
- When the DB Connection Service was started in Test Mode, this instruction is normally ended without executing the DELETE operation for the DB actually.
- When the error code is 300B hex (SQL Execution Error), you can get the detailed information of the SQL Execution Error by executing a DB_GetConnectionStatus instruction.
- The measurement error of timeout is 10 ms as a guide. However, the measurement error may vary if enough execution time cannot be secured for the system service.
- When two or more DB Connection Instructions are executed for a DB Connection at the same time, the DB Connection Service executes the instructions one by one. The measurement of timeout for the second and later instructions is started when the instruction is executed by the DB Connection Service, not when the *Execute* input variable is changed to TRUE. Therefore, the time from when the *Execute* input variable is changed to TRUE to when the timeout occurs for the instruction is longer than the time set for the timeout.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
    - When the *TableName* input variable is a text string consisting of NULL characters (16#00) only
    - When a space character is included in the text string specified for the *TableName* input variable.
    - When the *Where* input variable is a text string consisting of NULL characters (16#00) only
    - When the value of the *Timeout* input variable is outside the valid range
    - When a value that is over T#180s was specified in the *TimeOut* input variable
    - When the executed SQL statement resulted in an error in the DB
    - When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
    - When one or more SQL statements are already stored in the Spool memory
    - When the instruction was not completed within the time specified in the *TimeOut* input variable

- When the instruction was executed before completion of the DB's processing for the DB Connection Instruction Execution Timeout that occurred for the previous DB_Insert, DB_Update, DB_Select, or DB_Delete instruction
- When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming of the following operations for Oracle database.

- Retrieve production data for the specified lot number from a DB table when the trigger variable changes to TRUE.
- Delete the records other than the latest one if more than one record was retrieved.

DB Connection Settings and Data Type Definition

The minimum settings necessary for the sample programming are shown below.

- DB Connection Settings

DB Connection name: MyDatabase1

- Structure Data Type Definition

Name		Data type
PRODUCTION_SELECT		STRUCT
	Name	STRING[256]
	LotNo	STRING[32]
	Status	STRING[8]
	ProductionDate	DATE
	FinishTime	DATE_AND_TIME

Ladder Diagram

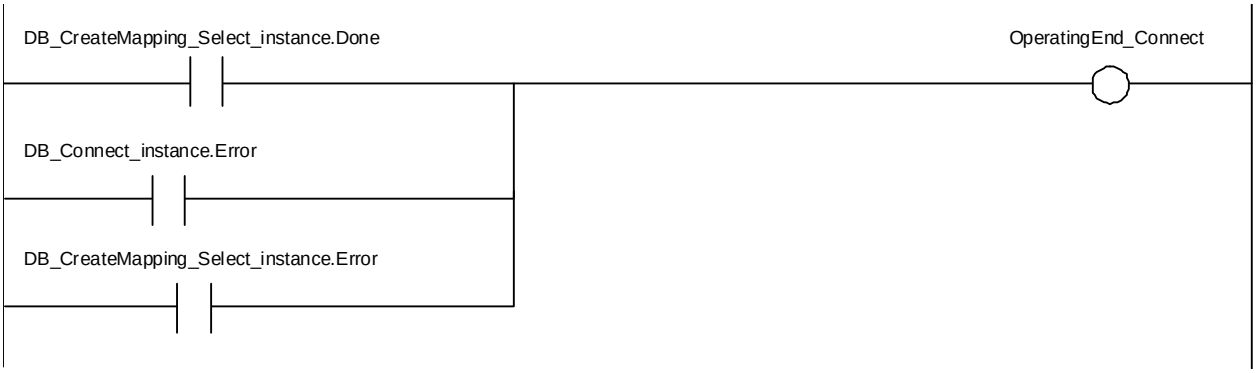
- Main Variables

Name	Data type	Initial value	Comment
_DBC_Status	_sDBC_STATUS	---	System-defined variable that shows the status of the DB Connection Service
DB_Connect_instance	DB_Connect	---	Instance of DB_Connect instruction
MyDB1	DWORD	---	This variable is assigned to the *DBConnection* output variable from *DB_Connect_instance.*
LotNo	UINT	1234	Variable to specify the lot number for retrieving/deleting DB records
Trigger_Connect	BOOL	FALSE	Variable used as a trigger for establishing a DB Connection
RS_Connect_instance	RS	---	Instance of RS instruction
Operating_Connect	BOOL	FALSE	The DB_Connect instruction is executed when this variable is TRUE.
OperatingEnd_Connect	BOOL	FALSE	This variable changes to TRUE when the DB_Connect instruction is completed.
DB_CreateMapping_Select_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction

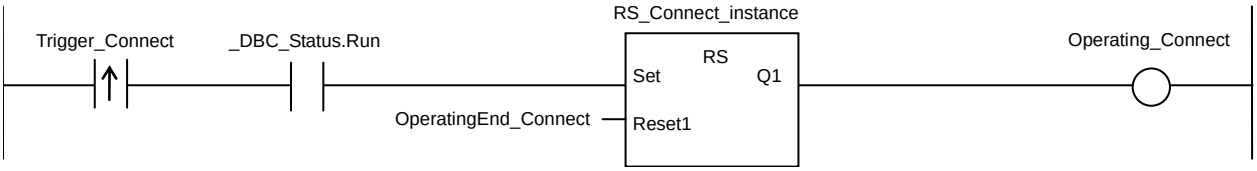
Name	Data type	Initial value	Comment
MapVar_Select	ARRAY[0..9] OF PRODUCTION_SELECT		This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Select_instance*.
WhereCond_Select	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_Select_instance*.
SortCond_Select	STRING[256]	---	This variable is assigned to the *Sort* input variable to *DB_Select_instance*.
DB_Select_instance	DB_Select	---	Instance of DB_Select instruction
Trigger_Select	BOOL	FALSE	Variable used as a trigger for retrieving DB records
RS_Select_instance	RS	---	Instance of RS instruction
Operating_Select	BOOL	FALSE	The DB_Select instruction is executed when this variable is TRUE.
OperatingEnd_Select	BOOL	FALSE	This variable changes to TRUE when the DB_Select instruction is completed.
WhereCond_Delete	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_Delete_instance*.
Request_Delete	BOOL	FALSE	The DB_Delete instruction is executed when this variable is TRUE.
DB_Delete_instance	DB_Delete	---	Instance of DB_Delete instruction
RS_Delete_instance	RS	---	Instance of RS instruction
Operating_Delete	BOOL	FALSE	The DB_Delete instruction is executed when this variable is TRUE.
OperatingEnd_Delete	BOOL	FALSE	This variable changes to TRUE when the DB_Delete instruction is completed.
DB_Close_instance	DB_Close	---	Instance of DB_Close instruction
Trigger_Close	BOOL	FALSE	Variable used as a trigger for closing the DB Connection
RS_Close_instance	RS	---	Instance of RS instruction
Operating_Close	BOOL	FALSE	The DB_Close instruction is executed when this variable is TRUE.
OperatingEnd_Close	BOOL	FALSE	This variable changes to TRUE when the DB_Close instruction is completed.

● Sample Programming

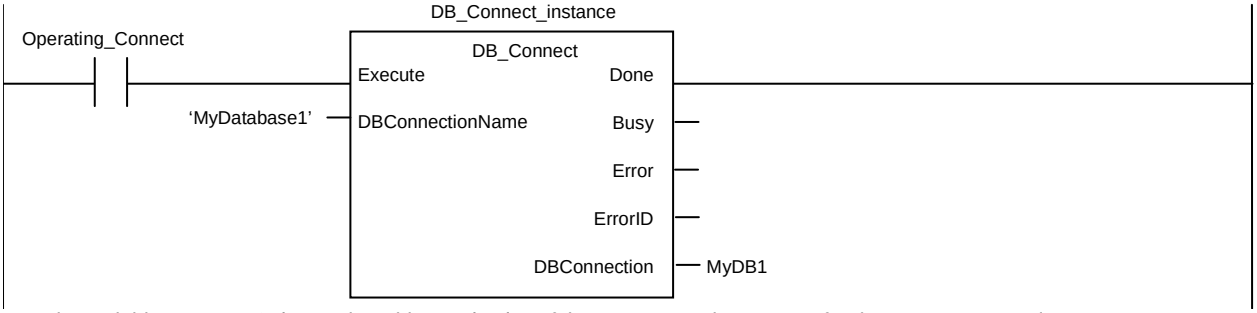
- Establish a DB Connection named MyDatabase1 and map a table with a variable.
Check the completion of DB_Connect and DB_CreateMapping instructions.



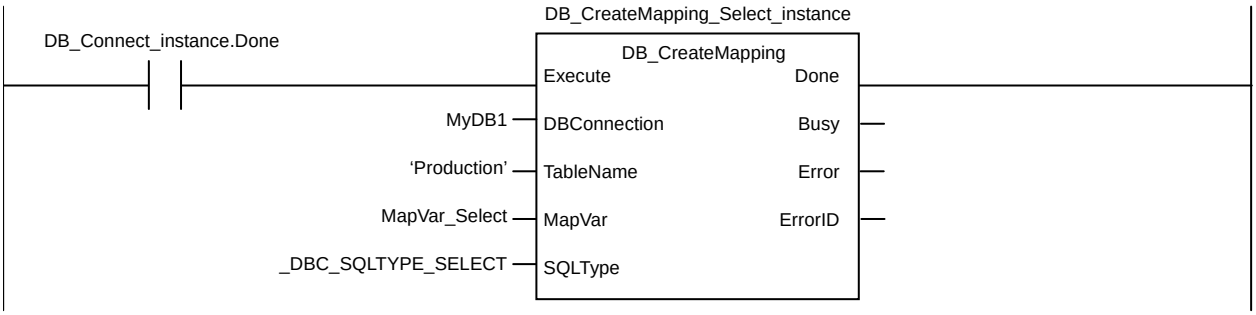
Accept the trigger for establishing the DB Connection.



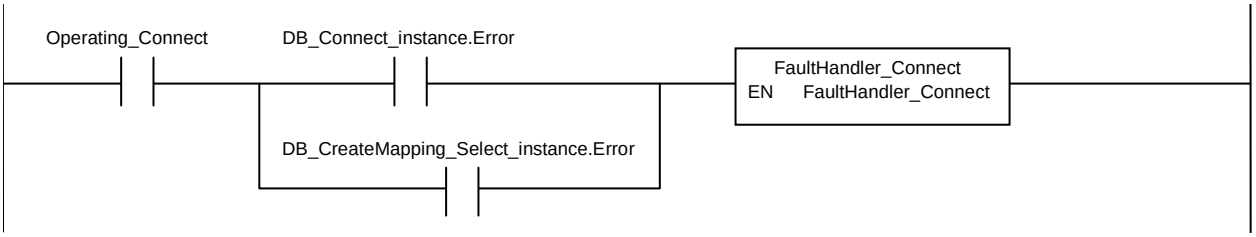
Establish the DB Connection named MyDatabase1.



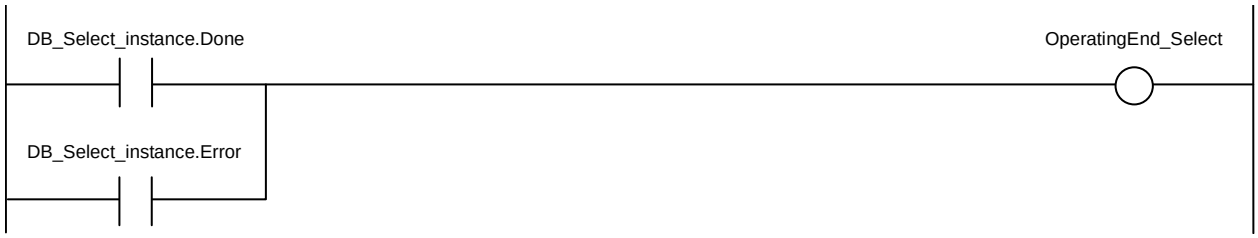
Map the variable *MapVar_Select* to the table *Production* of the DB Connection *MyDB1* for the SELECT operation.



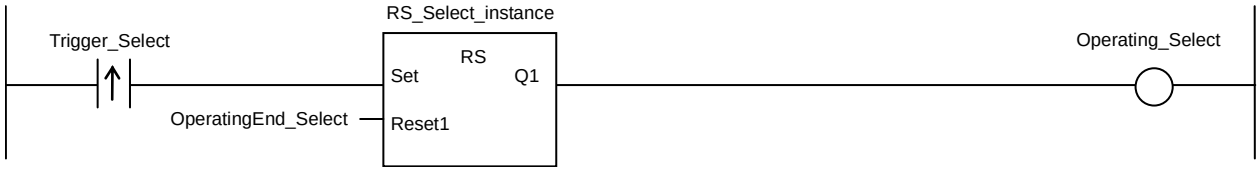
When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Connect).
Program the FaultHandler_Connect according to the device.



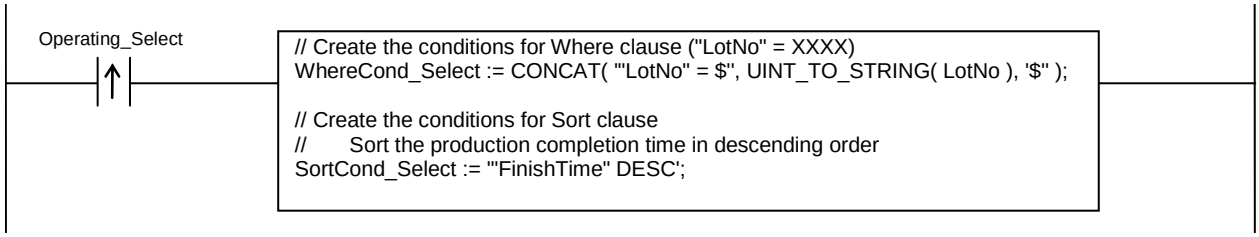
- Retrieve records for the specified lot number from the DB Connection *MyDB1* when the variable *Trigger_Select* changes to TRUE.
Check the completion of the DB_Select instance.



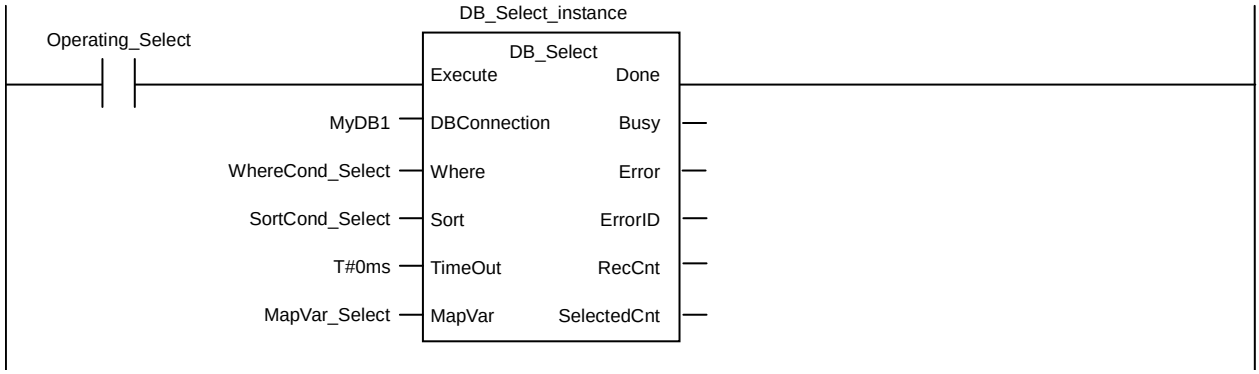
Accept the trigger for retrieving DB records.



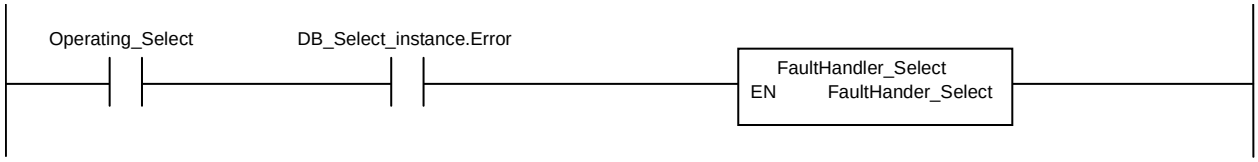
Create the conditions for the Where and Sort clauses.


Operating_Select
// Create the conditions for Where clause ("LotNo" = XXXX)
WhereCond_Select := CONCAT('"LotNo" = $'', UINT_TO_STRING(LotNo), '$'');
// Create the conditions for Sort clause
// Sort the production completion time in descending order
SortCond_Select := '"FinishTime" DESC';

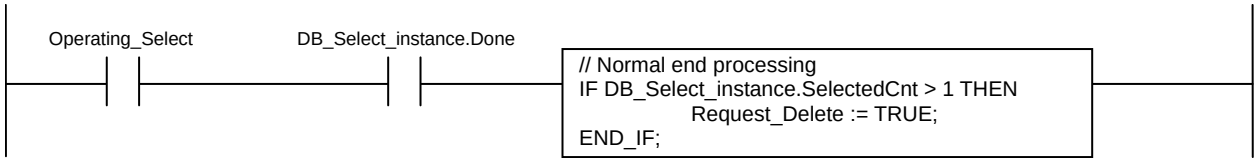
Retrieve the records from the DB Connection *MyDB1*.
Timeout is not monitored for the instruction execution.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Select).
Program the FaultHandler_Select according to the device.

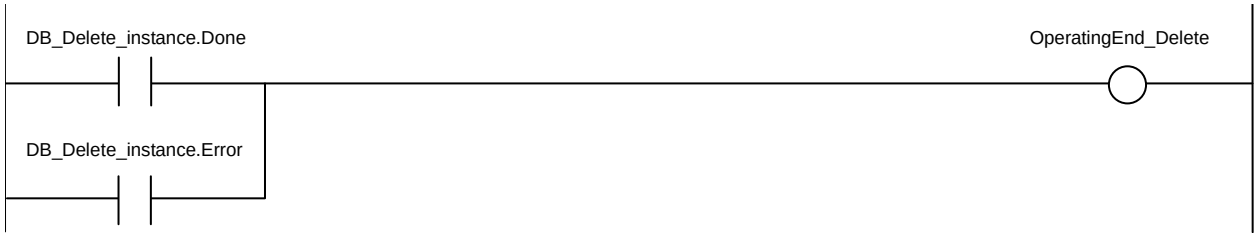


If two or more records were retrieved, delete the records other than the latest one.

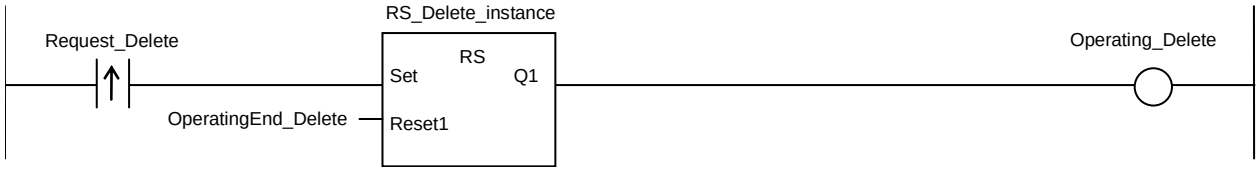


- Delete the records other than the latest one from the DB table

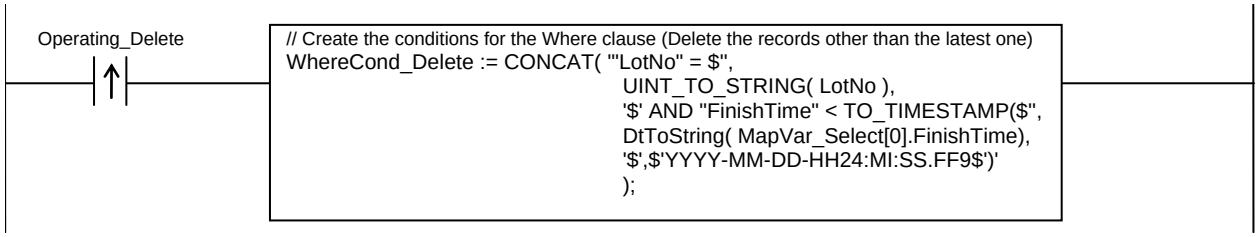
Check the completion of the DB_Delete instruction.



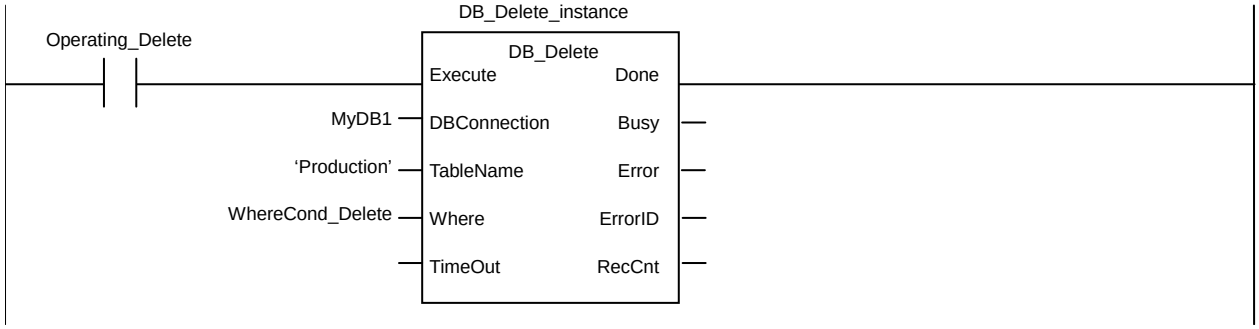
Accept the trigger for deleting DB records.



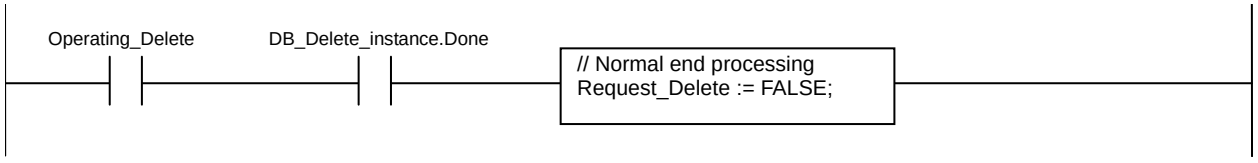
Create the conditions for the Where clause.


Operating_Delete
// Create the conditions for the Where clause (Delete the records other than the latest one)
WhereCond_Delete := CONCAT('"LotNo" = $',
UINT_TO_STRING(LotNo),
'$' AND "FinishTime" < TO_TIMESTAMP($",
DtToString(MapVar_Select[0].FinishTime),
'$',$'YYYY-MM-DD-HH24:MI:SS.FF9$')'
);

Delete records from the table *Production* of the DB Connection *MyDB1*. Timeout is not monitored for the instruction execution.

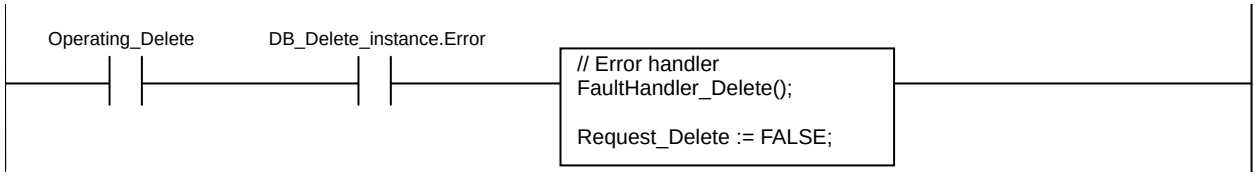


Execute the normal end processing.



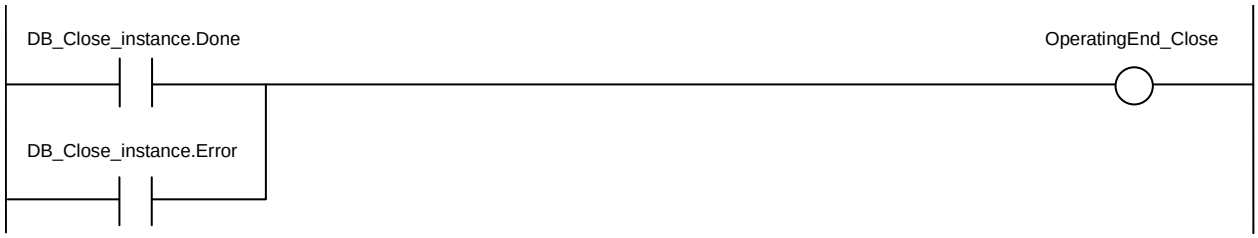
When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Delete).

Program the FaultHandler_Delete for the device.

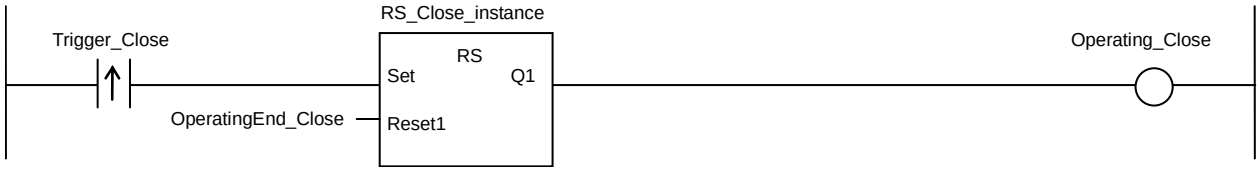


- Close the DB Connection *MyDB1*.

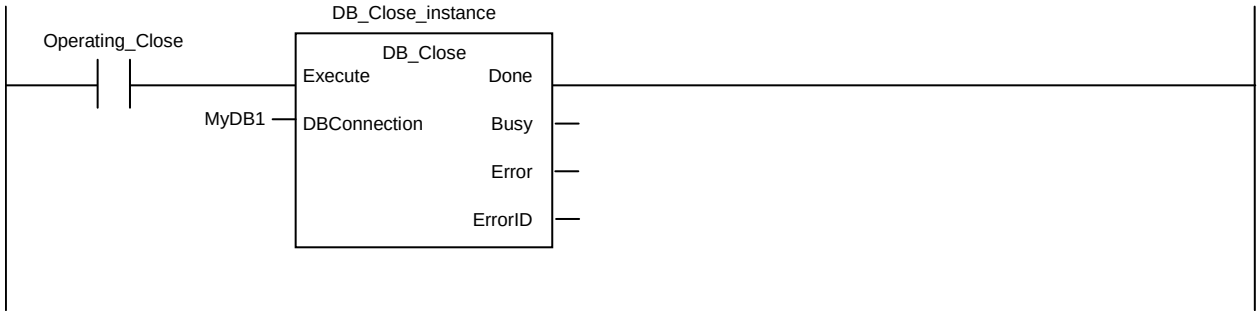
Check the completion of the DB_Close instruction.



Accept the trigger for closing the DB Connection.

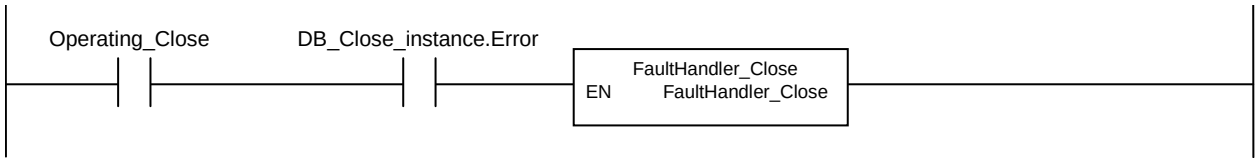


Close the DB Connection *MyDB1*.



When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_Close).

Program the FaultHandler_Close according to the device.



Structured Text (ST)

● Main Variables

Name	Data type	Initial value	Comment
_DBC_Status	_sDBC_STATUS	---	System-defined variable that shows the status of the DB Connection Service
DB_Connect_instance	DB_Connect	---	Instance of DB_Connect instruction
MyDB1	DWORD	---	Variable that is assigned to the *DBConnection* output variable from *DB_Connect_instance*
LotNo	UINT	1234	Variable to specify the lot number for retrieving/deleting DB records
Trigger_Connect	BOOL	FALSE	Variable used as a trigger for establishing a DB Connection
LastTrigger_Connect	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Connect	BOOL	FALSE	The DB_Connect instruction is executed when this variable is TRUE.
OperatingStart_Connect	BOOL	FALSE	The start processing for establishing the DB Connection is executed when this variable is

Name	Data type	Initial value	Comment
			TRUE.
DB_CreateMapping_Select_instance	DB_CreateMapping	---	Instance of DB_CreateMapping instruction
MapVar_Select	ARRAY[0..99] OF PRODUCTION_SELECT	---	This variable is assigned to the *MapVar* input variable to *DB_CreateMapping_Select_instance*.
DB_Select_instance	DB_Select	---	Instance of DB_Select instruction
Trigger_Select	BOOL	FALSE	Variable used as a trigger for retrieving DB records
LastTrigger_Select	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Select	BOOL	FALSE	The DB_Select instruction is executed when this variable is TRUE.
OperatingStart_Select	BOOL	FALSE	The start processing for retrieving DB records is executed when this variable is TRUE.
WhereCond_Select	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_Select_instance*.
SortCond_Select	STRING[256]	---	This variable is assigned to the *Sort* input variable to *DB_Select_instance*.
DB_Delete_instance	DB_Delete	---	Instance of DB_Delete instruction
WhereCond_Delete	STRING[256]	---	This variable is assigned to the *Where* input variable to *DB_Delete_instance*.
Request_Delete	BOOL	FALSE	The DB_Delete instruction is executed when this variable is TRUE.
LastRequest_Delete	BOOL	FALSE	Variable to retain the request status of the previous execution
Operating_Delete	BOOL	FALSE	The DB_Delete instruction is executed when this variable is TRUE.
OperatingStart_Delete	BOOL	FALSE	The start processing for deleting DB records is executed when this variable is TRUE.
DB_Close_instance	DB_Close	---	Instance of DB_Close instruction
Trigger_Close	BOOL	FALSE	Variable used as a trigger for closing the DB Connection
LastTrigger_Close	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating_Close	BOOL	FALSE	The DB_Close instruction is executed when this variable is TRUE.
OperatingStart_Close	BOOL	FALSE	The start processing for closing the DB Connection is executed when this variable is TRUE.
Stage	INT	---	Variable that shows the status of the DB Connection

● Sample Programming

```
// ------------------------------------------------------------------------------------------------------------
// - Establish a DB Connection named MyDatabase1 and map a table with a variable.

// Start the sequence when the variable Trigger_Connect changes to TRUE.
IF ( (Trigger_Connect=TRUE)
    AND (LastTrigger_Connect=FALSE)
    AND (_DBC_Status.Run=TRUE) ) THEN
        OperatingStart_Connect := TRUE;
        Operating_Connect := TRUE;
END_IF;
LastTrigger_Connect:=Trigger_Connect;

// Sequence start processing
IF (OperatingStart_Connect=TRUE) THEN
    // Initialize the instances of the applicable DB Connection Instructions.
    DB_Connect_instance( Execute:=FALSE );
    DB_CreateMapping_Select_instance(
        Execute     := FALSE,
        MapVar      := MapVar_Select,
        SQLType     := _DBC_SQLTYPE_SELECT
    );

Stage := 1;
OperatingStart_Connect := FALSE;
END_IF;

// Establish the DB Connection named MyDatabese1.
// Map the variable MapVar_Select to the table Production of the DB Connection MyDB1 for the SELECT operation.
IF (Operating_Connect=TRUE) THEN
    CASE Stage OF
    1 : // Establish the DB Connection
        DB_Connect_instance(
            Execute                 := TRUE,
            DBConnectionName        := 'MyDatabase1',
            DBConnection            => MyDB1
        );

    IF (DB_Connect_instance.Done=TRUE) THEN
        Stage := INT#2; // Normal end
    END_IF;
    IF (DB_Connect_instance.Error=TRUE) THEN
        Stage := INT#99; // Error
    END_IF;

2 : // Map the DB table with the variable
```

```
        DB_CreateMapping_Select_instance(
            Execute         := TRUE,
            DBConnection    := MyDB1,
            TableName       := 'Production',
            MapVar          := MapVar_Select,
            SQLType         := _DBC_SQLTYPE_SELECT
        );

        IF (DB_CreateMapping_Select_instance.Done=TRUE) THEN
            Operating_Connect:=FALSE; // Normal end
        END_IF;
        IF (DB_CreateMapping_Select_instance.Error=TRUE) THEN
            Stage := INT#99; // Error
        END_IF;

    99 :
        // Execute the error handler.
        // Program the error handler (FaultHandler_Connect) according to the device.
        FaultHandler_Connect();
        Operating_Connect := FALSE;
    END_CASE;
END_IF;

// ------------------------------------------------------------------------------------------------------------------------
// - Retrieve the records for the specified lot number from the DB Connection MyDB1.

// Start the sequence when the variable Trigger_Select changes to TRUE.
IF ( (Trigger_Select=TRUE) AND (LastTrigger_Select=FALSE) ) THEN
    OperatingStart_Select := TRUE;
    Operating_Select := TRUE;
END_IF;
LastTrigger_Select := Trigger_Select;

// Sequence start processing
IF (OperatingStart_Select=TRUE) THEN
    // Initialize the instance of the applicable DB Connection Instruction.
    DB_Select_instance( Execute:=FALSE, MapVar:=MapVar_Select );

    // Create the conditions for the Where clause ("LotNo" = XXXX).
    WhereCond_Select := CONCAT( '"LotNo" = $', UINT_TO_STRING( LotNo ), '$' );

    // Create the conditions for the Sort clause.
    // Sort the production completion time in descending order.
    SortCond_Select := '"FinishTime" DESC';

        OperatingStart_Select := FALSE;
    END_IF;
```

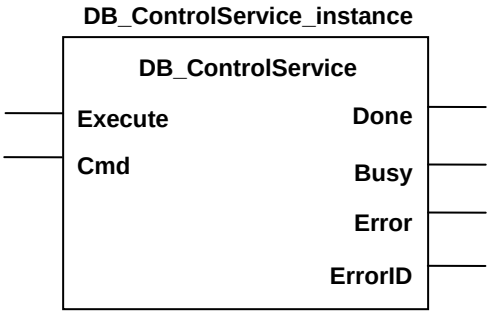
```
    // Retrieve the records from the DB Connection MyDB1. Timeout is not monitored for the instruction execution.
    IF (Operating_Select=TRUE) THEN
        // Retrieve records.
        DB_Select_instance(
            Execute         := TRUE,
            DBConnection    := MyDB1,
            Where           := WhereCond_Select,
            Sort            := SortCond_Select,
            MapVar          := MapVar_Select
        );

    IF (DB_Select_instance.Done=TRUE) THEN
        // If two or more records were retrieved, delete the older records.
        IF (DB_Select_instance.SelectedCnt > 1) THEN
            Request_Delete := TRUE;
        END_IF;
        Operating_Select:=FALSE; // Normal end
    END_IF;
    IF (DB_Select_instance.Error=TRUE) THEN
        // Error handler.
        // Program the error handler (FaultHandler_Select) according to the device.
        FaultHandler_Select();

        Operating_Select := FALSE;
    END_IF;
END_IF;

// ------------------------------------------------------------------------------------------------------------
// - Delete the records other than the latest one from the DB table.

// Start the sequence when the variable Trigger_Delete changes to TRUE.
IF ( (Request_Delete=TRUE) AND (LastRequest_Delete=FALSE) ) THEN
    OperatingStart_Delete := TRUE;
    Operating_Delete := TRUE;
END_IF;
LastRequest_Delete := Request_Delete;

// Sequence start processing
IF (OperatingStart_Delete=TRUE) THEN
    // Initialize the instance of the applicable DB Connection Instruction.
    DB_Delete_instance( Execute:=FALSE );

    // Create the conditions for the Where clause (delete the records other than the latest one).
    WhereCond_Delete := CONCAT( '"LotNo" = $',
                                UINT_TO_STRING( LotNo ),
                                '$' AND "FinishTime" < TO_TIMESTAMP($',
                                DtToString( MapVar_Select[0].FinishTime),
                                '$',$'YYYY-MM-DD-HH24:MI:SS.FF9$')'
```

```
                                        );
    OperatingStart_Delete := FALSE;
END_IF;

// Delete records from the table Production of the DB Connection MyDB1. Timeout is not monitored for the instruction execution.
IF (Operating_Delete=TRUE) THEN
    // Delete the records.
    DB_Delete_instance(
        Execute         := TRUE,
        DBConnection    := MyDB1,
        TableName       := 'Production',
        Where           := WhereCond_Delete
    );

    IF (DB_Delete_instance.Done=TRUE) THEN
        Operating_Delete :=FALSE; // Normal end
        Request_Delete :=FALSE;
    END_IF;
    IF (DB_Delete_instance.Error=TRUE) THEN
        // Execute the error handler.
        // Program the error handler (FaultHandler_Delete) for the device.
        FaultHandler_Delete();

        Operating_Delete := FALSE;
        Request_Delete :=FALSE;
    END_IF;
END_IF;

// ----------------------------------------------------------------------------------------------------------------
// - Close the DB Connection MyDB1.

// Start the sequence when the variable Trigger_Close changes to TRUE.
IF ( (Trigger_Close=TRUE) AND (LastTrigger_Close=FALSE) ) THEN
    OperatingStart_Close := TRUE;
    Operating_Close := TRUE;
END_IF;
LastTrigger_Close := Trigger_Close;

// Sequence start processing
IF (OperatingStart_Close=TRUE) THEN
    // Initialize the instance of the applicable DB Connection Instruction.
    DB_Close_instance( Execute:=FALSE );

    OperatingStart_Close := FALSE;
END_IF;

// Close the DB Connection MyDB1.
IF (Operating_Close=TRUE) THEN
```

```
    // Close the DB Connection.
    DB_Close_instance( Execute:=TRUE, DBConnection:=MyDB1 );

    IF (DB_Close_instance.Done=TRUE) THEN
        Operating_Close := FALSE; // Normal end
    END_IF;
    IF (DB_Close_instance.Error=TRUE) THEN
        // Error handler
        // Program the error handler (FaultHandler_Close) according to the device.
        FaultHandler_Close();

        Operating_Close := FALSE;
    END_IF;
END_IF;
```

DB_ControlService (Control DB Connection Service)

The DB_ControlService instruction starts/stops the DB Connection Service or starts/finishes recording to the Debug Log.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_ControlService	Control DB Connection Service	FB		DB_ControlService_instance (Execute, Cmd, Done, Busy, Error, ErrorID);

Note The *DB_ControlService_instance* is an instance of DB_ControlService instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
Cmd	Command	_eDBC_CMD	_DBC_CMD_START(1): Start the service in Operation Mode _DBC_CMD_START_TEST(2): Start the service in Test Mode _DBC_CMD_STOP(3): Stop the service _DBC_CMD_DEBUGLOG_ON(4): Start recording to Debug Log _DBC_CMD_DEBUGLOG_OFF(5): Finish recording to Debug Log		0	Specify the command to execute

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related System-defined Variables

System-defined variables	Name	Data type	Valid range	Unit	Description
_DBC_Status.Idle	DB Connection Service Idle Status	BOOL	TRUE or FALSE	---	TRUE when the operation status of the DB Connection Service is Idle. Otherwise, FALSE.
_DBC_Status.Run	DB Connection Service Running Status	BOOL	TRUE or FALSE	---	TRUE when the DB Connection Service is started in Operation Mode or Test Mode. FALSE when the DB Connection Service is stopped.
_DBC_Status.Test	DB Connection Service Test Mode Status	BOOL	TRUE or FALSE	---	TRUE when the DB Connection Service is started in Test Mode. FALSE when the DB Connection Service is stopped.
_DBC_Status.Shutdown	DB Connection Service Shutdown Status	BOOL	TRUE or FALSE	---	TRUE when the operation status of the DB Connection Service is shutdown. Otherwise, FALSE.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	A value that is not defined as an enumerator was specified in the *Cmd* input variable.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
1400 hex	SD Memory Card Access Failure	This instruction was executed with *_DBC_CMD_DEBUGLOG_ON* selected in the *Cmd* input variable when the SD Memory Card was not available
1401 hex	SD Memory Card Write-protected	This instruction was executed with *_DBC_CMD_DEBUGLOG_ON* selected in the *Cmd* input variable when the SD Memory Card was write-protected.
3001 hex	DB Connection Service Run Mode Change Failed	- This instruction was executed with *_DBC_CMD_START_TEST* selected in the *Cmd* input variable while the service was running in Operation Mode. - This instruction was executed with *_DBC_CMD_START* selected in the *Cmd* input variable while the service was running in Test Mode. - Start of the DB Connection Service was commanded while the DB Connection Service was being stopped.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to start and stop the DB Connection Service, and start and finish recording to the Debug Log.

When the DB can be connected, start the DB Connection Service in Operation Mode.
When there is no DB, for example, in the course of development, start the DB Connection Service in Test Mode. In this case, the following instructions are normally completed without accessing the DB and executing the SQL statement actually.

- DB_Connect instruction,
- DB_CreateMapping instruction,
- DB_Insert instruction
- DB_Update instruction
- DB_Select instruction
- DB_Delete instruction

When the DB Connection Service is stopped, the established connections are all closed.

When recording to the debug log is started, the detailed log for each execution of DB Connection Instructions (such as transmitted SQL statements) is output to the Debug Log file in the SD Memory Card.

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- When starting the DB Connection Service, confirm that the value of *_DBC_Status.Idle* is TRUE and then execute this instruction. If this instruction is executed while the DB Connection Service is being initialized, an error (DB Connection Connection Service Initializing) will occur.
- It is impossible to change the DB Connection Service from Operation Mode to Test Mode and vice versa while the DB Connection Service is running. Stop the service before changing the Run mode.
- The recording status of the Debug Log (i.e. whether or not to record the Debug Log) is held after the DB Connection Service is stopped and started again.
- Besides this instruction, recording to the Debug Log is stopped in the following cases.
    - When a DB_Shutdown instruction is executed
    - When the power supply to the CPU Unit is turned OFF
    - When the SD Memory Card is taken out
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When this instruction was executed with *_DBC_CMD_START_TEST* selected in the *Cmd* input variable while the service was running in Operation Mode
    - When this instruction was executed with *_DBC_CMD_START* selected in the *Cmd* input variable while the service was running in Test Mode

- When start of the DB Connection Service was commanded while the DB Connection Service was being stopped.
- When this instruction was executed with *_DBC_CMD_DEBUGLOG_ON* selected in the *Cmd* input variable when the SD Memory Card was not available or write-protected
- When a value that is not defined as an enumerator was specified in the *Cmd* input varaible
- When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for starting recording to the Debug Log when the trigger variable changes to TRUE and finishing the recording when another trigger variable changes to FALSE.

Ladder Diagram

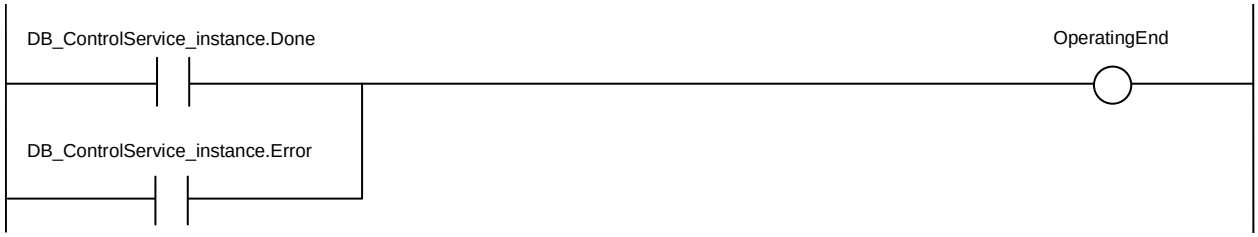
● Main Variables

Name	Data type	Initial value	Comment
DB_ControlService_instance	DB_ControlService	---	Instance of DB_ControlService instruction
LogOn	BOOL	FALSE	Variable used as a trigger for controlling the Debug Log
Operating	BOOL	FALSE	The DB_ControlService instruction is executed when this variable is TRUE.
OperatingEnd	BOOL	FALSE	This variable changes to TRUE when the DB_ControlService instruction is completed.
RS_instance	RS	---	Instance of RS instruction
MyCmd	_eDBC_CMD	---	This variable is assigned to the *Cmd* input variable to *DB_ControlService_instance*.
ControlService_OK	BOOL	FALSE	This variable changes to TRUE when the DB_ControlService instruction is completed normally.

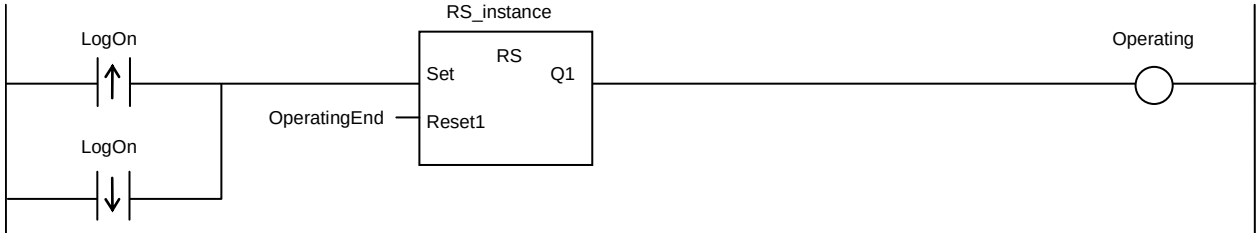
● Sample Programming

- Start recording to the Debug Log when the variable *LogOn* changes to TRUE and finish the recording when the variable *LogOn* changes to FALSE.

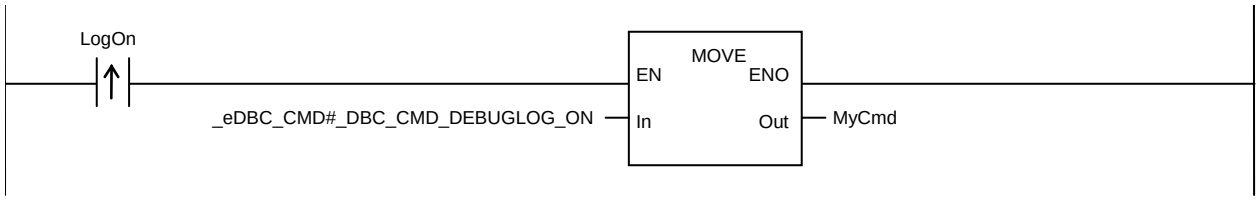
Check the completion of DB_ControlService instruction.



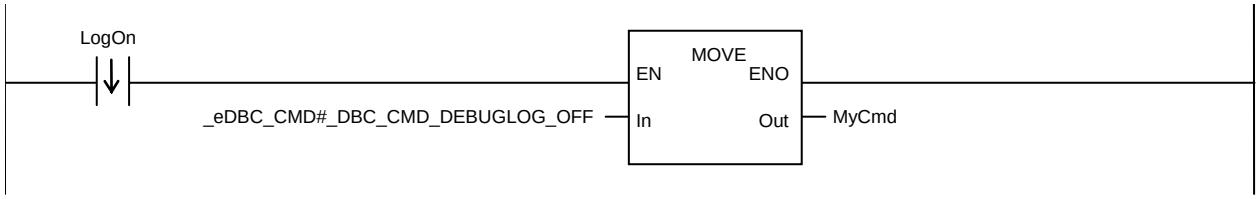
Accept the trigger for controlling the Debug Log.



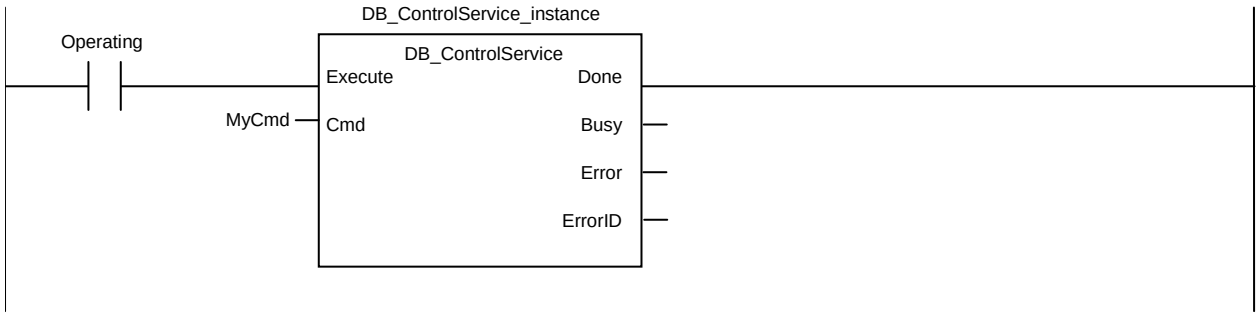
Start recording to the Debug Log.



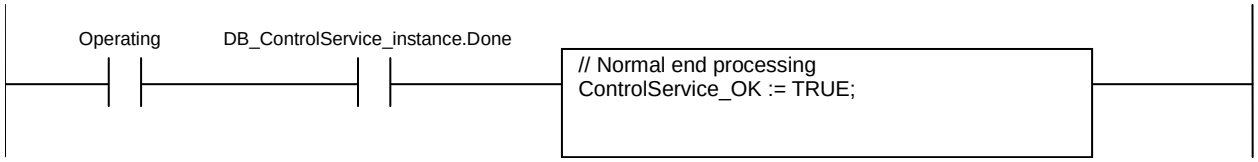
Finish recording to the Debug Log.



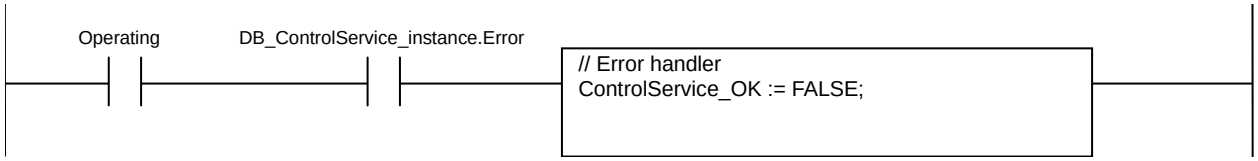
Command to start/finish recording to the Debug Log.



When the instruction is normally completed, change the variable *ControlService_OK* to TRUE.



When the instruction is terminated due to an error, change the variable *ControlService_OK* to FALSE.



Structured Text (ST)

● Main Variables

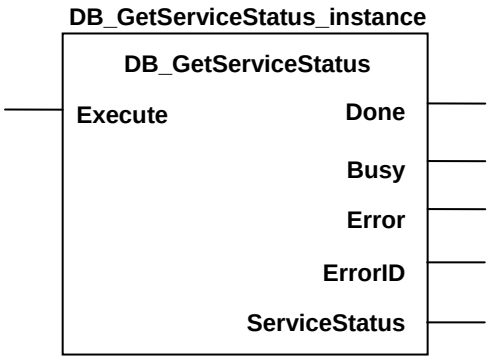
Name	Data type	Initial value	Comment
DB_ControlService_instance	DB_ControlService	---	Instance of DB_ControlService instruction
LogOn	BOOL	FALSE	Variable used as a trigger for controlling the Debug Log
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	The DB_ControlService instruction is executed when this variable is TRUE.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
MyCmd	_eDBC_CMD	---	This variable is assigned to the *Cmd* input variable to *DB_ControlService_instance*.

● Sample Programming

```
(* ---------------------------------------------------------------------------------------------------------------
    - Start recording to the Debug Log when the variable LogOn changes to TRUE.
      Finish the recording when the variable LogOn changes to FALSE.
    --------------------------------------------------------------------------------------------------------------- *)

// Start the sequence when the variable LogOn changes to TRUE.
IF ( (LogOn=TRUE) AND (LastTrigger=FALSE) ) THEN
    OperatingStart := TRUE;
    Operating := TRUE;
    MyCmd := _DBC_CMD_DEBUGLOG_ON;       // Start recording to the Debug Log.
ELSIF ( (LogOn=FALSE) AND (LastTrigger=TRUE) ) THEN
    OperatingStart := TRUE;
    Operating := TRUE;
    MyCmd := _DBC_CMD_DEBUGLOG_OFF; // Finish recording to the Debug Log.
END_IF;
LastTrigger := LogOn;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
    // Initialize the instruction instance.
    DB_ControlService_instance( Execute:=FALSE );
    OperatingStart := FALSE;
END_IF;

// Command to start or finish recording to the Debug Log.
IF (Operating=TRUE) THEN
    // Start or finish recording to the Debug Log.
    DB_ControlService_instance(
        Execute := TRUE,
        Cmd     := MyCmd
    );

    IF (DB_ControlService_instance.Done=TRUE) THEN
        // Normal end processing
        Operating := FALSE;
    END_IF;
    IF (DB_ControlService_instance.Error=TRUE) THEN
        // Error handler.
        Operating := FALSE;
    END_IF;
END_IF;
```

DB_GetServiceStatus (Get DB Connection Service Status)

The DB_GetServiceStatus instruction gets the current status of the DB Connection Service.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_GetService Status	Get DB Connection Service Status	FB		DB_GetServiceStatus_instance (Execute, Done, Busy, Error, ErrorID, ServiceStatus);

Note The *DB_GetServiceStatus_instance* is an instance of DB_GetServiceStatus instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
ServiceStatus	DB Connection Service Status	_sDBC_SERVICE_STATUS	Depends on the data type.		Shows the status of the DB Connection Service.

Related Error Codes

Error code	Meaning	Description
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to get the current status of the DB Connection Service. The current status is output to the *ServiceStatus* output variable.
Refer to the ■ *ServiceStatus* of *A-1-2 Variables Used in the DB Connection Instructions* for the status.

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the DB Connection Service was stopped due to an error
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for the following operations.

- Get the status of the DB Connection Service when the trigger variable changes to TRUE.
- Change the value of the *Warning* variable to TRUE if the number of error executions is 100 or greater.

Ladder Diagram

● Main Variables

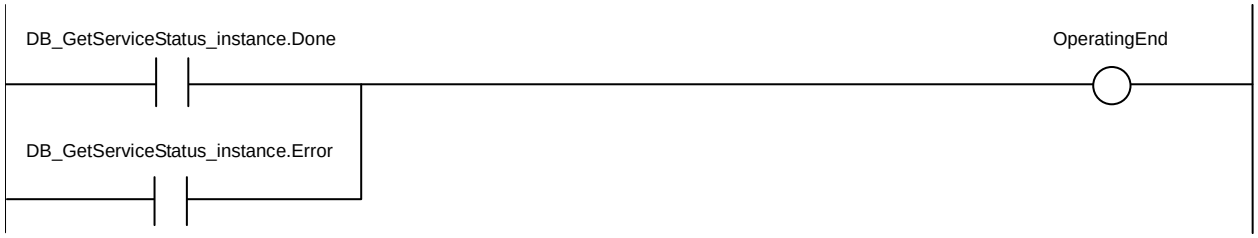
Name	Data type	Initial value	Comment
DB_GetServiceStatus_instance	DB_GetServiceStatus	---	Instance of DB_GetServiceStatus instruction
Trigger	BOOL	FALSE	Variable used as a trigger for getting the status of the DB Connection Service
Operating	BOOL	FALSE	The DB_GetServiceStatus instruction is executed when this variable is TRUE.
OperatingEnd	BOOL	FALSE	This variable changes to TRUE when the DB_GetServiceStatus instruction is completed.

Name	Data type	Initial value	Comment
RS_instance	RS	---	Instance of RS instruction
MyStatus	_sDBC_SERVICE_STATUS	---	This variable is assigned to the *ServiceStatus* input variable to *DB_GetServiceStatus_instance*.
Warning	BOOL	FALSE	This variable changes to TRUE when the number of error executions is 100 or greater.
GetServiceStatus_OK	BOOL	FALSE	This variable changes to TRUE when the DB_GetServiceStatus instruction is completed normally.

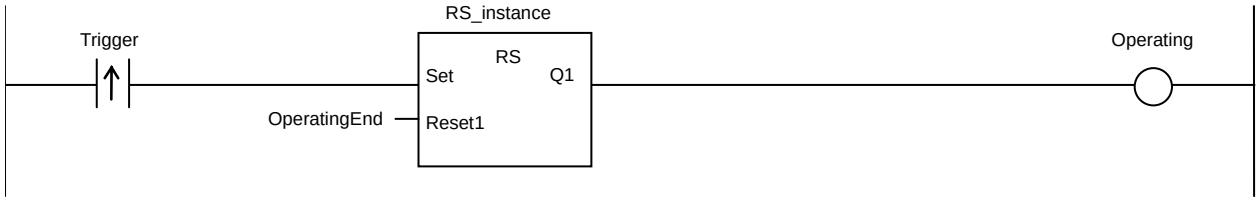
● Sample Programming

- Change the value of the variable *Warning* to TRUE when the number of error executions is 100 or greater.

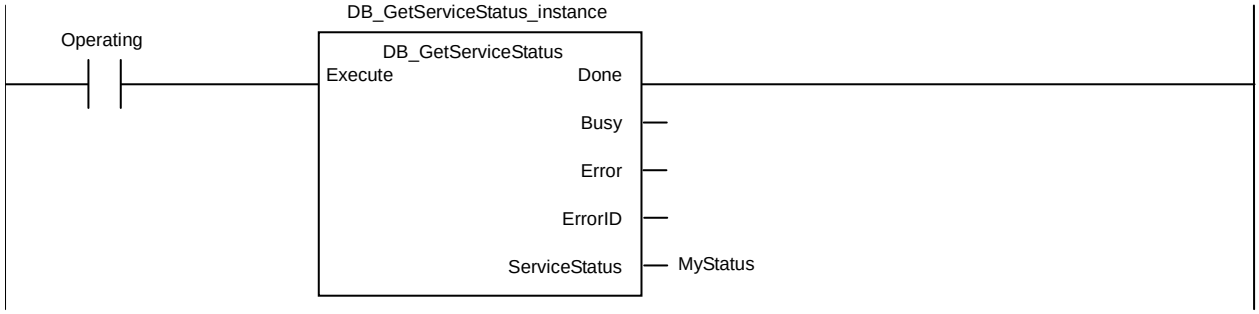
Check the completion of the DB_GetServiceStatus instruction.



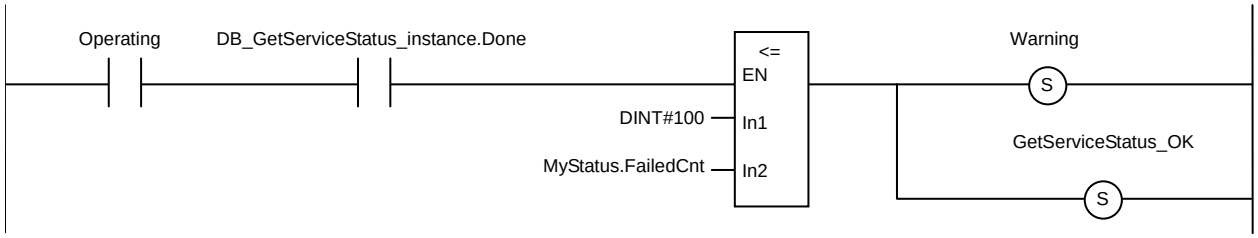
Accept the trigger.



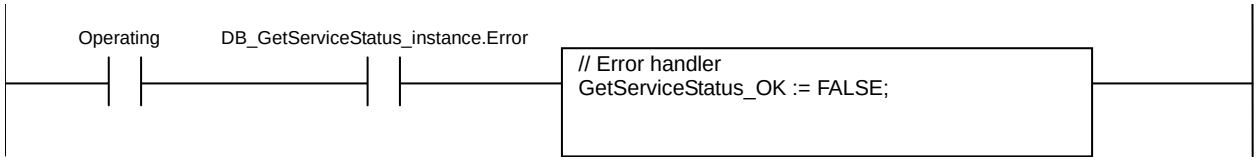
Get the status of the DB Connection Service.



When the instruction is normally completed, change the variable *Warning* to TRUE if the number of error executions is 100 or greater.



When the instruction is terminated due to an error, change the variable *Warning* to FALSE.



Structured Text (ST)

- Main Variables

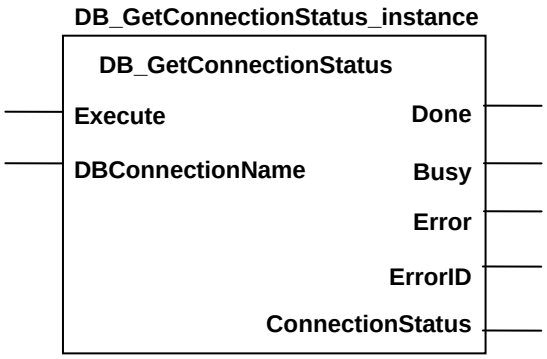
Name	Data type	Initial value	Comment
DB_GetServiceStatus_instance	DB_GetServiceStatus	---	Instance of DB_GetServiceStatus instruction
Trigger	BOOL	FALSE	Variable used as a trigger for getting the status of the DB Connection Service
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	The DB_GetServiceStatus instruction is executed when this variable is TRUE.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
MyStatus	_sDBC_SERVICE_STATUS	---	This variable is assigned to the *ServiceStatus* input variable to *DB_GetServiceStatus_instance*.
Warning	BOOL	FALSE	This variable changes to TRUE when the number of error executions is 100 or greater.

● Sample Programming

```
(* ----------------------------------------------------------------------------------------------------------
    - Change the value of the variable Warning to TRUE when the number of SQL execution failures in all connections is 100 or greater.
   ---------------------------------------------------------------------------------------------------------- *)

// Start the sequence when the variable Trigger changes to TRUE.
IF ( (Trigger=TRUE) AND (LastTrigger=FALSE) ) THEN
   OperatingStart := TRUE;
   Operating := TRUE;
END_IF;
LastTrigger := Trigger;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
   // Initialize the instruction instance.
   DB_GetServiceStatus_instance( Execute:=FALSE );
   OperatingStart := FALSE;
END_IF;

IF (Operating=TRUE) THEN
   // Get the status of the DB Connection Service.
   DB_GetServiceStatus_instance(
      Execute          := TRUE,
      ServiceStatus    => MyStatus
   );

   IF (DB_GetServiceStatus_instance.Done=TRUE) THEN
      // Normal end processing
      // Change the variable Warning to TRUE when the number of error executions is 100 or greater.
      IF (MyStatus.FailedCnt >= DINT#100) THEN
         Warning := TRUE;
      END_IF;
      Operating := FALSE;
   END_IF;
   IF (DB_GetServiceStatus_instance.Error=TRUE) THEN
      // Error handler
      Operating := FALSE;
   END_IF;
END_IF;
```

DB_GetConnectionStatus (Get DB Connection Status)

The DB_GetConnectionStatus instruction gets the status of a DB Connection.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_GetConnectionStatus	Get DB Connection Status	FB		DB_GetConnectionStatus_instance (Execute, DBConnectionName, Done, Busy, Error, ErrorID, ConnectionStatus);

Note The *DB_GetConnectionStatus_instance* is an instance of DB_GetConnectionStatus instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnectionName	DB Connection Name	STRING	17 bytes max. (including the final NULL character)	---	''	Specify a DB Connection name set on Sysmac Studio.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.
ConnectionStatus	Connection Status	_sDBC_CONNECTION_STATUS	Depends on the data type		Shows the status of the connection specified in the *DBConnectionName* input variable.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0406 hex	Illegal Data Position Specified	The *DBConnectionName* input variable is a text string consisting of NULL characters (16#00) only.
0410 hex	Text String Format Error	・ A space character is included in the text string specified for the *DBConnectionName* input variable. ・ The *DBConnectionName* input variable does not end in NULL.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The instruction was executed when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3003 hex	Invalid DB Connection Name	The DB Connection name specified in the *DBConnectionName* input variable is not set in any DB Connection Settings.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to get the status of the DB Connection specified in the *DBConnection* input variable. The current status is output to the *ConnectionStatus* output variable.
Refer to the ■ *ServiceStatus* of *A-1-2 Variables Used in the DB Connection Instructions* for the status.

Precautions for Correct Use

- of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- If you execute this instruction before completion of a DB_Connect instruction and confirm that the connection status of the DB Connection is *Connected,* an instruction error (Invalid DB Connection) may occur when you execute the next DB Connection Instruction. When you use the *DBConnection* output variable from the DB_Connect instruction, confirm that the *Done* output variable of the DB_Connect instruction is TRUE or the value of the *DBConnection* output variable is not 16#00000000 before executing the DB Connection Instruction.
- An error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed when the DB Connection Service was not running
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress

- When the instruction was executed while the DB Connection Service was stopped due to an error
- When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
- When the DB Connection name specified in the *DBConnectionName* input variable is not set in any DB Connection Settings
- When the *DBConnectionName* input variable is a text string consisting of NULL characters (16#00) only
- When a space character is included in the text string specified for the *DBConnectionName* input variable
- When the *DBConnectionName* input variable does not end in NULL.
- When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for the following operations.

- Get the status of the DB Connection when the trigger variable changes to TRUE.
- Change the value of the *Warning* variable to TRUE when the spool usage has exceeded 80%.

Ladder Diagram

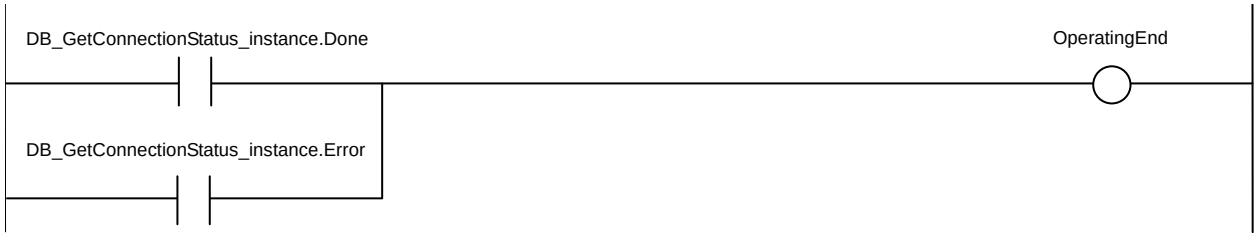
● Main Variables

Name	Data type	Initial value	Comment
DB_GetConnectionStatus_instance	DB_GetConnectionStatus	---	Instance of DB_GetConnectionStatus instruction
Trigger	BOOL	FALSE	Variable used as a trigger for getting the status of the DB Connection
Operating	BOOL	FALSE	The DB_GetConnectionStatus instruction is executed when this variable is TRUE.
OperatingEnd	BOOL	FALSE	This variable changes to TRUE when the DB_GetConnectionStatus instruction is completed.
RS_instance	RS	---	Instance of RS instruction
MyStatus	_sDBC_CONNECTION_STATUS	---	This variable is assigned to the *ConnectionStatus* output variable from *DB_GetConnectionStatus_instanc*e.
Warning	BOOL	FALSE	This variable changes to TRUE when the Spool usage has exceeded 80%.
GetConnectionStatus_OK	BOOL	FALSE	This variable changes to TRUE when the DB_GetConnectionStatus instruction is completed normally.

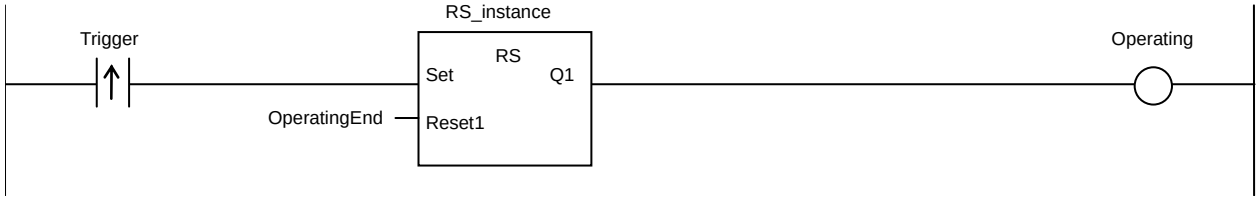
● Sample Programming

- Change the variable *Warning* to TRUE when the Spool usage of the DB Connection named MyDatabase1 has exceeded 80%.

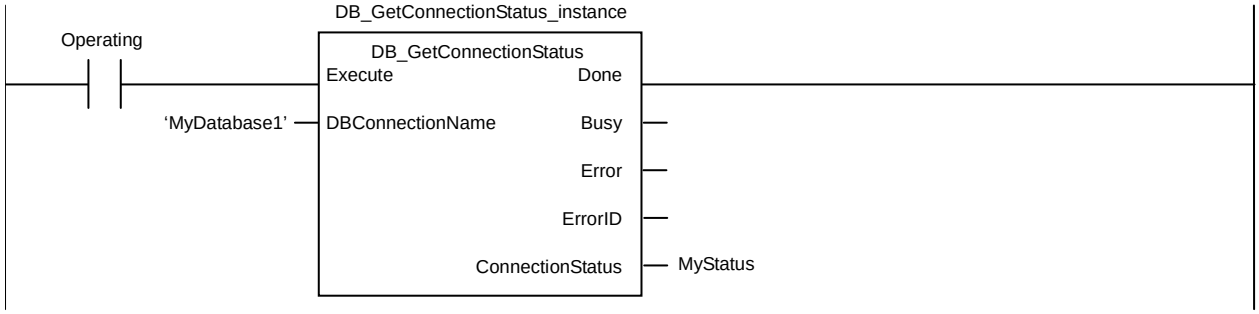
Check the completion of the DB_GetConnectionStatus instruction.



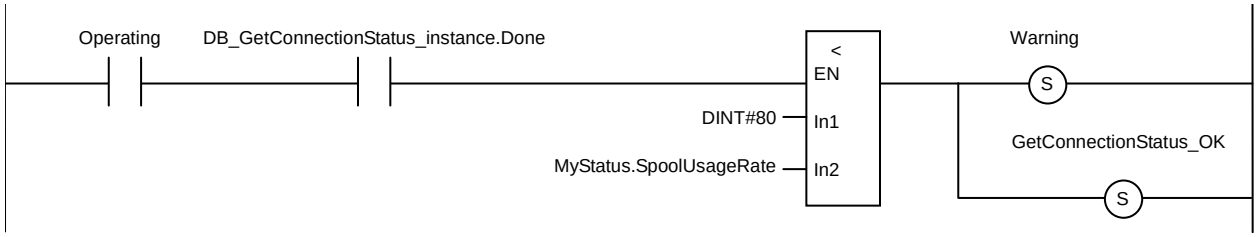
Accept the trigger.



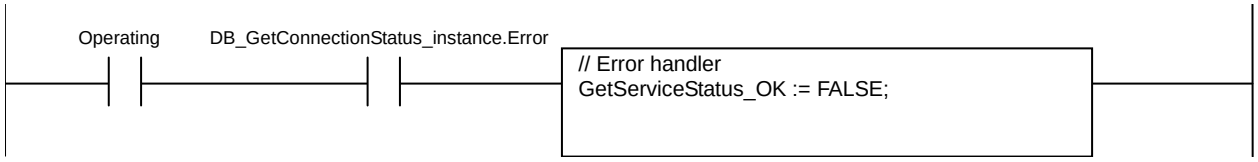
Get the status of the DB Connection.



When the instruction is normally completed, change the value of the variable *Warning* to TRUE if the Spool usage has exceeded 80%.



When the instruction is terminated due to an error, change the variable *Warning* to FALSE.



Structured Text (ST)

- Main Variables

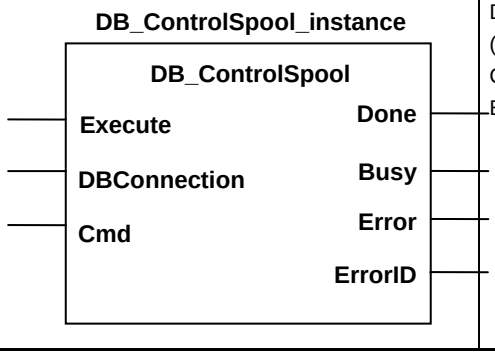
Name	Data type	Initial value	Comment
DB_GetConnectionStatus_instance	DB_GetConnectionStatus	---	Instance of DB_GetConnectionStatus instruction
Trigger	BOOL	FALSE	Variable used as a trigger for getting the status of the DB Connection
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	The DB_GetConnectionStatus instruction is executed when this variable is TRUE.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
MyStatus	_sDBC_CONNECTION_STATUS	-	This variable is assigned to the *ConnectionStatus* output variable from *DB_GetConnectionStatus_instance*.
Warning	BOOL	FALSE	This variable changes to TRUE when the Spool usage has exceeded 80%.

● Sample Programming

```
(* ---------------------------------------------------------------------------------------------------------------
    - Change the variable Warning to TRUE when the Spool usage of the DB Connection named MyDababase1 has exceeded 80%.
     --------------------------------------------------------------------------------------------------------------- *)
// Start the sequence when the variable Trigger changes to TRUE.
IF ( (Trigger=TRUE) AND (LastTrigger=FALSE) ) THEN
    OperatingStart := TRUE;
    Operating := TRUE;
END_IF;
LastTrigger := Trigger;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
    // Initialize the instruction instance.
    DB_GetConnectionStatus_instance( Execute:=FALSE );
    OperatingStart := FALSE;
END_IF;

IF (Operating=TRUE) THEN
    // Get the status of the DB Connection.
    DB_GetConnectionStatus_instance(
        Execute             := TRUE,
        DBConnectionName    := 'MyDatabase1',
        ConnectionStatus    => MyStatus
    );

    IF (DB_GetConnectionStatus_instance.Done=TRUE) THEN
        // Normal end processing
        // Change the variable Warning to TRUE when the Spool usage has exceeded 80%.
        IF (MyStatus.SpoolUsageRate > SINT#80) THEN
            Warning := TRUE;
        END_IF;
        Operating := FALSE;
    END_IF;
    IF (DB_GetConnectionStatus_instance.Error=TRUE) THEN
        // Error handler
        Operating := FALSE;
    END_IF;
END_IF;
```

DB_ControlSpool (Resend/Clear Spool Data)

The DB_ControlSpool instruction resends or clears the SQL statements spooled by DB_Insert (Insert DB Record) and DB_Update (Update DB Record) instructions.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_ControlSpool	Resend/Clear Spool Data	FB		DB_ControlSpool_instance (Execute, DBConnection, Cmd, Done, Busy, Error, ErrorID);

Note The *DB_ControlSpool_instance* is an instance of DB_ControlSpool instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
DBConnection	DB connection	DWORD	16#00000000 to 16#FFFFFFFF	---	---	Specify the DB connection established by a DB_Connect instruction.
Cmd	Command	_eDBC_SPOOL_CMD	_DBC_SPOOL_CLEAR(1): Clear _DBC_SPOOL_RESEND(2): Resend		0	Specify the command to execute

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related System-defined Variables

Name	Meaning	Data type	Description
_EIP_EtnOnlineSta	Online	BOOL	Status of the communications function of the built-in EtherNet/IP port. TRUE: Can be used. FALSE: Cannot be used.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	A value that is not defined as an enumerator was specified in the *Cmd* input variable.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3000 hex	DB Connection Service not Started	The Resend Spool Data operation was executed by this instruction when the DB Connection Service was not running.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3008 hex	Invalid DB Connection	The value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed.
3011 hex	DB Connection Disconnected Error Status	The DB Connection Service cannot communicate with the DB due to a network failure or other causes.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to resend or clear the SQL statements stored in the Spool memory for the DB Connection specified in the *DBConnection* input variable.
When you select manual resend for Spool data, the SQL statements stored in the Spool memory are resent by executing this instruction.

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- When you execute this instruction to resend the Spool data, this instruction just starts the Spool data resending processing. When the value of the *Done* output variable changes to TRUE, the resending processing of the SQL statements stored in the Spool memory has not been completed. Confirm the completion of resending processing by reading the number of Spool data using the DB_GetConnectionStatus instruction.
- When the Spool function is not enabled, this instruction will be completed normally without executing the resend or clear processing of the SQL statements stored in the Spool memory.
- The Clear Spool Data operation can be executed even when the DB Connection Service is not running.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.

- An error occurs for this instruction in the following cases. *Error* will be TRUE.
  - When the Resend Spool Data operation was executed by this instruction when the DB Connection Service was not running
  - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
  - When the instruction was executed while the DB Connection Service was stopped due to an error
  - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
  - When the value of the *DBConnection* input variable is invalid or the specified DB Connection is already closed
  - When a value that is not defined as an enumerator was specified in the *Cmd* input variable.
  - When the DB Connection Service cannot communicate with the DB due to a network failure or other causes
  - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for resending the SQL statements stored in the Spool memory if the status of the DB Connection is *Connected* when the trigger variable changes to TRUE.

Ladder Diagram

● Main Variables

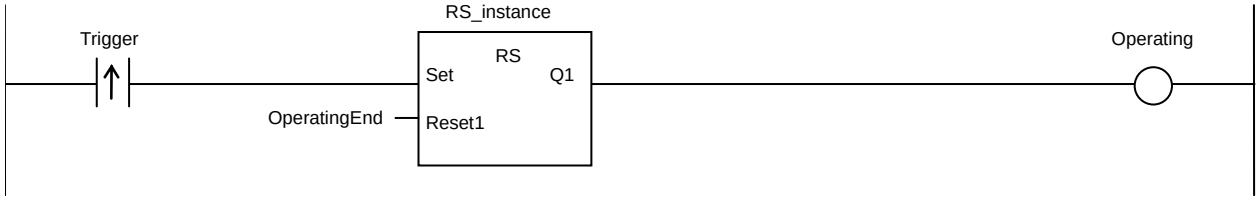
Name	Data type	Initial value	Comment
DB_GetConnectionStatus_instance	DB_GetConnectionStatus	---	Instance of DB_GetConnectionStatus instruction
DB_ControlSpool_instance	DB_ControlSpool	---	Instance of DB_ControlSpool instruction
Trigger	BOOL	FALSE	Variable used as a trigger for resending the Spool data
Operating	BOOL	FALSE	When this variable is TRUE, the resending processing of Spool data is executed if necessary.
OperatingEnd	BOOL	FALSE	This variable changes to TRUE when the resending processing of Spool data is completed.
RS_instance	RS	---	Instance of RS instruction
MyStatus	_sDBC_CONNECTION_STATUS	---	This variable is assigned to the *ConnectionStatus* output variable from *DB_GetConnectionStatus_instance*.
Resend	BOOL	FALSE	This variable changes to TRUE when the status of the DB Connection is *Connected*.
Nosent	BOOL	FALSE	This variable changes to TRUE when the status of the DB Connection is not *Connected*.
ControlSpool_OK	BOOL	FALSE	This variable changes to TRUE when the DB_ControlSpool instruction is completed normally.

● Sample Programming

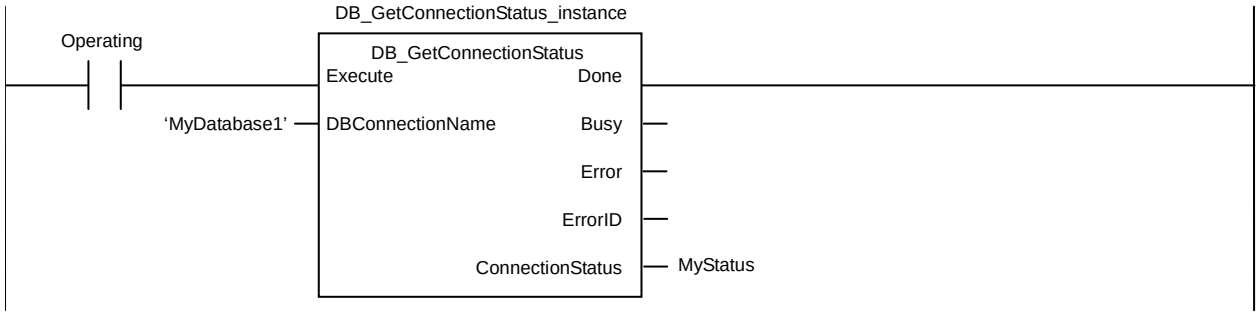
- Resend the SQL statements stored in the Spool memory when the status of the DB Connection is *Connected*.

Check the completion of the instruction.

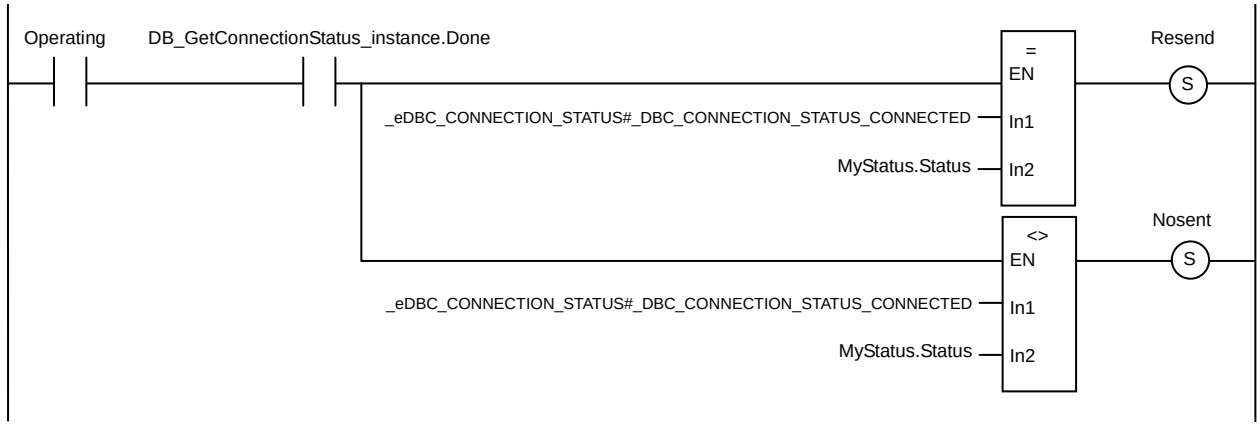
Accept the trigger.



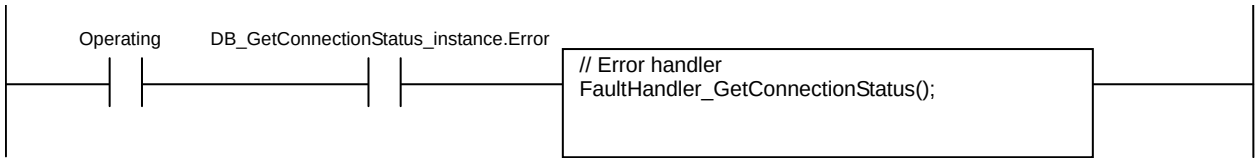
Get the status of the DB Connection.



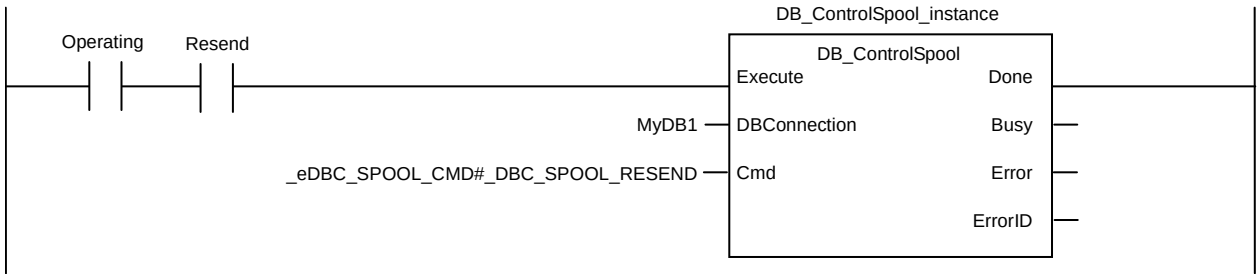
When the instruction is normally completed, change the Resend variable to TRUE if the status of the DB Connection is *Connected*.



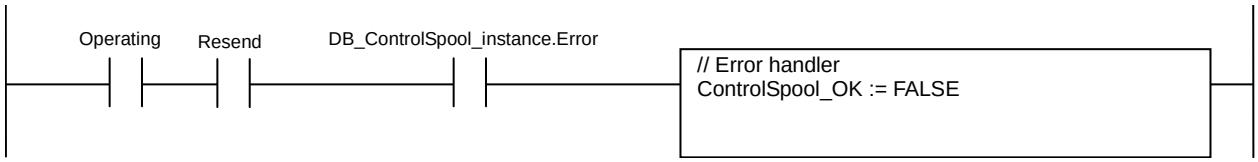
When the instruction is terminated due to an error, execute the error handler for the device (FaultHandler_GetConnectionStatus).
Program the FaultHandler_GetConnectionStatus according to the device.



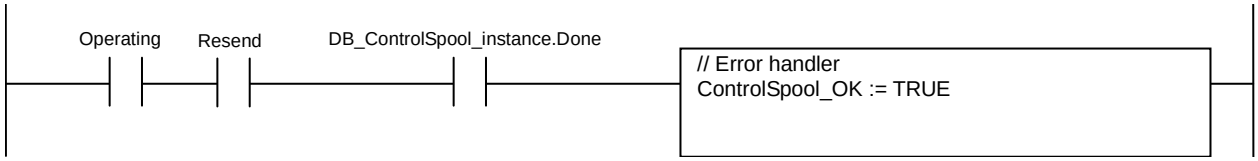
Resend the Spool data.



When the instruction is terminated due to an error, change the variable *ControlSpool_OK* to FALSE.



When the instruction is normally completed, change the variable *ControlSpool_OK* to TRUE.



Structured Text (ST)

● Main Variables

Name	Data type	Initial value	Comment
DB_GetConnectionStatus_instance	DB_GetConnectionStatus	---	Instance of DB_GetConnectionStatus instruction
DB_ControlSpool_instance	DB_ControlSpool	---	Instance of DB_ControlSpool instruction
Trigger	BOOL	FALSE	Variable used as a trigger for resending the Spool data
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	When this variable is TRUE, the resending processing of Spool data is executed if necessary.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
Resend	BOOL	FALSE	This variable changes to TRUE when the status of the DB Connection is *Connected*.
MyStatus	_sDBC_CONNECTION_STATUS	---	This variable is assigned to the *ConnectionStatus* output variable from *DB_GetConnectionStatus_instance*.
MyDB1	DWORD	---	This variable is assigned to the *DBConnection* input variable to *DB_ControlSpool_instance*.

● Sample Programming

```
(* ---------------------------------------------------------------------------------------------------------------------------------------------------
    - Resend the SQL statements stored in the Spool memory when the status of the DB Connection is Connected.
     --------------------------------------------------------------------------------------------------------------------------------------------------- *)

// Start the sequence when the Trigger variable changes to TRUE.
IF ( (Trigger=TRUE) AND (LastTrigger=FALSE) ) THEN
   OperatingStart := TRUE;
   Operating := TRUE;
END_IF;
LastTrigger := Trigger;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
   // Initialize the instruction instance.
   DB_GetConnectionStatus_instance( Execute:=FALSE );
   DB_ControlSpool_instance( Execute:=FALSE );
   OperatingStart := FALSE;
END_IF;

IF (Operating=TRUE) THEN
```

```
    // Get the status of the DB Connection.
    DB_GetConnectionStatus_instance(
        Execute             := TRUE,
        DBConnectionName    := 'MyDatabase1',
        ConnectionStatus    => MyStatus
    );

    IF (DB_GetConnectionStatus_instance.Done=TRUE) THEN
        // Normal end processing
        // Change the variable Resend to TRUE when the status of the DB Connection is Connected.
        IF (MyStatus.Status = _DBC_CONNECTION_STATUS_CONNECTED) THEN
            Resend := TRUE;
        ELSE
            Resend := FALSE;
            Operating := FALSE;
        END_IF;
    END_IF;
    IF (DB_GetConnectionStatus_instance.Error=TRUE) THEN
        // Error handler
        Operating := FALSE;
    END_IF;
END_IF;

IF ( (Operating=TRUE) AND (Resend=TRUE) ) THEN
    // Resend the Spool data.
    DB_ControlSpool_instance(
        Execute         := TRUE,
        DBConnection    := MyDB1,
        Cmd             := _DBC_SPOOL_RESEND
    );

    IF (DB_ControlSpool_instance.Done=TRUE) THEN
        // Normal end processing
        Resend := FALSE;
        Operating := FALSE;
    END_IF;
    IF (DB_ControlSpool_instance.Error=TRUE) THEN
        // Error handler
        Resend := FALSE;
        Operating := FALSE;
    END_IF;
END_IF;
```

DB_PutLog (Record Operation Log)

The DB_PutLog instruction puts a user-specified record into the Execution Log or Debug Log.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_PutLog	Record Operation Log	FB	**DB_PutLog_instance** **DB_PutLog** **Execute** **Done** **LogType** **Busy** **LogCode** **Error** **LogName** **ErrorID** **LogMsg**	DB_PutLog_instance (Execute, LogType, LogCode, LogName, LogMsg, Done, Busy, Error, ErrorID);

Note The *DB_PutLog_instance* is an instance of DB_PutLog instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.
LogType	Log Type	_eDBC_LOGTYPE	_DBC_LOGTYPE_EXECUTION(1): Execution Log _DBC_LOGTYPE_DEBUG(2): Debug Log		0	Specify the type of log to output
LogCode	Log Code	INT	0 to 9999	---	0	Specify the code to record in the log.
LogName	Log Name	STRING	33 bytes max. (including the final NULL character)	---	''	Specify the name to record in the log.
LogMsg	Log Message	STRING	129 bytes max. (including the final NULL character)	---	''	Specify the message to record in the log.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related Error Codes

Error code	Meaning	Description
0400 hex	Input Value Out of Range	A value that is not defined as an enumerator was specified in the *LogType* input variable.
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
1400 hex	SD Memory Card Access Failure	The SD Memory Card is not available.
1401 hex	SD Memory Card Write-protected	The SD Memory Card is write-protected.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3010 hex	Log Code Out of Range	The value of the *LogCode* input variable is outside the valid range.
3013 hex	DB Connection Service Error Stop	The instruction was executed while the DB Connection Service was stopped due to an error.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.
3017 hex	Operation Log Disabled	The log cannot be recorded because the specified Operation Log is disabled.

Function

This instruction is used to put a user-specified record into the Execution Log or Debug Log.
Specify whether to record in the Execution Log or Debug Log in the *LogType* input variable.
You can record any log code and log message into an Operation Log by specifying the *LogCode* and *LogMsg* input variables in the user program.

The log record format is shown below.
[Serial number]<tab>[Time]<tab>[Category]<tab>[Code]<tab>[Log name]<tab>[Result]<tab>[Details]<CR><LF>

- [Serial number]: A serial number from 0 to 65535. The value returns to 0 after 65535.
- [Time]: Time when the instruction is executed.
- [Category]: Always “USER“
- [Code]: Value of log code specified in the *LogCode* input variable
  Nothing is output for a text string consisting of NULL characters (16#00) only.
- [Log name]: Text string of log name specified in the *LogName* input variable
  Nothing is output for a text string consisting of NULL characters (16#00) only.
- [Result]: Always “0x0000“
- [Details]: Text string of log message specified in the *LogMsg* input variable

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- When this instruction is executed during replacement of the SD Memory Card, the following operations are performed.

When the Execution Log is specified:

The log is recorded to the internal buffer of the CPU Unit and the instruction is completed normally.

When an SD Memory Card is inserted into the CPU Unit, the log records stored in the internal buffer are saved into the SD Memory Card.

When the Debug Log is specified:

The Debug Log cannot be recorded. The instruction is terminated due to an error (Operation Log Disabled).

- An error occurs for this instruction in the following cases. *Error* will be TRUE.
  - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
  - When the instruction was executed while the DB Connection Service was stopped due to an error
  - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
  - When a value that is not defined as an enumerator was specified in the *LogType* input variable.
  - When the value of the *LogCode* input variable is outside the valid range
  - When the *LogName* input variable exceeds 33 bytes (including the final NULL character)
  - When the *LogMsg* input variable exceeds 129 bytes (including the final NULL character)
  - When the SD Memory Card is not available or write-protected
  - When the log cannot be recorded because the specified Operation Log is disabled
  - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for putting the following log record into the Execution Log when the trigger variable changes to TRUE.

- Log code: 100
- Log name: Production Order
- Log message: 'Production Start, RecipeCode=12345678'

Ladder Diagram

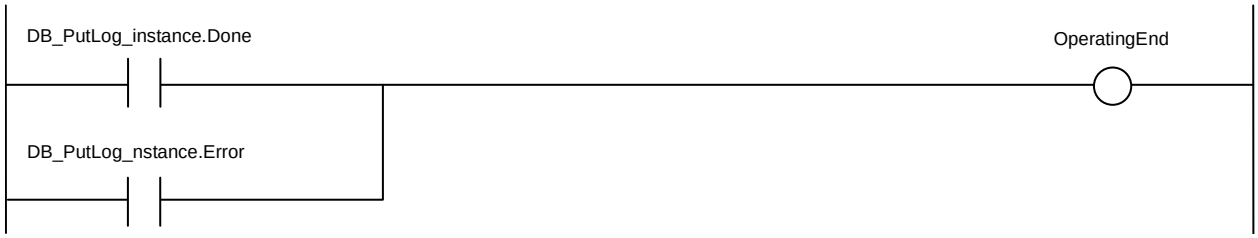
● Main Variables

Name	Data type	Initial value	Comment
DB_PutLog_instance	DB_PutLog	---	Instance of DB_PutLog instruction
Trigger	BOOL	FALSE	Variable used as a trigger for recording the user-specified log
Operating	BOOL	FALSE	When this variable is TRUE, recording of the user-specified log is executed.
OperatingEnd	BOOL	FALSE	This variable changes to TRUE when recording of the user-specified log is completed.
RS_instance	RS	---	Instance of RS instruction
RecipeCode	UDINT	1234678	Recipe code used in the log message.
Msg	STRING[256]	''	Log message to record
PutLog_OK	BOOL	FALSE	This variable changes to TRUE when the DB_PutLog instruction is completed normally.

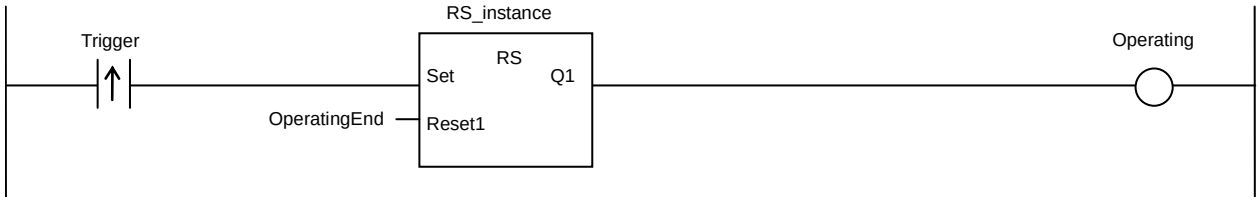
● Sample Programming

- Record the log code *100*, log name *Production Order*, and log message *Production Start, RecipeCode=12345678* into the Execution Log.

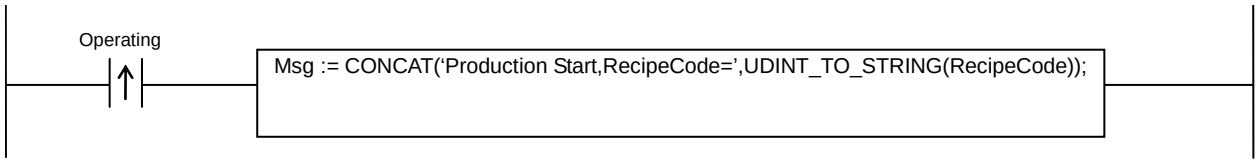
Check the completion of the DB_PutLog instruction.



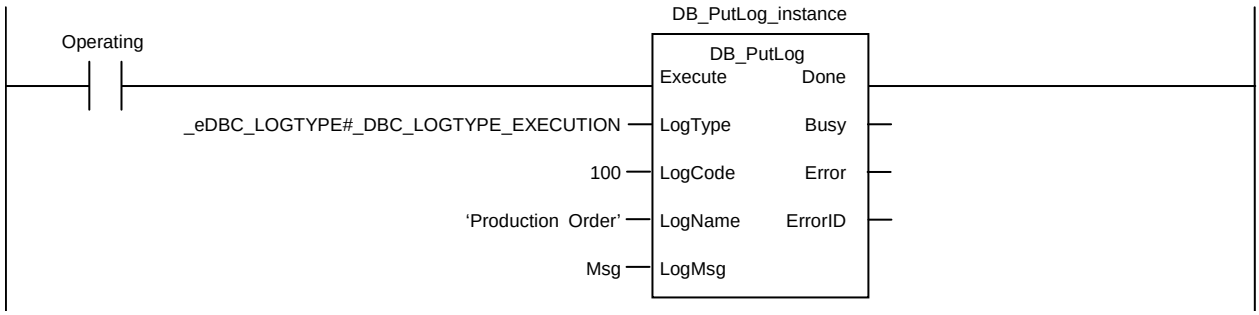
Accept the trigger.



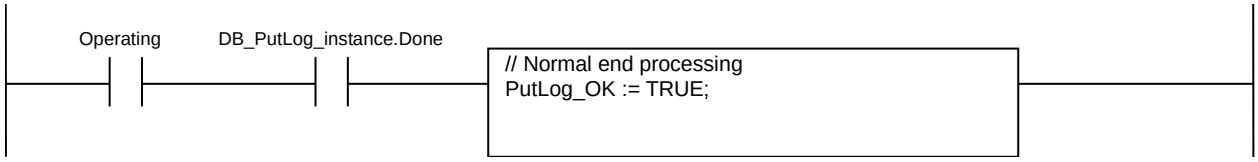
Create the log message.



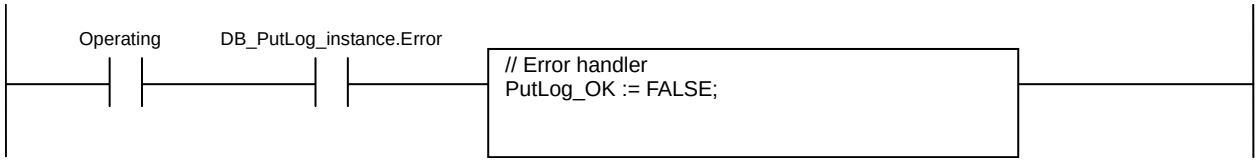
Record the log message into the Execution Log.



When the instruction is normally completed, change the variable *PutLog_OK* to TRUE.



When the instruction is terminated due to an error, change the variable *PutLog_OK* to FALSE.



Structured Text (ST)

● Main Variables

Name	Data type	Initial value	Comment
DB_PutLog_instance	DB_PutLog	---	Instance of DB_PutLog instruction
Trigger	BOOL	FALSE	Variable used as a trigger for recording the user-specified log
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	When this variable is TRUE, recording of the user-specified log is executed.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
RecipeCode	UDINT	1234678	Recipe code used in the log message.
Msg	STRING[256]	''	Log message to record

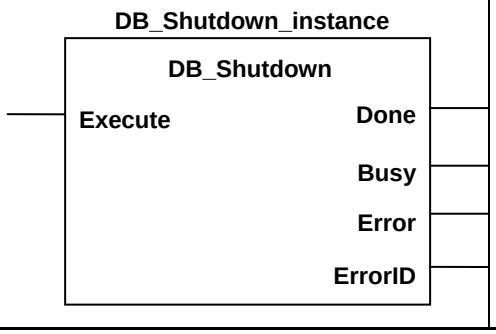
● Sample Programming

```
(* ---------------------------------------------------------------------------------------------------------------------------------------------------------
   - Record the log code 100, log name Production Order, and log message Production Start, RecipeCode=12345678 into the Execution Log.
     ---------------------------------------------------------------------------------------------------------------------------------------------------------- *)

// Start the sequence when the variable Trigger changes to TRUE.
IF ( (Trigger=TRUE) AND (LastTrigger=FALSE) ) THEN
    OperatingStart := TRUE;
    Operating := TRUE;
END_IF;
LastTrigger := Trigger;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
    // Initialize the instruction instance.
    DB_PutLog_instance( Execute:=FALSE );
    // Create the log message.
    Msg := CONCAT('Production Start,RecipeCode=',UDINT_TO_STRING(RecipeCode));

    OperatingStart := FALSE;
END_IF;

IF (Operating=TRUE) THEN
    // Record the log message into the Execution Log.
    DB_PutLog_instance(
        Execute     := TRUE,
        LogType     := _DBC_LOGTYPE_EXECUTION,
        LogCode     := 100,
        LogName     := 'Production Order',
        LogMsg      := Msg );

    IF (DB_PutLog_instance.Done=TRUE) THEN
        // Normal end processing
        Operating := FALSE;
```

```
    END_IF;
    IF (DB_PutLog_instance.Error=TRUE) THEN
        // Error handler
        Operating := FALSE;
    END_IF;
END_IF;
```

DB_Shutdown (Shutdown DB Connection Service)

The DB_Shutdown instruction shuts down the DB Connection Service so as to prevent losing the Operation Log data.

Instruction	Name	FB/FUN	Graphic expression	ST expression
DB_Shutdown	Shutdown DB Connection Service	FB		DB_Shutdown_instance (Execute, Done, Busy, Error, ErrorID);

Note The *DB_Shutdown_instance* is an instance of DB_Shutdown instruction, which is declared as a variable.

Variables

Input Variables

Name	Meaning	Data type	Valid range	Unit	Default	Description
Execute	Execute	BOOL	TRUE or FALSE	---	FALSE	Specify the execution condition.

Output Variables

Name	Meaning	Data type	Valid range	Unit	Description
Done	Done	BOOL	TRUE or FALSE	---	TRUE when the instruction is normally completed.
Busy	Executing	BOOL	TRUE or FALSE	---	TRUE when the instruction is being executed.
Error	Error	BOOL	TRUE or FALSE	---	TRUE when the instruction is terminated due to an error.
ErrorID	Error Code	WORD	16#0000 to 16#FFFF	---	Contains the error code when an error occurs.

Related System-defined Variables

System-defined variables	Name	Data type	Valid range	Description
_DBC_Status.Run	DB Connection Service Running Status	BOOL	TRUE or FALSE	This variable changes to FALSE when this instruction is executed.
_DBC_Status.Test	DB Connection Service Test Mode Status	BOOL	TRUE or FALSE	This variable changes to FALSE when this instruction is executed.
_DBC_Status.Shutdown	DB Connection Service Shutdown Status	BOOL	TRUE or FALSE	This variable changes to TRUE when this instruction is executed.

Related Error Codes

Error code	Meaning	Description
041D hex	Too Many Instructions Executed at the Same Time	32 or more DB Connection Instructions were executed at the same time.
3001 hex	DB Connection Service Run Mode Change Failed	The instruction was executed while the stopping processing of the DB Connection Service was in progress.
3002 hex	DB Connection Service Shutdown or Shutting Down	The instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down.
3015 hex	DB Connection Service Initializing	The instruction was executed while the initialization processing of the DB Connection Service was in progress.

Function

This instruction is used to shut down the DB Connection Service.
Be sure to execute this instruction before turning OFF the power supply to the CPU Unit to prevent data loss of Operation Logs.

Precautions for Correct Use

- Execution of this instruction is continued until processing is completed even if the value of *Execute* changes to FALSE or the execution time exceeds the task period. The value of *Done* changes to TRUE when processing is completed. Use this to confirm normal completion of processing.
- Refer to *Using this Section* of the *NJ-series Instructions Reference Manual* (Cat. No. W502) for a timing chart for *Execute*, *Done*, *Busy*, and *Error*.
- This instruction cannot be used on an event task. A compiling error will occur.
- The DB Connection Instructions cannot be executed during and after execution of this instruction. When a DB Connection Instruction is executed, it will be terminated due to an error.
- Be sure to execute this instruction before you turn OFF the power supply to the CPU Unit. If the power supply is turned OFF without executing this instruction, the Operation Logs will not be saved, but lost.
- error occurs for this instruction in the following cases. *Error* will be TRUE.
    - When the instruction was executed while the initialization processing of the DB Connection Service was in progress
    - When the instruction was executed while the stopping processing of the DB Connection Service was in progress
    - When the instruction was executed after the DB Connection Service was shut down or while the DB Connection Service was being shut down
    - When 32 or more DB Connection Instructions were executed at the same time

Sample Programming

This section gives sample programming for shutting down the DB Connection Service when the trigger variable changes to TRUE.

Ladder Diagram

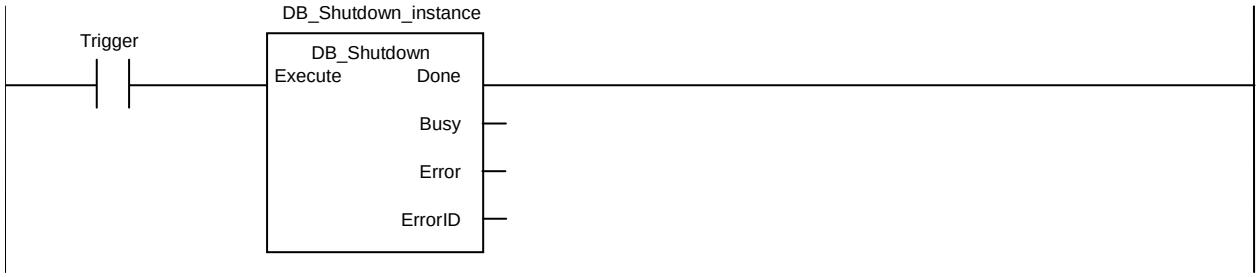
● Main Variables

Name	Data type	Initial value	Comment
DB_Shutdown_instance	DB_Shutdown	---	Instance of DB_Shutdown instruction
Trigger	BOOL	FALSE	Variable used as a trigger for shutting down the DB Connection Service
Shutdown_OK	BOOL	FALSE	This variable changes to TRUE when the DB_Shutdown instruction is completed normally.

● Sample Programming

- Shut down the DB Connection Service.

Shut down the DB Connection Service.



When the instruction is normally completed, change the variable *Shutdown_OK* to TRUE.

Structured Text (ST)

● Main Variables

Name	Data type	Initial value	Comment
DB_Shutdown_instance	DB_Shutdown	---	Instance of DB_Shutdown instruction
Trigger	BOOL	FALSE	Variable used as a trigger for shutting down the DB Connection Service
LastTrigger	BOOL	FALSE	Variable to retain the trigger status of the previous execution
Operating	BOOL	FALSE	Shutting down the DB Connection Service is executed when this variable is TRUE.
OperatingStart	BOOL	FALSE	The initialization processing is executed when this variable is TRUE.
ShutdownOK	BOOL	FALSE	This variable changes to TRUE when the DB_Shutdown instruction is completed normally.

● Sample Programming

```
(* ---------------------------------------------------------------------------------------------------------------
    ♦ Shut down the DB Connection Service.
     ---------------------------------------------------------------------------------------------------------- *)

// Start the sequence when the variable Trigger changes to TRUE.
IF ( (Trigger=TRUE) AND (LastTrigger=FALSE) ) THEN
    OperatingStart := TRUE;
    Operating := TRUE;
END_IF;
LastTrigger := Trigger;

// Sequence start processing
IF (OperatingStart=TRUE) THEN
    // Initialize the instruction instance.
    DB_Shutdown_instance( Execute:=FALSE );

    OperatingStart := FALSE;
END_IF;

IF (Operating=TRUE) THEN
    // Shut down the DB Connection Service.
    DB_Shutdown_instance( Execute:=TRUE );

    IF (DB_Shutdown_instance.Done=TRUE) THEN
        // Normal end processing
        ShutdownOK := TRUE;
        Operating := FALSE;
    END_IF;
    IF (DB_Shutdown_instance.Error=TRUE) THEN
        // Error handler
        Operating := FALSE;
    END_IF;
END_IF;
```

B

Appendix B

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B-1 Task Design Procedure

This section describes the task design procedure for using the DB Connection function.

Refer to the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501) for task and system service operation specifications of the NJ-series Controllers.

B-1-1 Reference Values for Execution Time of DB Connection Instructions

The DB Connection Instructions are function block type of instructions that are executed over multiple task periods.
The following table gives the reference values for execution time of each DB Connection Instruction.

Conditions
DB_Insert: When executing an INSERT operation for 100-column record
DB_Select: When searching for one record from 100,000 records and retrieving 100-column data*
* The primary key is specified for the retrieval condition.

DB type	Percentage of task execution time	Instruction	Reference value for instruction execution time (Average)
Oracle Database 11g	50%	DB_Insert	16.2 ms
		DB_Select	37.1 ms
	80%	DB_Insert	49.2 ms
		DB_Select	101.6 ms
SQL Server 2012	50%	DB_Insert	20.6 ms
		DB_Select	34.0 ms
	80%	DB_Insert	70.0 ms
		DB_Select	95.7 ms

The following table shows the measurement conditions and items.

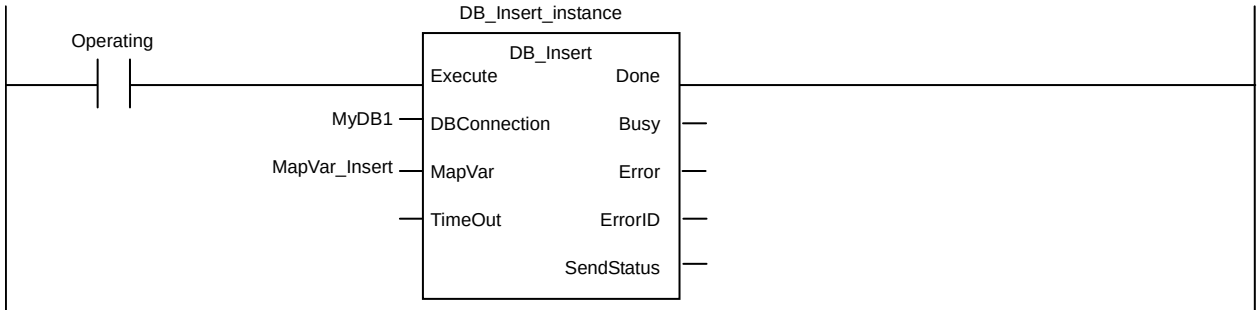
Measurement conditions		Description
Item	Subitem	
CPU Unit	Model	NJ501-1520
	Task composition	Primary periodic task only Task period: 1 ms Percentage of task execution time in the task period: 80%
Server	Computer	CPU: Intel Xeon(R) CPU E31220 @ 3.10 GHz 3.09 GHz Memory: 8.00 GB
	Operating system	Windows Server 2008 Standard SP2 64 bits
	DB type	Oracle Database Express Edition 11g 11.2.0 SQL Server 2012
SQL statement to execute	Record composition	INT: 40 columns REAL: 40 columns STRING[16]: 16 columns DATE_AND_TIME: 4 columns
Operation Logs	Execution Log	Recorded
	Debug Log	Stopped
	SQL Execution Failure Log	Not recorded

B-1-2 How to Measure Execution Time of DB Connection Instructions

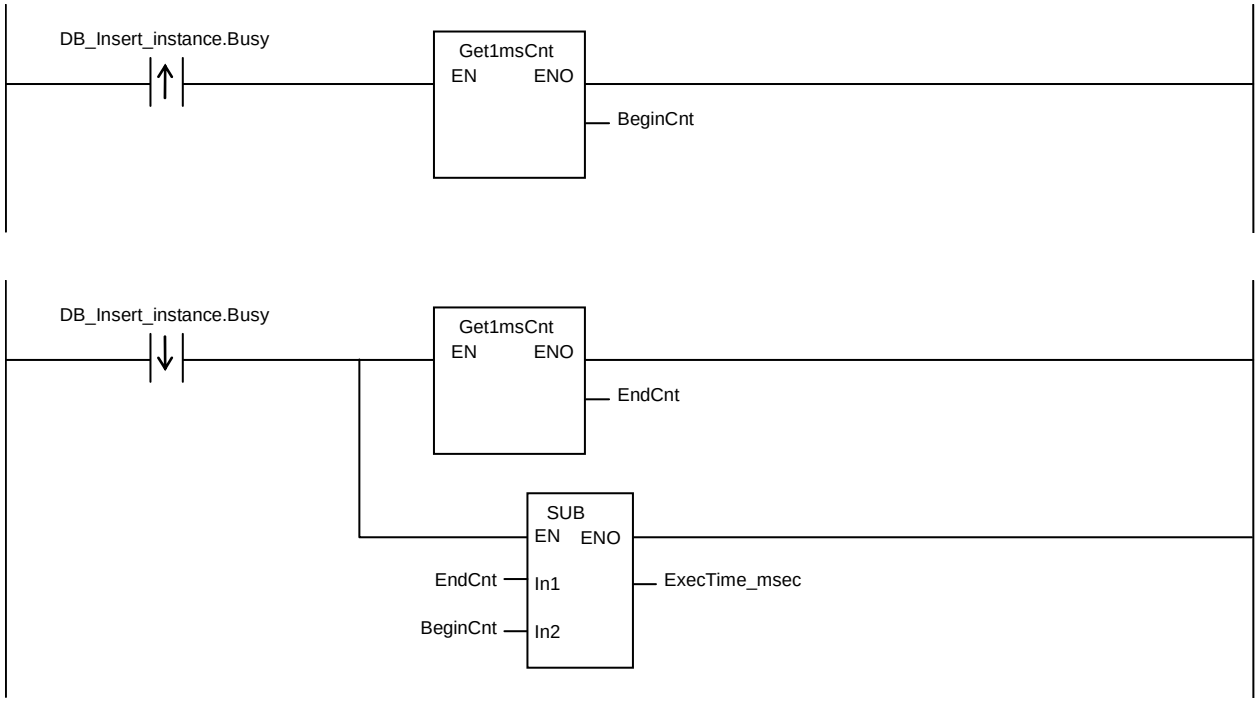
The execution time of DB Connection Instructions can be measured by a Get1msCnt instruction. The instruction calculates the value of free-running counter of the cycle from when the *Busy* output variable changes to TRUE to when the variable changes to FALSE.

・ Example for measuring execution time of a DB_Insert instruction

Insert a record to the DB Connection *MyDB1*.



Measure execution time of the DB_Insert instruction and output the result to the *ExecTime_msec* output variable of the SUB instruction.



B-1-3 Guideline for System Service Execution Time Ratio

The DB Connection Service is executed as a system service.
When a DB Connection Instruction is executed by a user program, the DB Connection Service executes the processing as a system service. If sufficient execution time cannot be allocated to the system services, the DB Connection Instruction may take long execution time.
To execute the DB Connection Instructions according to the performance specifications, design the task so that the system service execution time ratio (CPU usage) is 20% or greater.

Precautions for Safe Use

The 20% or greater system service execution time ratio (CPU usage) is just a guideline.
The appropriate value of system service execution time ratio (CPU usage) depends on the usage of other services executed as a system service.
Before starting actual operation, you must test performance under all foreseeable conditions on the actual system and make sure that the DB Connection Instructions are executed within the appropriate execution time.

B-1-4 Checking the System Service Execution Time Ratio

When you design the tasks, confirm that sufficient execution time can be allocated to system services by the following methods.

- Desktop Calculations

This is an example for a project that consists of one primary periodic task.
Refer to the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501) to make a rough estimate of the average task execution time on paper.

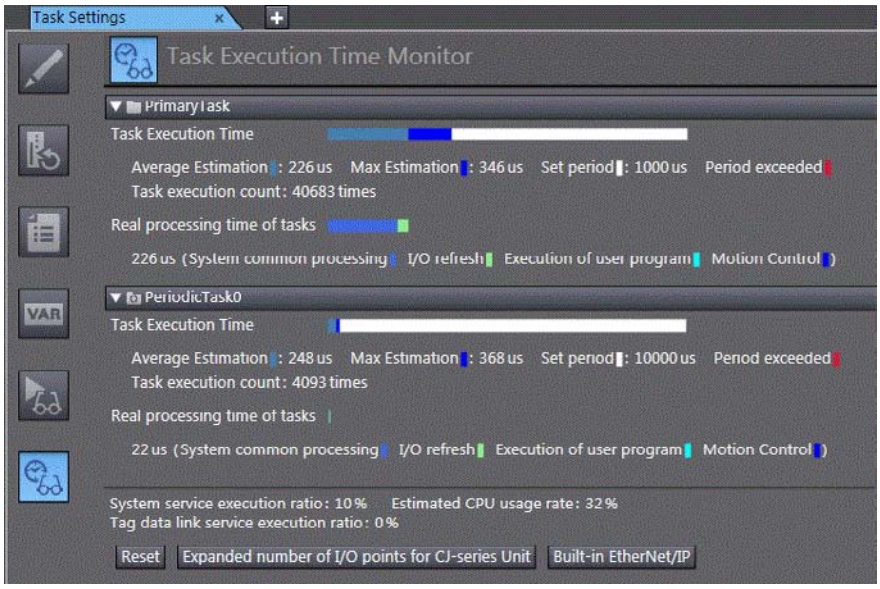
Design the task using the following as a guideline:
Average task execution time < task period x 0.8

- Estimating with the Simulator on Sysmac Studio

Check the value of *Estimated CPU usage rate* with the Task Execution Time Monitor of the Simulator on Sysmac Studio.
Refer to the *NJ-series CPU Unit Software User's Manual* (Cat. No. W501) for the procedure to check the operation in the Simulator.

Design the task using the following as a guideline:
Estimated CPU usage rate - System service execution time ratio < 80%

The estimated CPU usage rate shows the percentage of the total of the following times in the task period:
Estimated maximum value of the task processing time + Tag data link service execution ratio + Required system service processing time for system service monitoring.
The value found by subtracting the system service execution ratio from the estimated CPU usage rate is the percentage for the execution time of processing other than system services.


Task Settings
Task Execution Time Monitor
PrimaryTask
Task Execution Time
Average Estimation : 226 us
Max Estimation : 346 us
Set period : 1000 us
Period exceeded
Task execution count : 40683 times
Real processing time of tasks
226 us (System common processing I/O refresh Execution of user program Motion Control)
PeriodicTask0
Task Execution Time
Average Estimation : 248 us
Max Estimation : 368 us
Set period : 10000 us
Period exceeded
Task execution count : 4093 times
Real processing time of tasks
22 us (System common processing I/O refresh Execution of user program Motion Control)
System service execution ratio : 10 %
Estimated CPU usage rate : 32 %
Tag data link service execution ratio : 0 %
Reset
Expanded number of I/O points for CJ-series Unit
Built-in EtherNet/IP

- Calculating Times on the Physical Controller

  When the project consists of one primary periodic task, check the average task execution time using the Task Execution Time Monitor function of Sysmac Studio while online with the physical Controller.

  Design the task using the following as a guideline:
  Average task execution time < Task period x 0.8

  When the project consists of multiple tasks, test performance under all foreseeable conditions on the actual system and make sure that the DB Connection Instructions are executed within the appropriate execution time before starting actual operation.

B-2 Execution Time of DB Connection Instructions

This section describes execution time of DB Connection Instructions.

B-2-1 Restrictions to Execution Time of DB Connection Instructions

Execution time of DB Connection Instructions varies according to the following factors.

- Status of the NJ-series CPU Unit
- DB type
- Processing capability and load status of the server that contains the DB
- Contents of the SQL statement to execute

Due to the above factors, execution time of a DB Connection Instruction may exceed the reference value given in *B-1-1 Reference Values for Execution Time of DB Connection Instructions*.
The following table lists the phenomena that we confirmed under our measurement environment and their countermeasures.

No.	Phenomena
1	After the power supply to the CPU Unit was turned ON, execution time of the first DB Connection Instruction (i.e. DB_Insert, DB_Update, DB_Select, or DB_Delete instruction) got longer.
2	After execution of a DB_CreateMapping instruction, execution time of the first DB_Insert instruction got longer.
3	When communications or SD Memory Card processing was executed in the CPU Unit, execution time of a DB Connection Instruction got longer.
4	Execution time of DB Connection Instructions is steadily long.
5	Depending on the DB's status, execution time of a DB Connection Instruction (i.e., DB_Insert, DB_Update, DB_Select, or DB_Delete instruction) got longer.

Phenomenon 1: After the Power Supply to the CPU Unit was Turned ON, Execution Time of the First DB Connection Instruction (i.e. DB_Insert, DB_Update, DB_Select, or DB_Delete instruction) Got Longer

- Possible causes

The following can be the causes:

1. For the first DB Connection Instruction (i.e. DB_Insert, DB_Update, DB_Select, or DB_Delete instruction) that is executed after the power supply to the CPU Unit is turned ON, the CPU Unit may require longer processing time than usual.
2. For the first DB_Insert instruction that is executed after execution of a DB_CreateMapping instruction, the DB may require longer processing time than usual.

The following table gives the reference values for execution time of the first DB Connection Instruction after the power supply to the CPU Unit is turned ON.

DB type	Instruction	Reference value for instruction execution time	Measurement condition
Oracle Database 11g	DB_Insert	124 ms	When executing an INSERT operation for 100-column record
	DB_Select	175 ms	When searching for one record from 100,000 records and retrieving 100-column data*
SQL Server 2012	DB_Insert	70 ms	When executing an INSERT operation for 100-column record
	DB_Select	233 ms	When searching for one record from 100,000 records and retrieving 100-column data*

Percentage of task execution time: 50%

* The primary key is specified for the retrieval condition.

- Countermeasures

Measure the execution time of each DB Connection Instruction in reference to *B-1-2 How to Measure Execution Time of DB Connection Instructions*. If the execution time of a DB Connection Instruction exceeds the acceptable range of the equipment, take the following actions.

1. Set a timeout for the DB Connection Instruction. Refer to B-2-4 Ensuring Equipment Performance (Takt Time) by Monitoring the Instruction Execution Timeout for details.
2. Execute a dummy DB_Insert instruction once after executing the DB_CreateMapping instruction as a preparation for starting the actual operation.

Phenomenon 2: After Execution of a DB_CreateMapping Instruction, Execution Time of the First DB_Insert Instruction Got Longer

・ Possible causes

The following can be the causes:

1. For the first DB_Insert instruction that is executed after execution of a DB_CreateMapping instruction, the DB may require longer processing time than usual.

The following table gives the reference values for execution time of the first DB_Insert instruction that is executed after execution of a DB_CreateMapping instruction.

DB type	Instruction	Reference value for instruction execution time	Measurement condition
Oracle Database 11g	DB_Insert	29.9 ms	When executing an INSERT operation for 100-column record
SQL Server 2012	DB_Insert	31.3 ms	When executing an INSERT operation for 100-column record

Percentage of task execution time: 50%

・ Countermeasures

1. Measure the execution time of the DB Connection Instruction in reference to *B-1-2 How to Measure Execution Time of DB Connection Instructions*. If the execution time of the DB Connection Instruction exceeds the acceptable range of the equipment, take the following actions.
   ・Execute a dummy DB_Insert instruction once after executing the DB_CreateMapping instruction as a preparation for starting the actual operation.

Phenomenon 3: When Communications or SD Memory Card Processing was Executed in the CPU Unit, Execution Time of a DB Connection Instruction Got Longer

・ Possible causes

The following can be the causes:

1. The sufficient processing time may not be allocated to the DB Connection Service that is executed as a system service due to execution of communications or SD Memory Card processing.

・ Countermeasures

1. Reconsider the task design so that the sufficient execution time can be allocated to the system services in reference to *B-1-3 Guideline for System Service Execution Time Ratio*.

Phenomenon 4: Execution Time of DB Connection Instructions is Steadily Long

・ Possible causes

The following can be the causes:

1. The sufficient execution time may not be allocated to the system services.

・ Countermeasures

1. Reconsider the task design so that the sufficient execution time can be allocated to the system services in reference to *B-1-3 Guideline for System Service Execution Time Ratio*.

Phenomenon 5: Depending on the DB's Status, Execution Time of a DB Connection Instruction (i.e., DB_Insert, DB_Update, DB_Select, or DB_Delete Instruction Got Longer.

・ Possible causes

The following can be the causes:

1. Load on the server was temporarily increased.
2. The specified table contains many records.
3. The data clear operation was executed for the specified table.
4. The specified table was temporarily locked.

・ Countermeasures

Measure the processing time in the DB in reference to *B-2-3 How to Measure DB Response Time*. Identify the cause based on the timing when the processing time got longer in the DB and take a countermeasure in the server.

B-2-2 Impact of Operation Log Recording on Execution Time of DB Connection Instructions

When the Operation Logs are recorded, execution time of DB Connection Instructions (i.e. DB_Insert, DB_Update, DB_Select, and DB_Delete instructions) gets longer.
The following table gives the reference values for increased execution time of DB Connection Instructions while the Operation Logs are recorded.
Confirm that the equipment will not be adversely affected before starting recording to the Operation Logs.

Log type	Instruction	Reference value for increase in instruction execution time	Measurement condition
Execution Log	DB_Insert	+1.4 ms	When executing an INSERT operation for 100-column record
Debug Log	DB_Insert	+3.3 ms	When executing an INSERT operation for 100-column record

Percentage of task execution time: 50%

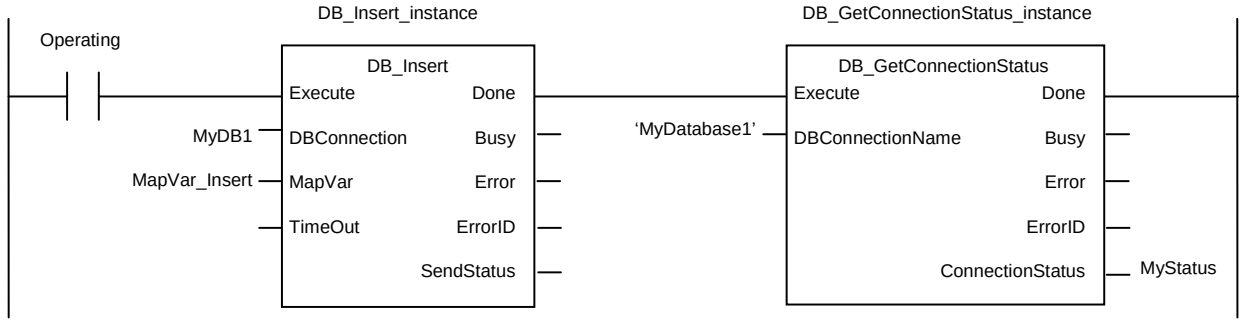
B-2-3 How to Measure DB Response Time

The DB response time refers to the time since an SQL statement is sent from the CPU Unit until the SQL execution result is returned from the DB. You can find the DB response time by executing a DB_GetConnectionStatus instruction after executing an instruction that sends an SQL statement.

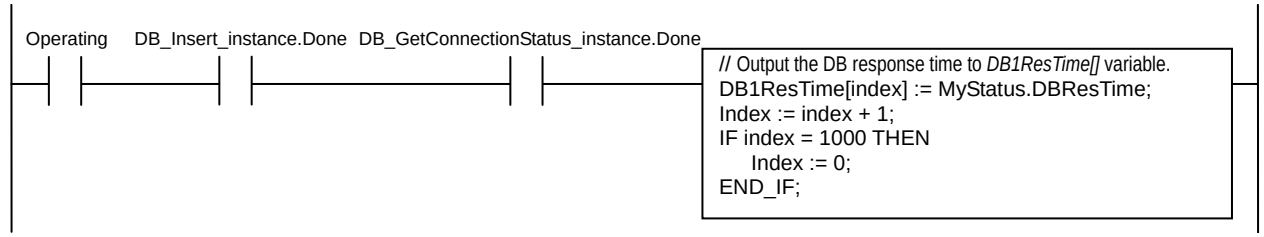
An example user program is given below.

- Measurement example of DB response time for a DB_Insert instruction

Find the DB response time for a DB_Insert instruction.



Normal end processing

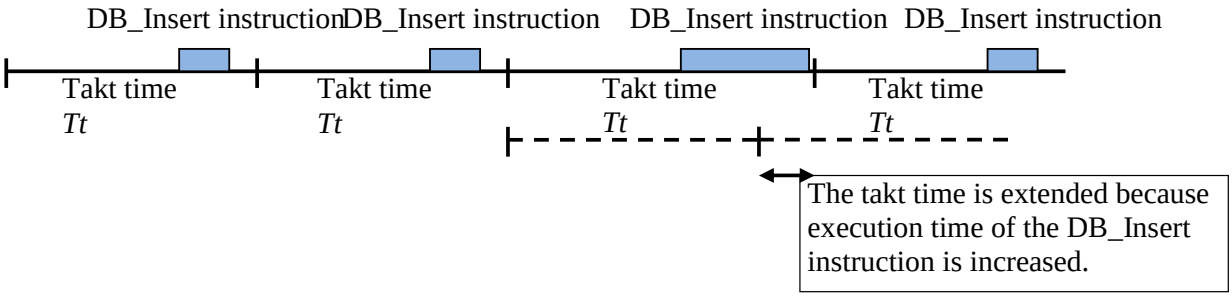


You can also check the DB response time with the Execution Log or Debug Log.

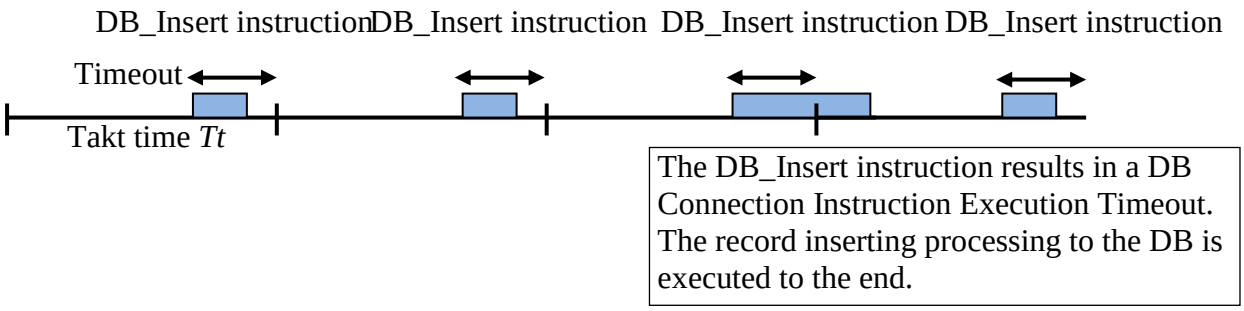
B-2-4 Ensuring Equipment Performance (Takt Time) by Monitoring Instruction Execution Timeout

If you do not want to lower the equipment performance (or extend the takt time) when the execution time of DB Connection Instruction is increased, set a timeout for the instructions.
You can specify a timeout in the *TimeOut* input variable to the DB_Insert, DB_Update, DB_Select, and DB_Delete instructions.
For the timeout of instructions, specify the maximum time that can be used for DB access in the takt time.
If you set a timeout for a DB_Insert instruction for the equipment where production data is stored into the DB using the DB_Insert instruction at the end of the takt time, for example, a DB Connection Instruction Execution Timeout will occur for the DB_Insert instruction when the record inserting processing to the DB is not completed in the takt time. In this case, the record inserting processing to the DB is executed to the end.
You can continue the operation without lowering the equipment performance (or extending the takt time) by specifying a timeout for the instruction even if execution time of DB Connection Instructions is temporarily increased.

- When timeout is not specified



- When timeout is specified


DB_Insert instruction
DB_Insert instruction
DB_Insert instruction
DB_Insert instruction
Timeout
Takt time Tt
The DB_Insert instruction results in a DB Connection Instruction Execution Timeout. The record inserting processing to the DB is executed to the end.

Precautions for Correct Use

- When a DB Connection Instruction Execution Timeout occurred for a DB_Select instruction, the values of the retrieved record are not stored in the *MapVar* in-out variable.
- When a DB Connection Instruction Execution Timeout occurs repeatedly, reconsider the task design and the server environment that contains the DB.

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Cat. No. W527-E1-02 0813